



Express Battle Midnight

USER MANUAL

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This game is a homage to the Tokyo Xtreme Racer series made by Genki. It tries to capture the essence of Japanese Highway racing in a Turn-and-Text Based, Adventure game style. Along the road you will not only fight to be the greatest racer of the C1 Loop, but you will also have to look deep into yourself and question what really matters.

Can you fight off your inner Monster, and become the Master of the C1?

Controls

Each Menu lists your options and assigns a [Number] to every one of them. You can choose a specific option by entering the [Number] next to it and hitting <Enter>.

If a Menu does not contain a set of options, you can advance by hitting <Enter>.

At the beggining of the game you can start a new Battle, or continue an existing one.

Battle Menu

During a Battle, the [User Interface] shows the statistics of your [Expressway Battle Machine].

HP > HorsePower: The Raw Power of your Machine.

A > Acceleration: Number equals KM/H, by every second.

B > Braking: Number equals KM/H, by every second.

Your options during a Battle are:

[1] Accelerate > On a Level of 1 to 10. Every Level being 10% of the Acceleration stat.

[2] Stay at Speed > Trying to keep the current Speed.

[3] Brake > On a Level of 1 to 10. Every Level being 10% of the Braking stat.

[4] Focus > It halves the Spirit Point loss for the second.

During Battle

Battling on the CI is not easy by any means. Unlike the Wangan, it is full of [Turns], which are divided into [Three Categories].

Green > Your speed must be under 300 KM/H.

Orange > Your speed must be under 250 KM/H.

Red > Your speed must be under 150 KM/H.

During Battling you also have to account the traffic. Midnight traffic is sparse but it is still considerable. Every second there is a chance of another car getting in your way, and avoiding it means losing Speed.

Tuning

After every Battle you have the chance to make your Machine even more powerful. Every Level of Tuning will increase the HP, A, B and Top Speed.

The Tuner Shop Name of the acquired Tuning Parts will define the Shop Tag of your Machine.

Disclaimer

This game is a work of fiction. The Car and Tuning brands and their owners are in no way affiliated with the developement of this game. This game does not intend to promote street racing and reckless driving.

Drive safe, and always wear your seatbelt!