

Character Name

Reavellen Sovngadt

Class & Level

Rogue 1

Background

Criminal

Player Name

Heritage

Darkling

Size

Small

STR

1

Climb: 2/5

Swim: 1/5

Carry Weight: 50 lbs.

Current Health: 10

50%: skill
disadv.

5

25%: 1/2
move.

2

10%: All
disadv.

1

A armor

1

Dodge

6

DEF/RaDEF

7/11

Fortitude

2
(+2)

Reflex

4
(+4)

Willpower

2
(+2)

Initiative

+4

Well-
Rested?

Temp DEF

Heritage & Size Features

Base Movement: 25 feet, Dodge Penalty -2, RaDEF = DEF+4
ASI: DEX +.5
Infrared Sight: Thermal vision (2 actions)
Keen Ears: Perception +1
Natural Stealth: Stealth +1
Adaptability (Poison): Res. to poison damage, adv. on saves against poison & disease

CON

2

Max Health: 10

AGI

3.5

Movement: 30 ft.

DEX

4.5

Sleight of Hand: 3/6

Stealth: 3/5

Attacks: 2

Equipped Gear

Weap. 1 **Dagger** Dam. (Type) 2d4 +4 (phys.)

Weap. 2 **Shortbow** Dam. (Type) 2d6 +4 (phys.)

Weap. 3 _____ Dam. (Type) _____

Ammo 1 **Arrows**

Num. Left 20

Ammo 2 _____

Num. Left _____

Consumables

Cons. 1 **Rations**

Num. Left 3

Cons. 2 _____

Num. Left _____

Cons. 3 _____

Num. Left _____

INT

2.5

Arcana: 1/5

Lore: 2/5

Mechanics: 1/5

Medicine: 1/5

Nature: 1/5

Theology: 1/5

Extra Skills: 2

Armor

Type _____

Stealth disadv.? ☐

Mat. 1 _____

DEX disadv.? ☐

Mat. 2 _____

Armor Bonus _____

WIS

2

Appraisal: 2/5

Beast Handling: 1/5

Insight: 1/5

Navigation: 1/5

Perception: 2/5

Tracking: 1/5

Weapon Skills

Archery: 2/5

Small: 2/5

Firearm: 1/5

Throwing: 1/5

Large: 1/5

Unarmed: 1/5

Medium: 1/5

Exotic 1: 1/5

Polearm: 1/5

Exotic 2: 1/5

Tool Skills

Tool 1 **Thieving Tools**

Own? ☒ 4/6

Tool 2 _____

☐ 1/5

Tool 3 _____

☐ 1/5

Tool 4 _____

☐ 1/5

Tool 5 _____

☐ 1/5

CHA

1.5

Beguilement: 2/5

Intimidation: 1/5

Persuasion: 1/5

Character Portrait

Eye Color
White

Background: Criminal

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