

Offline Payment API (OPA)

T
Marketing API (MAP)

Version 2.1.6

Last updated on 28 Feb 2022

RAZER MERCHANT SERVICES

J-39-1, Block J, Persiaran Multimedia, i-City, 40000 Shah Alam, Selangor, Malaysia.



+(603) - 5521 8438



support-sa@razer.com



merchant.razer.com

Social Networks

https://twitter.com/Razer_MS

https://facebook.com/RazerMerchantServices

https://youtube.com/c/RazerMerchantServices

https://instagram.com/RazerMerchantServices

https://linkedin.com/company/RazerMerchantServices

Developer Platforms

https://github.com/RazerMS

Mobile XDK, seamless and inpage checkout, and many shopping carts

payment plugin/module/addon/extension are available

Revision

Date	Version	Author(s)	Description		
18/07/2016	1.2	MOL	 Standardized signature. Renamed Reversal & Refund endpoints. Renamed ResponseCode to StatusCode Renamed UserData to PayerId Standardized MOL Transaction Id to molTransactionId. Extended StatusCode for Reversed/Refunded. Added Error Code list Standardized Refund/Reversal Reference Id to paymentReferenceId Added message example 		
30/08/2016	1.2.1	MOL	 Added "businessDate" on payment request. Renamed "TransactionDate" to "BusinessDate" on recon file. 		
05/09/2016	1.2.2	MOL	Added "Channelld" to recon file and rearrange the sequence.		
07/09/2016	1.2.3	MOL	 Added "Storeld" & "Terminalld" to transaction recon file Added summary recon file. 		
13/09/2016	1.2.4	MOL	Updated "businessDate" into example for Payment, Refund and Reversal		
06/10/2016	1.2.5	MOL	Added new Store Summary Reconciliation File.		
14/04/2017	1.2.6	MOL	Added BusinessDate to store summary reconciliation file		
06/06/2017	1.2.6.a	MOL	Customized reconciliation to group by Merchant ID instead of App Code.		
23/06/2017	1.3.0	MOL	 Updated sandbox URL. Fixed 5.1 Signature Generation sample. Removed reversal & refund flow diagram to avoid unnecessary confusion. Removed offline to online flow to avoid unnecessary confusion. Renamed transaction status "unknown" to "pending". Removed transaction status "pending authorize" to avoid unnecessary confusion. Moved transaction status "reversed/refunded" to new error code. Removed MOLWallet channel to avoid unnecessary confusion. 		
28/06/2017	1.3.1	MOL	Fixed 5.1 Signature Generation sample.		
28/06/2017	1.4.0	MOL	 Added a new optional parameter "hashType" to support signature generated using HMAC-SHA256. Added HMAC-SHA256 signature generation example. 		

21/11/2017	1.4.1	MOL	Added One2pay channel.
15/12/2017	1.4.2	MOL	Update recon file sample screenshot
12/02/2018	1.4.3	MOL	Added WeChat Pay channel.
17/04/2018	1.4.4	MOL	 Added Payment Flow Overview Added Pre-Create Transaction QR Code Added Payment Notification
04/05/2018	1.4.5	MOL	Added status code (pending authorize)
31/05/2018	1.4.6	MOL	 Added E-Commerce Module Update "Channelld" parameters as optional parameter in payment service
28/06/2018	1.4.7	MOL	Replaced One2pay with Razer Pay
16/10/2018	1.4.8	MOLPay	This API cutover to production on MOLPay system
17/10/2018	1.4.8	Fatihi	 Standardize all the referenceld length to 40 Added WeChat Pay MY channel.
13/02/2019	1.4.9	Shang Qin	 Added new parameter for preCreate Request imageFormat imageSize Response customImageURL
10/04/2019	1.4.10	Shang Qin	 Add new wallet channels:- Touch `n Go Digital Boost Maybank QRPay
27/05/2019	1.5.0	Shang Qin	 Add new wallet channel - Alipay Pre-Auth Change channelld to mandatory field (Payment API)
20/08/2019	1.5.1	Shang Qin	Add new wallet channels - GrabPay merchant presented QRC
11/09/2019	1.5.2	Shang Qin	Fixing reversal signature bug during error happens (will be deployed and effective any time once major partners/merchants have applied the resolution)
03/12/2019	1.6.0	Hafizi	Add new MAP (Marketing API) for e-voucher & loyalty program
02/02/2020	2.0.0	Shang Qin	Add v2 for all OPA API (Refer to section <u>Version</u>) by adding in channelld in all responses
08/04/2020	2.1.0	Shang Qin	Revamp the reconciliation report for merchant. No longer using sftp. Merchants will need to call API to retrieve the daily records.
10/06/2020	2.1.1	Chen Yaau	Add new wallet channels - ShopeePay
24/06/2020	2.1.2	Shang Qin	Update all URLs to Razer's subdomain

16/10/2020	2.1.3	Shang Qin	Add new wallet channels - UnionPay
11/08/2021	2.1.4	Chen Yaau	 Add new online banking/wallet channels: DuitNow QR Alipay+ Remove Razer Pay wallet channel
06/10/2021	2.1.5	Chen Yaau	Adding new BNPL channel - Atome
28/02/2022	2.1.6	Hafizi	Fix Signature Calculation Sample (HMAC)

Abbreviation

RMS	Razer Merchant Services, a payment gateway business unit under Razer Fintech group	
PG	payment gateway	
OPA	Offline Payment API	
TNG-D	Touch'n Go Digital	
MY, CN	Country name or code, i.e. Malaysia, China	
MYR, CNY	Currency code, i.e. Malaysia Ringgit, China Yen or Renminbi	

Table of Contents

_										
-1	ır	۱۲.	r	\sim		ш	C.	tı	io	n
		ıı		u	u	ıu	ı	LI	ıU	

- 2. Security Features
- 3. Get Started
 - 3.1. Merchant Application Account
 - 3.2. IP Address Whitelist
 - 3.3. Version
- 4. Payment Flow Overview
 - 4.1. Merchant Scan Overview
 - 4.2. Customer Scan Overview
- 5. Offline Payment Services
 - 5.1. Channel Availability
 - 5.2. Payment
 - 5.3. Inquiry
 - 5.4. Reversal
 - 5.5. Refund
 - 5.6. Pre-Create Transaction QR Code
 - 5.7. Payment Notification
- 6. e-Voucher
- 7. Signature
 - 7.1. <u>Generate Signature</u>
 - 7.2. Validate Signature
- 8. Error Response
- 9. HTTP Status Code
- 10. Status Code
- 11. Error Code
- 12. Reconciliation File
 - 12.1. Transaction Reconciliation File
 - 12.2. Summary Reconciliation File
 - 12.3. Store Summary Reconciliation File
- 13. Receipt Requirements
- 14. Pending Authorize (MUST READ)

1. Introduction

The Offline Payment API offers merchants an integration platform to collect e-wallet in-store payment using both merchant presented and buyer presented Payment Barcode/QR Code.

The use cases supported are POS integration, payment terminal integration, or mobile APP integration. Retailers, chain stores especially F&B outlets, vending machine providers, unmanned store operators, parking management operators and many more are the most popular merchants and partners in e-wallet acceptance.

This Offline Payment API provides a secure payment experience with server-to-server communication over a secure socket layer (SSL) and conforms to Representational State Transfer (RESTful) architectural style and uses JSON as its data representation format.

Following are list of payment providers supported by Offline Payment API:

Razer Pay

Razer Pay is an online mobile payment processing and money transfer e-wallet application that is intended to replace the physical wallet with a mobile phone. For more information about Razer Pay, please visit https://pay.razer.com/.

Channel Id	15
Payment Currency	MYR, SGD

Alipay

Alipay.com is one of the largest online payment platforms in China. It was launched in China in 2004 by Alibaba Group and its founder Jack Ma. For more information about Alipay, please visit www.alipay.com.

Channel Id	16
Payment Currency	MYR

Touch `n Go Digital

The Touch 'n Go eWallet is an electronic wallet (e-wallet) that holds electronic money (e-money). This service via mobile application is offered by TNG Digital Sdn.Bhd. (TNGD). For more information about Touch n Go digital, please visit https://www.tngdigital.com.my/.

Channel Id	17	
Payment Currency	MYR	

Alipay Pre-Auth

Pre-authorization is also well known as authorization hold which is within the banking industry of verifying electronic transactions initiated with the account and rendering this balance as unavailable until the merchant clears the transaction. As the trade initiates, the merchant sends a pre-auth request to Alipay for a certain amount of funds. Successful pre-auth means that the user authorizes the merchant to acquire the funds. At the closure of this trade, the merchant can capture the funds according to the actual costs and fees.

Channel Id	18
Payment Currency	MYR

Boost

Boost is a mobile wallet app that aims to revolutionize the way you transact in today's increasingly digital and mobile world. For more information about Boost, please visit https://www.myboost.com.my/.

Channel Id	19
Payment Currency	MYR

MAE by Maybank2u

MAE Scan & Pay (previously known as QRPay) is a cashless payment solution that enables customers to make payments to merchants using a unique two-dimensional quick-response (QR) code.

Channel Id	20	
Payment Currency	MYR	

GrabPay

GrabPay is a safe, convenient and flexible mobile wallet to pay both for services on the Grab app and in stores and restaurants. This launch is teamed with partnerships with local champions like Maybank, KLIA Ekspres and merchants such as Tealive, ensure GrabPay is not only accepted nationwide in eight cities, but can also be used for a variety of services.

Channel Id	21
Payment Currency	MYR

UnionPay

The "UnionPay" mobile application is the unified mobile payment portal of China's banking industry, developed and launched by UnionPay together with commercial banks and payment institutions in China. The app integrates the mobile payment functions, special services and benefits of various banks and institutions, providing secure and convenient one-stop mobile payment services for its users.

https://www.unionpayintl.com/en/servicesProducts/products/innovativeProducts/mobilePayment/

Channel Id	22
Payment Currency	MYR

ShopeePay

ShopeePay is Shopee's official in-app ewallet, it helps to store money from your refunds and top-up which can then be used to pay for your next order via online (from Shopee App or Web) or even Offline Deals.

Channel Id	23	
Payment Currency	MYR	

DuitNow QR

DuitNow QR is Malaysia's National QR Standard established by PayNet under the BNM's Interoperable Credit Transfer Framework. Through DuitNow QR's interoperability, any compliant QR Code can take payments from any participating Banks and e-Wallets.

Channel Id	24
Payment Currency	MYR

Alipay+ (Cross-border)

Alipay+ is a payment method provided by Ant Financial that allows user make payment via all wallets under Alipay+ network such as KakaoPay (Korea), TrueMoney (Thailand), EZLink (Singapore), Dana (Indonesia), and etc..

Channel Id	25
Payment Currency	MYR

Atome

Atome is a leading "Buy Now, Pay Later" brand in Asia. It provides short-term payment plans that allow individuals to make a purchase and pay for it at a later time with no interest or service fees.

Channel Id	26	
Payment Currency	MYR	

WeChat Pay (Cross-border)

WeChat Pay is one of the largest online payment platform in China. It is a digital wallet service incorporated into WeChat, which allows user to perform mobile payments and send money between contacts. For more information about WeChat Pay, please visit pay.weixin.qq.com.

Channel Id	36	
Payment Currency	MYR	

WeChat Pay Malaysia

WeChat Pay Malaysia is for the Malaysia Wallet. It is a digital wallet service incorporated into WeChat, which allows users to perform mobile payments and send money between contacts.

Channel Id	37
Payment Currency	MYR

2. Security Features

Offline Payment API service is protected for only authorized merchants with a hardened platform to secure payment data transmission.

Secure Sockets Layer (SSL) data transport

It's required to use HTTPS for all interchange messages between merchants and the payment gateway. This is to prevent any sensitive data being revealed by an unauthorized party during message exchange.

Transport Layer Security (TLS)

It's a protocol that provides authentication, privacy, and data integrity between two communicating computer applications. Used for web browsers and other applications that require data to be securely exchanged over a network. **The required TLS for this API is TLS 1.2 & above.**

IP Address Filtering

Merchant or partner is recommended to register and get their server's static IP address whitelisted at the payment gateway if heavy traffic is expected.

Data Message Protection (Signature)

This is an application layer security in ensuring data integrity. All data in the message exchange will be hashed using a unique Secret Key and output as Signature. Secret Key is assigned to merchants during account creation. Payment gateway will validate this Signature to prevent any data tampering during the message exchange. It's also STRONGLY recommended for merchants to perform the same validation for all response messages received from payment gateway.

3. Get Started

3.1 Merchant Application Account

Before merchants start integrating with Offline Payment API, merchants must register an application account with a payment gateway. For every Application Code provided it will have its own secret key. If merchants already have an account then they may skip this step.

Payment gateway will provide the account information as below for merchant integration and production processing purposes.

Application Code	Unique code to identify merchant applications which integrate with Offline Payment API.		
Secret Key	A server-side shared secret key which will be used to generate signatures for API communication.		

3.2 IP Address Whitelist

This is optional and applicable only for merchants or partners that process huge volumes (more than 10 transactions per second). After the merchant obtains the Offline Payment API account, the merchant is recommended to provide outgoing IP address(es) of the merchant server for whitelisting purposes. This is to ensure only servers authorized by merchants are able to connect to the payment gateway.

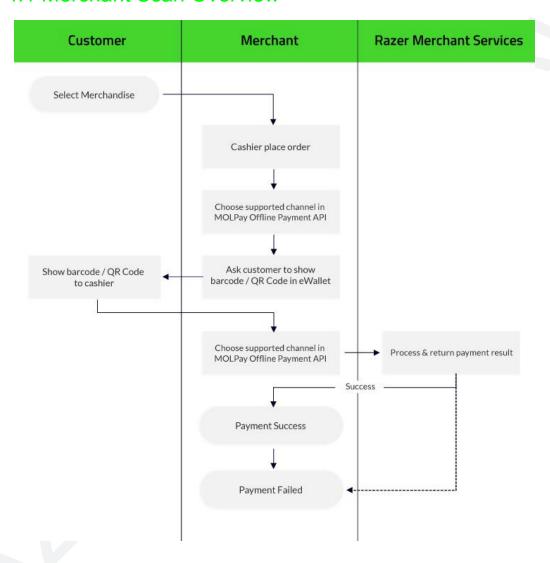
3.3 Version

The version represents the functionality or enhancement provided by each iteration. Use the version that best fits your integration.

- v1
- Add payment API.
- Add **inquiry** API.
- Add reversal API.
- Add refund API.
- Add precreate API.
- v2
- Add **channelld** into the response parameter for **all** API.
 - payment API.
 - inquiry API.
 - reversal API.
 - refund API.
 - precreate API.
- Fix errorCode not included in response signature calculation when reversal failed.
- Fix missing errorCode not included in response when statusCode is 99 for refund API.
- Remove md5 hashing algorithm as an option to generate signatures.

4. Payment Flow Overview

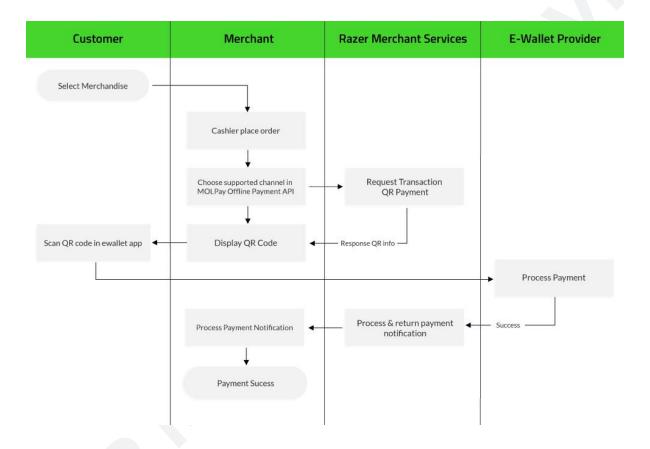
4.1 Merchant Scan Overview



- 1. Customers select merchandise products.
- 2. Cashier places the order and chooses the payment channel.
- 3. Cashiers scan QR/barcode from customer e-wallet apps.

- 4. Merchant servers capture QR/barcode and request <u>payment</u> service to the payment gateway server.
- Merchant process payment upon receiving of <u>payment</u> response from payment gateway.

4.2 Customer Scan Overview



- 1. Customers select merchandise products.
- 2. Cashier places the order and chooses the payment channel.
- 3. Merchant server requests Pre-Create Transaction QR Code service to PG server.
- 4. Merchant displays QR on screen while getting Pre-Create Transaction QR Code response from PG server.
- 5. Customer scan the on screen QR code with e-wallet apps and complete the payment in apps

- 6. PG will callback payment notification to the merchant server upon receiving a success callback from the provider.
- 7. Merchant process payment upon receive <u>payment notification</u> from PG

*Merchant required to perform <u>payment reversal</u> if **NOT** getting payment notification from PG after 1 minute or 60 seconds.

5. Offline Payment Services

Payment

Merchant initiates this request to the payment gateway to request payment using barcode scanned from customer eWallet.

Inquiry

Merchant initiates this request to the payment gateway to check payment transaction status that previously made.

Reversal

Merchant initiates this request to the payment gateway to void payment transactions that previously made due to connection timeout or unknown response. Only able to reverse a transaction on the same day.

Refund

Merchant initiates this request to the payment gateway to refund payment transactions that were previously made. Able refund payment transaction up to 90 days except Touch 'n Go Digital eWallet, which is up to 30 days only.

Pre-Create Transaction QR Code

Merchant initiates this request to payment gateway to pre-create payment QR code to display at merchant side

Payment Notification

Payment gateway will notify merchant upon payment is completed by user

Channel Availability

Channel Name	Channel ID	Customer Presented (Payment API)	Merchant Presented (Precreate API)
RazerPay	15	×	×
Alipay	16	V	V
TNG-D	17	V	V
Alipay Pre-Auth	18	V	V
Boost	19	V	V
MAE by Maybank2u ** Only one option is allowed	20	V	V
GrabPay	21	V	V
UnionPay	22	V	V
ShopeePay	23	V	×
DuitNow QR	24	V	V
Alipay+	25	V	V
Atome	26	V	V
WeChatPay (CN)	36	V	V
WeChatPay (MY)	37	V	V



5.1 Payment

This service provides functionality to initiate payment on the requested channel (payment method).

Environment	Service URL		
Sandbox	https:// sandbox.merchant.razer.com/RMS /API/MOLOPA/payment.php		
Production	https://opa.merchant.razer.com/RMS/API/MOLOPA/payment.php		

Request Header	
HTTP Method	POST
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	M	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes a HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serve as the transaction identifier for reconciliation.
channelld	n{2}	0	channelId is a unique identifier of the payment provider specified for the payment. This is for buyer presented barcode or QR code payment acceptance. Refer to section Channel Availability

		*System will auto detect the payment channel vi authorizationCode when merchants pass an empt string in this parameter.	
n{50}	М		le is captured by scanning the ed from user eWallet.
a{3}	М	Currency Code ro	efers to ISO-4217 currency code of mount, e.g. MYR
ns{10,2}	М	Amount is the payment amount to collect from the user. Format: Positive number. Always 2 decimal places	
ans{150}	0		
ans{420}	М	Store Id is a unique identifier provided by a merchant for each distinct store.	
ans{420}	М	Terminal Id is a unique identifier provided by a merchant for each distinct terminal.	
ans{10}	0	Business date is a business date on the merchant side to which the transaction belongs. It eases the reconciliation when a merchant has different business cutoff time with PG. Leave empty will follow the transaction date at the PG system.	
		Format: yyyy-MM-dd	
ans{311}	0	Hash Type is the hashing algorithm used to generate signatures. Left empty will default as md5 (only for v1).	
		Value Description	
		md5	MD5
		hmac-sha256	HMAC-SHA256
ans{32}	M	All parameters required for signature creation (refer to Generate Signature)	
	a{3} ns{10,2} ans{150} ans{420} ans{421} ans{311}	a{3} M ns{10,2} M ans{150} O ans{420} M ans{1.0} O ans{311} O	authorizationCod string in this para n(50) M authorizationCod barcode generate alagement and string in this para ns(10,2) M Currency Code in the transacted and is the parameter string in this parameters in the transacted and is a unit for each distinct ans(420) M Store Id is a unit for each distinct ans(420) M Terminal Id is merchant for each ans(10) O Business date is side to which the transaction of t

Response Body Message

** Original parameter value passed from merchant, merely for reference purpose

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.
authorizationCode	n{50}	М	authorizationCode is captured by scanning the barcode generated from user eWallet.
channelld	n{2}	0	channelld is a unique identifier of the payment provider specified for the payment.
currencyCode	a{3}	М	Currency Code refers to currency of the transacted amount.
amount	ns{10,2}	М	Amount is the payment amount to collect from the user. Format: Positive number. Always 2 decimal places with "." as a decimal point.
molTransactionId	n{10}	М	PG Transaction id is an unique identifier given by payment gateway for transaction reference purpose.
payerId	ans{100}	0	Payer Id is a piece of user data returned from a payment provider which may be used to print on receipt. (only available if transaction is success)
exchangeRate	ns{10,4}	С	exchangeRate refers to the rate of conversion from the given currency to the currency in the user eWallet. (only available if transaction is success)

baseCurrencyCode	a{3}	С	baseCurrencyCode is the currency of the user eWallet. (only available if transaction is success)		
baseAmount	ns{10,2}	С	baseAmount is the payment amount in user eWallet currency. (only available if transaction is success) Format: Positive number. Always 2 decimal places with "." as a decimal point.		
statusCode	n{2}	М	Status Code refers to the status indicator for payment transactions. (refer to Status Code)		
errorCode	n{4}	С	Error Code refers to details. (refer to Error Code) (if success will return empty value for errorCode)		
transactionDateTime	ans{10}	М	<pre>transaction date time refers to the transaction date time at PG. Format: yyyy-MM-ddTHH:mm:ss</pre>		
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate signatures. Left empty will default as md5 (in v1 only).		
			Value	Description	
			md5	MD5	
			hmac-sha256	HMAC-SHA256	
signature	ans{32}	М	All parameters required for signature creation (refer to Generate Signature)		

Example

HTTP Method	POST /payment.php			
Request Parameters in HTTP Body (x-www-form-urlencode	amount=10.00&applicationCode=3f2504e04f8911d39a0c0305e82c 3301&authorizationCode=123456789123456789&businessDate=2 016-08-01&channelld=16¤cyCode=MYR&description=Retail&			

d format)	referenceId=2016072010291101&storeId=1022&terminalId=10220 01&version=V1&signature=b09233f9950cba483aabeadb476ae8ca
Response (JSON format)	200 OK (refer to HTTP Status Code) { "amount": 10.00, "applicationCode": "3f2504e04f8911d39a0c0305e82c3301", "authorizationCode": "123456789123456789", "baseAmount": 16.64, "baseCurrencyCode": "CNY", "channelld": "16", "currencyCode": "MYR", "errorCode": "9999", "exchangeRate": 1.66, "molTransactionId": "152688223", "payerId": "*kev12@*.com", "referenceId": "2016072010291101, "statusCode": "99", "transactionDateTime": "2016-07-20T10:29:15", "version": "V1", "signature": "c7d8b24ad11dbff5ab1831dcf321e94e" }

5.2 Inquiry

Merchant shall use this function to check and query on the payment status.

Environment	Service URL				
Sandbox	https://sandbox.merchant.razer.com/RMS/API/MOLOPA/inquiry.php				
Production	https://api.merchant.razer.com/RMS/API/MOLOPA/inquiry.php				

Request Header	
HTTP Method	GET
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	M	Application Code is uniquely identifying merchant applications which integrate with Offline Payment API. A merchant company could have up to 1 merchant account and multiple application accounts.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes a HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation. molTransactionID from payment response can also be used as the transaction identifier for inquiry and reconciliation purposes.
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate signatures. Left empty will default as md5 (in v1).

			Value	Description
			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters required for signature creation (a to Generate Signature)	

Response Body Message

** Original parameter value passed from merchant, merely for reference purpose

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	M	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.
authorizationCodeType	n{1}	С	authorizationCodeType is to specify the type of the given authorization code. The supporting types depend on the channel passed. (Not available for pre-create transaction)
authorizationCode	n{50}	С	authorizationCode is captured by scanning the barcode generated from user eWallet. (Not available for pre-create transaction)
currencyCode	a{3}	М	Currency Code refers to currency of the transacted amount.

amount	ns{10,2}	М	Amount is the payment amount to collect from the user.	
			Format : Positive number. Always 2 decimal places with "." as a decimal point.	
channelld	n{2}	0	channelld is a unique identifier of the payment provider specified for the payment.	
molTransactionId	n{10}	М	PG Transaction id is an unique identifier given by payment gateway for transaction reference purpose.	
payerid	ans{100}	0	Payer Id is a piece of user data returned from a payment provider which may be used to print on receipt.	
			(only available if transaction is success)	
exchangeRate	ns{10,4}	С	exchangeRate refers to the rate of conversion from the given currency to the currency in the user eWallet.	
			(only available if transaction is success)	
baseCurrencyCode	a{3}	С	baseCurrencyCode is the currency of the use eWallet.	
			(only available if transaction is success)	
baseAmount	ns{10,2}	С	baseAmount is the payment amount in user eWallet currency.	
			(only available if transaction is success)	
			Format : Positive number. Always 2 decimal places with "." as a decimal point.	
statusCode	n{2}	М	Status Code refers to the status indicator for payment transactions. (refer to <u>Status Code</u>)	
errorCode	n{4}	С	Error Code refers to details. (refer to Error Code)	
			(if success will return empty value for errorCode)	
transactionDateTime	ans{10}	М	transaction date time refers to the transaction date time at PG.	
			Format: yyyy-MM-ddTHH:mm:ss	
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate	
	1	ı		

			signatures. Left only).	empty will default as md5 (in v1
			Value	Description
			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters required for signature creation (r to Generate Signature)	

Example

HTTP Method	GET /inquiry.php				
Request Parameters in HTTP Body (x-www-form-urlencode d format)	https://api.merchant.razer.com/MOLPay/API/MOLOPA/inquiry.php? applicationCode=3f2504e04f8911d39a0c0305e82c3301&reference Id=2016072010291101&version=V1&signature=960674ae5b451e1f 1811e221eac45d1c				
Response (JSON format)	200 OK (refer to HTTP Status Code) { "amount": 10.00, "applicationCode": "3f2504e04f8911d39a0c0305e82c3301", "authorizationCode": "123456789123456789", "baseAmount": 16.64, "baseCurrencyCode": "CNY", "channelld": "16", "currencyCode": "MYR", "exchangeRate": 1.66, "molTransactionId": "152688223", "referenceId": "2016072010291101, "statusCode": "00", "transactionDateTime": "2016-07-20T10:29:15", "version": "V1", "signature": "c7d8b24ad11dbff5ab1831dcf321e94e" }				

5.3 Reversal

Reversal is to void a payment transaction within the same day. However it is not applicable to void the refund request.

Merchant can send a void request upon an unknown payment status transaction when there is a poor network connectivity or system loading issue to avoid charging to the customer e-wallet.

Environment	Service URL
Sandbox	https://sandbox.merchant.razer.com/RMS/API/MOLOPA/reversal.php
Production	https://api.merchant.razer.com/RMS/API/MOLOPA/reversal.php

Request Header	
HTTP Method	POST
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.
paymentReferenceId	n{10}	М	Payment Reference Id is the original payment

			transaction made previously.	
businessDate	ans{10}	0	Business date is a business date on the merchant side to which the transaction belongs. This is to ease the reconciliation when merchants have different business cutoff times with PG. Leave empty will follow the transaction date at the PG system. Format: yyyy-MM-dd	
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate signatures. Left empty will default as md5 (in v1 only).	
			Value Description	
			md5 MD5	
			hmac-sha256 HMAC-SHA256	
signature	ans{32}	М	All parameters required for signature creation (refer to Generate Signature)	

Response Body Message

** Original parameter value passed from merchant, merely for reference purpose

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	**Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	**Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.

paymentReferenceId	n{10}	М	Payment Reference Id is the original payment transaction made previously.			
channelld	n{2}	0	channelld is a unique identifier of the payment provider specified for the payment.			
molTransactionId	n{10}	М	PG Transaction id is an unique identifier given by payment gateway for transaction reference purpose.			
statusCode	n{2}	М		Status Code refers to the status indicator for payment transactions. (refer to Status Code)		
errorCode	n{4}	С	Error Code refers	to details. (refer to <u>Error Code</u>)		
			(if success will re	eturn empty value for errorCode)		
transactionDateTime	ans{10}	М	transaction date time refers to the transaction date time at PG. Format: yyyy-MM-ddTHH:mm:ss			
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate signature. Left empty will default as md5 (in v1 only).			
			Value Description			
			md5 MD5			
			hmac-sha256 HMAC-SHA256			
signature	ans{32}	M	All parameters required for signature creation (refer to Generate Signature) *** KNOWN BUG & MITIGATION PLAN BUG: signature does not include errorCode when statusCode=99 (i.e. failed to reverse) Solution: Refer to section Version. Apply version 2			

Example

HTTP Method	POST /reversal.php			
Request Parameters in HTTP Body (x-www-form-urlencode d format)	applicationCode=3f2504e04f8911d39a0c0305e82c3301&business Date=2016-08-01&paymentReferenceId=2016072010291101&refer enceId=2016072010291102&version=V1&signature=c90220bf7e46 438737d2f8b13d9cdb88			
Response (JSON format)	200 OK (refer to HTTP Status Code) {			

5.4 Refund

This service provides functionality to refund payment transactions up to 90 days except Touch 'n Go Digital eWallet, which is up to 30 days only. Same day refund or void please use the "Reversal" function in the previous section.

** MDR will not be refunded for certain channels. May check with your sales PIC.

Environment	Service URL
Sandbox	https://sandbox.merchant.razer.com/RMS/API/MOLOPA/refund.php
Production	https://api.merchant.razer.com/RMS/API/MOLOPA/refund.php

Request Header	
HTTP Method	POST
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description	
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.	
version	ans{13}	М	Version of Offline Payment API starts with prefix "version of Offline Payment API starts with prefix "versio	
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.	
paymentReferenceId	n{10}	М	Payment Reference Id is the original payment	

			transaction made previously.		
currencyCode	a{3}	М	Currency Code refers to ISO-4217 currency code of the transacted amount, e.g. MYR		
amount	ns{10,2}	М	Amount is the user.	payment amount to collect from the	
			Format : Positiv	re number. Always 2 decimal places mal point.	
description	ans{150}	0	description to de	escribe payment transaction.	
businessDate	ans{10}	0	Business date is a business date on the merchant side to which the transaction belongs. This is to ease the reconciliation when merchants have different business cutoff time with PG. Leave empty will follow the transaction date at the PG system. Format: yyyy-MM-dd		
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate signatures. Left empty will default as md5 (in v1 only).		
			Value Description		
			md5 MD5		
			hmac-sha256 HMAC-SHA256		
signature	ans{32}	М	All parameters required for signature creation (refer to Generate Signature)		

Response Body Message

** Original parameter value passed from merchant, merely for reference purpose

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.

version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.
paymentReferenceId	n{10}	М	Payment Reference Id is the original payment transaction made previously.
currencyCode	a{3}	М	Currency Code refers to currency of the transacted amount.
amount	ns{10,2}	М	Amount is the payment amount to collect from the user.
			Format : Positive number. Always 2 decimal places with "." as a decimal point.
channelld	n{2}	0	channelld is a unique identifier of the payment provider specified for the payment.
molTransactionId	n{10}	М	PG Transaction id is an unique identifier given by payment gateway for transaction reference purpose.
payerld	ans{100}	0	Payer Id is a piece of user data returned from a payment provider which may use to print on receipt.
			(only available if transaction is success)
exchangeRate	ns{10,4}	С	exchangeRate refers to the rate of conversion from the given currency to the currency in the user eWallet.
			(only available if transaction is success)
baseCurrencyCode	a{3}	С	baseCurrencyCode is the currency of the user eWallet.
			(only available if transaction is success)
baseAmount	ns{10,2}	С	baseAmount is the payment amount in user eWallet currency.
			(only available if transaction is success)
			Format: Positive number. Always 2 decimal places with "." as a decimal point.

statusCode	n{2}	М	Status Code refers to the status indicator for payment transactions. (refer to <u>Status Code</u>)		
errorCode	n{4}	С	Error Code refers to details. (refer to Error Code) (if success will return empty value for errorCode)		
transactionDateTime	ans{10}	M	transaction date time refers to the transaction date time at PG. Format: yyyy-MM-ddTHH:mm:ss		
hashType	ans{311}	0	Hash Type is the hashing algorithm used to general signatures. Left empty will default as md5 (in only). Value Description		
			md5	MD5	
			hmac-sha256	HMAC-SHA256	
signature	ans{32}	M	All parameters required for signature creation (refe to Generate Signature)		

Example

HTTP Method	POST /refund.php			
Request Parameters in HTTP Body (x-www-form-urlencode d format)	amount=10.00&applicationCode=3f2504e04f8911d39a0c0305e8 3301&businessDate=2016-08-01¤cyCode=MYR&description Refund&paymentReferenceId=2016072010291101&referenceId=16072010291102&version=V1&signature=de3e87068a930f816b0e312f5019643			
Response (JSON format)	200 OK (refer to HTTP Status Code) { "amount": 10.00, "applicationCode": "3f2504e04f8911d39a0c0305e82c3301", "baseAmount": 16.64, "baseCurrencyCode": "CNY", "channelld": "16", "currencyCode": "MYR", "exchangeRate": 1.66, "molTransactionId": "152688225", "payerId": "*kev12@*.com", "referenceId": "2016072010291102, "paymentReferenceId": "2016072010291102, "statusCode": "00", "transactionDateTime": "2016-07-20T10:29:15", "version": "V1", "signature": "761922c12d2415cbed81a745de0d959e" }			

5.5 Pre-Create Transaction QR Code

This service provides functionality to pre-create payment transaction QR Code. It is a one-time merchant presented dynamic QR code with a short validity, normally within minutes or hours.

Environment	Service URL
Sandbox	https://sandbox.merchant.razer.com/RMS/API/MOLOPA/precreate.php
Production	https://opa.merchant.razer.com/RMS/API/MOLOPA/precreate.php

Request Header	
HTTP Method	POST
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	M	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier of payment provider specified for the payment.
channelld	n{2}	М	 channelld is a unique identifier of the payment provider specified for the payment. This is merchant QR code. Refer to section Channel Availability

currencyCode	a{3}	М	Currency Code refers to ISO-4217 currency code of the transacted amount, e.g. MYR	
amount	ns{10,2}	М	Amount is the payment amount to collect from user.	
			Format: Positive number with "." as a decimal point	. Always 2 decimal places
description	ans{150}	0	description to describe the	e transaction.
storeld	ans{420}	М	Store Id is a unique identifier provided by a mercha for each distinct store.	
terminalld	ans{420}	М	Terminal Id is a unique merchant for each distinct	e identifier provided by a terminal.
imageFormat a{5} O		0	_	output of the QR picture fault format given will be in
				will be generated according in the response parameter Format is specified.
			Value	Description
			png	.PNG
			jpg	.JPG, JPEG
			bmp	.BMP
			bmp	.ВМР
imageSize	ans{410}	0		
imageSize	ans{410}	0	Image Size is the cus	om QR image resolution
imageSize businessDate	ans{410} ans{10}	0	Image Size is the customerchant request in pixel. Format: WidthxHeight (25 Smallest: 200x150 Largest: 2000x2000 Business date is a busineside to which the transaction the reconciliation when	com QR image resolution 0x150) ess date on the merchant ion belongs. This is to ease merchants have different PG. Leave empty will follow

hashType	ans{311}	0		hashing algorithm used to generate empty will default as md5 (in v1
			Value	Description
			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters required for signature creation to Generate Signature)	

Response Body Message

** Original parameter value passed from merchant, merely for reference purpose

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version
referenceId	ans{140}	М	Reference Id is a unique identifier generated by a merchant for each distinct transaction. This serves as the transaction identifier for reconciliation.
currencyCode	a{3}	М	Currency Code refers to currency of the transacted amount.
amount	ns{10,2}	M	Amount is the payment amount to collect from the user. Format: Positive number. Always 2 decimal places with "." as a decimal point.
molTransactionId	n{10}	М	PG Transaction id is an unique identifier given by payment gateway for transaction reference purpose.
channelld	n{2}	0	channelld is a unique identifier of the payment provider specified for the payment.
authorizationCode	n{50}	М	authorizationCode is the information to generate QR image.
lmageUrl	ans{200}	М	ImageUrI refers to a URL to retrieve the QR image.
			*Perform HTTP Request (HTTP GET) to retrieve the image file from this URL.
ImageUrlBig	ans{200}	М	ImageUrlBig refers to a URL to retrieve the large QR image.
			*Perform HTTP Request (HTTP GET) to retrieve

			image file from th	his URL.
ImageUrlSmall	ans{200}	М	ImageUrlSmall refers to a URL to retrieve the small QR image.	
			*Perform HTTP Request (HTTP GET) to retrieve th image file from this URL.	
customImageURL	ans{200}	0	customImageURL refers to URL to retrieve the custom QR image	
			*Perform HTTP image file from the	Request (HTTP GET) to retrieve the his URL.
statusCode	n{2}	М	Status Code refers to the status indicator for payment transactions. (refer to Status Code)	
errorCode	n{4}	С	Error Code refers to details. (refer to Error Code)	
			(if success will return empty value for errorCode)	
transactionDateTime	ans{10}	M	transaction date time refers to the transaction date time at PG. Format: yyyy-MM-ddTHH:mm:ss	
hashType	ans{311}	0	Hash Type is the hashing algorithm used to generate signatures. Left empty will default as md5 (in v1 only).	
			Value	Description
1			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters required for signature creation (refer to Generate Signature)	

Example

HTTP Method	POST /precreate.php			
Request Parameters in HTTP Body (x-www-form-urlencode d format)	amount=10.00&applicationCode=3f2504e04f8911d39a0c0305e3301&businessDate=2016-08-01¤cyCode=MYR&descriptFish_pasar&paymentReferenceId=2016072010291101&reference=2016072010291102&version=V1&signature=de3e87068a930f8b0be312f5019643 (not a real and valid signature)			
Response (JSON format)	200 OK (refer to HTTP Status Code) { "amount": 10.00, "applicationCode": "3f2504e04f8911d39a0c0305e82c3301", "baseAmount": 16.64, "baseCurrencyCode": "CNY", "channelld": "16", "currencyCode": "MYR", "exchangeRate": 1.66, "molTransactionId": "152688225", "payerId": "*kev12@*.com", "referenceId": "2016072010291102, "paymentReferenceId": "2016072010291102, "statusCode": "00", "transactionDateTime": "2016-07-20T10:29:15", "version": "V1", "signature": "761922c12d2415cbed81a745de0d959e" }			

5.6 Payment Notification

Upon successful payment, a notification will be triggered to the merchant server. To receive the notification, merchant has to set up endpoint and configure notification URL at RMS Merchant Portal: https://portal.merchant.razer.com

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter.
			Refer to section <u>Version</u>
referenceId	ans{140}	М	Reference Id is a unique identifier of payment provider specified for the payment.
authorizationCodeType	n{1}	M	authorizationCodeType is to specify the type of the given authorization code. The supporting types depend on the channel passed.
authorizationCode	n{50}	М	authorizationCode is captured by scanning the barcode generated from user eWallet.
currencyCode	a{3}	М	Currency Code refers to currency of the transacted amount. Have to be the same as the original transaction.
channelld	n{2}	0	channelld is a unique identifier of the payment provider specified for the payment.
amount	ns{10,2}	М	Amount is the payment amount to collect from the user.
			Format: Positive number. Always 2 decimal places with "." as a decimal point.
molTransactionId	n{10}	М	PG Transaction id is an unique identifier given by payment gateway for transaction reference purpose.
payerId	ans{100}	0	Payer Id is a piece of user data returned from a

			payment provider which may be used to print receipt. (only available if transaction is success)	
exchangeRate	ns{10,4}	С		efers to the rate of conversion from by to the currency in the user eWallet.
			(only available if	transaction is success)
baseCurrencyCode	a{3}	С	baseCurrencyCode is the currency of the eWallet.	
			(only available if	transaction is success)
baseAmount	ns{10,2}	С	baseAmount is the payment amount in user eWa currency.	
			(only available if	transaction is success)
			Format : Positive with "." as a decir	e number. Always 2 decimal places mal point.
statusCode	n{2}	М	Status Code refers to the status indicator for payment transactions. (refer to Status Code)	
errorCode	n{4}	С	Error Code refers to details. (refer to Error Code)	
			(if success will re	eturn empty value for errorCode)
transactionDateTime	ans{10}	М	transaction date time refers to the transaction date time at PG.	
			Format: yyyy-MN	M-ddTHH:mm:ss
hashType	ans{311}	0	Hash Type is the hashing algorithm used to gene signatures. Left empty will default as md5 (ir only).	
			Value	Description
			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters re	equired for signature creation (<i>refer</i> ature)

6. e-Voucher

Merchants are able to create marketing campaigns through RMS merchant portal (https://portal.merchant.razer.com/) and call this function to redeem the specific voucher in the campaign.

Environment	Service URL		
Sandbox	https://sandbox.merchant.razer.com/RMS/API/MOLOPA/evoucher.php		
Production	https://api.merchant.razer.com/RMS/API/MOLOPA/evoucher.php		

Request Header	
HTTP Method	POST
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes a HTTP request to PG, the version must be specified in the parameter. Current version: v1
promoVoucher	ans{1832}	М	promoVoucher is the e-voucher to be redeemed for promotion or campaign.
terminalId	ans{140}	М	Terminal Id is a unique identifier provided by a merchant for each distinct terminal.
storeld	ans{311}	М	Store Id is a unique identifier provided by a merchant

			for each distinct	store.
hashType	ans{311}	0		e hashing algorithm used to generate empty will default as md5 (in v1
			Value	Description
			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters r to <u>Generate Sign</u>	equired for signature creation (referature)

Response Body Message

** Original parameter value passed from merchant, merely for reference purpose

Parameter Name	Data Type (Size)	M/O/C	Description	
applicationCode	ans{132}	M	Application Code is a unique identifier provided by PG. A merchant can have many stores and each store will have its own unique applicationCode.	
version	ans{13}	М	**Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant make an HTTP request to PG, the version must be specified in the parameter. Current version: v1	
statusCode	n{2}	М	Status Code refers to the status indicator for payment transactions. (refer to Status Code)	
errorCode	n{4}	С	Error Code refers to details. (refer to Error Code) (if success will return empty value for errorCode)	
transactionDateTime	ans{10}	М	transaction date time refers to the transaction date time at PG.	
			Format: yyyy-MM-ddTHH:mm:ss	

hashType	ans{311}	0		e hashing algorithm used to generate empty will default as md5 (in v1 only).
			Value	Description
			md5	MD5
			hmac-sha256	HMAC-SHA256
signature	ans{32}	М	All parameters re Generate Signatu	equired for signature creation (<i>refer to</i> ure)

Example

HTTP Method	POST /evoucher.php			
Request Parameters in HTTP Body (x-www-form-urlencode d format)	version=v1&applicationCode=4fcb8da2b039001c30f6378bc3f78a 9&promoVoucher=UFHChWwZcPgjNL6ifU&terminalId=terminal1& oreld=store1&signature=2759440ee3fb3499d07be9b759293b03 (not a real and valid signature)			
Response (JSON format)	200 OK (refer to HTTP Status Code) { "applicationCode": "4fcb8da2b039001c30f6378bc3f78a79", "version": "v1", "statusCode": "00", "errorCode": "", "promoVoucher": "UFHChWwZcPgjNL6ifU", "terminalId": "terminal1", "storeId": "store1", "transactionDateTime": "2019-12-03T19:32:48", "signature": "511b62b79e05931bd88cd44b08fa92cd" }			

7. Signature

7.1 Generate Signature

- A Signature is a <u>MD5 or HMAC-SHA256</u> (based on hashType parameter) hash string combination of a sequence of parameters and a <u>Secret Key</u>.
- MD5 is obsoleted in v2, merchant is recommended to use HMAC-SHA256
- Secret Key is a server-side shared secret, this key is assigned to merchants by RMS.
- All parameters used in the message exchange will form a part of the signature hash
 Except:
 - Empty parameter value (NOT zero)
 - Signature parameter itself.
- <u>All</u> parameter values that form a part of the signature hash must <u>sort alphabetically</u> based on parameter name.
- All parameters that form a part of the signature hash must be in their original form (not URL encoded).
- All parameters that form a part of the signature hash **ARE** case sensitive.
- All strings will have leading and trailing whitespace stripped off.

Example using MD5

The following example explains how to generate signature for parameters with **non-empty** values:

Secret Key: Ziu61T9xY227aazS530Pk8C5424y663r

Parameter Name	Value		
applicationCode	3f2504e04f8911d39a0c0305e82c3301		
referenceId	TRX1708901		
authorizationCode	123456789123456789		
authorizationCodeType	1		
channelld	16		
currencyCode	MYR		

description	Sample
amount	10.00
storeld	17001
terminalId	17001001
version	v1

1. Sort parameter values order by parameter name alphabetically.

```
{ amount } + { applicationCode } + { authorizationCode } + { authorizationCodeType } + { channelld} + { currencyCode } + { description } + { referenceld } + { storeld } + { terminalld } + { version} + { secretKey }
```

2. Concatenate/combine the actual parameter's value.

10.003f2504e04f8911d39a0c0305e82c3301123456789123456789116MYRSampleT RX17089011700117001001v1**Ziu61T9xY227aazS530Pk8C5424y663r**

3. Hash concatenated string using MD5 algorithm.

MD5(10.003f2504e04f8911d39a0c0305e82c33011234567891234567891MYRTRX17 08901170011001v1Ziu61T9xY227aazS530Pk8C5424y663r) = bee92e0042f51e9f3d626fe8b2b47069

4. Use hashed value generated from above step as Signature parameter.

applicationCode=3f2504e04f8911d39a0c0305e82c3301&referenceId=TRX1708901&authorizationCode=123456789123456789&authorizationCodeType=1&channeIId=16\text{CcyCode=MYR&description=Sample&amount=10.00&storeId=17001}&terminalId=17001001&version=v1&signature=bee92e0042f51e9f3d626fe8b2b47069

Example using HMAC-SHA256

The following example explains how to generate signature for parameters with **non-empty** values:

Secret Key: Ziu61T9xY227aazS530Pk8C5424y663r

Parameter Name	Value
applicationCode	3f2504e04f8911d39a0c0305e82c3301
referenceId	TRX1708901
authorizationCode	123456789123456789
authorizationCodeType	1
channelld	16
currencyCode	MYR
description	Sample
amount	10.00
storeld	17001
terminalId	17001001
version	v1
hashType	hmac-sha256

1. Sort parameter values order by parameter name alphabetically.

```
{ amount } + { applicationCode } + { authorizationCode } + { authorizationCodeType } + { channelId} + { currencyCode } + { description } + { hashType} + { referenceId } + { storeId } + { terminalId } + { version}
```

2. Concatenate/combine the actual parameter's value.

10.003f2504e04f8911d39a0c0305e82c3301123456789123456789116MYRSamplehma c-sha256TRX17089011700117001001v1

3. Hash concatenated string using HMAC-SHA256 algorithm with the secret key.

HMAC-SHA256(10.003f2504e04f8911d39a0c0305e82c3301123456789123456789116

MYRS

amplehmac-sha256TRX17089011700117001001v1, Ziu61T9xY227aazS530Pk8C5424y663r) =

db0624605d8a8b9c40b3eeb97f906a454195f1b35d1a2f9b75700e1e8cc942ba

4. Use hashed value generated from above step as Signature parameter.

applicationCode=3f2504e04f8911d39a0c0305e82c3301&referenceId=TRX1708901 &authorizationCode=123456789123456789&authorizationCodeType=1&channeIId=16\text{pcyCode=MYR&description=Sample&amount=10.00&storeId=17001} &terminalId=17001001&version=v1&hashType=hmacsha256&signature=db0624605d8a &b9c40b3eeb97f906a454195f1b35d1a2f9b75700e1e8cc942ba

7.2 Validate Signature

All service request and response messages must have a Signature parameter and will be validated by payment gateway to prevent data tampering. If the signature is invalid then the payment gateway will return HTTP Status 401.

It's highly **RECOMMENDED** for merchants to perform similar validation to ensure data validity against the origin source. Repeat the same steps from 1 - 4 described in **generate signature** and compare with the signature received from the payment gateway.

8. Error Response

Whenever an API returns an HTTP Status Code **other than 200**, indicates that the request has failed to be accepted. Same time, different response body messages consisting of the error details will be returned.

Response Body Message (Error Response)

Parameter	Data Type (Size)	M/O/C	Description
message	ans{1255}	М	Readable message regarding the error.

9. HTTP Status Code

Following *HTTP Status Code*s applicable to message response from payment gateway.

Status Code	Description
200	OK - Successful response for HTTP requests.
400	Bad Request – PG server rejects request from merchant due to: 1. syntax error or insufficient request information (missing parameters) 2. transaction amount less than minimum amount 3. Invalid API version
401	Unauthorized – merchant request does not pass the PG authentication. Example scenarios such as an unregistered merchant server's IP address trying to make a request to the PG server. Invalid application code. Duplicate referenceID.
404	Not found – Application code or transaction not found
500	Internal Server Error – Error occurred due to PG internal processing.
502	Bad Gateway – Error occurred on channel. Merchant required to inquiry to check/reversal.
504	Gateway timeout – timeout between PG server and channel. Merchant required inquiry to check/reversal.

10. Status Code

Code	Description
00	Success
00	The transaction was completed successfully.
01	Pending
O I	Unknown transaction status. Merchant is required to inquire about the transaction to further confirm transaction status. Please refer to the case study in "Pending Authorize" section.
11	Pending authorize
• •	Transaction is pending for the user to authorize. Typically the user will prompt to enter a password or payment PIN on a wallet app on mobile. Merchant is required to trigger a status inquiry to further confirm the transaction status. Best practise is to send inquiry every 10 seconds for at least 30 seconds, if still not able to get approval status, void the payment. Please refer to the case study in "Pending Authorize" section.
00	Failed
77	The transaction failed.

11. Error Code

Code	Description				
1000	Client version not matched				
	User eWallet client version is not up-to-date. Please ask the user to update to the latest version before retry payment.				
1001	Invalid authorization code				
	The authorization code captured is invalid or expired. Please rescan and retry payment.				
1002	Insufficient balance				
	User eWallet does not have sufficient balance to proceed payment.				
1003	Exceed transaction limit				
	Transaction had exceeded the limitation set in eWallet payment provider.				
1004	Forbidden word				
	There is a forbidden word in the description that does not pass China authority.				
1005	Payer account not exists				
	Payer account does not exist.				
1006	Forbidden payer account				
	Payer account is disabled or current status does not allow it to perform payment.				
1007	Payer disabled payment option				
	Payer had disabled or does not enable related payment options to allow payment.				
1008	Refund amount exceeded				
	Refund amount had exceeded the original amount or the remaining amount.				
1009	Unable to reverse or refund				
	Transactions had been reversed or refunded.				
1010	Trade Closed				
	Transaction had expired.				

1014	Unable to reverse or refund
	Payment made with a voucher unable to reverse or refund.
9999	Other error
Code	Description
40000	Bad Request
40001	Invalid AuthorizationCode / Missing parameters
40002	Invalid API version
40003	Invalid CurrencyCode
40004	Promo code fully redeemed (Razer Pay)
40005	Invalid Channelld
40006	This channel does not support the following API
40007	Invalid authorizationCodeType
40008	Exceed authorized amount
40009	Duplicate Reference Id
40101	Invalid ApplicationCode
40102	Invalid Hash Type
40103	Invalid Signature
40104	Channel not enabled or account inactive
40105	Minimum amount is @currency 0.10
40109	Invalid promo Voucher Voucher/Coupon used does not meet the terms and conditions stated.
40400	Payment Not Found
40431	Transaction date more than 90 days
50030	System under maintenance
50031	Refund record not saved
50032	Refund record update failed
50033	Transaction update failed

50034	Payback record not saved
50200	Bad Gateway

12. Reconciliation File

Reconciliation files all the successful transaction including payment, reversal, refund made in T-1 day. Merchant system can use this reconciliation file to perform reconciliation.. There will be three types of reconciliation files,

- Transaction Reconciliation File
- Summary Reconciliation File (**Will be added in the near future)
- Store Summary Reconciliation File (**Will be added in the near future)

Environment	Service URL
Sandbox	https://sandbox.merchant.razer.com/RMS/API/MOLOPA/reconciliation.php
Production	https://api.merchant.razer.com/RMS/API/MOLOPA/reconciliation.php

Request Header	
HTTP Method	GET
Content Type	x-www-form-urlencoded

Request Body Message

Parameter Name	Data Type (Size)	M/O/C	Description
applicationCode	ans{132}	М	Application Code is uniquely identifying merchant applications which integrate with Offline Payment API. A merchant company could have up to 1 merchant account and multiple application accounts.
version	ans{13}	М	Version of Offline Payment API starts with prefix "v" followed by the version number. When a merchant makes an HTTP request to PG, the version must be specified in the parameter. Refer to section Version

businessDate hashType	ans{10} ans{311}	M	Business date is a business date on the merchant side to which the transaction belongs. This is to ease the reconciliation when merchants have different business cutoff time with PG. Leave empty will follow the transaction date at the PG system. Format: yyyy-MM-dd Hash Type is the hashing algorithm used to generate		
,			signatures. Left empty will default as md5 (only fo v1).		
			Value	Description	
			md5	MD5	
			hmac-sha256	HMAC-SHA256	
type	a{3}	М	Type refers to the report that requires to be general		
			Value	Description	
			txn	Transaction recon file	
download	a{3}	0	Download refers to the type of file extension that we be exported after successfully generating the list transactions		
			Value	Description	
			txt	.txt	
			csv	.csv	
signature	ans{32}	М	All parameters r to Generate Sign	equired for signature creation (refer ature)	

12.1 Transaction Reconciliation File

File Format

The file name format is according to transaction date, transaction_YYYYMMDD.txt. The file consists of 2 parts,

First two rows are file header and subsequence rows are record details.

File Header

Field	Туре	Description	Sequence
MerchantId	Number(9)	Merchant's unique identifier	1
MerchantName	String(100)	Merchant name	2
BusinessDate	String(10)	Format YYYY-MM-DD	3
TotalCount	Number(9)	Total number of records in this file.	4

Record Detail

Field	Туре	Description	Sequence
MOLTransactionId	Number(10)	PG transaction identifier	1
ReferenceId	String(40)	Merchant transaction identifier	2
OriginalReferenceId	Number(40)	Original Merchant's payment transaction identifier for Reversal and Refund. Same as Referenceld if this is Payment transaction.	3
BusinessDate	String(10)	Format YYYY-MM-DD	4
TransactionDateTime	String(19)	Format YYYY-MM-DD HH:MM:SS	5

Channelld	Number(9)	Payment Channel	6
TransactionType	String(10)	PAYMENT;REFUND	7
CurrencyCode	String(3)	Currency Code	8
Amount	Decimal(9,2)	Transacted amount	9
StoreId	String(20)	Store Id	10
Terminalld	String(20)	Terminal Id	11
ApplicationCode	String(32)	Application's Code	12

Sample transaction reconciliation file:

```
File Edit Format View Help
MerchantId | Merc
```

12.2 Summary Reconciliation File

File Format

The file name format is according to transaction date, summary_YYYYMMDD.txt. The file consists of 2 parts,

First two rows are file header and subsequence rows are record details.

File Header

Field	Туре	Description	Sequence
MerchantId	Number(9)	Merchant's unique identifier	1
MerchantName	String(100)	Merchant name	2
BusinessDate	String(10)	Format YYYY-MM-DD	3
TotalCount	Number(9)	Total number of records in this file.	4

Record Detail

Field	Туре	Description	Sequence
Channelld	Number(9)	Payment Channel	1
CurrencyCode	String(3)	Currency Code	2
Amount	Decimal(9,2)	Transacted amount	3

Sample summary reconciliation file:

summary_20181017.txt - Notepad

File Edit Format View Help

MerchantId|MerchantName|BusinessDate|TotalCount
6988|Merchant A SDN BHD|2018-10-17|39

ChannelId|CurrencyCode|Amount
36|MYR|1.21
37|MYR|63.76
15|MYR|1.03
16|MYR|1.03

12.3 Store Summary Reconciliation File

File Format

The file name format is according to transaction date, store_summary_YYYYMMDD.txt. The file consists of 2 parts,

First two rows are file header and subsequence rows are record details.

File Header

Field	Туре	Description	Sequence
MerchantId	Number(9)	Merchant's unique identifier	1
MerchantName	String(100)	Merchant name	2
BusinessDate	String(10)	Format YYYY-MM-DD	3
TotalCount	Number(9)	Total number of records in this file.	4

Record Detail

Field Type	Description	Sequence
------------	-------------	----------

Channelld	Number(9)	Payment Channel	1
BusinessDate	String(10)	Format YYYY-MM-DD	2
CurrencyCode	String(3)	Currency Code	3
Amount	Decimal(9,2)	Transacted amount	4
StoreId	String(20)	Store Id	5

Sample transaction reconciliation file:



File Edit Format View Help

MerchantId|MerchantName|BusinessDate|TotalCount 6988|Merchant A |SDN BHD|2018-10-17|39

ChannelId | BusinessDate | CurrencyCode | Amount | StoreId

37|2018-05-23|MYR|61.03|1022

13. Receipt Requirements

Below is the required information to be printed in the customer's receipt.

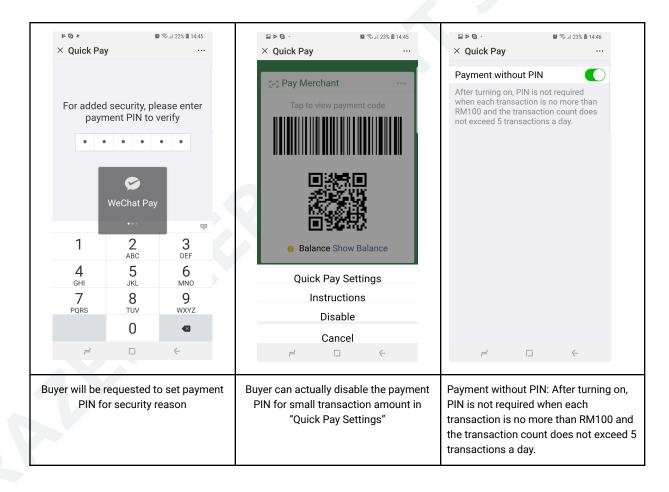
- Merchant name or DBA
- Store ID/name
- Address or contact method
- Terminal ID
- Cashier ID
- Merchant Reference ID
- PG Transaction ID
- Transaction Date time
- Transaction amount in local currency
- Transaction amount in wallet currency
- Forex rate (if any)

14. Pending Authorize (MUST READ)

This is a payment flow that requires the buyer to interact during the payment process. Once a wallet issuer or operator detects any high-risk transaction, manual payment authorization will be prompted in the APP and internet access is required to complete the authorization process in some cases.

For **Wechat Pay Malaysia**, whenever the transaction amount is greater than MYR100.00, or conducts more than 5 times payment a day, payment PIN will be required to approve the transaction.

For *Alipay* & *Touch 'n Go eWallet*, any unusual activity might trigger a request for Payment PIN or OTP via SMS, in order to approve the transaction.



In case the payment flow needs approval from the buyer, POS or terminal will need to send status inquiry every 10 seconds for **at least 60 seconds** or 6 times, and display proper message on the screen that "waiting for buyer approval" or "waiting for buyer to enter payment PIN".If still not able to get the approval status, sending a **VOID (REVERSAL)** request to cancel the payment regardless of the status.

_The_End_