

# FP PROPOSAL FEEDBACK

Many projects targeting university student pain points: cooking, connecting with peers, etc.

Do your research

Do a few things well

Challenge: seed systems with enough (fake) content to demonstrate utility of features

# RESTful APIs

# REST

## Representational State Transfer

architectural style, set of design constraints

coined in Roy T. Fielding's dissertation (2000)

the Web is the largest implementation

three important technologies: HTTP, URL, HTML

<http://shop.oreilly.com/product/0636920028468.do>

[www.w3.org/TR/2004/REC-webarch-20041215/](http://www.w3.org/TR/2004/REC-webarch-20041215/)

# HTTP

## Hypertext Transfer Protocol

request-response protocol

“all about applying verbs to nouns”

nouns: resources (*i.e.*, concepts)

verbs: GET, POST, PUT, DELETE

# RESOURCES

If your users might “want to create a hypertext link to it, make or refute assertions about it, retrieve or cache a representation of it, include all or part of it by reference into another representation, annotate it, or perform other operations on it”, make it a resource

can be anything: a document, a row in a database, the result of running an algorithm, etc.

# URL

## Uniform Resource Locator

every resource must have a URL

type of URI (Identifier)

specifies the location of a resource on a network

# REPRESENTATION OF RESOURCES

when a client issues a GET request for a resource, server responds with **representations** of resources and not the resources themselves

any machine-readable document containing any information about a resource

server may send data from its database as HTML, XML, JSON, etc.

# REPRESENTATIONAL STATE TRANSFER

representations are transferred back and forth  
from client and server

server sends a representation describing the state  
of a resource

client sends a representation describing the state it  
would like the resource to have



# MULTIPLE REPRESENTATIONS

a resource can have more than one representation:  
different languages, different formats (HTML, XML,  
JSON)

client can distinguish between representations based  
on the value of Content-Type (HTTP header)

A resource can have multiple representations—one  
URL for every representation

*Rest in Action*

# LOADING A PAGE IN A BROWSER

*representations of resources*

Browser

HTML

Other Resources



→  
HTTP GET

```
http://creativecommons.org
<a><span id="home-button">
</span></a>
<div id="logo">
  <span>
    Creative Commons
  </span>
</div>
```

→  
HTTP GET

cforms.js

//Collap  
String.p  
function  
return  
this.rep

creativecommons.css

topbar #home-button{  
position: relative;  
float: left;  
display: block;  
height: 40px;  
width: 150px;

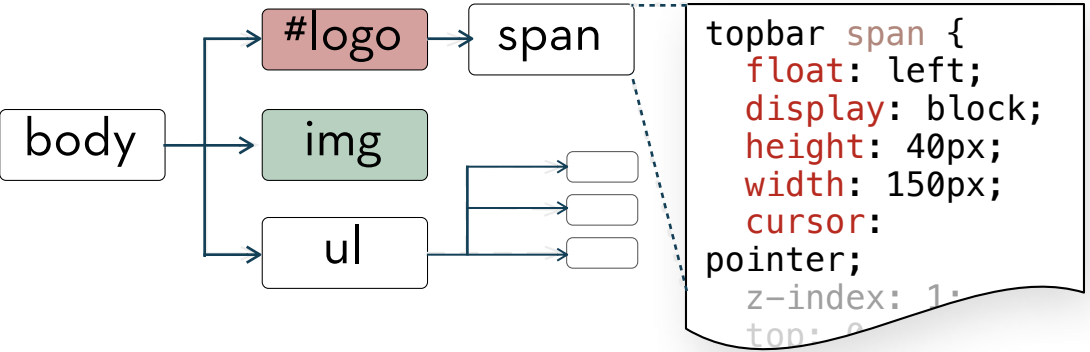
cc-logo.png



Rendered Page

←

Document Object Model (DOM)



# HTTP GET Request

method

url

version

GET /index.html HTTP/1.1

Host: www.example.com

User-Agent: Mozilla/5.0

Accept: text/xml,application/  
xml,application/xhtml+xml,text/html\*/\*

Accept-Language: en-us

Accept-Charset: ISO-8859-1,utf-8

Connection: keep-alive

<blank line>

request  
headers

# HTTP GET Response

version    status code    text explanation

HTTP/1.1 200 OK

Date: Mon, 23 May 2005 22:38:34 GMT

Server: Apache/1.3.3.7 (Unix) (Red-Hat/Linux)

Content-Type: text/html; charset=UTF-8

Content-Length: 131

response headers

<!DOCTYPE html>

<html>

...

</html>

entity-body/body

*Client*

MY BLOG

This is my first post.

ADD POST

MY BLOG

02/23/15

This is my first post.

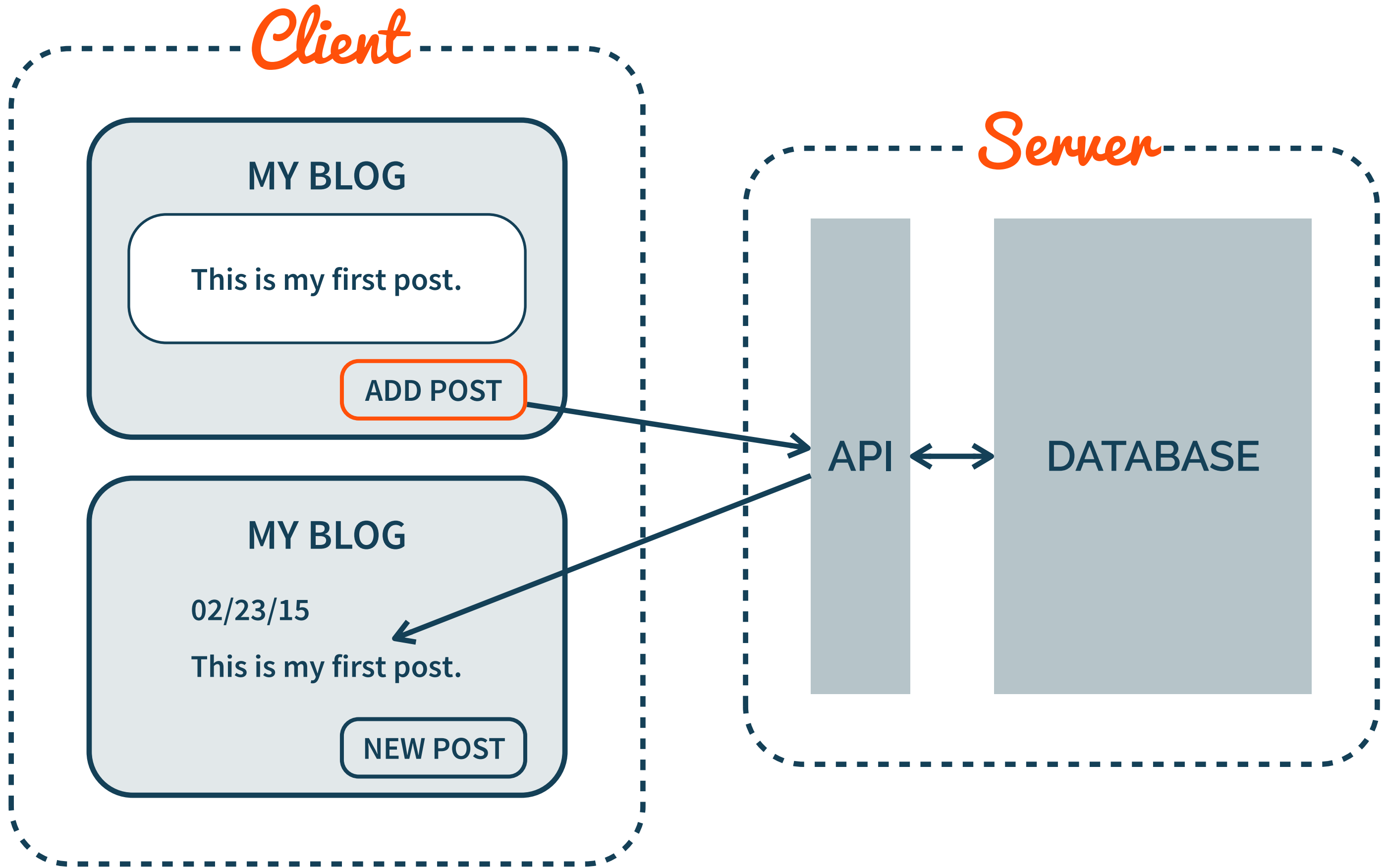
NEW POST

*Server*

API



DATABASE



# HTTP POST Request

POST /messages HTTP/1.1

Host: www.anotherblogpost.com

Content-type: application/x-  
www-form-urlencoded

<blank line>

entity-body

# HTTP POST Response

HTTP/1.1 303 See Other

Content-type: text/html

Location: [http://  
www.anotherblogpost.com/  
messages/3486152](http://www.anotherblogpost.com/messages/3486152)



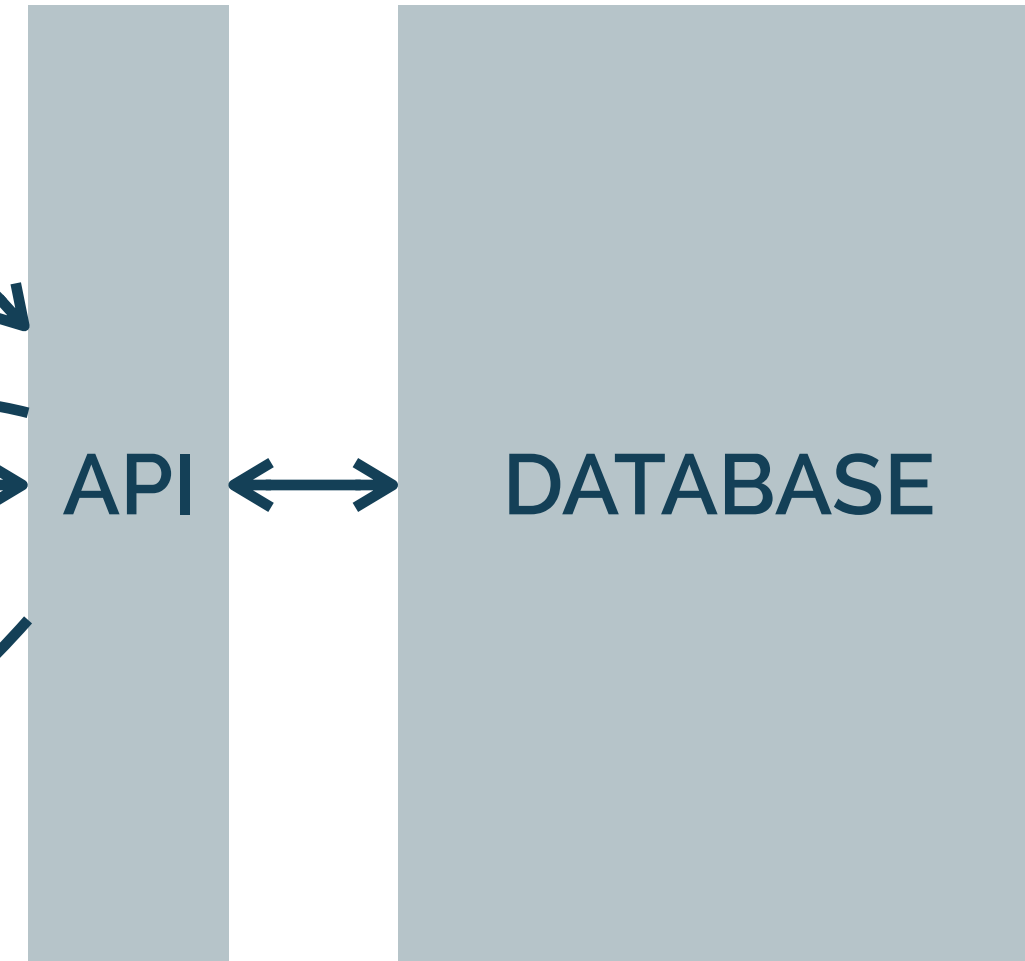
*Client*



HTTP POST

HTTP GET

*Server*



# Http Methods

# Verbs

**GET** Get a representation of resource

**DELETE** Destroy resource

**POST** Create a new resource based on the given representation

**PUT** Replace resource state with the one described in the given representation

**HEAD** Get the headers that would be sent with a representation, but not the representation itself

**OPTIONS** Discover which HTTP methods this resource responds to

**PATCH** Modify part of the state of this resource based on the given representation

# GET

retrieve representations of resources

no side effects: not intended to change any resource state

no data in request body

response codes: 200 (OK), 302 (Moved Permanently), 404 (Not Found)

safe method

# DELETE

destroy a resource on the server

success response codes: 200 (OK),  
204 (No Content), 202 (Accepted)

not safe, but idempotent

# POST

upload data from the browser to server

usually means “create a new resource,” but can be used to convey *any* kind of change: PUT, DELETE, etc.

side effects are likely

data contained in request body

success response codes: 201 (Created), **Location** header contains URL for created resource; 202 (Accepted), new resource will be created in the future

Not safe or idempotent

# PUT

request to modify resource state

success response codes: 200 (OK), 204 (No Content)

can also be used like POST

idempotent

# PATCH

representations can be big: PUTs can be inefficient

send the server the parts of the document you want to change

neither safe nor idempotent



*Rest Constraints*

# CLIENT-SERVER

separation between clients from servers  
servers and clients be replaced and  
developed independently as long as the  
interface between them is not altered

# STATELESSNESS

server doesn't know about client's  
application state

client has no direct control over  
resource state

pass representations around to  
change state

# UNIFORM INTERFACE

Identification of resources

manipulation of resources through  
these representations

self-descriptive messages

**hypermedia** as the engine of  
application state (HATEOAS)

# OTHER CONSTRAINTS

cacheable

layered system

code-on-demand (optional)

*Web Apis*

# WEB APIs

application program interface to a defined  
request-response message system between  
clients and servers

accessible via standard HTTP methods

request URLs that transfer representations  
(JSON, XML)

# REST vs SOAP

resources vs operations

**REST** new-hotness

**SOAP** security, ACID transactions,  
reliable messaging



# XMLHttpRequest

most widely deployed API client in the world

a copy in every web browser

most sites today are built on top of APIs

designed for consumption by

XMLHttpRequest

arRESTed Development

# SEMANTIC CHALLENGE

Learning one API doesn't help  
a client learn the next one

# ProgrammableWeb: the world's largest API repository, **GROWING DAILY**

Search Over 13,068 APIs

Search APIs

Filter APIs

By Category

By Protocols/Formats

☐ Include Deprecated APIs

API Name	Description	Category	Updated
<a href="#">Google Maps</a>	The Google Maps API allow for the embedding of Google Maps onto web pages of outside developers, using a simple JavaScript interface or a Flash interface. It is designed to work on both mobile...	Mapping	12.05.2005
<a href="#">Twitter</a>	The Twitter micro-blogging service includes two RESTful APIs. The Twitter REST API methods allow developers to access core Twitter data. This includes update timelines, status data, and user...	Social	12.08.2006
<a href="#">YouTube</a>	The Data API allows users to integrate their program with YouTube and allow it to perform many of the operations available on the website. It provides the capability to search for videos, retrieve...	Video	02.08.2006
<a href="#">Flickr</a>	The Flickr API can be used to retrieve photos from the Flickr photo sharing service using a variety of	Photos	09.04.2005

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# *Designing Restful Apis*

[blog.mwaysolutions.com/2014/06/05/10-best-practices-for-better-restful-api/](http://blog.mwaysolutions.com/2014/06/05/10-best-practices-for-better-restful-api/)

[www.vinaysahni.com/best-practices-for-a-pragmatic-restful-api](http://www.vinaysahni.com/best-practices-for-a-pragmatic-restful-api)

Apply Verbs to Nouns

*Resources*



*Http Methods*



# COLLECTIONS

**<VERB>** `http://example.com/users`

**GET** Return all the objects in the collection

**POST** Create a new entry in the collection;  
automatically assign new URI and return it

**PUT** and **DELETE** not generally used

# ELEMENTS

**<VERB>** `http://example.com/users/12345`

**GET** Return the specific object in collection

**PUT** Replace object with another one

**DELETE** Delete element

**POST** not generally used



# USING PARAMETERS

**<VERB>** `http://example.com/users?`  
`where={ "num_posts": { "$gt": 100 } }`

 *Json-encoded filter*

other parameters can be used to select fields, sort, etc.

parameters can also be URL-encoded

# ONE-TO-FEW

How would you access the address of a particular user?

# ONE-TO-FEW

**GET** `http://example.com/users/12345`

 *embedded in Json*

# ONE-TO-MANY

How would you access the posts of a particular user?

# ONE-TO-MANY

**GET** `http://example.com/users/12345`

**GET** `http://example.com/posts?  
where={"_id":{"$in":[...]}}`



not HATEOS

# PAGINATION

**GET** `http://example.com/users?  
offset=60&limit=20`

**offset** *ith object*

**limit** *number of returned objects*

can also use **Link** header to specify next,  
prev, first, last URLs

# CHECKLIST: BASICS

Use nouns but no verbs

Use plural nouns

Don't expose irrelevant nouns

GET method and query parameters should not alter the state

# CHECKLIST: BASICS

Use parameters to filter, sort, and select fields from collections

Use offset and limit parameters to paginate results

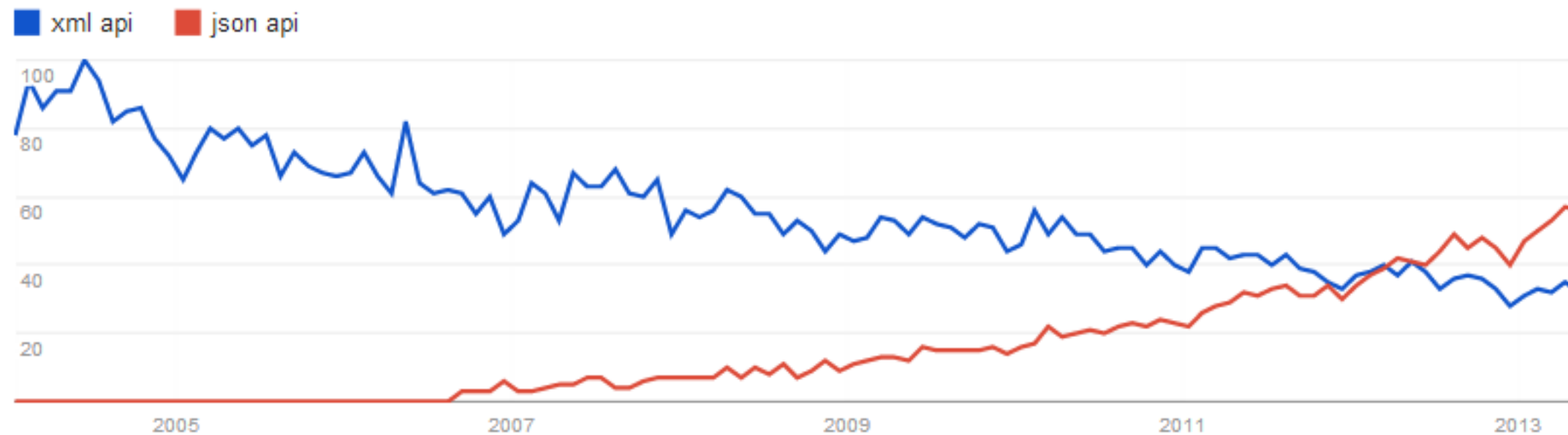


# CHECKLIST: RELATIONS

if a relation is usually requested alongside the resource, **embed the relation's representation** within the output representation of the resource

if a relation can exist independently, **include an identifier** for it within the output representation of the resource

# CHECKLIST: FORMATS



**Content-Type** and **Accept** headers

Can also explicitly declare format in URL

# CHECKLIST: INTERFACING WITH CONSUMERS

Handle Errors with HTTP status  
codes

An API is only as good as its  
documentation

 *Self-documenting APIs*

# CHECKLIST: HATEOS?

**Hypermedia as the Engine of Application State**

navigate the Web by following links

should the API consumer create links or should they be provided?

Better to assume the user has access to the documentation  
& include resource identifiers in the output representation

Advantages: stored data and data over the network  
minimized, ids more stable than URLs

# CHECKLIST: PREVENT ABUSE

Rate Limiting

Authentication

# CHECKLIST: CACHING

**ETag** contains a hash or checksum of the representation validated against client's **If-None-Match**. If match, the API returns a 304 Not Modified status code

**Last-Modified** contains a timestamp which is validated against **If-Modified-Since**

# NEXT CLASS: LAB NODE AND EXPRESS

[courses.engr.illinois.edu/cs498rk1/](https://courses.engr.illinois.edu/cs498rk1/)