Grant Ho

Computer Science

UX Design

Entrepreneurship

Product Management

CONTACT

- ✓ grantho@umich.edu
- 303.619.3434
- grantho.com
- in linkedin.com/in/gho
- Oenver, CO

TECHNICAL SKILLS

Languages

C++, C, HTML/CSS, JavaScript, Python, R React, SQL, XML

Frameworks

Agile, AWS, Boostrap, Django, Flask, Jinja, Node.js, REST, Scrum

Design

Figma, Canva, Webflow

Collaboration

Github, Trello, Asana, Monday.com

ADDITIONAL

Professional sports team owner, extreme skier, world traveler, student founder, aspiring bonsai master, went viral

EDUCATION

Bachelor of Science in Information: UX Design, Minor: Computer Science
University of Michigan

May 2023
Ann Arbor, MI

- Cumulative GPA: 3.851/4.0 Major GPA: 4.0/4.0
- Awards: James B. Angell Scholar, University Honors (4x)
- Relevant Coursework: Data Structures & Algorithms, Data-Oriented Programming, Entrepreneurial Creativity, Web Design & Systems, Human-Computer Interaction, Statistics & Data Analysis, Product Development

Queen Mary University of London

Study Abroad

London, UK Spring 2022

PROFESSIONAL EXPERIENCE

goPuff

Product Management Intern

Philadelphia, PA June 2022 - Present

Peachscore

Product Management Intern

Los Angeles, CA July 2021 - September 2021

- Document user stories and gather stakeholder requirements for product roadmap, design, and development
- Maintain agile work environment ensuring team adheres to business processes to improve efficiency and productivity
- Manage product prioritization collaborating with engineering, design, and marketing teams shipping 15+ features and 2 new products to SaaS platform

Samsung

Product Planning Intern

San Jose, CA May 2021 - August 2021

- Conducted market analysis on semiconductor industry with a focus on AR/VR, Cloud, and 5G technologies boosting company-wide R&D for metaverse solutions
- Collaborated with business enablement and engineering teams for future semiconductor innovation improving cost efficiency by 3%
- Consulted with Fortune 500 companies and startups to meet semiconductor and memory needs improving organizational effectiveness and bottom lines

Warmly, (YC S20)

Software Engineering Intern

San Francisco, CA June 2020 - August 2020

- Implemented front-end improvements on user dashboard with HTML, CSS, JSON, and React.js increasing user satisfaction by 70% and click-through rate by 45%
- Improved email automation system using Firebase and RESTful API to streamline marketing campaigns and provided existing customers weekly data insights
- Spearheaded growth initiatives developing user surveys and conducting customer interviews to build ideal customer profiles achieving 4.5k MRR

PROJECTS & LEADERSHIP

Foodtrip

June 2021 - Present

Co-founder

- A social platform for foodies and friends to find the best restaurants near and far
- Assembled team and navigated startup life including software development, product design, VC funding, and development of team culture

Thank Blue - COVID-19 Initiative

February 2021 - April 2021

Project Manager, Developer & Graphic Design Lead

- Led group of STEM students collecting 550+ thank you notes for healthcare heroes
- Designed UI, built website (https://thank-blue.web.app), and created graphics for social media campaign

Collegiate Soccer Society - The Future of U.S. Soccer

November 2020

Co-Founder, Executive Board Member, Software Developer

- Orchestrated world-wide soccer conference with famous speakers discussing economics, statistics, and culture surrounding U.S. soccer
- Executed front-end of website to capture large attendance and easy-to-use interface for attendees (https://cssmichigan.com)