

# 計算機結構

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為什麼電腦不用十進位  
而用二進位？



## Signal: Two States (二進制)

對、錯

本土化、非本土化

陰、陽

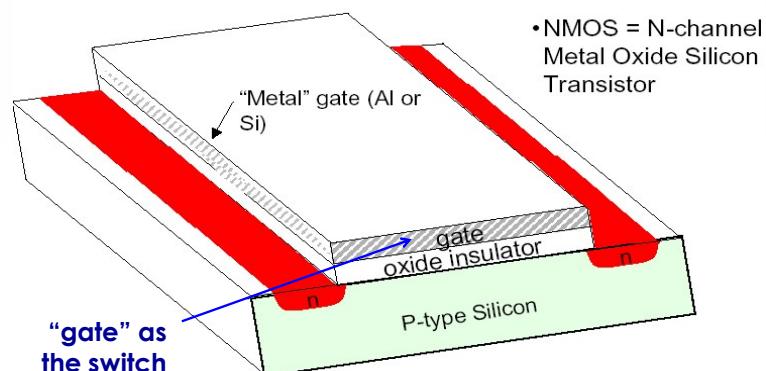
high、low 正、反

真、偽

勝、負

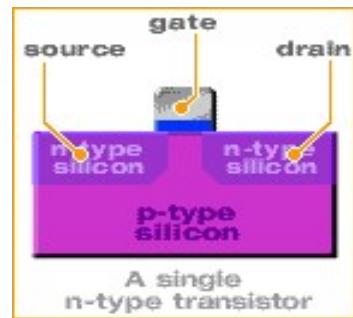
## Switch (電子開關)

### NMOS TRANSISTOR STRUCTURE



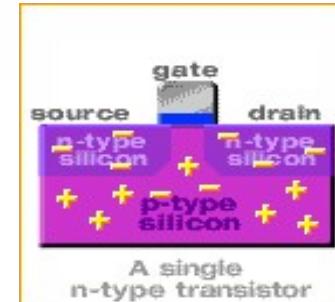
## A Working Transistor (1/5)

Transistors consist of three terminals; the source, the gate, and the drain:



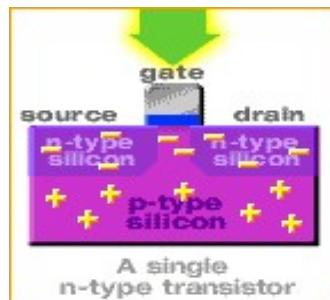
## A Working Transistor (2/5)

In the n-type transistor, both the source and the drain are negatively-charged and sit on a positively-charged well of p-silicon.



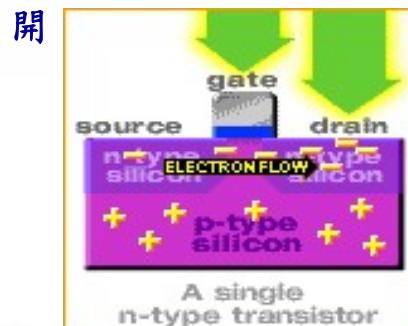
## A Working Transistor (3/5)

When positive voltage is applied to the gate, electrons in the p-silicon are attracted to the area under the gate forming an electron channel between the source and the drain.



## A Working Transistor (4/5)

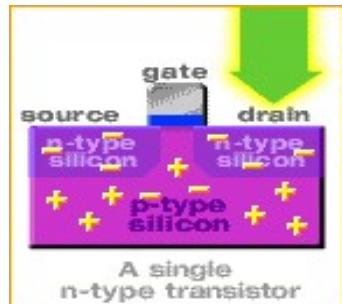
When positive voltage is applied to the drain, the electrons are pulled from the source to the drain. In this state the transistor is on.



## A Working Transistor (5/5)

If the voltage at the gate is removed, electrons are not attracted to the area between the source and drain. The pathway is broken and the transistor is turned off.

關



相關電壓電流特性

及電路分析等知識

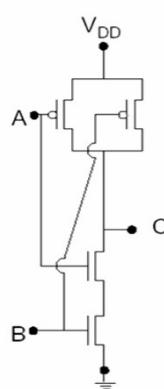
我們是在\_\_\_\_\_課中介紹的

答：「電子電路學」「超大型積體電路設計」

## 有了開關就可以做邏輯閘

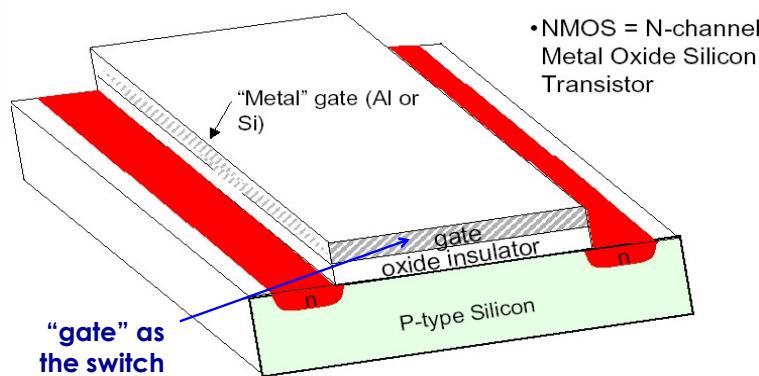
CMOS NAND:

A	B	AB	C = $\overline{A \cdot B}$
0	0	0	1
0	1	0	1
1	0	0	1
1	1	1	0



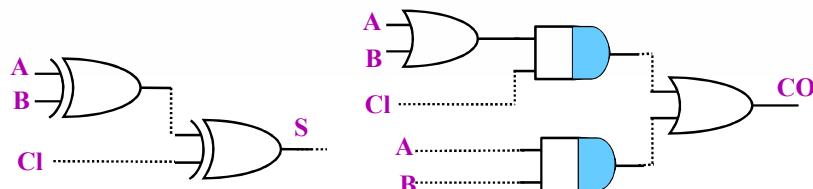
## Switch (電子開關)

NMOS TRANSISTOR STRUCTURE



## 有了邏輯閘就可做邏輯電路

加法器：

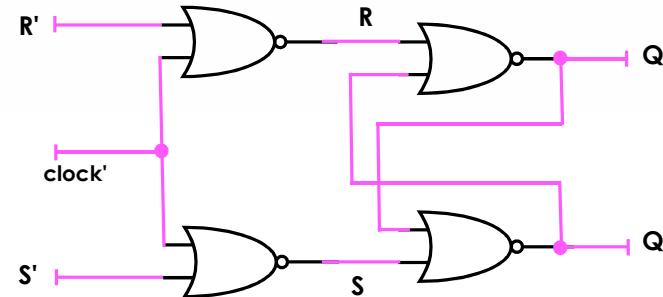


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## 也可以做記憶元件

可存一個bit的東西：



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這部份的學問叫\_\_\_\_\_

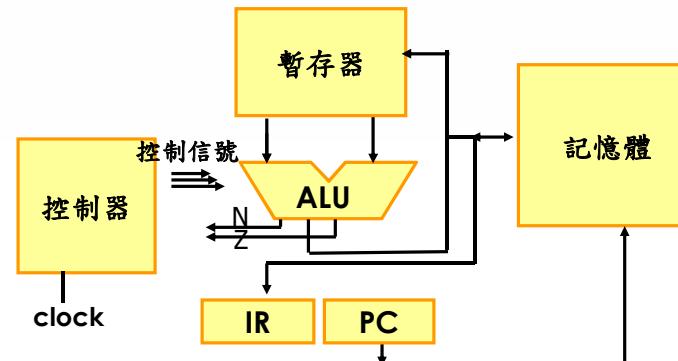
答：「數位邏輯設計」



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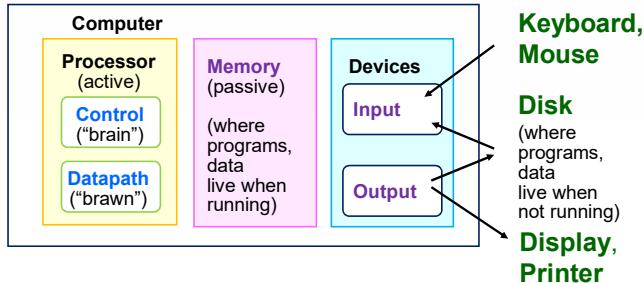
## 最後，電腦的主要部份就都可以做了



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## Basic Organization of Any Computer



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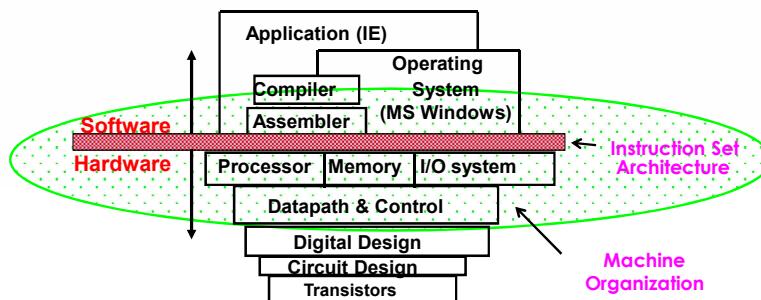
## Computer Organization

- ◆ Capabilities and performance characteristics of principal functional units, e.g., registers, ALU, shifters, ...
- ◆ Ways in which these components are interconnected (structure)
- ◆ Information flows between components (data, datapath)
- ◆ Logic and means by which such information flow is controlled (control logic)
- ◆ Register Transfer Level (RTL) description

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## What is Computer Architecture?

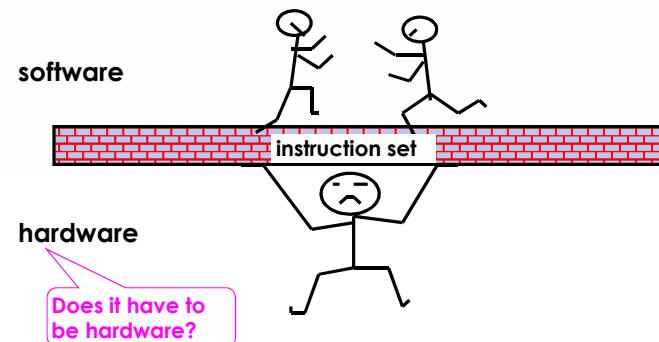


Computer Architecture =  
Instruction Set Architecture  
+ Machine Organization

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## Instruction Set as a Critical Interface

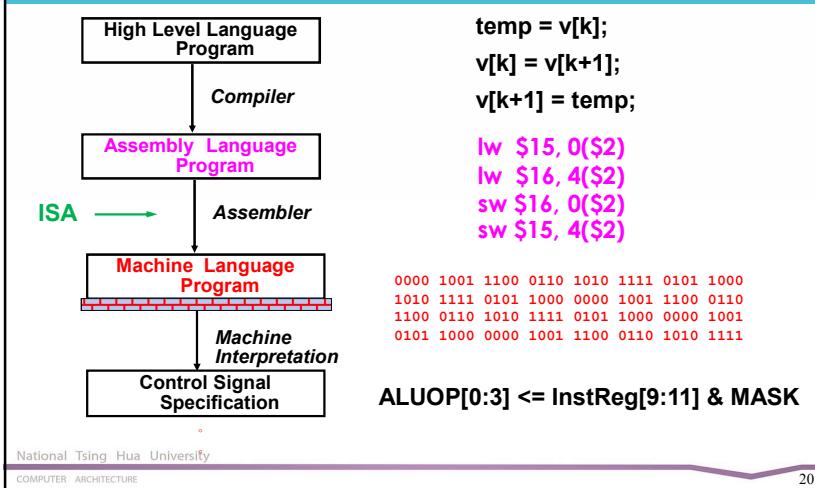


Coordination of many levels of abstraction

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## Another Perspective

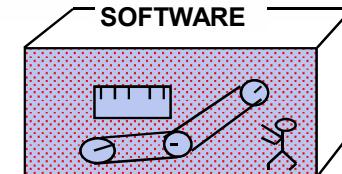


## Instruction Set Architecture (ISA)

“... the attributes of a [computing] system as seen by the programmer, i.e. **the conceptual structure and functional behavior**, as distinct from the organization of the data flows and controls, the logic design, and the physical implementation.”

— Amdahl, Blaaw, and Brooks, 1964

- Organization of Programmable Storage
- Data Types and Data Structures: Encodings and Representations
- Instruction Set
- Instruction Formats
- Modes of Addressing and Accessing Data Items and Instructions
- Exceptional Conditions



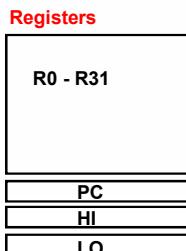
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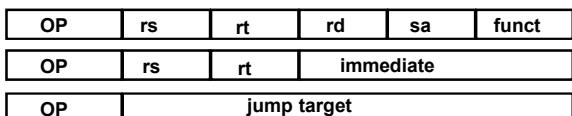
## MIPS R3000 ISA

### Instruction categories:

- Load/Store
- Computational
- Jump and Branch
- Floating Point
  - coprocessor
- Memory Management
- Special



3 Instruction Formats: all 32 bits wide



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## Example ISA

- |   |         |
|---|---------|
| ■ Digital Alpha (v1, v3)  | 1992-97 |
| ■ HP PA-RISC (v1.1, v2.0)   | 1986-96 |
| ■ Sun Sparc (v8, v9)  | 1987-95 |
| ■ SGI MIPS (MIPS I, II, III, IV, V)                               | 1986-96 |
| ■ Intel (8086,80286,80386, 80486, Pentium, MMX, SIMD, IA-64, ...) | 1978-   |
| ■ ARM (v1,v2...v8)  | 1985-   |

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## Why Do Computer Architecture?

- RAPID CHANGES
- It is exciting!
- It has never been more exciting!
- It impacts every other aspect of electrical engineering and computer science

## Flipped Classroom

## Flipped Classroom

- Before class:
  - Watch video and learn it by yourself (or group study)
  - Submit two question-and-answers to iLMS by each group before noon every Friday
- In class:
  - First part:
    - Question and answer (for general question)
  - Second part:
    - Group study or individual student tutored by TAs and teacher
    - A set of questions discussed in each group
  - Third part:
    - Tournament
    - Submission of final answer sheet per group

## Flipped Classroom

- After class
  - Review the course and take a quiz online after each class
  - Complete three homework assignments
  - Take midterm and final exams
  - Submit one final project

## Group Performance

- Forming study groups. Each group has 5-6 students.
  - For members in the same group, their **group performance** will be the same
  - **Advanced learner will help less advanced learner!**
- Group performance (in each class period)
  - First part: Student participation and interaction with teacher (teacher asks question or students raise question) – each group has at most **2 points**
  - Second and third parts:
    - **Group discussion** : prepare your answers
    - **Tournament – 2 points** are given to the two groups (Q-group and A-group)
    - **Submission of answer sheet – 1 point**

## In Class - Second & Third Parts

- **Group Discussion:**
  - TA will select several questions from the questions uploaded by each group and give a question sheet at the beginning of part 2
  - Group discussion
- **Tournament: 2 points**
  - TA selects some questions from question sheet (**Q-group**)
  - TA randomly select one member of groups whose question is not selected to answer the question (**A-group**)
  - If A-group can not answer the question, a member randomly selected from **Q-group** has to give the answer
  - The question is answered on the blackboard
  - **2 points** are given to these two groups based on their performance
- **Submission: 1 point**
  - **Your group answer-sheet at the end of class**

## In Class - Second & Third Parts

- **Second and third parts:**
  - TA is the moderator
  - Each group prepares **two question-and-answers** and upload the questions to <http://lms.nthu.edu.tw> by **Friday noon**.
  - Moderator checks all questions and may ask some groups to reload questions if there is too much duplication among groups.
  - **Good question is important.** If it is selected by TA in tournament, it is worth **2 points!**

## After Class - Quiz

- Quiz contains a set of single or multiple choice questions
- Quiz is uploaded before 20:00 every Monday after class
- Questions are all from the question sheet !!
- Complete the quiz before **Thursday noon** each week
- Grading: Total number of correct answers/total number of answers x 5%

## Course Administration

授課老師: 黃婷婷

- 辦公室: 資電442 電話: 31310  
email: tingting@cs.nthu.edu.tw

助教:

陳衍昊 yhchen@cs.nthu.edu.tw Online office hours: 星期二 19:00~21:00  
孫勤昱 s102062801@m102.nthu.edu.tw Online office hours: 星期三 19:00~21:00  
洪奕文 s106062802@m106.nthu.edu.tw Online office hours: 星期四 19:00~21:00  
周猷翔 s108062591@m108.nthu.edu.tw Online office hours: 星期五 19:00~21:00

上課時間:

- CS4100-00: 星期一 13:20-16:00

上課地點: DELTA 台達 109

課程網頁: <http://www.cs.nthu.edu.tw/~tingting/cs4100.html>

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## Topics Covered

*Computer Organization and Design: The Hardware/Software Interface*, D. Patterson and J. Hennessy

### Topic

- Introduction
- The Role of Performance
- Instructions: Language of the Machine
- Arithmetic for Computers
- The Processor: Datapath and Control
- Enhancing Performance with Pipelining
- Exploiting Memory Hierarchy

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## Text Book

*Computer Organization and Design: The Hardware/Software Interface*, 5th ed  
David Patterson and John Hennessy, 2013



RISC, RAID



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校長

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## Prerequisite

### Prerequisite courses:

- Logic design

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## Expected Course Workload

- Learn MIPS instruction set
- Learn processor emulators and benchmarking
- 1 final project
- One mid-term and one final examination
- Grade breakdown
  - In-class performance 25%
  - Quizzes 5%
  - Assignments & Final project 10%
  - Midterm Exam (Nov 4): 30%
  - Final Exam (Dec 30): 30%

## Course Problems

- Cannot attend the class
  - One absence is allowed **but no point of group performance will be given for that class**
  - Two absents => you don't have to come any more
- Cannot be in the class on time
  - Late = absent
- Cannot turn in homework on time
  - No late homework is accepted
- What is cheating?
  - Study together in group is encouraged
  - Work must be your own. Copying is cheating!

## Resource on Internet to Help Your Learning

- Course Website  
<http://www.cs.nthu.edu.tw/~tingting/cs4100.html>
- ShareCourse (**Please register**)  
<http://www.sharecourse.net/sharecourse/course/view/courseInfo/1954>
- FB粉絲專頁 (TA online office)  
<https://www.facebook.com/NTHU-Arch-2019-Fall-2127926427528915/>
- Open Course Ware (OCW)  
<http://ocw.nthu.edu.tw/ocw/index.php?page=course&cid=76&>