Golf Problem Solver

Goal of this project is to implement constrain satisfaction model for general case of Social Golfer Problem. The model is implemented in SIC-Stus Prolog using its CSP over Finite Domains library.

1 Problem Definition

Twenty golfers wish to play in foursomes for 5 days. Is it possible for each golfer to play no more than once with any other golfer? The answer is yes, and the following table gives a solution. Event organizers for bowling, golf, bridge, or tennis frequently tackle problems of this sort, unaware of the problem complexity. In general, it is an unsolved problem. A table of known results is maintained by Harvey.

- 2 Solution
- 2.1 CSP Model
- 2.1.1 Variables
- 2.1.2 Domain
- 2.1.3 Constrains

Variables

Variables

- 2.2
- 3 Test
- 4 Conclusion