
MODULE *simple_lock*

EXTENDS *Naturals, TLC*
CONSTANTS *NumReaders, NumWrites*

--algorithm *simple_lock*
variables *cur* = 0, *lock* = 0

process *writer* = 1
variable *write* = 0
begin
Writer_Loop:
while *write* \neq *NumWrites* **do**
 Write_Acquire:
 await *lock* = 0;
 lock := 1;
 Update:
 cur := *write*;
 Write_Release:
 lock := 0;
 end while ;
end process ;

process *reader* \in 2 .. (*NumReaders* + 1)
variables *saved_read*
begin
Read_Acquire:
 await *lock* = 0;
 lock := 1;
Read:
 saved_read := *cur*;
Check:
 assert *saved_read* = *cur*;
Read_Release:
 lock := 0;
end process ;

end algorithm ;

BEGIN TRANSLATION (*chksum(pcal)* = "1359a2df" \wedge *chksum(tla)* = "8136cae")
CONSTANT *defaultInitValue*
VARIABLES *cur, lock, pc, write, saved_read*

vars \triangleq $\langle cur, lock, pc, write, saved_read \rangle$
ProcSet \triangleq {1} \cup (2 .. (*NumReaders* + 1))
Init \triangleq Global variables
 \wedge *cur* = 0

$$\begin{aligned}
& \wedge lock = 0 \\
& \text{Process writer} \\
& \wedge write = 0 \\
& \text{Process reader} \\
& \wedge saved_read = [self \in 2 \dots (NumReaders + 1) \mapsto defaultInitValue] \\
& \wedge pc = [self \in ProcSet \mapsto \text{CASE } self = 1 \rightarrow \text{"Writer_Loop"} \\
& \quad \square \quad self \in 2 \dots (NumReaders + 1) \rightarrow \text{"Read_Acquire"}] \\
\\
Writer_Loop & \triangleq \wedge pc[1] = \text{"Writer_Loop"} \\
& \wedge \text{IF } write \neq NumWrites \\
& \quad \text{THEN } \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{"Write_Acquire"}] \\
& \quad \text{ELSE } \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{"Done"}] \\
& \wedge \text{UNCHANGED } \langle cur, lock, write, saved_read \rangle \\
\\
Write_Acquire & \triangleq \wedge pc[1] = \text{"Write_Acquire"} \\
& \wedge lock = 0 \\
& \wedge lock' = 1 \\
& \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{"Update"}] \\
& \wedge \text{UNCHANGED } \langle cur, write, saved_read \rangle \\
\\
Update & \triangleq \wedge pc[1] = \text{"Update"} \\
& \wedge cur' = write \\
& \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{"Write_Release"}] \\
& \wedge \text{UNCHANGED } \langle lock, write, saved_read \rangle \\
\\
Write_Release & \triangleq \wedge pc[1] = \text{"Write_Release"} \\
& \wedge lock' = 0 \\
& \wedge pc' = [pc \text{ EXCEPT } ![1] = \text{"Writer_Loop"}] \\
& \wedge \text{UNCHANGED } \langle cur, write, saved_read \rangle \\
\\
writer & \triangleq Writer_Loop \vee Write_Acquire \vee Update \vee Write_Release \\
\\
Read_Acquire(self) & \triangleq \wedge pc[self] = \text{"Read_Acquire"} \\
& \wedge lock = 0 \\
& \wedge lock' = 1 \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Read"}] \\
& \wedge \text{UNCHANGED } \langle cur, write, saved_read \rangle \\
\\
Read(self) & \triangleq \wedge pc[self] = \text{"Read"} \\
& \wedge saved_read' = [saved_read \text{ EXCEPT } ![self] = cur] \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Check"}] \\
& \wedge \text{UNCHANGED } \langle cur, lock, write \rangle \\
\\
Check(self) & \triangleq \wedge pc[self] = \text{"Check"} \\
& \wedge Assert(saved_read[self] = cur, \\
& \quad \text{"Failure of assertion at line 32, column 5."}) \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Read_Release"}]
\end{aligned}$$

$$\begin{aligned}
& \wedge \text{UNCHANGED } \langle cur, lock, write, saved_read \rangle \\
Read_Release(self) & \triangleq \wedge pc[self] = \text{"Read_Release"} \\
& \wedge lock' = 0 \\
& \wedge pc' = [pc \text{ EXCEPT } ![self] = \text{"Done"}] \\
& \wedge \text{UNCHANGED } \langle cur, write, saved_read \rangle \\
reader(self) & \triangleq Read_Acquire(self) \vee Read(self) \vee Check(self) \\
& \vee Read_Release(self) \\
\\
& \text{Allow infinite stuttering to prevent deadlock on termination.} \\
Terminating & \triangleq \wedge \forall self \in ProcSet : pc[self] = \text{"Done"} \\
& \wedge \text{UNCHANGED } vars \\
\\
Next & \triangleq writer \\
& \vee (\exists self \in 2 \dots (NumReaders + 1) : reader(self)) \\
& \vee Terminating \\
\\
Spec & \triangleq Init \wedge \Box [Next]_{vars} \\
\\
Termination & \triangleq \Diamond (\forall self \in ProcSet : pc[self] = \text{"Done"}) \\
\\
& \text{END TRANSLATION}
\end{aligned}$$
