## Local optimisation

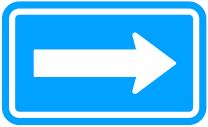
#### Applies to a linear code execution only

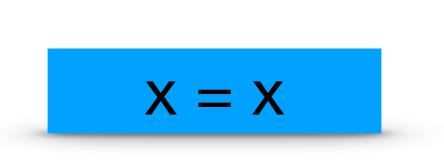


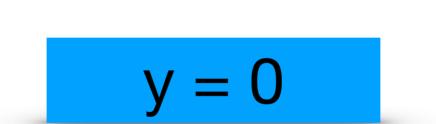
### y = y \* 0





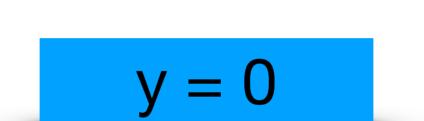




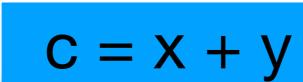


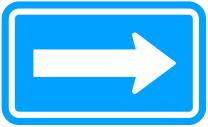




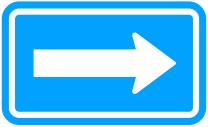






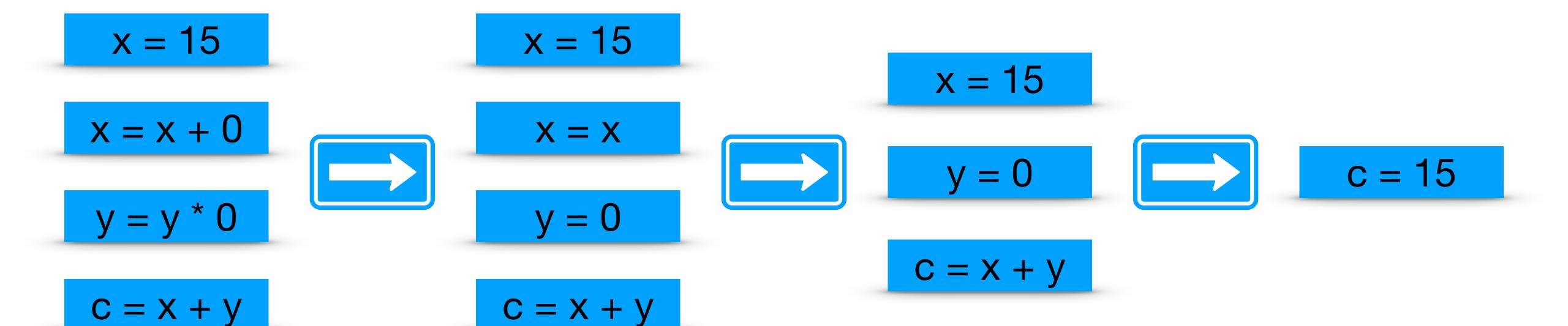


### c = 15



# Local optimisation

Applies to a linear code execution only



# Loop optimisation

Applies to a loop, possibly, even getting rid of one at all