hss Design

Project requirements:

- 1. It will detect intruders and will detect motion.
- 2. System has three states ... DISARMED, ARMED, ALERT
- 3. System allows for entry of PIN for authentication of user

Project Items:

- 1. LCD
- 2. PIR/Ultrasonic sensor
- 3. Matrix keypad
- 4. Arduino NANO
- 5. LEDs
- 6. Buzzer

Project Progress:

10/7/2023

- 1. Still getting used to the idea of timers and interrupts.
- 2. Matrix keypad sketch up and running.
- 3. Got the fucking 1602 LCD to work. Had an issue with backlight (pins 15, 16) because voltage was too low. Used the 3V3 pin on Nano for backlight.
- 4. Next steps:
 - a. Play around with other LCD example sketches 🔽
 - b. Use I2C for LCD and free up pins X
 - c. Integrate keypad and LCD V
 - d. DrawlO representation of the system (Allocate pins properly). V

11/7/2023

1. Played with LCD example sketches. Not too difficult to program. Should be easy to integrate the matrix keypad with help from the example sketches.

12/7/2023

1. Clean LCD wiring (No jumpers).

13/7/2023

1. Watched RobotDroneWorkshop video on LCD. Learned about Nick Gammon sketch for I2C device scanning to get slave addresses. We need <Wire.h> whenever I2C is involved.

15/7/2023

- 1. LCD and Keypad can now talk to each other. LCD still uses a parallel bus (not serial I2C bus).
- 2. Next steps:
 - a. Implement Password Protection. <a>V
 - b. Solder I2C Connector? X
 - c. Implement PIR Sensor [7]
 - d. Implement Ultrasonic Sensor X
 - e. Go through Arduino Forum (start from my post)
 - f. Understand State Machines

17/7/2023

1. Password Protection fully implemented. LCD continues in an infinite loop ("ENTER PIN: ") until the correct PIN is entered ("SUCCESS").

18/7/2023

- 1. Got the PIR sensor set up. Code looks easy, but needs more fiddling with.
- 2. Watched some tutorials on Arduino vs Pi. Procrastinated?

22/72023

- 1. PIR is properly working. Time delay ("lockout") and trigger mode is important, sensitivity not so much.
- 2. Learned the importance of "state" in the sample PIR code. Especially important in infinite loops.
- 3. Active buzzer easy to use needs only a DC voltage.
- 4. Successfully integrated the buzzer and PIR.

23/7/2023

- 1. DrawlO representation of HSS complete. Includes State diagram and Pin Allocation/layout.
- 2. Started integration of individual programs. This is the last lap!
- 3. I have noticed a pattern. There are 3 states in my system and each state, upon initial guessing, is stuck in its own infinite loop. So, I simply could have a function for each state and run infinite loops inside each of them. To break out of the infinite loop (and thus, the function) I could simply return a flag variable. By checking for flag variable status inside the main loop() function, I can change the state of the system (using a state variable). This is my pre-meditative guess on how to run the system.
- 4. LCD fucked up. Only a single white stripe on the top row. Needs rewiring.

26/7/2023

1. Some doubt about how to monitor **both** for a PIR signal and a PIN entry. Is this multi-tasking? (this design has been abandoned -> see next entry)

01/8/2023

- 1. New design () implemented due to coding logic difficulties. Now, state 2 (ARMED) will **only** monitor for a signal from the PIR. Once a signal is detected, eternalcheck() returns to main().
- 2. PIR and buzzer (wiring and pin allocation) have been included in the final circuit.
- 3. PIR and buzzer code snippets have been integrated into final system code.
- 4. Wiring is getting messy. Will probably **NOT** use LEDs.

03/8/2023

1. Project substantially complete. Code uploaded to Github.