

Event
double time
Event[] simulate()
String toString()
double getTime()
int compareTo(Event e)
Event(double t)

ShopEvent
int customerId
int eventType
double serviceTime
boolean[] available
int counterId
Event simulate()
ShopEvent(int, double, int, double, boolean[])
ShopEvent(int, double, int)
String toString()

Simulation
Event[] getInitialEvents()

ShopSimulation
boolean[] available
Event[] initEvents
ShopSimulation(Scanner sc)
Event[] getInitialEvents()

Simulator
PriorityQueue<Event> events
void run()
Simulator(Simulation simulation)

Arrival Event

Service Begin Event

Service End Event

Departure Event

## Shop Simulation

1. Read inputs
2. Initialize counters
3. initialize events based on customer arrivals
4. return list of arrival events to simulator object when `getInitialEvents` called

## Shop Event

- 4 states : ARRIVAL, SERVICE-BEGIN, SERVICE-END, DEPARTURE
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## Shop Simulation

1. create `Event[]` based on no. of events
2. get `numOfCounters`
3. create `Counter[numOfCounters]`
4. initialize counter obj with `available = true`

5.