

Character Name

Class & Level

Background

Player Name

Heritage

Size

STR

Action Skills

Climb: /5

Swim: /5

Carry Weight:

CON

Max Health:

AGI

Speed:

DEX

Sleight of Hand: /5

Stealth: /5

Actions:

INT

Arcana: /5

Lore: /5

Mechanics: /5

Medicine: /5

Nature: /5

Theology: /5

Extra Skills:

WIS

Appraisal: /5

Beast Handling: /5

Insight: /5

Navigation: /5

Perception: /5

Survival: /5

CHA

Beguilement: /5

Intimidation: /5

Persuasion: /5

Current Health:

30%: skill
disadv.

20%: 1/2
spd.

10%: All
disadv.

Armor

Dodge

DEF/RaDEF

Fortitude

Reflex

Willpower

Enduring
Save DR

Well-
Rested?

Equipped Gear

Wpn. 1

Wpn. 2

Wpn. 3

Wpn. 4

Dmg.

Dmg.

Dmg.

Dmg.

Ammo 1

Ammo 2

#

#

Consumables

C.1

C.2

C.3

#

#

#

Armor

Type

Quality

Mats.

Stealth disadv.?

DEX disadv.?

Armor Bonus:

Weight:

Weapon Skills

Archery: /6

Firearm: /6

Large: /6

Medium: /6

Polearm: /6

Small: /6

Throwing: /6

Unarmed: /6

Extc1 /6

Extc2 /6

Heritage & Size Features

Class Features

Tool Skills

Tool 1

#

/5

Tool 2

#

/5

Tool 3

#

/5

Tool 4

#

/5

Tool 5

#

/5

Character Portrait

Age	Height	Weight
Skin Color	Hair color	Eye Color

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