

# Error Handling

## Performant Software Systems with Rust — Lecture 6

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# Two Kinds of Errors

- **Recoverable**: just report the problem to the user and retry the operation
  - Example: `File not found`
- **Unrecoverable**: Runtime bugs, need to terminate immediately
  - Example: accessing a location beyond the end of an collection

# Rust Does Not Use Exceptions

- Exceptions in most other languages handle both kinds of errors the same way, using **exceptions**
- But our code typically has a lot more **recoverable** errors that should be handled in a better, more **graceful**, way
- For **unrecoverable** errors, we (or the Rust runtime) can just **panic!**, causing a runtime crash immediately

# Panic!

- Caused by
  - Taking an action, such as accessing a collection past its end, that causes the code to panic
  - Calling `panic!` macro directly
- Prints a message, walks back the stack and cleans up the data from each function, and quits
  - `RUST_BACKTRACE=1 cargo run`

## Live Demo

# Recoverable Errors with `Result`

```
1 enum Result<T, E> {  
2     Ok(T),  
3     Err(E),  
4 }
```

where `T` and `E` are generic type parameters

# Example: Opening a File

```
1 use std::fs::File;
2
3 fn main() {
4     // File::open returns `Result<T, E>`, where `T` is `std::fs::File`,
5     // the file handle, and E is `std::io::Error`
6     let greeting_file_result = File::open("llms.txt");
7
8     let greeting_file = match greeting_file_result {
9         Ok(file) => file,
10        Err(error) => panic!("Problem opening the file: {error:?}"),
11    };
12 }
```

## Live Demo

# Shortcuts for Panic on Error: `unwrap`

```
1 use std::fs::File;
2
3 fn main() {
4     let greeting_file = File::open("llms.txt").unwrap();
5 }
```

# Shortcuts for Panic on Error: `expect`

```
1 use std::fs::File;
2
3 fn main() {
4     let greeting_file = File::open("llms.txt")
5         .expect("llms.txt should be included in this project");
6 }
```



# Propagating Errors

- A function runs into an **error**
- Instead of handling the **error** by itself, the function returns the **error** to the caller for it to decide what to do

```
1 use std::fs::File;
2 use std::io::{self, Read};
3
4 fn read_username_from_file() -> Result<String, io::Error> {
5     let username_file_result = File::open("llms.txt");
6
7     let mut username_file = match username_file_result {
8         Ok(file) => file,
9         Err(e) => return Err(e),
10    };
11
12    let mut username = String::new();
13
14    match username_file.read_to_string(&mut username) {
15        Ok(_) => Ok(username),
```

```
16 Err(e) => Err(e),  
17 }
```

# The ? Operator

```
1 fn read_username_from_file() → Result<String, io::Error> {  
2     let mut username_file = File::open("llms.txt");  
3     let mut username = String::new();  
4     username_file.read_to_string(&mut username)?;  
5     Ok(username)  
6 }
```

```
1 fn read_username_from_file() → Result<String, io::Error> {  
2     let mut username = String::new();  
3     File::open("llms.txt").read_to_string(&mut username)?;  
4     Ok(username)  
5 }
```

```
1 fn read_username_from_file() → Result<String, io::Error> {  
2     fs::read_to_string("llms.txt")  
3 }
```

# The ? Operator Also Works with `Option<T>` Values

```
1 fn last_char_of_first_line(text: &str) → Option<char> {  
2     text.lines().next()?.chars().last()  
3 }
```

# main() Can Also Return Result

```
1 use std::error::Error;  
2 use std::fs::File;  
3  
4 fn main() → Result<(), io::Error> {  
5     let greeting_file = File::open("llms.txt");  
6  
7     Ok(())  
8 }
```

# main() Can Also Return Result

```
1 use std::error::Error;  
2 use std::fs::File;  
3  
4 fn main() → Result<(), Box<dyn Error>> {  
5     let greeting_file = File::open("llms.txt");  
6  
7     Ok(())  
8 }
```

# When Should We `panic!`?

- `panic!` — or `unwrap()` and `expect()` — when we
  - have information and confidence that the `panic!` condition will not be valid
  - design a library for others to use and need valid data to process

```
1 let home: IpAddr = "127.0.0.1"  
2     .parse()  
3     .expect("Hardcoded IP address should be valid");
```

- Otherwise, return `Result` for the caller to process

# Create Custom Types for Data Validation

```
1 loop {
2     let guess: i32 = match guess.trim().parse() {
3         Ok(num) => num,
4         Err(_) => continue,
5     };
6
7     if guess < 1 || guess > 100 {
8         println!("The secret number will be between 1 and 100.");
9         continue;
10    }
11
12    match guess.cmp(&secret_number) {
13        // . . .
14    }
```



# Create Custom Types for Data Validation

```
1 pub struct Guess {  
2     value: i32,  
3 }  
4  
5 impl Guess {  
6     pub fn new(value: i32) → Guess {  
7         if value < 1 || value > 100 {  
8             panic!("Guess must be between 1 and 100, got {value}.");  
9         }  
10  
11         Guess { value }  
12     }  
13  
14     pub fn value(&self) → i32 {  
15         self.value  
16     }  
17 }
```

# Required Additional Reading

The Rust Programming Language, Chapter 9