

## **Mini Project : STUDENT DATABASE**

### **Objective:**

Your app should be used for all elementary work of a database application such as Input Records, deletion of records, Display records, sort records, save , search record etc..

### **User Interface:**

The application when executed, should display a menu as given below.

\$ ./dataBase

-----**MENU**-----

a/A : Add a new student record

p/P : Print the records from database

s/S : Save the database in a file

d/D : Delete a record

e/E : Edit a record ( **display sub-menu** )

**1) For name edit**

**2) For DOB**

**3) For percentage**

**4) For contact**

**6) For email id**

f/F : Find a student

r/R : reverse the records of current display(No changes in database file)

q/Q : Quit from app

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### **Requirements:**

➔ Each student record should contain StudentId, Student Name, D.O.B, marks(percent in Matriculation, Inter/diploma, graduation), contact number , email id.

■ If student Id is **V24HE5A1**, It indicates:

**Vector2024HyderabadEmbedded5AkashSeq1.**

➔ Make sure that , duplicates IDs should not be store in DataBase.

## DELIVERABLES:

1. This app should contain user-defined functions for each and every task.  
**Ex:** add\_record() , find\_record() , etc....
2. Use makefile and make tool to manage the project.
3. Use **readme.txt** to explain the usage of the project, how to compile, execute etc..
4. If we **re-launch** the app , old / previous data should be available.
5. Deliver the project, in a folder(**named your ID**), containing all source files, headerfiles, makefile, and readme.txt.

## PROJECT approach :

1. USE of structure pointer with dynamic memory allocation.
  2. FileHandling : File based functions like **save()**, **syncfile()**, should use to store data in file and to get old data.
  3. For every function , separate file should be implemented.
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### Project Version1

1. Use structure pointer.
2. DMA require to store records info.
3. No file handling functions.

### Project Version2

1. Use structure pointer and implement by using SLL.
2. File handling functions require to store data.

## SUGGESTION:

- A) Use typedef, enum, union where-ever applicable.
- B) Use separate header file to keep all structure, union , and typedefs.