Gabriella Haines CIS 18A Final Project

Final Project Documentation Pseudocode

- Write pseudocode for the program. Be sure to include conditional branching, input, output and all program operations. See <u>How To Write PseudocodeLinks to an</u> external site.
 - . Submit a document that contains pseudocode. (40 points)

Pseudocode

Two interfaces

showData and getData

getData - methods void userChoice() and void receipt()

- Allow user to select choices and return a receipt of those choices showData methods void movieOptions() and void dateOptions();
- Show the user options for movies and deliveries

Two classes to implement

movielnfo

Holds string variables - each is an array

- String movies array, 8 movies to select from (TBA)
- String delivery dates array, 5 days of the week to choose from (M-F)
- String delivery times array, 6 times to choose (1-6 PM)

userInfo

Holds String variables

- String first name
- String last name
- String address

Main method within our main class

Display welcome message "Welcome to Virus VHS Rentals!"

Display next line "Please take a look at our movie selection..."

Access object for movieInfo to display movieOptions method

List out movie selection

Allow user choice - user input, type in a number that is correlated to a movie Select movie

Display user data - what movie they chose

End user selection for movie

Access object for movieInfo to display dateOptions method

Next line, display next prompt "What day would you like your movie delivered by?"

Display several options (M-F, store these in another array)

Allow user choice - user input, type in a number that is correlated to a day

Select day

Display user data - what day they picked

End user selection for day

Access object for movieInfo to get local time method

Next line, display prompt "Please pick a time frame for us to deliver your movie"

Display times for user selection (Times 1-6 PM)

Select time - input a number to select a specific time frame

End user selection for time

Access object for movieInfo to get receipt method

Access object for userInfo to get to receipt method

Display prompt for input regarding first and last name + address from the user

(We'll use this as a part of their receipt)

Get user input in the form of strings

End user input for receipt

Display receipt message ("Thank you for shopping with us, here is your receipt")

Output receipt showing user input from each selection (address, name, movie choice, delivery date)

End program

Classes

Two classes that will implement our interfaces

Class movielnfo

Implement both interfaces, showData, getData Reiterate arrays (movie, date, time arrays)

Show input variables to assign to our String inputs

For loops for displaying our options

- Movie
- Date
- Time

Implement method userChoice

Scanner info to prompt for movie choice

Assign reference variable to input to refer to in receipt

Display message "Select your movie choice"

Switch statements for each potential input

- To display the user's input back at them

End method

New local method delivery within movielnfo class

Scanner info to prompt for date choice

Assign reference variable for input

Display message "Select your delivery date"

Switch statements for potential input

End method

New local method time within movielnfo class Scanner info to prompt for time choice Assign reference variable for input Display message "Select your delivery time" Switch statements for potential input End method

Method receipt
Output "Movie"
Output our reference to the user's input for movie
Output "Delivery Date"
Output our reference to the user's input for delivery date
Output "Delivery Time"
Output our reference to the user's input for delivery time

End class movie Info

Class userInfo

Implements the interface getData
Reiterates our Strings (first, last names, address)
Implements the userChoice method
Scanner info to get input
Display message "Input your first name"
Display message "Input your last name"
Display message "Input your address"
User inputs selected information
Utilize receipt() method to store our info
Display information in receipt form
End of userInfo class