

As a Software Engineer with experience in developing customer-centric and business-focused applications, I am dedicated to creating user-centered solutions that prioritize intuitive design and seamless user experiences. My expertise in Typescript and React, coupled with my knowledge of designing, maintaining, and developing large-scale production applications, allows me to contribute to in-depth architectural decisions and ensure a consistent rate of delivery in an agile environment.

WORK EXPERIENCE

Mid Software Engineer

Jan 2024 — Present

IMG Arena

London, UK

- Introduced design principles to create reusable components, ensuring **consistent UI/UX design standards** across **2 product lines**. This improved the overall design and made it easy for team members of all skill levels to compose and extend components.
- Developed the company's first **data and table visualization** package, which includes a suite of customisable widgets and themes. This package is now used throughout the organization and externally.
- Introduced team practices that helped us move faster, such as **Pair Programming** and **Mob Sessions**.
- Designed and implemented high-performance APIs, optimizing server-side data processing and achieving a **50% decrease in data retrieval speeds**.
- Collaborated with other functions of the tech team to ensure continuous communication and adherence to best practices.
- Successfully implemented **Redis** as an in-memory caching solution for heavy API calls, **reducing response times by up to 200%**.
- Mentored and onboarded** graduate team members through a mentor buddy program, facilitating their integration into the team.
- Led the coordination and delivery of 10+ engaging internal presentations, nurturing a **culture of continuous learning and collaboration** by encouraging team members to share insights, best practices, and drive innovation.

Junior Software Engineer

Jul 2022 — Jan 2024

IMG Arena

London, UK

- Leveraged Kubernetes health checks and Datadog metrics to ensure the **resiliency and reliability** of microservices. Created Datadog dashboards to monitor application health and configured monitors for alerts.
- Actively wrote tests, integration/unit with **Jest** and E2E tests with **Playwright** and **Mock Service Worker (MSW)**, I also wrote our test environment through MSW, mocking WebSockets, GraphQL, REST API responses.
- Implemented state management in our React application to streamline network performance, resulting in a **40% decrease in latency across** thousands of WebSocket messages, GraphQL and REST API integrations, ensuring a seamless user experience.
- Developed the applications **CI/CD**, ensuring that every branch on the latest commit triggers continuous integration for tests, UI deprecation, and network health.

Consulting Intern

Sept 2018 — Dec 2018

Deloitte

Jakarta, IDN

- Created a Python script to assess workflow documents, extract vital metrics, and streamline manual tasks, resulting in a 2-hour reduction in work time per cycle.
- Facilitated workshops with key client stakeholders VP/Manager level to uncover pain points and potential use-cases/requirements of the transformation program.

EDUCATION

Master of Science in Computer Science, University of Glasgow | Aggregate 2:1

Jan 2021 - Jan 2022

Bachelor of Technology in Computer Science, University of Binus | Aggregate 2:1

Sept 2015 - Jan 2020

TECHNICAL SKILLS

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|------------------------|--|
| Languages | Python, JavaScript, TypeScript, Go |
| Databases | PostgreSQL, DynamoDB, MongoDB |
| Back End | Kubernetes, Docker, AWS, Terraform (IaC), GraphQL, WebSockets, REST API |
| Test | Jest, Testing Library, Playwright |
| Web Development Skills | React, MUI, NextJS, TypeScript, TailWind, Styled Components, Node.js, Remix, Zustand, Zod Clean Code, Extreme Programming, CI/CD (Github Actions) & Accessibility |

PROJECTS

BIG DATA CORESET CONSTRUCTION IN K-MEANS PROBLEM

Jan 2022

- Created a lightweight coreset construction for K-Means problem along with 3 algorithms based on the works of [1][2][3], to reduce the amount of space time complexities machines currently use when clustering K-Means problem of large data sets.
Platforms - Python, NumPy, Matplotlib (data visualization), Pandas, Shell Scripting and Tensor Flow.

Other Projects include - Real time bike sharing web application with **Flask**; Using Artificial Intelligence to play Flappy Bird using **Neural Network** and **Genetic Algorithms**.