

# Array Techniques, Sorting & Searching - Cheat Sheet (Theory Only)

---

## Array Techniques

### 1. Array Order Reversal

- **Reverses the elements of an array.**
  - **Algorithm (Using Two-Pointer Method):**
  - Start
  - Initialize two pointers: Left at 0, Right at N-1
  - While Left < Right
    - Swap Arr[Left] and Arr[Right]
    - Increment Left, Decrement Right
  - End While
  - End
  -
- 

### 2. Array Counting (Histogramming)

- **Counts occurrences of each element in an array.**
  - **Example: Counting frequency of digits (0-9) in an array.**
  - Start
  - Initialize Count[10] to 0
  - For each element in Array
    - Increment Count[element]
  - End For
  - Print Count
  - End
  -
- 

### 3. Maximum and Minimum of a Set

- **Finds the largest and smallest elements in an array.**
  - **Algorithm:**
  - Start
  - Initialize Max = Arr[0], Min = Arr[0]
  - For i = 1 to N-1
    - If Arr[i] > Max, Update Max
    - If Arr[i] < Min, Update Min
  - End For
  - Print Max, Min
  - End
  -
- 

### 4. Removal of Duplicates from an Array

- **Removes duplicate values, keeping only unique elements.**
- **Algorithm (Using Sorting & One-Pass Check):**
- Start
- Sort the Array
- Create New\_Array
- For i = 0 to N-1

- If Arr[i] ≠ Arr[i+1], Add Arr[i] to New\_Array
  - End For
  - Print New\_Array
  - End
  -
- 

## 5. Partitioning an Array

- Divides an array into two parts based on a pivot value.
  - Used in QuickSort algorithm.
  - **Algorithm:**
  - Start
  - Choose Pivot (e.g., Last Element)
  - Initialize Left = 0, Right = N-1
  - While Left < Right
  - If Arr[Left] < Pivot, Move Left
  - If Arr[Right] > Pivot, Move Right
  - Else Swap Arr[Left] and Arr[Right]
  - End While
  - End
  -
- 

## 6. Longest Monotone Subsequence

- Finds the longest increasing or decreasing subsequence in an array.
  - **Algorithm (Increasing Subsequence):**
  - Start
  - Initialize Length = 1, Max\_Length = 1
  - For i = 1 to N-1
  - If Arr[i] > Arr[i-1], Increment Length
  - Else Reset Length to 1
  - If Length > Max\_Length, Update Max\_Length
  - End For
  - Print Max\_Length
  - End
  -
- 

# Sorting Algorithms

## 1. Bubble Sort

- Repeatedly swaps adjacent elements if they are in the wrong order.
  - **Time Complexity:**  $O(N^2)$
  - **Algorithm:**
  - Start
  - For i = 0 to N-1
  - For j = 0 to N-i-1
  - If Arr[j] > Arr[j+1], Swap them
  - End For
  - Print Sorted Array
  - End
  -
-

## 2. Selection Sort

- Finds the smallest element and swaps it with the first element.
  - Time Complexity:  $O(N^2)$
  - Algorithm:
  - Start
  - For  $i = 0$  to  $N-1$
  - Find the minimum element from  $Arr[i]$  to  $Arr[N-1]$
  - Swap it with  $Arr[i]$
  - End For
  - Print Sorted Array
  - End
  -
- 

## 3. Insertion Sort

- Inserts each element in its correct position in a sorted part of the array.
  - Time Complexity:  $O(N^2)$
  - Algorithm:
  - Start
  - For  $i = 1$  to  $N-1$
  - Store  $Arr[i]$  in Temp
  - $j = i - 1$
  - While  $j \geq 0$  and  $Arr[j] > Temp$
  - Shift  $Arr[j]$  to  $Arr[j+1]$
  - Decrement  $j$
  - Insert Temp at  $Arr[j+1]$
  - End For
  - Print Sorted Array
  - End
  -
- 

## Searching Algorithms

### 1. Linear Search

- Checks each element one by one.
  - Time Complexity:  $O(N)$
  - Algorithm:
  - Start
  - Input Array and Target
  - For  $i = 0$  to  $N-1$
  - If  $Arr[i] == Target$ , Print "Found" and Stop
  - End For
  - Print "Not Found"
  - End
  -
- 

### 2. Binary Search

- Works on a sorted array by dividing the search space in half.
- Time Complexity:  $O(\log N)$
- Algorithm:
- Start

- Input Sorted Array and Target
  - Initialize Low = 0, High = N-1
  - While Low ≤ High
  - Mid = (Low + High) / 2
  - If Arr[Mid] == Target, Print "Found" and Stop
  - Else If Arr[Mid] > Target, High = Mid - 1
  - Else Low = Mid + 1
  - End While
  - Print "Not Found"
  - End
  -
- 

## Pseudocode & Flow Chart Example

### Example: Bubble Sort Pseudocode

```
Start
For i = 0 to N-1
    For j = 0 to N-i-1
        If Arr[j] > Arr[j+1]
            Swap Arr[j] and Arr[j+1]
    End For
End For
Print Sorted Array
End
```

### Flowchart Symbols

Symbol	Meaning
<b>Oval</b>	Start/End
<b>Rectangle</b>	Process (Calculation)
<b>Diamond</b>	Decision (If/Else)
<b>Parallelogram</b>	Input/Output

---

This **Sorting & Searching Cheat Sheet** covers **array techniques, sorting (Bubble, Selection, Insertion), searching (Linear, Binary), pseudocode, and flowcharts**. Let me know if you need further explanations!