Fundamentals of Computer Organization

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Computer Organization and Design

Block Diagram of Digital Computer:

- Components: Input unit, Output unit, Memory, ALU, Control Unit.

Instruction Codes and Registers:

- Instruction Cycle: Fetch, Decode, Execute.
- Memory Reference Instructions: Load, Store, Add, Subtract.

Input-Output and Interrupt Mechanism:

- Interrupt Handling: Vectored Interrupts, Priority Interrupts.

ALU Design and Execution of Instructions:

- Arithmetic Logic Unit (ALU) operations.
- Execution of a complete instruction cycle.

Control Design:

- Hardwired Control: Uses fixed logic circuits.
- Microprogrammed Control: Uses stored control words.

Pipelining:

- Basic Concept: Parallel execution of instructions.
- **Types of Hazards:** Data hazards, Instruction hazards.

Parallel and Vector Processors:

- Parallelism in execution to enhance speed and performance.