

## **Key Specifications**

## **Key Features**

- 64-bit CPU
- High-performance multi-standard demodulation
- HDR10 processing
- 4K x 2K high-quality graphics processing engine
- 4K x 2K 10-bit@60 Hz HEVC decoding
- 4K x 2K UI
- HDMI 2.0a
- Comprehensive integrated digital television solution
- Security processing feature

## **High-Performance CPU**

- 64-bit quad-core RISC
- Maximum frequency of 1.2 GHz, supporting intelligent applications smoothly
- Independent I-cache, D-cache, and L2 cache
- Integrated multimedia acceleration engine NEON
- Hardware half-precision, single-precision, and double-precision floating-point algorithms

## TS Demultiplexing/PVR

- A maximum of 96 hardware PID channels
- Full-service PVR
- Recording of scrambled and non-scrambled streams

#### Video Decoding

- ITU-T H.265 Main 10 Profile@level 5.1 high-tier (and lower levels), 4K x 2K@60 fps
- MVC, 1080p@60 fps
- MPEG1, 1080p@60 fps
- MPEG2 SP@ML, MP@HL, and 1080p@60 fps
- MPEG4 SP@level 0-3, ASP@level 0-5, GMC, 1080p@60 fps
- MPEG4 short header format (H.263 baseline), 1080p@60 fps
- AVS baseline@level 6.0, AVS+(AVS-P16), and 1080p@60 fps
- VC-1 SP@ML, MP@HL, and AP@level 0-3, 1080p@60 fps
- VP6/8, 1080p@60 fps
- Low-delay decoding
- Multi-channel decoding

## **Image Decoding**

- JPEG hardware decoding, a maximum of 64 megapixels
- Supported formats of 400, 420, 411, 422, 422T, and 444
- MJPEG baseline decoding
- PNG hardware decoding, maximum 64 megapixels
- Gray-scale image, true color image, indexed-color image, gray-scale image with alpha channel data, and true color image with alpha channel data

## Video Encoding

- H.264 BP/MP@level 4.2 video encoding, 1x1080p@30 fps or 2x720p@30 fps encoding
- 1/4 pixel motion estimation, CABAC encoding
- Low-delay encoding
- Encoding of multiple ROIs
- VBR and CBR modes

## 2D Graphics Acceleration

- Hardware acceleration engine, supporting highly efficient
   2D processing
- Data formats of ARGB, CLUT, and AYCbCr
- Copying, filling, pattern filling, resizing, clipping, alpha blending, colorkey, and clip mask
- ROP
- Anti-flicker, gamma correction, and contrast/luminance adjustment
- Programmable scanning mode
- Linked-list operation

#### 3D GPU

- Hexa-core high-performance GPU
- 4K x 2K graphics rendering
- OpenGL ES 2.0/1.1/1.0 and OpenVG 1.1

# **Intermediate-Frequency Demodulation for Analog TV**

- Digital IF demodulation for all analog TV standards worldwide (M/N, B/G/H, D/K, I, L and L-accent standard)
- Configurable low IF input
- No SAW filter needed
- Group delay equalization for all standards

## **Digital Demodulation**

- Tuner low- and intermediate-frequency inputs and embedded 12-bit ADC
- One embedded DVB-C QAM demodulator
  - ITU-T J.83 Annex A/B/C
  - DVB-C 0.7–7 Mbaud symbol rate and correctable carrier frequency deviation range ±700 kHz
- External TS inputs for supporting the output TSs after external demodulation
- One embedded DTMB demodulator
  - All 330 clock modes of the standard DTMB (GB20600-2006)
  - 6 MHz, 7 MHz, and 8 MHz input bandwidth
  - Low- and intermediate-frequency (4–11 MHz) and highand intermediate-frequency (36–37 MHz) inputs
  - Access test specifications GB/T20683, 20686-2011 compliance
  - Gaussian, multipath, and mobile reception performance

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- Phase noise suppression
- Anti-pulse-interference performance
- Superior anti-interference (from the same frequency) performance
- Adaptive spectrum reverse recognition
- Frequency error detecting range broader than [-1.5 MHz, +1.5 MHz]
- Integrated 12-bit high-performance ADC for supporting highly precise sampling
- External TS input

## NTSC/PAL/SECAM Video Demodulation

- NTSC (NTSC-M, NTSC-J, NTSC-4.43), PAL (B, D, G, H, M, N, I, Nc), and SECAM standards
- Automatic video standard detection
- Adaptive 3D comb filter
- 3xCVBS or 1xY/C input

#### **Multi-Format Audio Demodulation**

- SIF demodulation
- NICAM, A2, EIA-J, BTSC, FM, and AM demodulation
- BTSC, mono, stereo, and SAP modes in the EIA-J standard
- NICAM, mono, stereo, and dual modes in the A2 standard
- Automatic detection of the sound system and mode

## **Audio and Audio Effect Processing**

- Conversion of the audio sampling rate
- Volume, equalization, mute control
- Virtual stereo/surround sound and bass enhancement
- Dialog enhancement and intelligent volume
- Sound processing option such as SRS
- Remote pick-up for the microphone array<sup>option</sup>

### Audio Encoding/Decoding

- Audio decoding formats
  - Dolby Digital, Dolby Digital Plus, Dolby TrueHD
  - DTS, DTSHD
  - MPEG L1/L2
  - MP3
  - AAC\_LC, HE\_AAC, HE\_AACV2
  - LPCM
  - APE
  - FLAC
  - OggVorbis
  - AMRNB
  - AMRWB
  - G.711 (u/a)
- AAC audio encoding format

# Professional HiSilicon Graphics Engines (Hi-Imprex V Engines)

- Hi-HDR II processing engine that supports HDR 10 processing
- Hi-Imprex V scaling engine
  - High-order multi-phase filter with programmable coefficients
  - Various scaling modes including the non-linear scaling

mode

- - Pre-emphasis for graphics scaling and de-ring
- Hi-Imprex V video processing engine
  - MC interlaced or progressive conversion processing
  - Automatic detection and restoration in 3:2, 2:2, or M: N film mode
  - MC noise reduction for 4K x 2K videos including network videos
  - MPEG noise reduction for 4K x 2K videos, de-blocking, and mosquito noise reduction
  - Global motion detection and scene change detection for 4K x 2K videos
  - -Color coring
- Hi-Imprex V image enhancement engine
  - 3D adaptive sharpening for the videos including 4K x 2K videos, and enhancement and shoot control for different directions and frequencies
  - LTI and CTI
  - 3D adaptive color management such as specified color management and automatic color copy
  - Wide color gamut processing
  - Dynamic contrast enhancement such as adaptive contrast adjustment and color compensation based on luminance variance
  - Blue level expansion
- Hi-SuperClear V processing, edge smoothing, and edge enhancement
- Programmable 12-bit gamma look-up table
- Automatic 3D format detection
- 2D-to-3D processing
- Local dimming

## Security Processing Option

- Advanced security
- TEE and SVP
- AES, DES, and 3DES data encryption and decryption
- Hardware hash algorithm
- Content protection for USB devices
- Downloadable CA<sup>option</sup>

#### Audio/Video Interfaces

- Audio interfaces
  - One I<sup>2</sup>S input, two I<sup>2</sup>S outputs, and one SPDIF output
  - One HDMI ARC channel
  - Three stereo inputs and two MIC inputs
  - Three stereo outputs
- YPbPr/RGB interface
  - Two analog channels, at most 1080p
  - SoG
  - Automatic format and mode detection
  - Position and phase adjustment for the RGB channel
- Cable online detection for analog video channels
- HDMI interfaces
  - Three HDMI input interfaces (one supports HDMI 2.0a, one supports MHL 2.0/HDMI 1.4, and the other one supports HDMI 1.4/ARC)

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- 4K x 2K@60 Hz inputs
- Rapid port switching
- CEC
- HDCP 2.2/1.3/1.1
- 8-lane 1/2 partition VbyOne outputs
- One CVBS output

## **Memory Control Interfaces**

- DDR3/DDR3L interface
  - Maximum 2 GB capacity
  - Maximum 64-bit interface
  - Maximum 1.6 Gbit/s frequency
- SPI flash interface
  - 1-, 2-, or 4-bit flash memory
  - Maximum capacity of 32 MB
- eMMC 5.0 interface

## **Peripheral Interfaces**

- Three USB 2.0 host ports
- One USB 3.0 host port
- One SDIO 3.0 interface, supporting 3.3 V component

- One 10 Mbit/s or 100 Mbit/s adaptive Ethernet port
- One CI/CI+
- One IR receiver
- Four keypad interfaces
- Multiple I<sup>2</sup>C interfaces
- Three UART interfaces
- Multiple GPIO interfaces
- Multiple PWM interfaces
- Integrated POR module

#### **Others**

- 2-layer PCB
- Various boot modes
- Boot program download and execution over a serial port or USB port
- Integrated and dedicated standby processor, supporting various low-power modes
- Low-power design using the technologies such as AVS and DVFS

## **Acronyms and Abbreviations**

3DES triple data encryption standard ADC analog-to-digital converter AES advanced encryption standard

ARC audio return channel
AVS adaptive voltage scaling

BER bit error rate

CABAC context-based adaptive binary arithmetic coding

CBR constant bit rate

CEC consumer electronics control

CI common interface

CTI chroma transient improvement
CVBS composite video broadcast signal
DES data encryption standard

DES data encryption standard DRM digital rights management

DTMB digital terrestrial multimedia broadcasting
DVFS dynamic voltage frequency scaling

ECC error correcting code
eMMC embedded multimedia card
GPIO general-purpose input/output
GPU graphics processing unit

HDCP high-bandwidth digital content protection HDMI high-definition multimedia interface

HDR high dynamic range

 $\begin{array}{ll} \mbox{HEVC} & \mbox{high efficiency video coding} \\ \mbox{I$^2$C} & \mbox{inter-integrated circuit} \end{array}$ 

 $\begin{array}{ll} IR & infrared \\ I^2S & inter-IC \ sound \end{array}$ 

LTI luma transient improvement LVDS low-voltage differential signaling

MC motion compensation

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MHL mobile high-definition link

MLC multi-level cell
OSD on-screen display
PCB printed circuit board
POR power-on reset

PVR personal video recorder PWM pulse-width modulation

QAM quadrature amplitude modulation RISC reduced instruction set computing

ROI region of interest
ROP raster of operation
SDIO secure digital input/output
SIF sound intermediate frequency

SLC single-level cell SoG sync on green

SPDIF Sony/Philips digital interface SPI serial peripheral interface

SVP secure video path

TEE Trusted Execution Environment

TS transport stream

UART universal asynchronous receiver transmitter

VBR variable bit rate

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