

Programming Fundamentals Project Evaluation

Student Information
Name:
Roll#:

Evaluation Rules:

Assign yourself full marks if you claim a complete implementation of the given Question. Assign yourself zero marks if you have missed the implementation of the given Question.

Self Evaluation Sheet		
Sr#		
1	Correct function writing (atleast 12 functions)	/20
2	Comment Each Function: Comment should include the reason that why you chose them as function and what problem they will solve	/15
3	Code quality (over all comments, indentation, new lines etc.)	/2.5
4	Correctly following the submission instructions	/2.5
5	Bonus: Reading File	/5
6	Grid, sec - array & nei array creation and filling with required live and dead cell (Read from file)	/5
8	Cell Insertion in sec -array & nei - array (duplication not allowed) Algorithm should be same as provided in the description	/15
9	Cell Deletion in sec -array & nei - array (Algorithm should be same as provided in the description)	/15
10	Finding live cells using sec - array	/5
11	Neighborhood (finding neighboring cells dead or alive)	/15
12	Filling dead neighbors to nei - array	/15
13	For both arrays (sec - array & nei - array) : Count of live neighbors using sec - array	/20
15	Implementation of Game of life Rules	/20
16	Updation Generation Count	/2
17	Update sec - array after each generation [using Insertion (Sr# 8) , Deletion (Sr#9) and Game of life Rules (Sr#15)]	/30
18	Update Grid after each generation	/3
19	Display Grid	/5
20	Bonus: File Writing	/5
21	Bonus: Dynamic growth	/30
22	Plagiarism deduction	-
Total		200%

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To be filled by the evaluator

Evaluator's Name:

Evaluator's Comments: