GARRET MEIER

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EDUCATION:

Iowa State University		Ames, IA
Major: Software Engineering	GPA: 3.71	2013 - Present
Minor: Philosophy		
Billings West High School		Billings, MT
ACT: 34	GPA: 4.0	2009 - 2013

WORK EXPERIENCE:

Research Position for Professor Joseph Zambreno, Ames, IA   Spring 2014
   ○ Design and program a game for the IT Olympics on campus
Square Infinity Technologies LLC, Billings, MT
2012-Present
   ○ Founding partner and software developer
   ○ Design and implement prototype game engines
   ○ Contract mobile application and web development

PROJECTS:

Take The Tower   Lost Hope   PlanIt   Project Euler
Sudoku Solver   Conway's Game of Life   Othello

LEADERSHIP EXPERIENCE:

Freshman Leaders In Engineering, Ames, IA   2013 - Present
   ○ Chosen as a build leader for float to represent the ISU College of Engineering
   ○ Created idea for float and organized other members into build teams
Hugh O'Brian Youth Leadership (HOBY), Missoula, MT and Chicago, IL   2011 - Present
   ○ Volunteered following years as a group facilitator and as part of a scholarship committee
   ○ Selected to attend the statewide seminar; one of two from Montana to attend the World Leadership Congress
   ○ Learned about personal and group leadership through volunteering

TECHNICAL SKILLS:

Java (1.5 years)   C (6 months)   Python (6 months)   HTML (8 months)   CSS (8 months)

HONORS AND ACTIVITIES:

ISU College of Engineering Dean's List
ISU Freshman Leaders in Engineering
ISU ACM Programming Competition (23rd regionally)
ISU Freshman Honors Program
ISU Residence Hall, House Recycling Chair
ISU Computer Science and Engineering Club

ISU Software Engineering Learning Community
ISU Quidditch Club
National Honors Society, Club President
Policy Debate- 3 years
Football- 3 years
Track and Field- 4 years