Character Name	2		Class &	Level	Bac	kground Player Name lave
Chainbreaker				Heritage Automat	 e	Size Big
CON 2.5 AGI 3	Climb: 1/5 Swim: 1/5 Carry Weight: 200 lbs. Max Health: 14 Movement: 40 ft.	Current 50%: skill disadv. 7 Armor 3 Fortitude 3 (+4) Initiative +3	Thealth: _25%: 1/2 move. 3 Dodge 2 Reflex 3 (+3) Well-Rested?	14 10%: All disadv. 1 DEF/RaDEF 5/7 Willpower 1 (+1) Temp DEF		Heritage & Size Features Base Movement: 35 feet, Dodge Penalty: -4, RaDEF = DEF +2 Tough Chassis: Base Armor 3 Electric Eyes (20 bright + 10 dim, Stealth disadv. while active) Machine Learning: INT +.5 Immune to dangerous vapors Class Features Fighting Style: Defense - Light/Medium/Heavy armor grants +1/+2/+3
3.5	Sleight of Hand: <u>1</u> /5 Stealth: <u>2</u> /5 Attacks: <u>2</u>	Weap. 1 Claymor Weap. 2 Dagger Weap. 3 Ammo 1	uipped Geam. (Type) 2d8 Dam. (Type) 1d4 Dam. (Type) Num. Le	+4 (phys.) +4 (phys.)		
1NT 2	Arcana: 1/5 Lore: 1/5 Mechanics: 1/5 Medicine: 1/5 Nature: 1/5 Theology: 1/5	Cons. 1 Rations Cons. 2 Cons. 3	Num. Le	oft 3		
wis 1	Extra Skills: 2 Appraisal: 1/5 Beast Handling: 1/5 Insight: 2/5 Navigation: 1/5 Perception: 1/5 Survival: 1/5	Type Mat. 1 Mat. 2		th disadv.?		
СНА	Beguilement: <u>1</u> /5	Wo	eapon Ski _/5 Sm			Tool Skills Own? Tool 1 Thieving Tools

<u>1</u>/5 Throwing: _/5

Unarmed: <u>1</u>/5

_/5

_/5

<u>2</u>/5

_/5

_/5

<u>3</u>/5

<u>1</u>/5

Firearm:

Medium:

Polearm:

Large:

Intimidation:

Persuasion:

<u>1</u>/5

_/5

_/5

_/5

Tool 2 Tinkering Tools

Tool 3

Tool 4

Tool 5

Character Portrait	Age 38	Height 6'7"	Weight 350 lbs.				
	Skin Color Brass	Hair color None	Eye Color Yellow				
	Background: Slave						
Languages, Classless Feats, and Additional Traits	Inventory						
Common, CSL	Currency:		Treasure:				
	Aeons <u>5</u>						
	Change 5	0					
	Extra Weapons	5:					
	Useful Gear:		Other:				