Rules for building IMAP

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Note 1: You \*must\* use NT's cmd.exe for this job; 4NT.exe will NOT work properly.

Note 2: During the entire build process, you can ignore warnings about

inconsistent DLL linkage.

- Open IMAP under php\_build. Rename this directory to 'IMAP'.

- Change to the IMAP directory.

- Edit .\src\osdep\nt\makefile.nt:

Search for '/MT', and change it to '/MD'. If you're compiling in DEBUG mode,

use '/MDd' instead.

Search for 'ERASE'. Comment out the line that contains the ERASE command.

- Run 'nmake nt'

---Begin Win2K only---

- At some point, the build will fail. Rerun 'nmake nt'.

- After a while, the build will fail again, failing to find auths.c.

- Change directory to 'c-client'

- Create an a file named auths.c, that includes the following line:

#include "auth\_md5.c"

- Run 'nmake -f makefile.nt'

---End Win2K only---

At this point (even if the last build apparently failed), you should have the

client library ready (cclient.lib).

Start Visual Studio, load php\_modules.dsw, select the IMAP projects, and build

it.