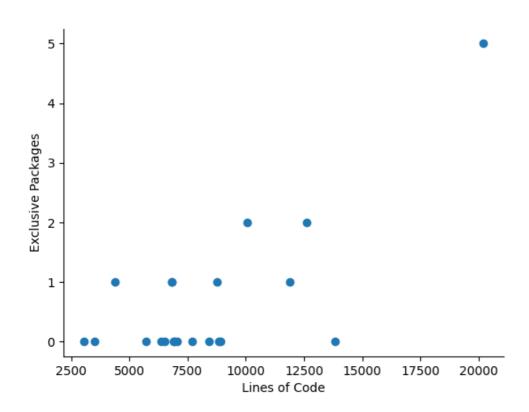
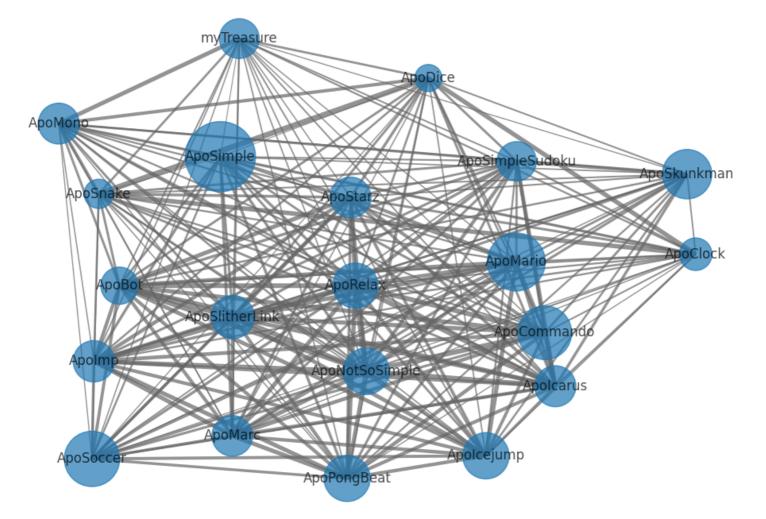
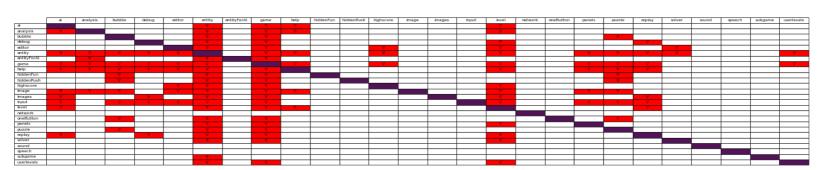
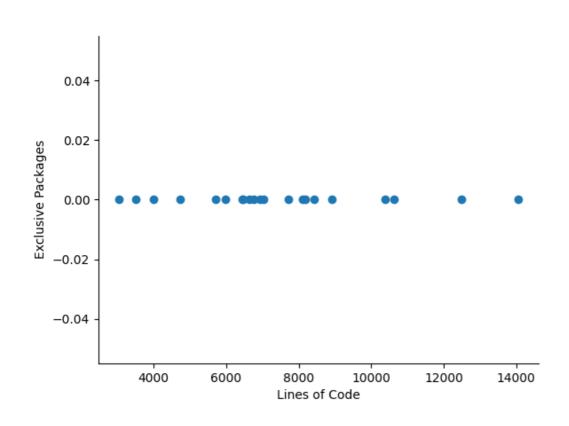
With Threshold 0.0, 26 remain packages is debug, network, entity, hiddenFun, input, help, analysis, subgame, hiddenPush, replay, puzzle, game, speech, images, solver, ai, bubble, highscore, sound, editor, entityForAl, image, level, oneButton, panels, userlevels.

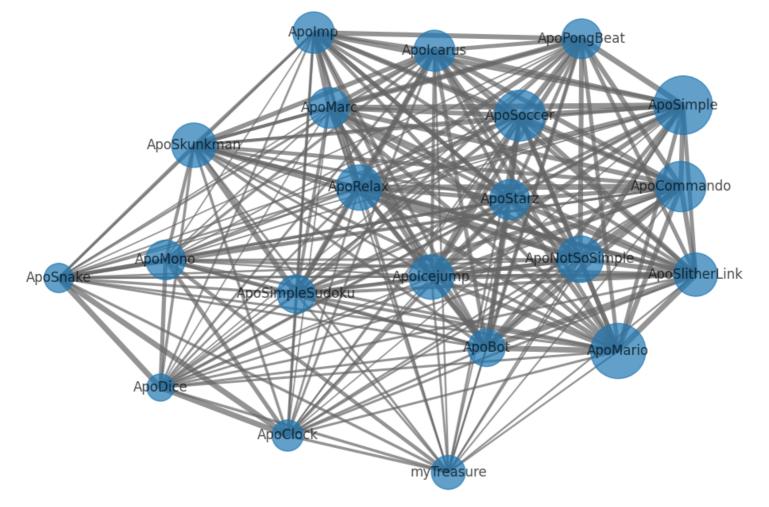






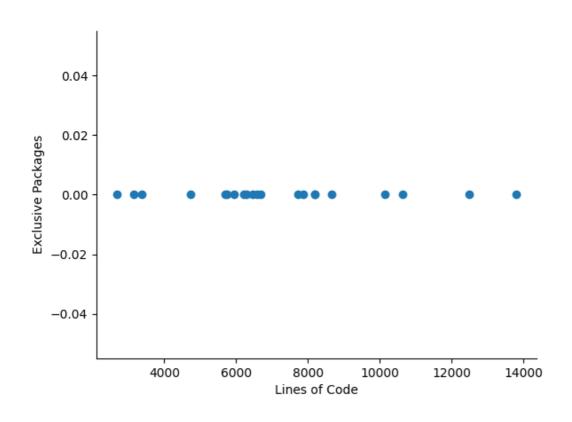
With Threshold 0.2, 8 remain packages is entity, input, help, game, sound, editor, image, level .

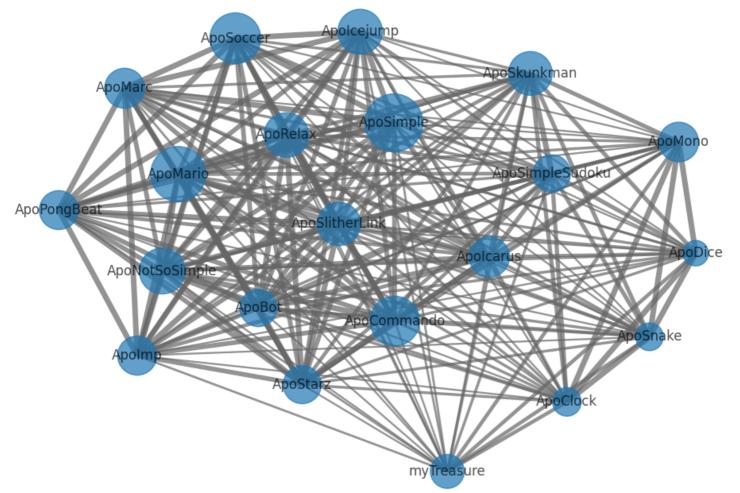


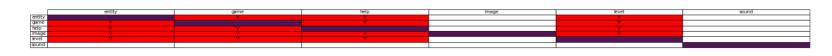




With Threshold 0.5, 6 remain packages is entity, help, game, sound, image, level .







	Threshold	SSC	SVC	RSC	RVC
0	0.0	0.08	0.92	0.0	1.0
1	0.2	0.25	0.75	0.0	1.0
2	0.5	0.33	0.67	0.0	1.0