Valid sudoku - using bitmask class Solution; def is valid sudoku (self, board: list[list[st2]])-that:

rows = [0] # 9 cols = [o] # 9 Squares = [0] 4g for in sange (3):

for c in sange (9):

if board [r][c] == ".";

confinue val = int(board[r][c])-1 if (1<< val) de rous [r]:
Setwin False of (150 val) & cols [c]:

if (15 val) & squares [(2//3)\*3+(c//3)]:
zetwen False

zetwan Thue

This exercise is using bitmask algorithm and is trunning in approximately 431 steps.

Step 1:

zons -> [0,0,0,0,0,0,0,0]

Info: recap bitmask operators:

formula:

-left shift (<<):  $\alpha << n = a^2 2^n$ 

for exp: a=5, n=3

 $5 \ll 3 = 5^{4} 2^{3} = 40$ 

- Bitwise OR ():  $(a | b)_{i} = a_{i} + b_{i} - (a_{i} \times b_{i})$ for  $\exp: 3 = 1001$ 

15= 1111

-Brivise AND (1): (alb) = ai x bi

5tep 2: for r in rounge (3): r-70

0-70

Step 3: val = int(board [r][c]) -1
val -> int("1") -1 => 1-1=0

Step 4: if (1<< val) I lows [r]:

return False

1<< val = 1 + 2° = 1