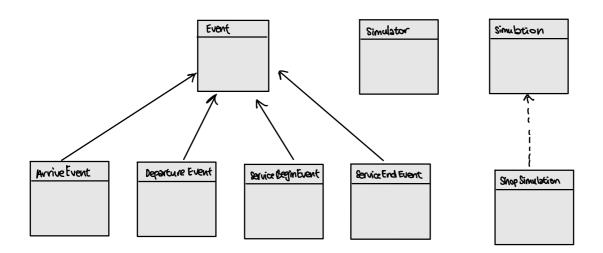
Class Diagram



Queue

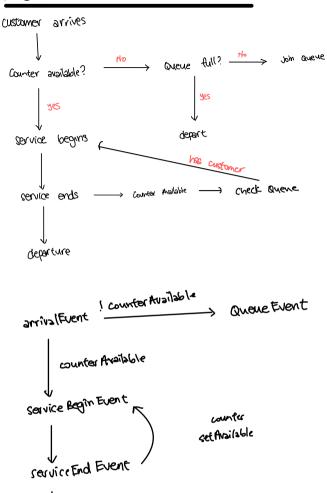
- 1. Add custamer class
- 2. Integrate Queue class
 L shop simulation
 3. Update in 1 outputs

AE (customer, counters) AE (arrivaltine, sonicetime, customerld, counters[]) DE (customer) DE (depart Time, oustomer (d) SBE (customer, counter) EBE (privatine, servicetime, customerld, counter) SEE (enstormer, counter, time) SPE (end Time , customerld , counter)

```
Tap 1 -> Cap J Q2
```

- create customer closs -> to arrivaltime stored : opheme Counter: getAvailable (6001) ____ Counter: make Phailable (6001)
- .. Appearently the naming matters
- 3-

New flow of Events



Departure Event