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; FPM Configuration ;

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; All relative paths in this configuration file are relative to PHP's install

; prefix (@prefix@). This prefix can be dynamicaly changed by using the

; '-p' argument from the command line.

; Include one or more files. If glob(3) exists, it is used to include a bunch of

; files from a glob(3) pattern. This directive can be used everywhere in the

; file.

; Relative path can also be used. They will be prefixed by:

; - the global prefix if it's been set (-p arguement)

; - @prefix@ otherwise

;include=etc/fpm.d/\*.conf

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; Global Options ;

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[global]

; Pid file

; Note: the default prefix is @EXPANDED\_LOCALSTATEDIR@

; Default Value: none

;pid = run/php-fpm.pid

; Error log file

; Note: the default prefix is @EXPANDED\_LOCALSTATEDIR@

; Default Value: log/php-fpm.log

;error\_log = log/php-fpm.log

; Log level

; Possible Values: alert, error, warning, notice, debug

; Default Value: notice

;log\_level = notice

; If this number of child processes exit with SIGSEGV or SIGBUS within the time

; interval set by emergency\_restart\_interval then FPM will restart. A value

; of '0' means 'Off'.

; Default Value: 0

;emergency\_restart\_threshold = 0

; Interval of time used by emergency\_restart\_interval to determine when

; a graceful restart will be initiated. This can be useful to work around

; accidental corruptions in an accelerator's shared memory.

; Available Units: s(econds), m(inutes), h(ours), or d(ays)

; Default Unit: seconds

; Default Value: 0

;emergency\_restart\_interval = 0

; Time limit for child processes to wait for a reaction on signals from master.

; Available units: s(econds), m(inutes), h(ours), or d(ays)

; Default Unit: seconds

; Default Value: 0

;process\_control\_timeout = 0

; Send FPM to background. Set to 'no' to keep FPM in foreground for debugging.

; Default Value: yes

;daemonize = yes

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; Pool Definitions ;

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; Multiple pools of child processes may be started with different listening

; ports and different management options. The name of the pool will be

; used in logs and stats. There is no limitation on the number of pools which

; FPM can handle. Your system will tell you anyway :)

; Start a new pool named 'www'.

; the variable $pool can we used in any directive and will be replaced by the

; pool name ('www' here)

[www]

; Per pool prefix

; It only applies on the following directives:

; - 'slowlog'

; - 'listen' (unixsocket)

; - 'chroot'

; - 'chdir'

; - 'php\_values'

; - 'php\_admin\_values'

; When not set, the global prefix (or @php\_fpm\_prefix@) applies instead.

; Note: This directive can also be relative to the global prefix.

; Default Value: none

;prefix = /path/to/pools/$pool

; The address on which to accept FastCGI requests.

; Valid syntaxes are:

; 'ip.add.re.ss:port' - to listen on a TCP socket to a specific address on

; a specific port;

; 'port' - to listen on a TCP socket to all addresses on a

; specific port;

; '/path/to/unix/socket' - to listen on a unix socket.

; Note: This value is mandatory.

listen = 127.0.0.1:9000

; Set listen(2) backlog. A value of '-1' means unlimited.

; Default Value: 128 (-1 on FreeBSD and OpenBSD)

;listen.backlog = -1

; List of ipv4 addresses of FastCGI clients which are allowed to connect.

; Equivalent to the FCGI\_WEB\_SERVER\_ADDRS environment variable in the original

; PHP FCGI (5.2.2+). Makes sense only with a tcp listening socket. Each address

; must be separated by a comma. If this value is left blank, connections will be

; accepted from any ip address.

; Default Value: any

;listen.allowed\_clients = 127.0.0.1

; Set permissions for unix socket, if one is used. In Linux, read/write

; permissions must be set in order to allow connections from a web server. Many

; BSD-derived systems allow connections regardless of permissions.

; Default Values: user and group are set as the running user

; mode is set to 0666

;listen.owner = @php\_fpm\_user@

;listen.group = @php\_fpm\_group@

;listen.mode = 0666

; Unix user/group of processes

; Note: The user is mandatory. If the group is not set, the default user's group

; will be used.

user = @php\_fpm\_user@

group = @php\_fpm\_group@

; Choose how the process manager will control the number of child processes.

; Possible Values:

; static - a fixed number (pm.max\_children) of child processes;

; dynamic - the number of child processes are set dynamically based on the

; following directives:

; pm.max\_children - the maximum number of children that can

; be alive at the same time.

; pm.start\_servers - the number of children created on startup.

; pm.min\_spare\_servers - the minimum number of children in 'idle'

; state (waiting to process). If the number

; of 'idle' processes is less than this

; number then some children will be created.

; pm.max\_spare\_servers - the maximum number of children in 'idle'

; state (waiting to process). If the number

; of 'idle' processes is greater than this

; number then some children will be killed.

; Note: This value is mandatory.

pm = dynamic

; The number of child processes to be created when pm is set to 'static' and the

; maximum number of child processes to be created when pm is set to 'dynamic'.

; This value sets the limit on the number of simultaneous requests that will be

; served. Equivalent to the ApacheMaxClients directive with mpm\_prefork.

; Equivalent to the PHP\_FCGI\_CHILDREN environment variable in the original PHP

; CGI.

; Note: Used when pm is set to either 'static' or 'dynamic'

; Note: This value is mandatory.

pm.max\_children = 50

; The number of child processes created on startup.

; Note: Used only when pm is set to 'dynamic'

; Default Value: min\_spare\_servers + (max\_spare\_servers - min\_spare\_servers) / 2

;pm.start\_servers = 20

; The desired minimum number of idle server processes.

; Note: Used only when pm is set to 'dynamic'

; Note: Mandatory when pm is set to 'dynamic'

;pm.min\_spare\_servers = 5

; The desired maximum number of idle server processes.

; Note: Used only when pm is set to 'dynamic'

; Note: Mandatory when pm is set to 'dynamic'

;pm.max\_spare\_servers = 35

; The number of requests each child process should execute before respawning.

; This can be useful to work around memory leaks in 3rd party libraries. For

; endless request processing specify '0'. Equivalent to PHP\_FCGI\_MAX\_REQUESTS.

; Default Value: 0

;pm.max\_requests = 500

; The URI to view the FPM status page. If this value is not set, no URI will be

; recognized as a status page. By default, the status page shows the following

; information:

; accepted conn - the number of request accepted by the pool;

; pool - the name of the pool;

; process manager - static or dynamic;

; idle processes - the number of idle processes;

; active processes - the number of active processes;

; total processes - the number of idle + active processes.

; max children reached - number of times, the process limit has been reached,

; when pm tries to start more children (works only for

; pm 'dynamic')

; The values of 'idle processes', 'active processes' and 'total processes' are

; updated each second. The value of 'accepted conn' is updated in real time.

; Example output:

; accepted conn: 12073

; pool: www

; process manager: static

; idle processes: 35

; active processes: 65

; total processes: 100

; max children reached: 1

; By default the status page output is formatted as text/plain. Passing either

; 'html' or 'json' as a query string will return the corresponding output

; syntax. Example:

; http://www.foo.bar/status

; http://www.foo.bar/status?json

; http://www.foo.bar/status?html

; Note: The value must start with a leading slash (/). The value can be

; anything, but it may not be a good idea to use the .php extension or it

; may conflict with a real PHP file.

; Default Value: not set

;pm.status\_path = /status

; The ping URI to call the monitoring page of FPM. If this value is not set, no

; URI will be recognized as a ping page. This could be used to test from outside

; that FPM is alive and responding, or to

; - create a graph of FPM availability (rrd or such);

; - remove a server from a group if it is not responding (load balancing);

; - trigger alerts for the operating team (24/7).

; Note: The value must start with a leading slash (/). The value can be

; anything, but it may not be a good idea to use the .php extension or it

; may conflict with a real PHP file.

; Default Value: not set

;ping.path = /ping

; This directive may be used to customize the response of a ping request. The

; response is formatted as text/plain with a 200 response code.

; Default Value: pong

;ping.response = pong

; The timeout for serving a single request after which the worker process will

; be killed. This option should be used when the 'max\_execution\_time' ini option

; does not stop script execution for some reason. A value of '0' means 'off'.

; Available units: s(econds)(default), m(inutes), h(ours), or d(ays)

; Default Value: 0

;request\_terminate\_timeout = 0

; The timeout for serving a single request after which a PHP backtrace will be

; dumped to the 'slowlog' file. A value of '0s' means 'off'.

; Available units: s(econds)(default), m(inutes), h(ours), or d(ays)

; Default Value: 0

;request\_slowlog\_timeout = 0

; The log file for slow requests

; Default Value: not set

; Note: slowlog is mandatory if request\_slowlog\_timeout is set

;slowlog = log/$pool.log.slow

; Set open file descriptor rlimit.

; Default Value: system defined value

;rlimit\_files = 1024

; Set max core size rlimit.

; Possible Values: 'unlimited' or an integer greater or equal to 0

; Default Value: system defined value

;rlimit\_core = 0

; Chroot to this directory at the start. This value must be defined as an

; absolute path. When this value is not set, chroot is not used.

; Note: you can prefix with '$prefix' to chroot to the pool prefix or one

; of its subdirectories. If the pool prefix is not set, the global prefix

; will be used instead.

; Note: chrooting is a great security feature and should be used whenever

; possible. However, all PHP paths will be relative to the chroot

; (error\_log, sessions.save\_path, ...).

; Default Value: not set

;chroot =

; Chdir to this directory at the start.

; Note: relative path can be used.

; Default Value: current directory or / when chroot

;chdir = /var/www

; Redirect worker stdout and stderr into main error log. If not set, stdout and

; stderr will be redirected to /dev/null according to FastCGI specs.

; Note: on highloaded environement, this can cause some delay in the page

; process time (several ms).

; Default Value: no

;catch\_workers\_output = yes

; Pass environment variables like LD\_LIBRARY\_PATH. All $VARIABLEs are taken from

; the current environment.

; Default Value: clean env

;env[HOSTNAME] = $HOSTNAME

;env[PATH] = /usr/local/bin:/usr/bin:/bin

;env[TMP] = /tmp

;env[TMPDIR] = /tmp

;env[TEMP] = /tmp

; Additional php.ini defines, specific to this pool of workers. These settings

; overwrite the values previously defined in the php.ini. The directives are the

; same as the PHP SAPI:

; php\_value/php\_flag - you can set classic ini defines which can

; be overwritten from PHP call 'ini\_set'.

; php\_admin\_value/php\_admin\_flag - these directives won't be overwritten by

; PHP call 'ini\_set'

; For php\_\*flag, valid values are on, off, 1, 0, true, false, yes or no.

; Defining 'extension' will load the corresponding shared extension from

; extension\_dir. Defining 'disable\_functions' or 'disable\_classes' will not

; overwrite previously defined php.ini values, but will append the new value

; instead.

; Note: path INI options can be relative and will be expanded with the prefix

; (pool, global or @prefix@)

; Default Value: nothing is defined by default except the values in php.ini and

; specified at startup with the -d argument

;php\_admin\_value[sendmail\_path] = /usr/sbin/sendmail -t -i -f www@my.domain.com

;php\_flag[display\_errors] = off

;php\_admin\_value[error\_log] = /var/log/fpm-php.www.log

;php\_admin\_flag[log\_errors] = on

;php\_admin\_value[memory\_limit] = 32M