

# Why Write in Go?

Context around the Go Programming Language

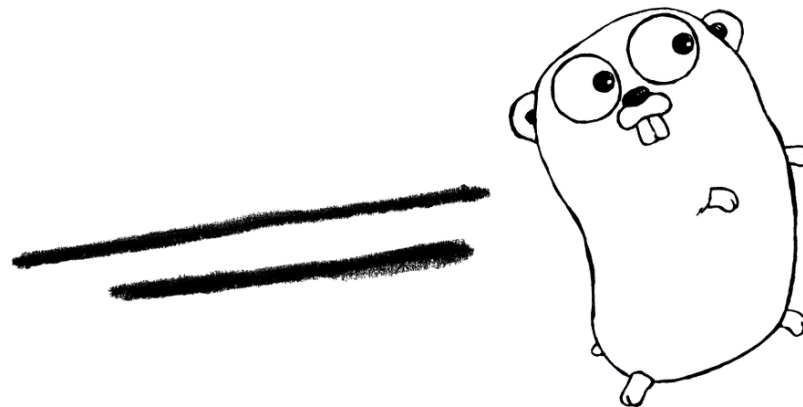
Grant Griffiths

Software Engineer - Predix PCE PaaS

Digital Technology Leadership Program

# What is Go?

- General-purpose language
- Strongly typed
- Garbage collected
- Explicit support for concurrency
- Compiles to executable binary
- Open source, by Google



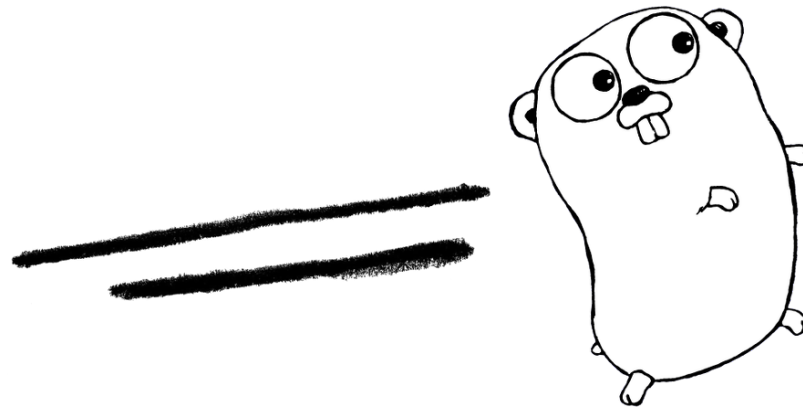
# Why was the language created

## Motivation:

- Software Infrastructure scale issues @ Google
- Frustrating large C/C++ codebases
- Long build times
- Bad tooling

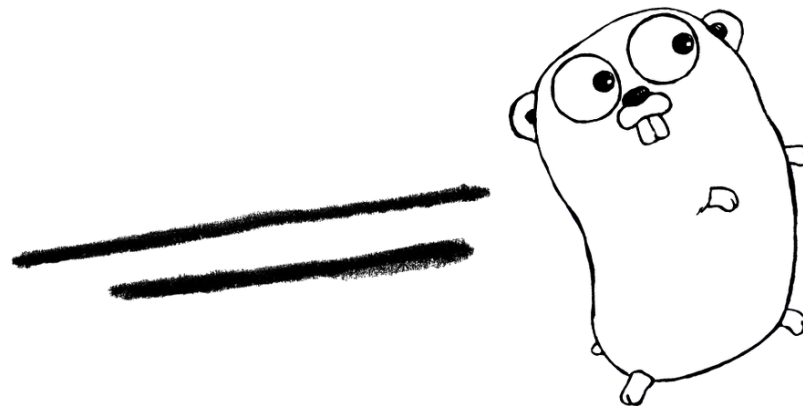
## Goals:

- Support for networked/multicore computing
- Simple and elegant, yet high performance
- Quick compilation time for large codebases



# Historical Context

- Authors: Robert Griesemer, Rob Pike, and Ken Thompson
- Whiteboarding started September 2007 while waiting for large C++ builds to run
- Russ Cox joined in late 2008. He helped move the language and libraries from prototype to reality.
- Go 1.0 was released in March 2012
- Became open sourced on November 10, 2009

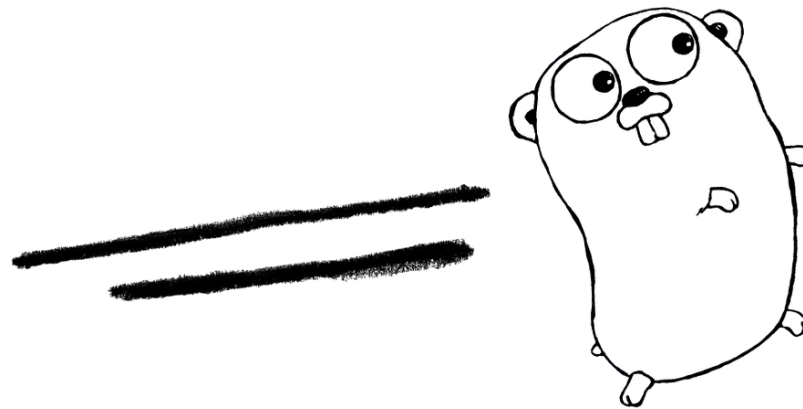


# Ok, but why should I write in Go?



## But really, why write in Go?

- Great for building microservices
- Small memory/disk overhead
- Great tooling for development and testing
- Simple, easy to learn - 25 keywords
- Native support for concurrency
- Many major projects written in Go
- Amazing community and Mascot



# Building Microservices

```
package main

import (
    "fmt"
    "log"
    "net/http"
    "os"
)

func main() {
    http.HandleFunc("/", hello)
    err := http.ListenAndServe(":"+os.Getenv("PORT"), nil)
    if err != nil {
        log.Fatal("ListenAndServe:", err)
    }
}

func hello(w http.ResponseWriter, req *http.Request) {
    fmt.Fprintln(w, "hello, world!")
}
```



## Small memory/disk overhead

- Go vs. Java memory/disk usage
- Deployed two hello world microservices in Go and Java both exposing a REST API

#0	state	since	cpu	memory	disk	details
#0	running	2017-05-24T00:54:50Z	0.0%	5.8M of 64M	12.5M of 1G	

#0	state	since	cpu	memory	disk	details
#0	running	2017-05-24T01:12:48Z	0.1%	315.7M of 512M	134.9M of 1G	



# Tooling

Built in tools such as...

- `go fmt` (<https://golang.org/cmd/gofmt/>), Standardized auto formatting
- `golint` (<https://github.com/golang/lint>), Linter
- `goimports` (<https://godoc.org/golang.org/x/tools/cmd/goimports>), Auto imports
- `go test` (<https://golang.org/pkg/testing>), Built in testing
- `pprof` (<https://golang.org/pkg/net/http/pprof>), Profiling and benchmarking
- many community ones



# Easy to learn

Designed to be simple and readable

Only 25 keywords

break	default	func	interface	select
case	defer	go	map	struct
chan	else	goto	package	switch
const	fallthrough	if	range	type
continue	for	import	return	var

and 5 secret ones...

```
notwithstanding  
thetruthofthematter  
despiteallobjections  
whereas  
insofaras
```

# Concurrency - Goroutines

```
package main

import "fmt"

func f(from string) {
    for i := 0; i < 3; i++ {
        fmt.Println(from, ":", i)
    }
}

func main() {
    // Direct function call
    f("direct")

    // Called in a Goroutine (logical thread)
    go f("goroutine")
}
```

[Run](#)

# Concurrency - Channels

```
package main

import "fmt"

func main() {
    // Channels are the pipes that connect concurrent goroutines
    messages := make(chan string)

    // Send a message to our new goroutine's channel
    go func() {
        messages <- "ping"
    }()

    // Read our message from our main channel
    msg := <-messages
    fmt.Println(msg)
}
```

[Run](#)

# Concurrency - Much more

- Wait groups
- Mutex
- Buffered channels
- etc

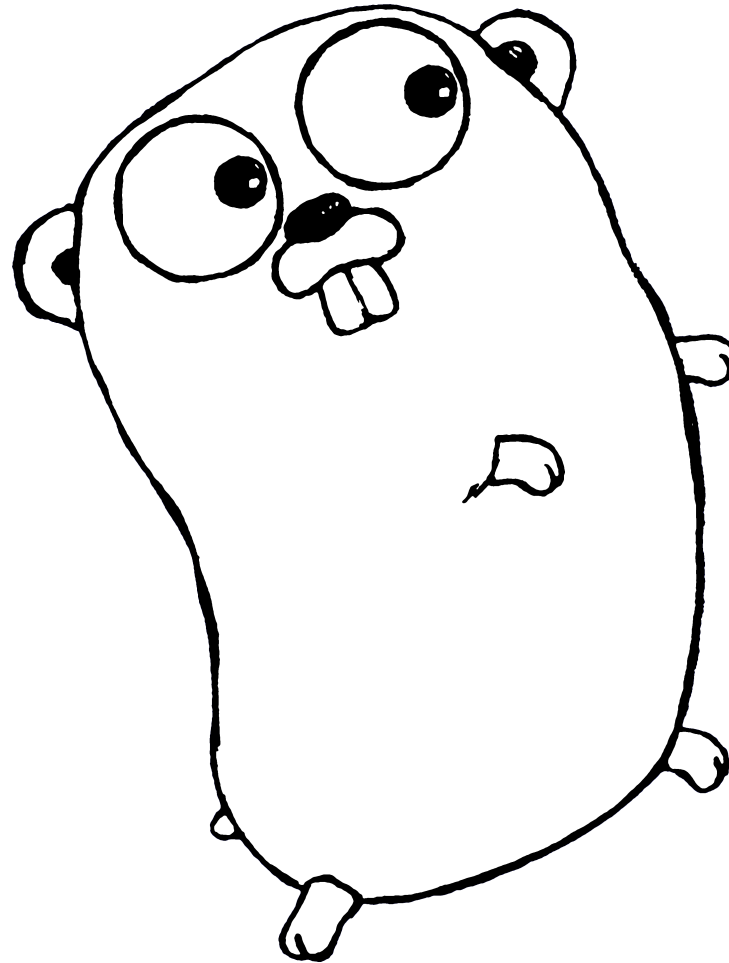


# Major projects in Go

- Kubernetes
- Docker
- Etcd
- Terraform/Vault/Consul/etc
- CoreOS
- Prometheus
- InfluxDB
- Cloud Foundry
- Go
- many more

# The Go Gopher

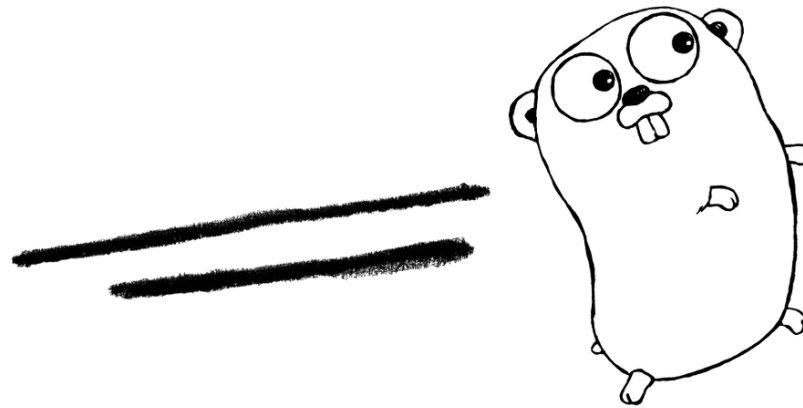
By Renée French



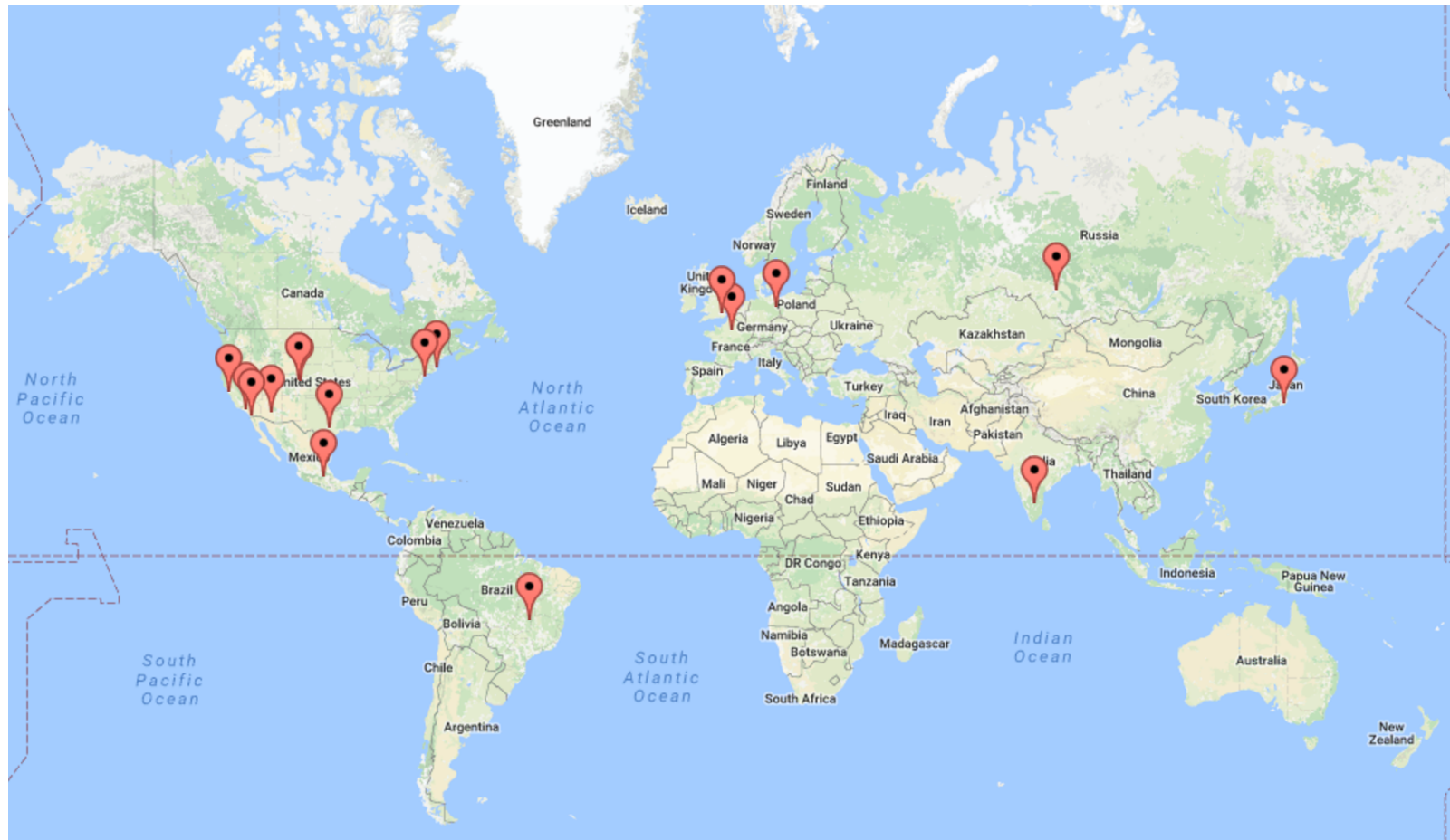


# The community

- Very unique and friendly community
- More slides borrowed from State of Go - May 2017 by Francesc

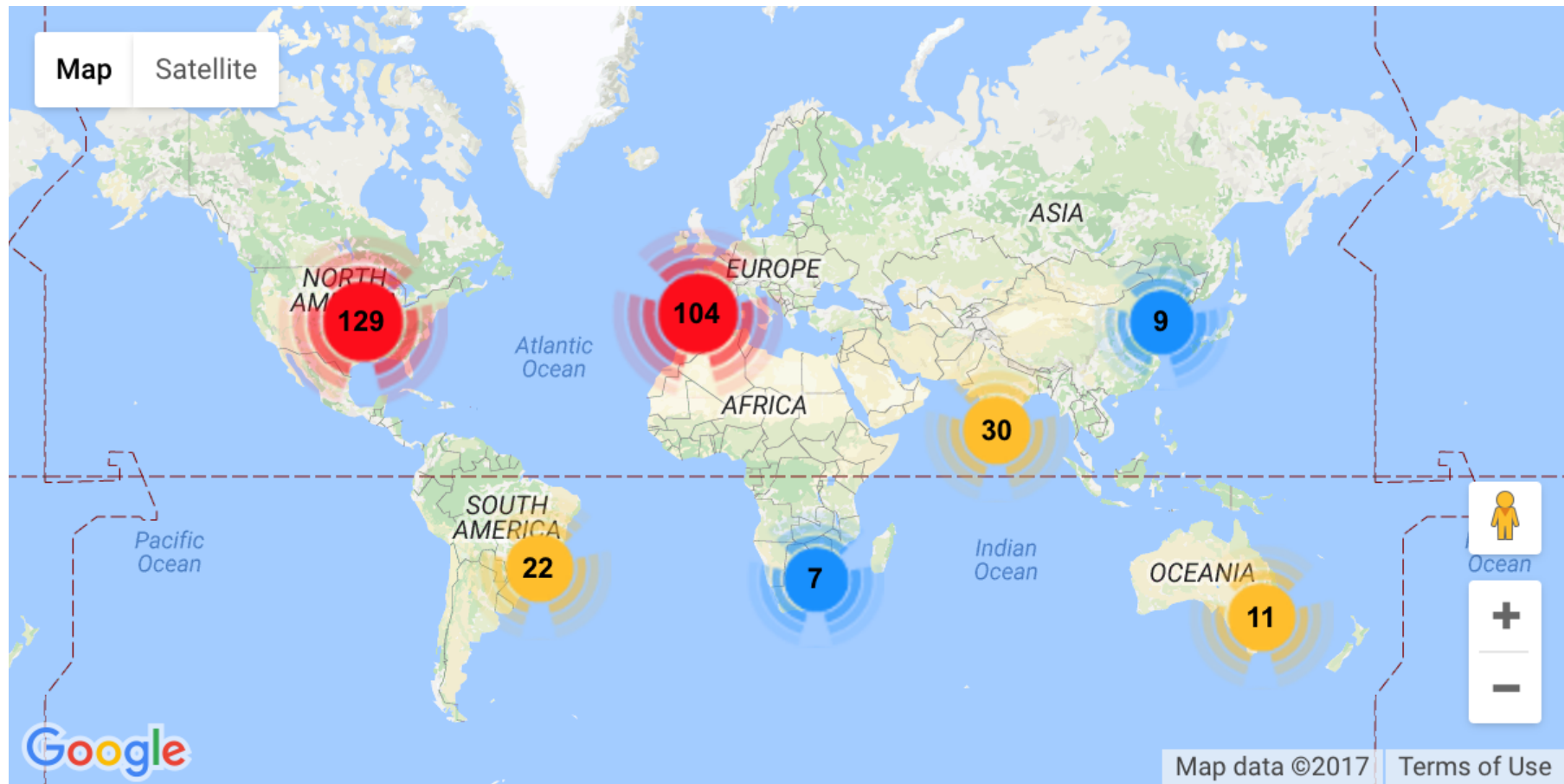


# Women Who Go



16 chapters already! [www.womenwhogo.org](http://www.womenwhogo.org) (<http://www.womenwhogo.org>)

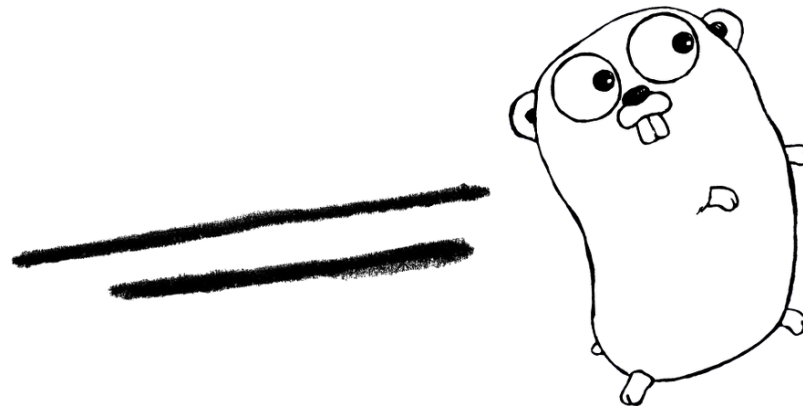
# Go meetups



Gophers all around the world! [go-meetups.appspot.com](http://go-meetups.appspot.com) (<http://go-meetups.appspot.com>)

## Conferences in 2017:

- [GopherCon India](http://www.gophercon.in/), Feb 25-25th
- [Gophercon Denver](https://gophercon.com/), Jul 12-15th
- [Golang UK](http://golanguk.com/), August 16th-18th
- [dotGo](http://2017.dotgo.eu/), Nov 6th
- [Golang UK](https://golanguk.com/), Aug 16th
- [GopherCon Brasil](https://2017.gopherconbr.org/en/), Nov 17th



# Where to get started

## Self learning

- [Go by Example](https://gobyexample.com) (<https://gobyexample.com>)
- [Effective Go](https://golang.org/doc/effective_go.html) ([https://golang.org/doc/effective\\_go.html](https://golang.org/doc/effective_go.html))

## Team Training

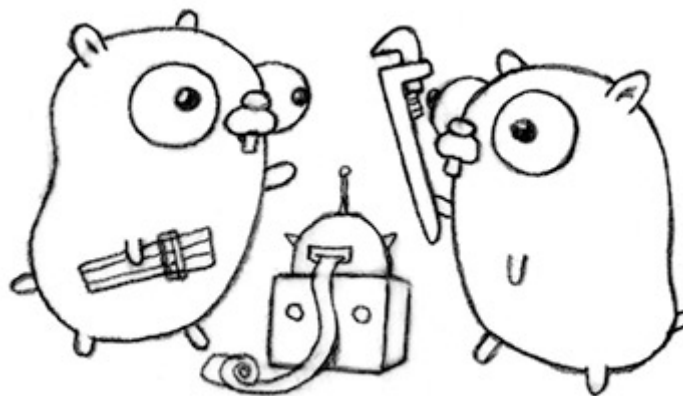
- [Ultimate Go](https://www.ardanlabs.com/ultimate-go) (<https://www.ardanlabs.com/ultimate-go>)
- [Gopher Academy](https://gopheracademy.com) (<https://gopheracademy.com>)

## Misc

- [Just for Func](https://www.youtube.com/playlist?list=PL64wiCrmxh4Jjsi7OcCjIUpguV_f5jGnZ) ([https://www.youtube.com/playlist?list=PL64wiCrmxh4Jjsi7OcCjIUpguV\\_f5jGnZ](https://www.youtube.com/playlist?list=PL64wiCrmxh4Jjsi7OcCjIUpguV_f5jGnZ)), video series by Francesc Campoy
- [Go Time](https://changelog.com/gotime) (<https://changelog.com/gotime>), podcast on Go
- [Operation Go](http://gocode.io) (<http://gocode.io>), fun game to learn Go

## But wait... should I write in Go?

- You decide!
- Pick the right tool for the job
- Facts over opinions - a lot of clutter on the internet



# Thank you

Grant Griffiths

Software Engineer - Predix PCE PaaS

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[grant.griffiths@ge.com](mailto:grant.griffiths@ge.com) (mailto:grant.griffiths@ge.com)

