

Game Dev Production

Learn what it takes to produce a game from a local Indie Studio

Ferris University, Grand Rapids, July 5th, 2017 – Finji Co, a local Independent Game Studio, will be giving a panel discussion on what it takes to produce a video game. Bex & Adam Saltsman will give knowledge and insight from their experience with Night in the Woods, their current game Overland, and many other titles over the last 11 years of their studio.

Finji Co is also bringing in Felix Kramer and Andrew Shouldice who are working with Finji Co to produce the game TUNIC, formerly known as Secret Legend.

This is a free event located in the auditorium of the Ferris University Grand Rapids downtown location:

151 Fountain Street Northeast, Grand Rapids MI

Join the GamedevGR MeetUp - https://www.meetup.com/GamedevGR/events/241021750/

About GamedevGR

We're a small MeetUp of local Independent Game Developers. Primarily composed of hobbyists striving to create and learn how to make video games. Learn more at http://gamedevgr.com

Press Contact

Name: Garrett Hoofman

Mobile: 616-425-8898

Email: me@ghoofman.com