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1 *The Fundamental Idea*

1.1 *Introduction*

We assume familiarity with traditional machine learning, basic probability and statistics. We look at why a different perspective is needed and why deep learning is a suitable alternative.

1.2 *Traditional Machine Learning*

The older/traditional way of applying machine learning consisted of the following steps:

1. **Feature Extraction:** Features which can be used to discriminate between classes is identified. This step usually requires in-field knowledge about the problem.
2. **Model Selection:** A model is selected which trains on the extracted features. Ensemble methods can be used to boost performance.
3. **Cross-validation/Testing:** The model is tested/cross-validated on withheld data to check accuracy and tune hyperparameters.

The drawbacks of this approach are:

1. **Feature Extraction:** This step requires in-field knowledge. It is very difficult to study a whole new branch of knowledge for a single problem.
2. **Amount of Data:** In the current era, the amount of data sometimes is simply so large that it is hard to extract features manually.
3. **Unorganized Data:** Feature extraction is hard in unorganized data (such as a text corpus or media inputs like images, audio and videos).

1.3 *The idea behind a neural network: An intuitive perspective*

The idea is to let the machine learn the important features by itself. For example consider the problem of recognizing handwritten digits like in figure 1.1. The machine learns to recognize easy features like say a straight line (highlighted in blue), curved arc (highlighted in red) and circles (highlighted in green) and how those features combine (Like how two circles form an 8).

To make an algorithm that can do this we take inspiration from one of the best pattern learning devices in the world: The human brain*. We construct an artificial neuron called a perceptron. Our idea is each perceptron is responsible for recognizing a single feature: It gives a high output whenever a feature is present and a low output when it is absent. So if we have multiple neurons combined, we will be able to recognize complex features that contains many simpler features that the other neurons have identified.



Figure 1.1: Simple features present in handwritten digits

*Taking inspiration from the brains is a repeated theme in deep learning. Those inspirations helped us come up with CNNs and attention mechanisms

1.4 *Ideas behind a neural network: A mathematical perspective*

From a mathematical point of view, there exists a latent space from where the dataset is sampled from. We model the decision boundary in this space using a parametric equation. Then we use already existing data to tune the parameter so that our modelled decision boundary is an estimate of the actual decision boundary.

1.5 *Comparison between traditional ML and deep learning*

Traditional ML models show better prediction when the amount of features involved is small. Features can be individually engineered and interpreted. Moreover, such models often provide more transparency on how each feature is used and should be preferred when the question of how the machine a particular conclusion becomes important. Examples include medical domains or when there is a question of ethics involved.

Deep learning models are better when data is unstructured or there are a lot of features which need to be considered. With proper construction and training almost any decision boundaries can be learned.

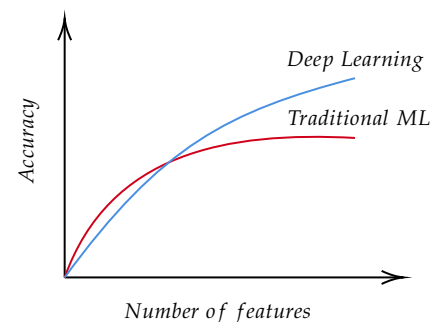


Figure 1.2: Comparison of accuracy between deep learning and traditional ML methods.

1.6 *The perceptron*

As mentioned before, a perceptron can be thought to be an artificial neuron. We make a simplification and assume that each perceptron

is responsible for identifying some pattern P . A scheme of what a perceptron looks like is given in 1.3

We assume the perceptron returns a high value when it detects P . The inputs to a perceptron can be features from known observation or outputs of other neuron. Let the inputs be $x_1, x_2 \dots x_n$. We arrange them neatly in a vector $X = [x_1, x_2, x_3 \dots x_n]$. Each of those x_i s can be thought to be the presence and absence of a simpler feature. We take a weighted sum of those inputs to get $s = \sum_{1 \leq i \leq n} w_i x_i + w_0$. The intuition is the magnitude of w_i is a measure of the importance of feature x_i and the sign is the direction in which x_i affects the feature which the perceptron is detecting. For example, if the perceptron is detecting if the input is 8 and x_i is the output from another perceptron that detects if a straight line is present then w_i will be negative: there is no straight line in 8. On the other hand, x_j is the output from another perceptron that detects if a circle is present then w_j will be positive: there are two of them in 8. w_0 is just a centering constant. The output of the perceptron will be $y = \sigma(s)$, where σ is known as the activation function.

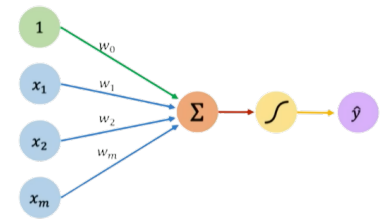


Figure 1.3: Schematic diagram of a perceptron,Src: MIT Introduction to Deep Learning,6.S191,Lec-1

Bibliography