

Grant C. Haislip

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granthaislip.github.io

Education

Auburn University | Auburn, Alabama
Bachelor of Software Engineering
May 2020
Major: 4.0, Overall: 3.65
Dean's List Fall 2016

Experience

AAPi Seminars | Birmingham, Alabama

Project Member (May 2017 – Present)

- Using Angular 2 to build a dynamic web application
- Implementing MVC Framework for organizing a scalable project
- Practicing version control with Git to keep track of and apply changes

Auburn University Programming Team | Auburn, Alabama

Team Member (January 2017 – Present)

- Applying computing skills to solve complex problems based on real world events
- Practicing teamwork in context of a software engineering environment
- Developing efficient programming techniques by training for time-based competition

TigerDev | Auburn, Alabama

Programming Team (September 2016 – December 2016)

- Constructed innovative game design through GameMaker-Studio software
- Produced games through collaboration with a dynamic team from diverse backgrounds
- Worked alongside team lead to plan and organize advanced projects

Hospice of Northwest Ohio | Perrysburg, Ohio

Volunteer Work (January 2015 – May 2015)

- Filed documents for the Hospice office staff
- Printed and sorted packets used by employees
- Performed various other duties as directed

Skills

- Computer literacy: Windows-based personal computers
- Working Proficiency in Java, C#, Typescript, HTML, and CSS programming languages
- Beginning Proficiency with Javascript and jQuery programming languages
- Experienced with Angular 2, MVC, and Entity frameworks
- Strong Background with Visual Studio IDE
- Operating systems and software knowledge includes: Windows 7 and Windows 10, Microsoft Office Professional package (Word, Excel, PowerPoint, Outlook)