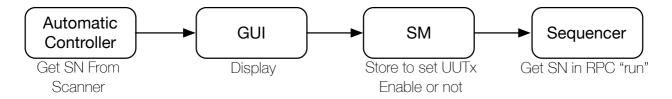
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SN FLOW

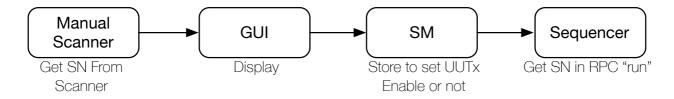
Version	Date	Author	Comment
0.1	16/Jan/06	IvanGan	Initial Draft

1. Automation



- a). Automatic read SN from Scanner or SFC, and Send SN to GUI
- b). GUI will show SN in UI.
- c). After user click "Start", GUI will send SN to State Machine.
- d). State Machine will send RPC command "run" to sequencer with SN

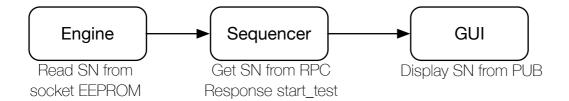
2. Manual Scanner



- a). User scan Sn with Scanner, and Send SN to GUI
- b). GUI will show SN in UI.
- c). After user click "Start", GUI will send SN to State Machine.
- d). State Machine will send RPC command "run" to sequencer with SN

3. Sip Socket

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- a). Engine Read data from EEPROM of socket, and convert to SN with libSocket.dylib
- b). SN will return to sequencer after engine done "start_test" function
- c). GUI will monitor message to get SN and display

SN Compare

Customer always need to compare SN which are from UUT with command "syscfg print #MLB" and Scanner or eeprom.

Solution:

Sequencer need to define variant to store SNs.

1. With calculate function to compare SN:

Test plan define the param1 as "if {{mlbsn}}=={{eepronsn}} then return "PASS" else return "FAIL""

- 2. Engine define a function comparesn to do this action:
- 3. Sequencer to do this internal