

The background of the entire image is a dark blue field filled with a pattern of red dots. These dots are arranged in a way that they form a large, stylized arch or bridge shape in the upper half of the image, with the density of the dots being higher in the center of the arch and tapering off towards the edges. The dots are of varying sizes, creating a textured, pixelated effect.

HUST

TRƯỜNG ĐẠI HỌC BÁCH KHOA HÀ NỘI
HANOI UNIVERSITY OF SCIENCE AND TECHNOLOGY

ONE LOVE. ONE FUTURE.

Thông tin chung

- Tên học phần: **Nhập môn kỹ thuật truyền thông**
- Mã học phần: **IT4593E**
- Khối lượng: **2 TC (2-1-0-4)**
- Lý thuyết và bài tập: **10 buổi lý thuyết, 5 buổi bài tập**
- Đánh giá học phần:
 - 30% QT (kiểm tra + bài tập/project + chuyên cần-quiz)**
 - 70% CK (trắc nghiệm + tự luận)**
- Tài liệu tham khảo:
 - Lecture slides
 - Lecture notes
 - Textbooks, ví dụ ***Communication Systems Engineering***, 2nd Edition, by John G. Proakis Masoud Salehi
 - Internet

Part 2: Digital Modulations
Lec 11: 4-PSK and m-PSK

Quadrature modulation

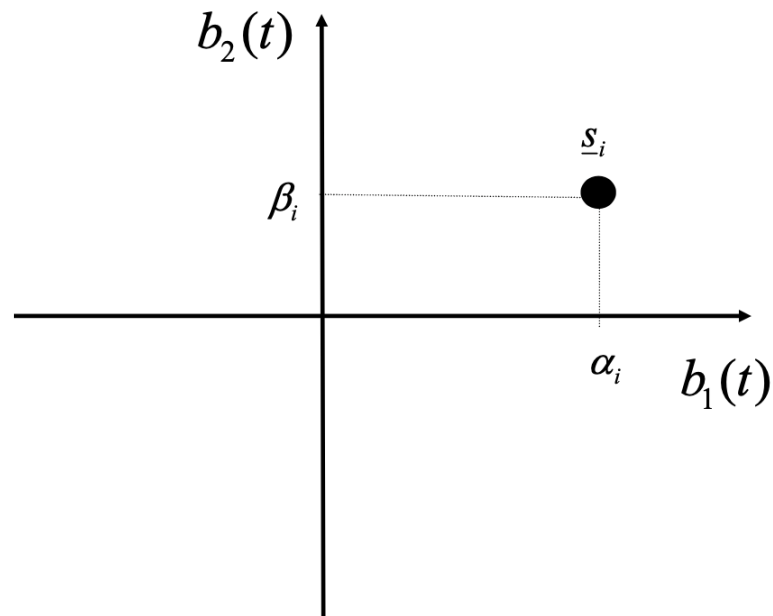
- Consider a 2-D constellation, suppose that basis signals = cosine and sine

$$b_1(t) = p(t) \cos(2\pi f_0 t)$$

$$b_2(t) = p(t) \sin(2\pi f_0 t)$$

- Each constellation symbol corresponds to a vector with two real components

$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}$$

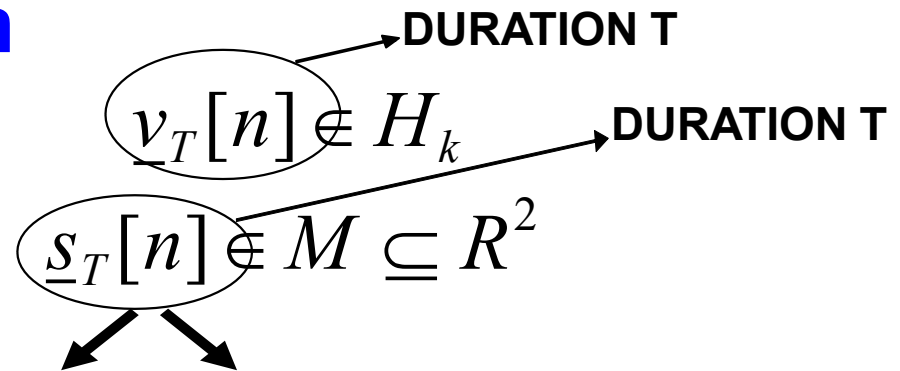


Quadrature modulation

Binary information sequence

Symbol sequence

Transmitted signal



$$\alpha[n] \in R$$

$$\beta[n] \in R$$

DURATION T

$$s(t) = \sum_n \alpha[n] b_1(t - nT) + \sum_n \beta[n] b_2(t - nT) = a(t) + b(t)$$

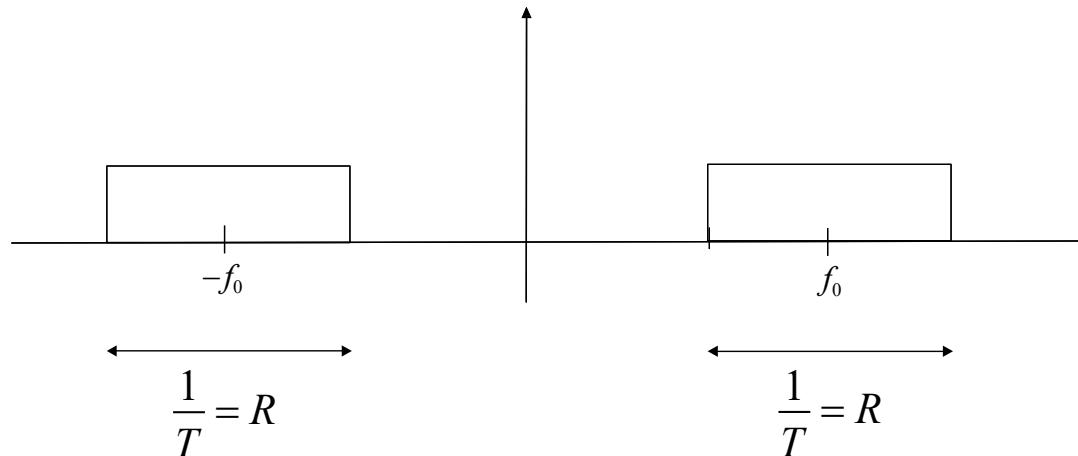
Quadrature modulation

Spectrum of $a(t)$:

$$a(t) = \sum_n \alpha[n] b_1(t - nT) = \left[\sum_n \alpha[n] p(t - nT) \right] \cos(2\pi f_0 t)$$


$$G_a = x \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad x \in R$$

when $p(t)$ = ideal low pass filter

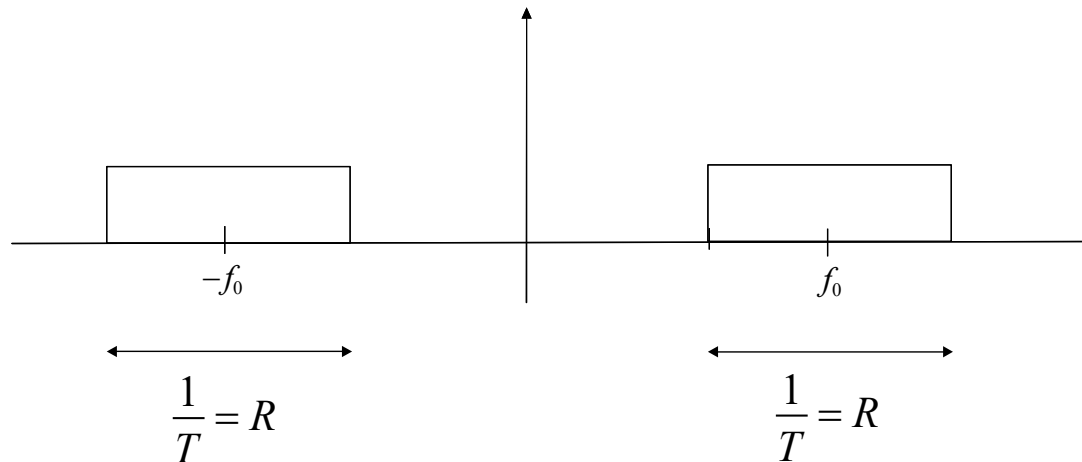


Quadrature modulation

Spectrum of $b(t)$:


$$b(t) = \sum_n \beta[n] b_1(t - nT) = \left[\sum_n \beta[n] p(t - nT) \right] \sin(2\pi f_0 t)$$
$$G_b = y \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad y \in R$$

when $p(t)$ = ideal low pass filter



Quadrature modulation

$$s(t) = a(t) + b(t)$$

It can be proved that

$$G_s(f) = G_a(f) + G_b(f)$$

Quadrature modulation

$$s(t) = a(t) + b(t)$$

$$G_s = G_a + G_b$$

$$G_a = x \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad x \in R$$

$$G_b = y \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad y \in R$$

$$G_s = z \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$

G_a and G_b have the same shape and live on the same frequencies.

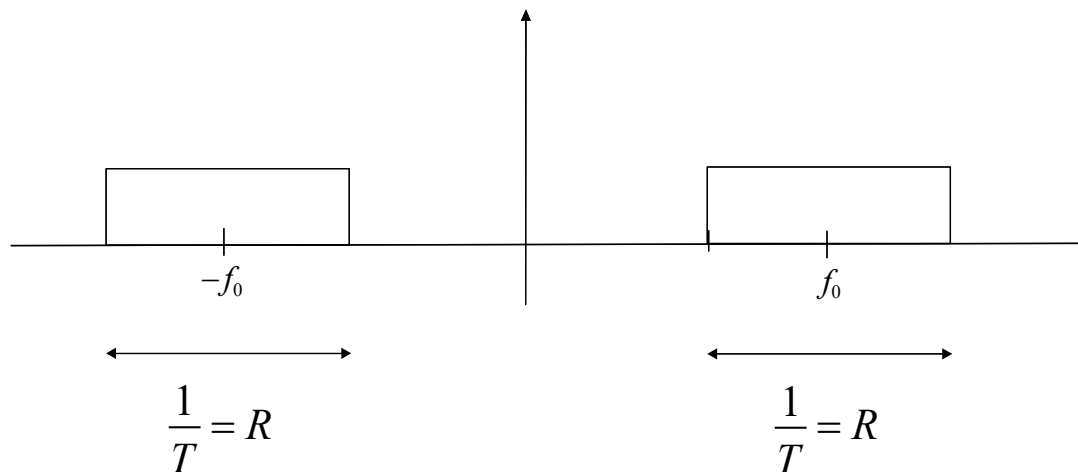
This is also the case for G_s .

The spectrum of $s(t)$ only depends on $|P(f)|^2$.

Quadrature modulation

Example when $p(t)$ = ideal low pass filter

$$G_s = z \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$



I/Q component

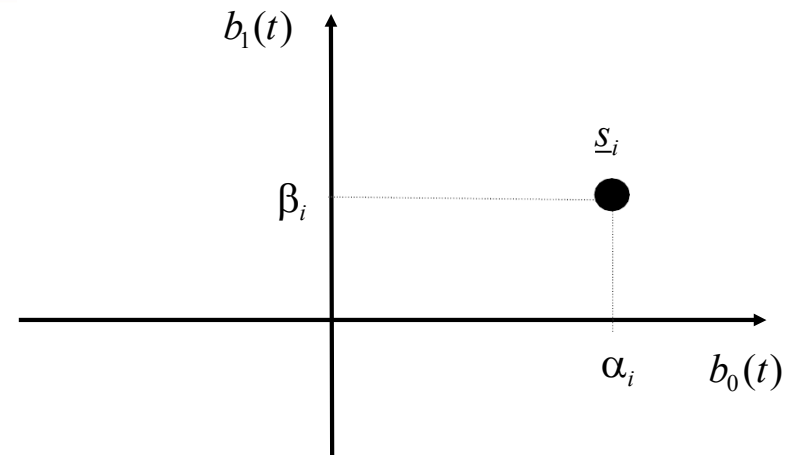
Given a quadrature modulation,
let us consider its transmitted waveform:

$$s(t) = a(t) + b(t) =$$

$$= \underbrace{\left[\sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[\sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

I component (in phase)

Q component (in quadrature)



Complex envelope

$$s(t) = [i(t)]\cos(2\pi f_0 t) + [q(t)]\sin(2\pi f_0 t)$$

Complex envelope

$$\tilde{s}(t) = i(t) - jq(t)$$

$$i(t) = \sum_n \alpha[n]p(t - nT)$$

$$q(t) = \sum_n \beta[n]p(t - nT)$$

Complex symbol

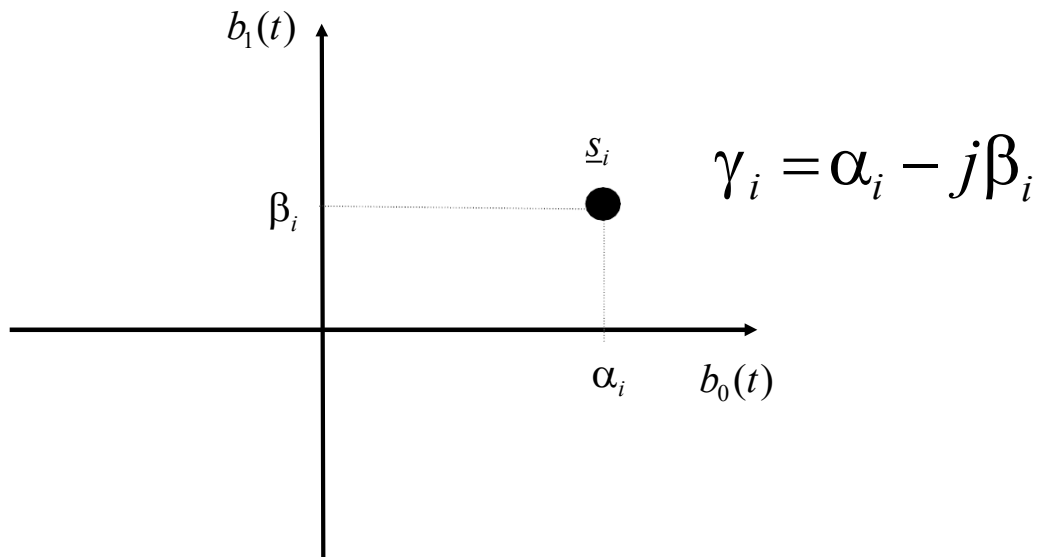
$$\gamma[n] = \alpha[n] - j\beta[n]$$

$$\tilde{s}(t) = \sum_n \gamma[n]p(t - nT)$$

Complex envelope

$$\tilde{s}(t) = \sum_n \gamma[n] p(t - nT)$$

$$\gamma[n] = \alpha[n] - j\beta[n]$$



Quadrature constellation as a set of complex numbers

$$M = \{\gamma_i = \alpha_i - j\beta_i\}_{i=1}^m$$

Analytic signal

$$s(t) = [i(t)] \cos(2\pi f_0 t) + [q(t)] \sin(2\pi f_0 t)$$

$$\tilde{s}(t) = i(t) - jq(t)$$

$$s(t) = \operatorname{Re}[\tilde{s}(t)e^{j2\pi f_0 t}] = \operatorname{Re}[\dot{s}(t)]$$

Analytic signal

$$\dot{s}(t) = \tilde{s}(t)e^{j2\pi f_0 t}$$

$$\dot{s}(t) = \tilde{s}(t)e^{j2\pi f_0 t} = \left[\sum_n \gamma[n]p(t - nT) \right] e^{j2\pi f_0 t}$$

4-PSK: characteristics

1. Band-pass modulation
2. 2D signal set
3. Basis signals $p(t)\cos(2\pi f_0 t)$ and $p(t)\sin(2\pi f_0 t)$
4. Constellation = 4 signals, equidistant on a circle
5. Information associated to the carrier phase

4-PSK: constellation

SIGNAL SET

$$M = \{s_1(t) = Ap(t) \cos(2\pi f_0 t), s_2(t) = Ap(t) \sin(2\pi f_0 t) \\ s_3(t) = -Ap(t) \cos(2\pi f_0 t), s_4(t) = -Ap(t) \sin(2\pi f_0 t)\}$$

If we write

$$M = \left\{ \begin{array}{l} s_1(t) = Ap(t) \cos(2\pi f_0 t), \\ s_2(t) = Ap(t) \sin(2\pi f_0 t) = Ap(t) \cos\left(2\pi f_0 t - \frac{\pi}{2}\right), \\ s_3(t) = -Ap(t) \cos(2\pi f_0 t) = Ap(t) \cos(2\pi f_0 t - \pi), \\ s_4(t) = -Ap(t) \sin(2\pi f_0 t) = Ap(t) \cos\left(2\pi f_0 t - \frac{3\pi}{2}\right) \end{array} \right\}$$

Information associated to the carrier phase

4-PSK: constellation

SIGNAL SET

$$M = \{s_i(t) = Ap(t)\cos(2\pi f_0 t - \varphi_i)\}_{i=1}^4$$

$$\varphi_i = (i-1)\frac{\pi}{2}$$

Vectors

$$b_1(t) = p(t)\cos(2\pi f_0 t)$$

$$b_2(t) = p(t)\sin(2\pi f_0 t)$$

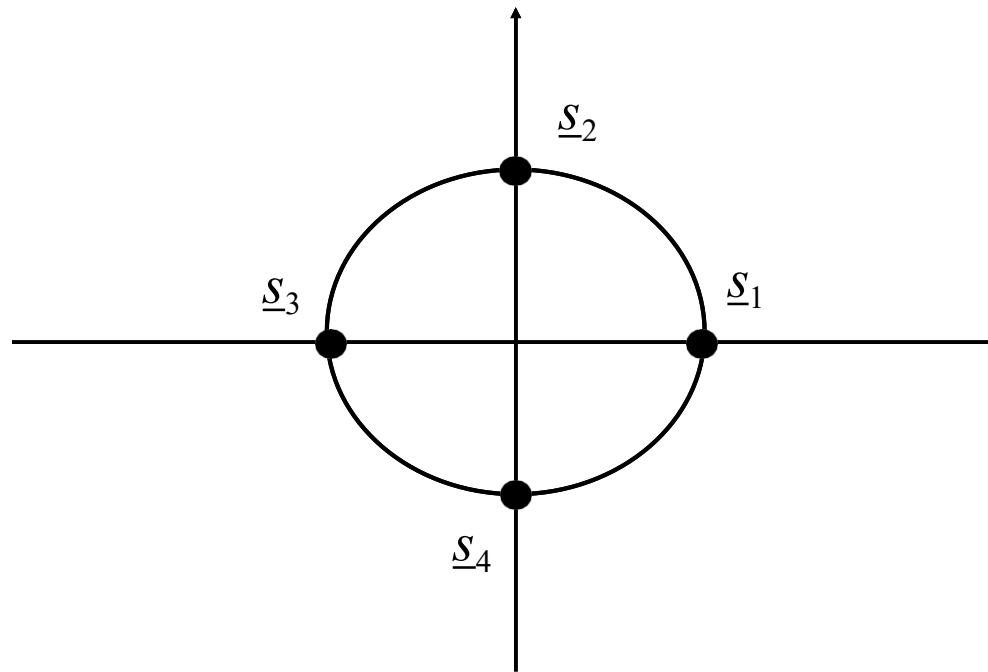
VECTOR SET

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0, A), \underline{s}_3 = (-A, 0), \underline{s}_4 = (0, -A)\} \subseteq R^2$$

4-PSK: constellation

VECTOR SET

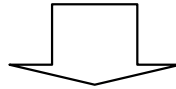
$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0, A), \underline{s}_3 = (-A, 0), \underline{s}_4 = (0, -A)\} \subseteq R^2$$



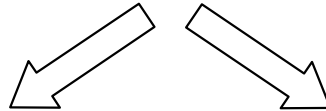
4-PSK: constellation

SIGNAL SET (with arbitrary starting phase)

$$M = \{s_i(t) = Ap(t)\cos(2\pi f_0 t - \varphi_i)\}_{i=1}^4$$
$$\varphi_i = \Phi + (i-1)\frac{\pi}{2}$$



$$s_i(t) = (A\cos\varphi_i)p(t)\cos(2\pi f_0 t) + (A\sin\varphi_i)p(t)\sin(2\pi f_0 t)$$



Vectors

$$b_1(t) = p(t)\cos(2\pi f_0 t)$$

$$b_2(t) = p(t)\sin(2\pi f_0 t)$$

Vector set

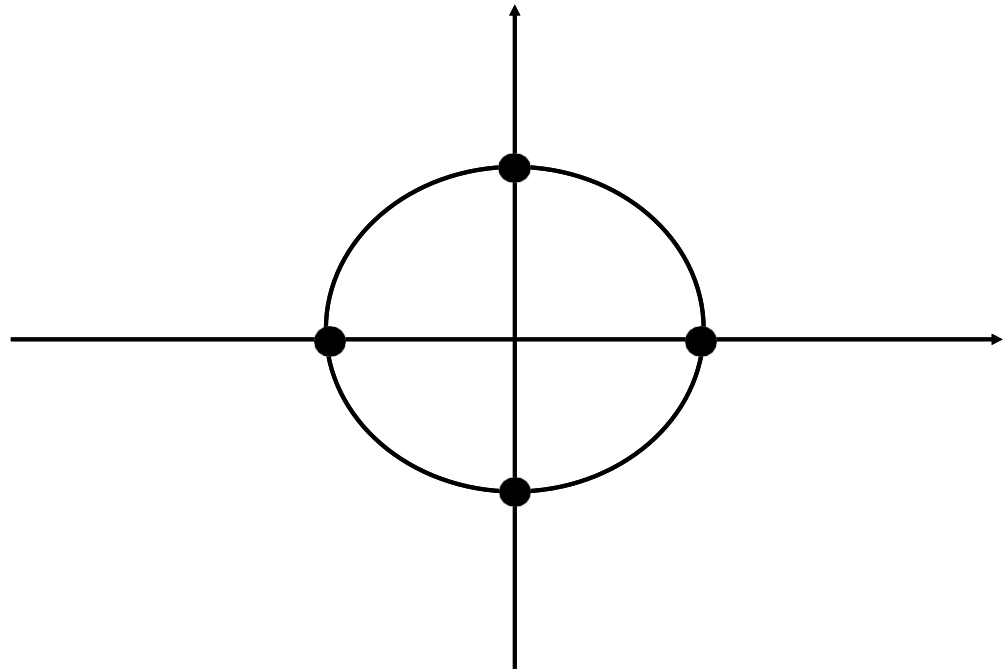
$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^4 \subseteq R^2$$
$$\alpha_i = A\cos\varphi_i$$
$$\beta_i = A\sin\varphi_i$$
$$\varphi_i = \Phi + (i-1)\frac{\pi}{2}$$

4-PSK: constellation

Example: $\Phi = 0$

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0, A), \underline{s}_3 = (-A, 0), \underline{s}_4 = (0, -A)\} \subseteq R^2$$

$$\begin{aligned} M &= \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^4 \subseteq R^2 \\ \alpha_i &= A \cos \varphi_i \\ \beta_i &= A \sin \varphi_i \\ \varphi_i &= (i-1) \frac{\pi}{2} \in \left\{0, \frac{\pi}{2}, \pi, \frac{3\pi}{2}\right\} \end{aligned}$$



4-PSK: constellation

Example: $\Phi = \frac{\pi}{4}$

$$M = \{\underline{s}_1 = (-\alpha, -\alpha), \underline{s}_2 = (+\alpha, -\alpha), \underline{s}_3 = (+\alpha, +\alpha), \underline{s}_4 = (-\alpha, +\alpha)\} \subseteq R^2$$

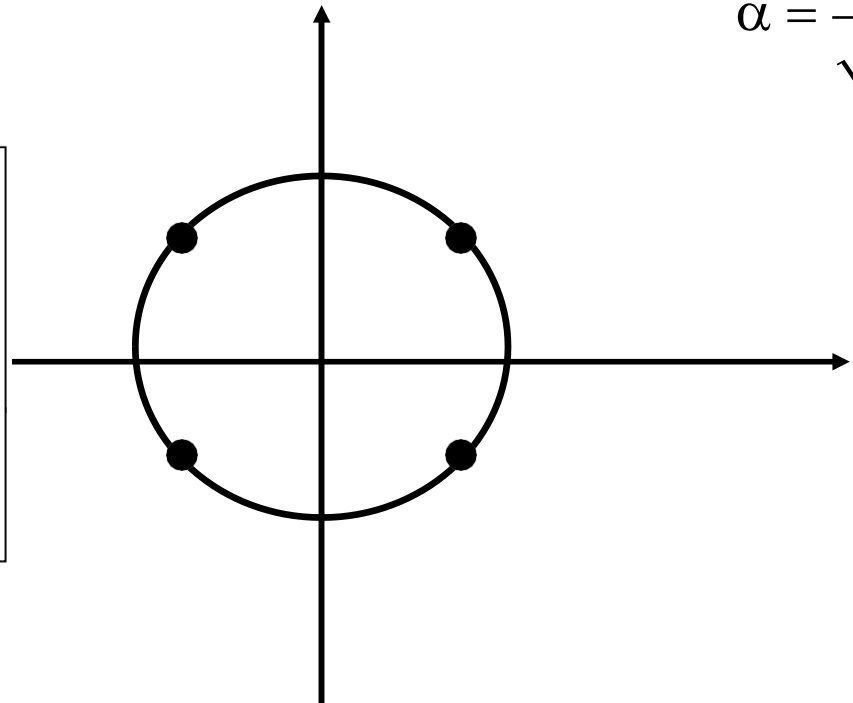
$$\alpha = \frac{A}{\sqrt{2}}$$

$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^4 \subseteq R^2$$

$$\alpha_i = A \cos \varphi_i$$

$$\beta_i = A \sin \varphi_i$$

$$\varphi_i = \frac{\pi}{4} + (i-1) \frac{\pi}{2} \in \left\{ \frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4} \right\}$$



4-PSK: binary labeling

Example of Gray labeling

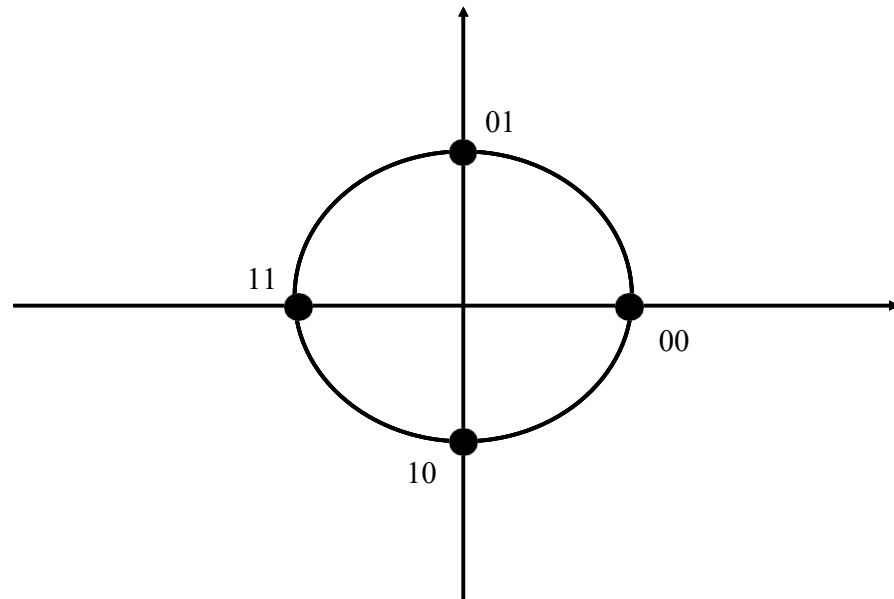
$$e: H_2 \leftrightarrow M$$

$$e(00) = \underline{s}_0$$

$$e(01) = \underline{s}_1$$

$$e(11) = \underline{s}_2$$

$$e(10) = \underline{s}_3$$



4-PSK: transmitted waveform

$$m = 4 \rightarrow k = 2$$

$$T = 2T_b$$

$$R = \frac{R_b}{2}$$

Each symbol has duration T
Each symbol component (α and β) lasts for T second

Transmitted waveform

$$s(t) = \underbrace{\left[\sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[\sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

I component (in phase)

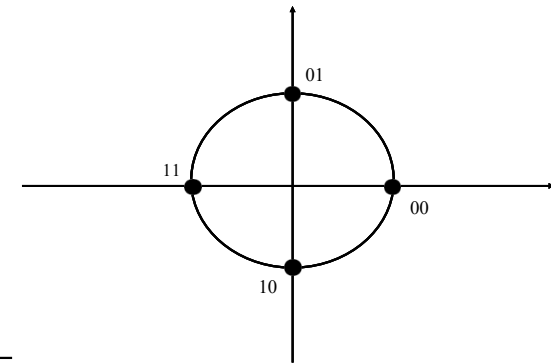
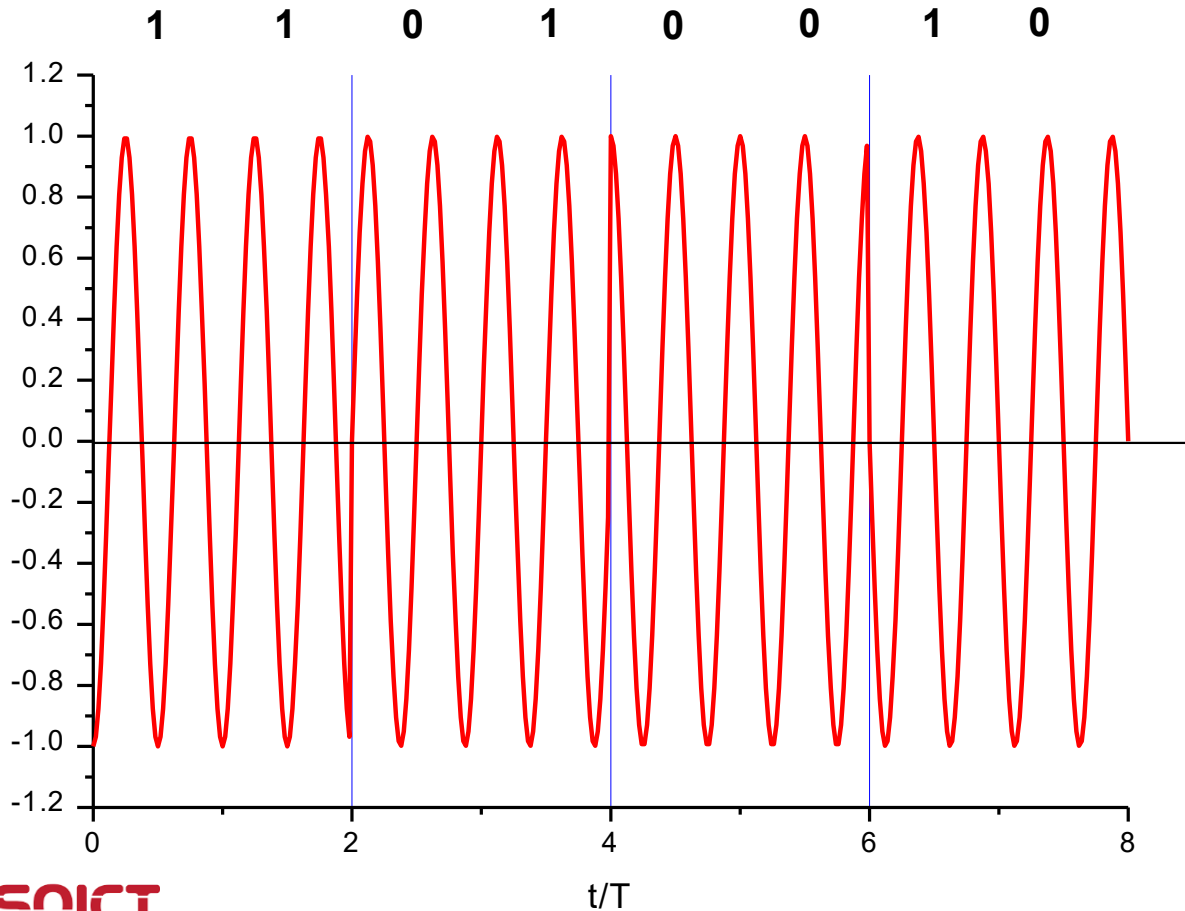
Q component (in quadrature)

4-PSK: transmitted waveform

example for $p(t) = \frac{1}{\sqrt{T}} P_T(t)$

$$f_0 = 2R_b$$

$$\alpha = \sqrt{T}$$



4-PSK: analytic signal

$$s(t) = \underbrace{\left[\sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[\sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

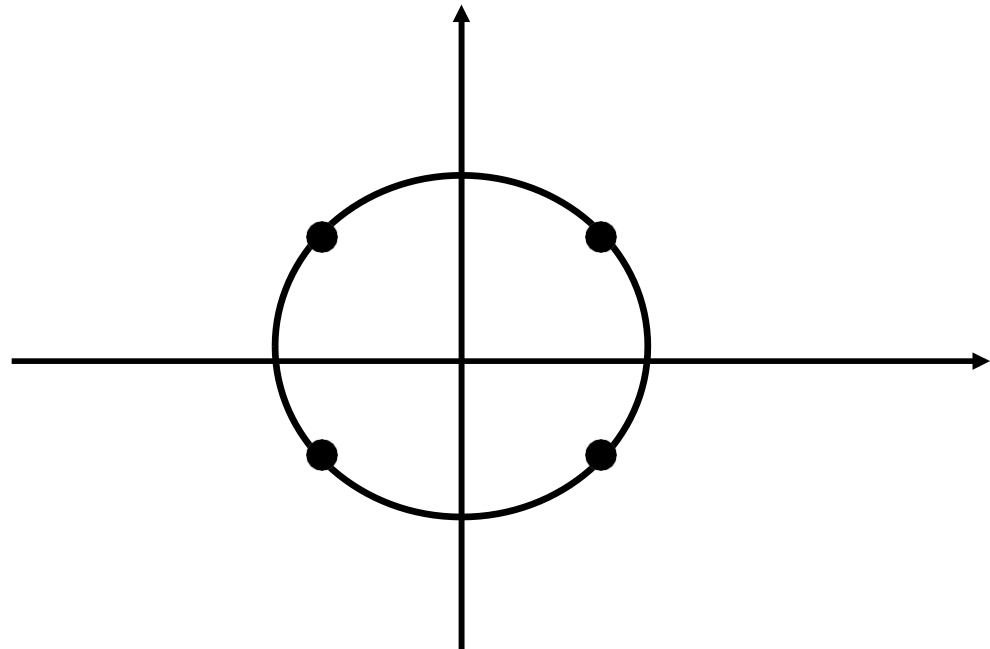
$$s(t) = \operatorname{Re}[\dot{s}(t)] = \operatorname{Re}[\tilde{s}(t)e^{j2\pi f_0 t}]$$

$$\tilde{s}(t) = i(t) - jq(t) = \sum_n \gamma[n] p(t - nT) \quad \gamma[n] = \alpha[n] - j\beta[n]$$

4-PSK: analytic signal

$$\tilde{s}(t) = \sum_n \gamma[n] p(t - nT)$$

$$\gamma[n] = \alpha[n] - j\beta[n]$$



$$M = \{s_1 = (a - ja), s_2 = (-a - ja), s_3 = (-a + ja), s_4 = (a + ja),\}$$

4-PSK: bandwidth and spectral efficiency

Transmitted waveform

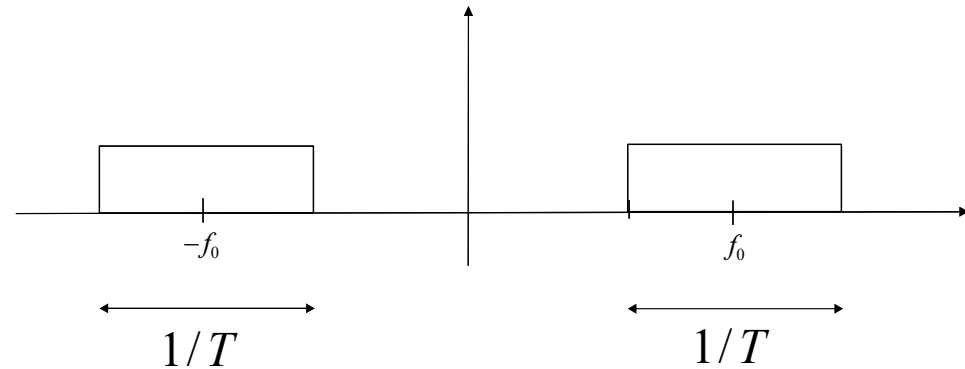
$$s(t) = \left[\sum_n \alpha[n] p(t - nT) \right] \cos(2\pi f_0 t) + \left[\sum_n \beta[n] p(t - nT) \right] \sin(2\pi f_0 t)$$

$$G_s(f) = z \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$

Each symbol $\alpha[n]$ and $\beta[n]$ has time duration $T = 2T_b$

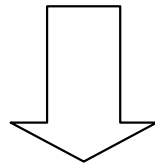
4-PSK: bandwidth and spectral efficiency

Case 1: $p(t)$ = ideal low pass filter



Total bandwidth
(ideal case)

$$B_{id} = R = \frac{R_b}{2}$$

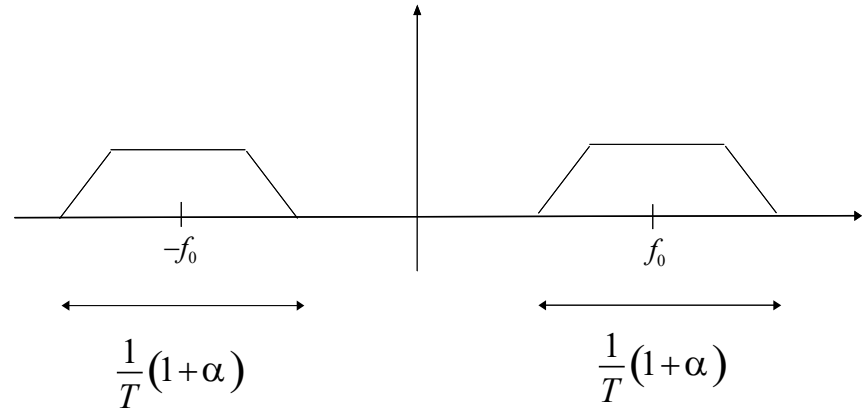


Spectral efficiency
(ideal case)

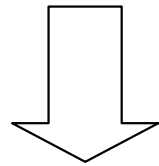
$$\eta_{id} = \frac{R_b}{B_{id}} = 2 \text{ bps / Hz}$$

4-PSK: bandwidth and spectral efficiency

Case 2: $p(t)$ = RRC filter with roll off α



Total bandwidth $B = R(1 + \alpha) = \frac{R_b}{2}(1 + \alpha)$



Spectral efficiency

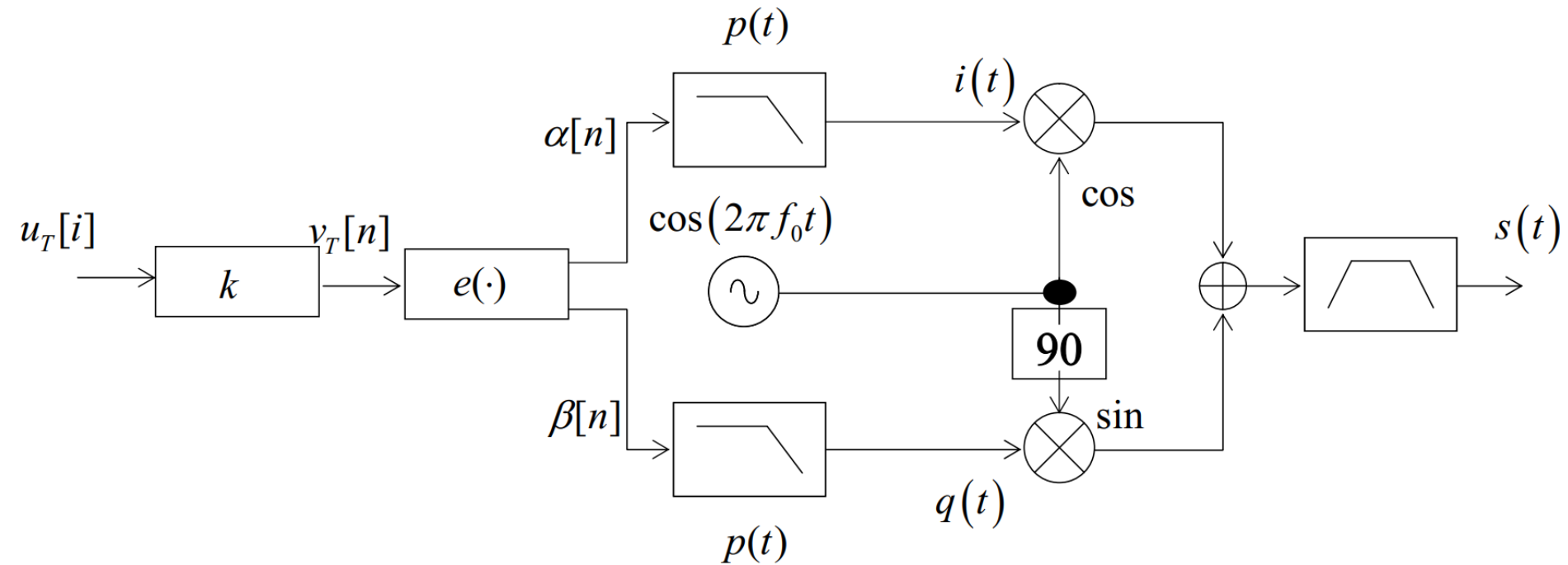
$$\eta = \frac{R_b}{B} = \frac{2}{(1 + \alpha)} \text{ bps / Hz}$$

Exercise

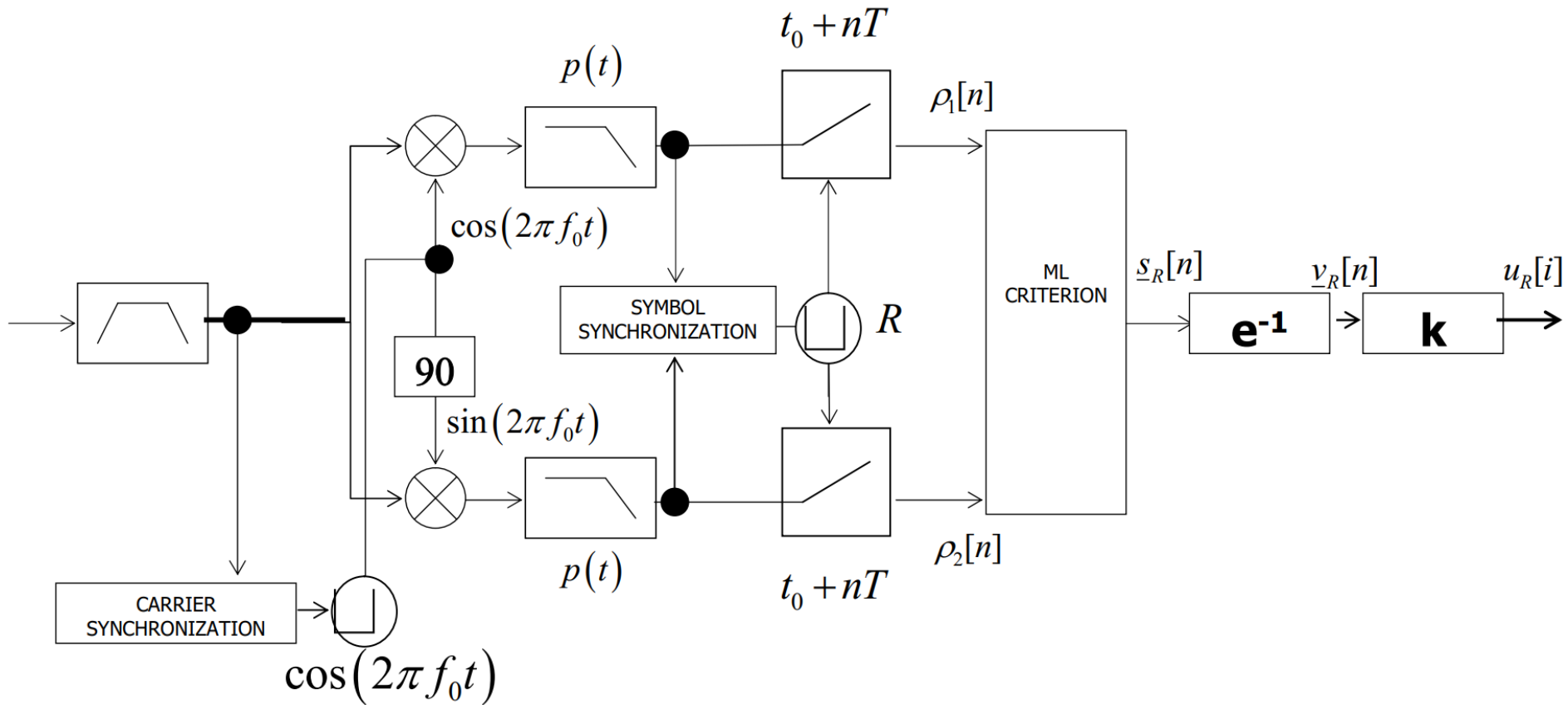
Given a bandpass channel with bandwidth $B = 4000$ Hz, centred around $f_0 = 2$ GHz, compute the maximum bit rate R_b we can transmit over it with a 4-PSK constellation in the two cases:

- Ideal low pass filter
- RRC filter with $\alpha = 0.25$

4-PSK: modulator

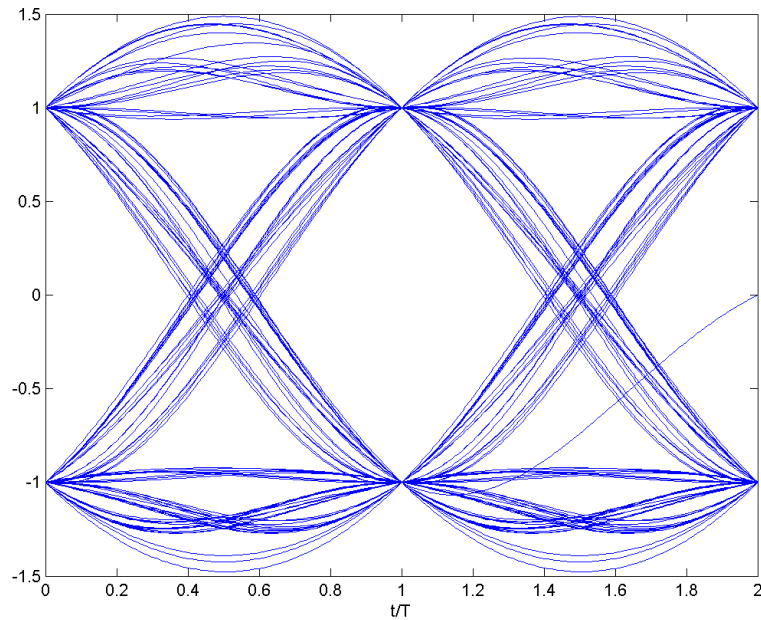


4-PSK: demodulator

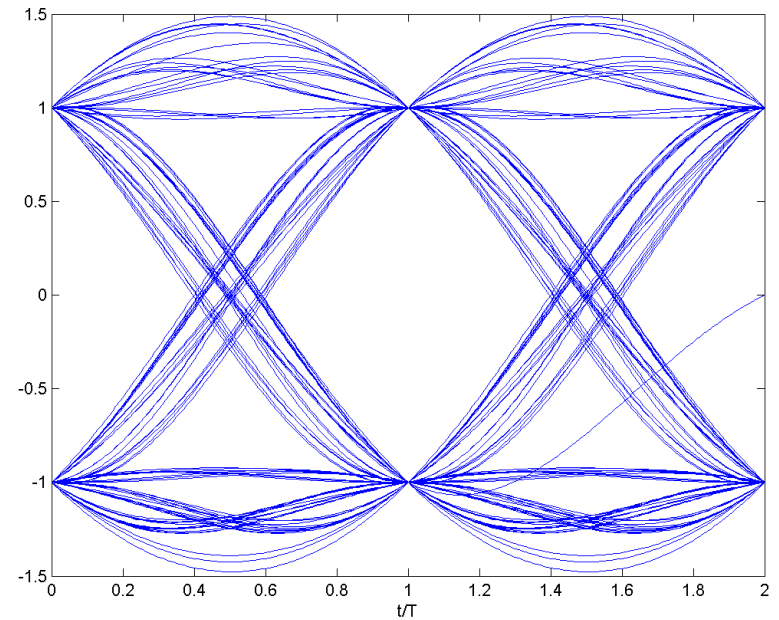


4-PSK: Eye diagram

4-PSK constellation with RRC filter ($\alpha=0.5$)



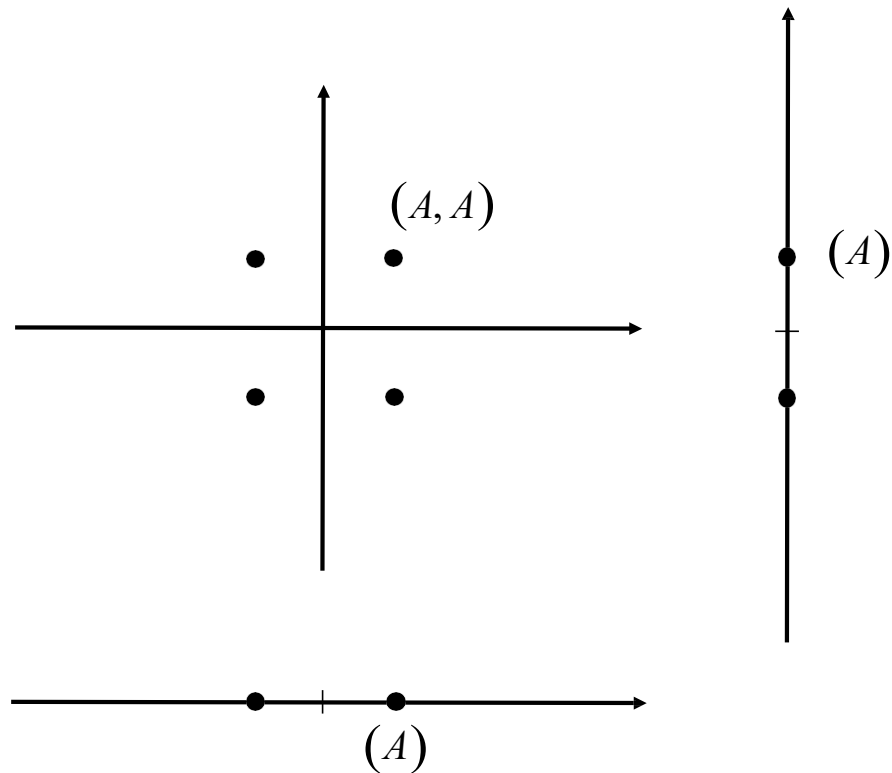
Canale I



Canale Q

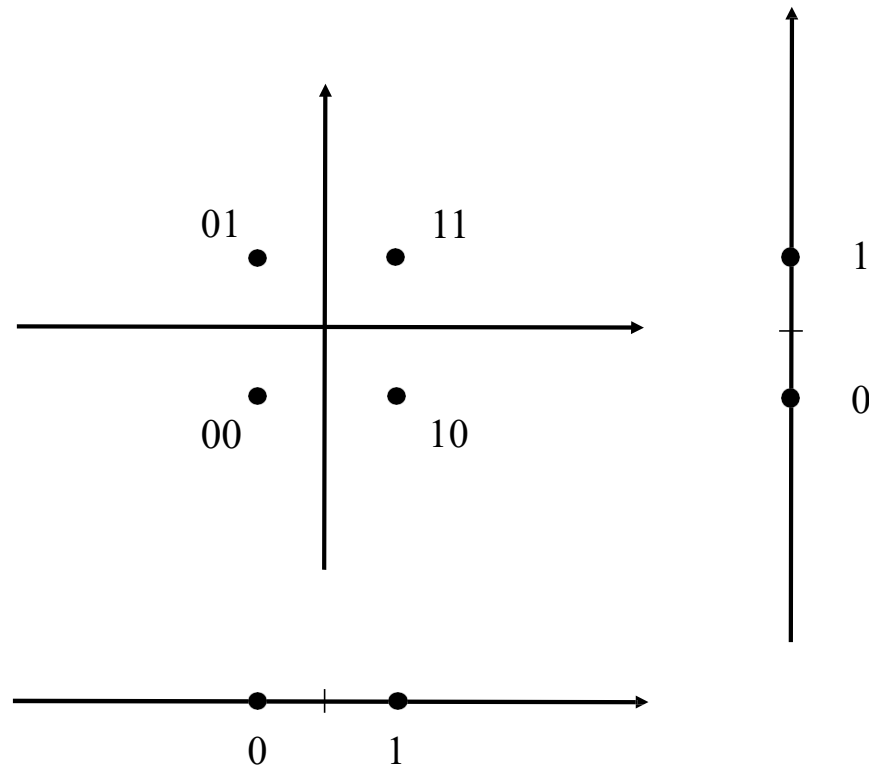
4-PSK: interpretation

The 4-PSK vector set can be viewed as the **Cartesian product** of two 2-PSK constellations



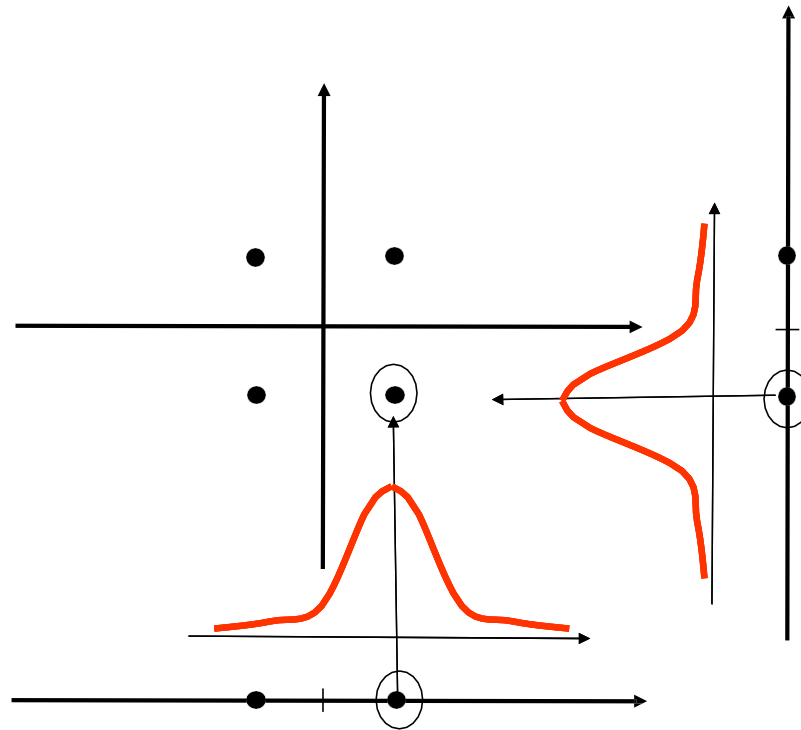
4-PSK: interpretation

This is also true for the binary Gray labeling
(first bit = I component, second bit = Q component)



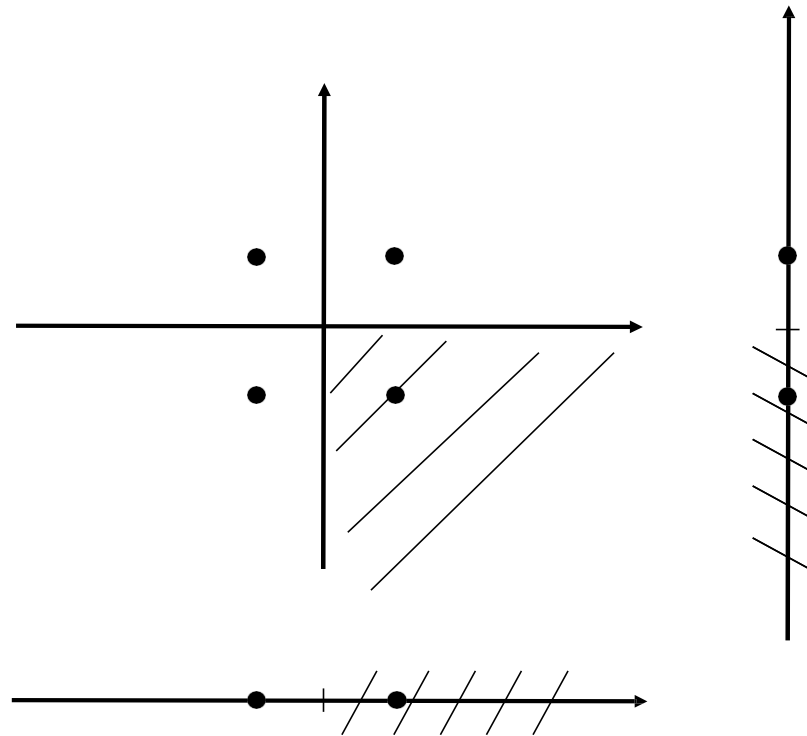
4-PSK: interpretation

The AWGN channel adds two Gaussian components which are statistically independent



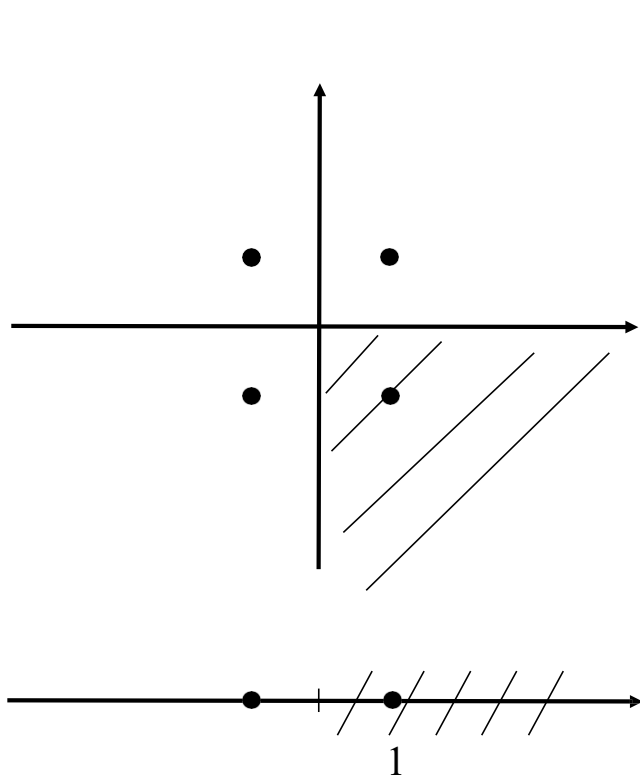
4-PSK: interpretation

The Voronoi regions of 4-PSK signals are the Cartesian product of the Voronoi regions of the constituent 2-PSK constellations



4-PSK: interpretation

The Voronoi regions of 4-PSK signals are the Cartesian product of the Voronoi regions of the constituent 2-PSK constellations



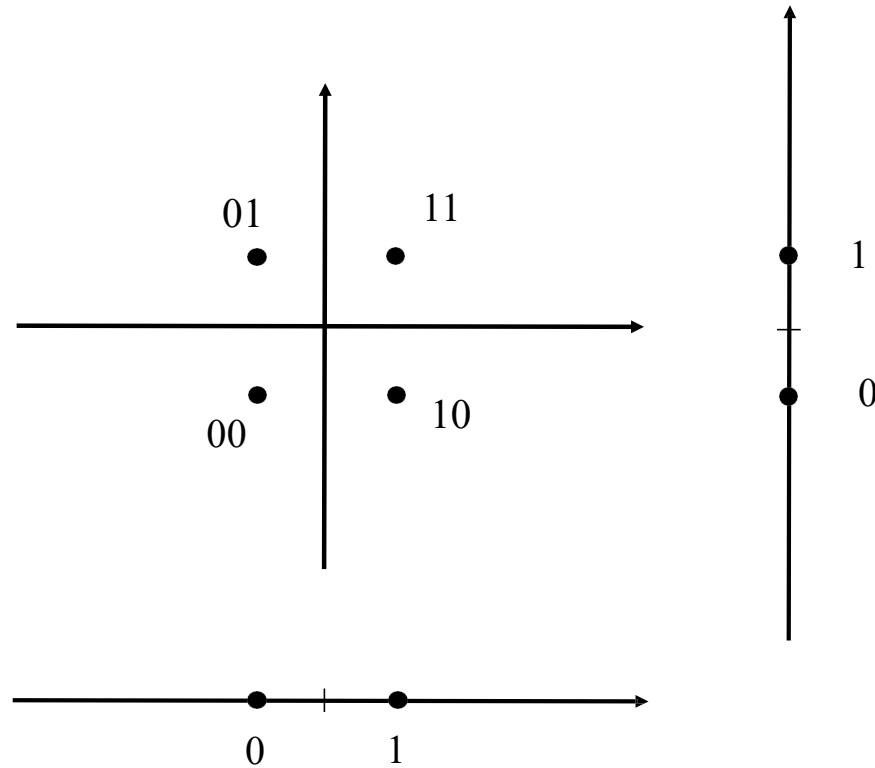
Given the received vector
 $(\rho_1[n], \rho_2[n])$

The sign of the first component
 $\rho_1[n]$ determines the first received
bit

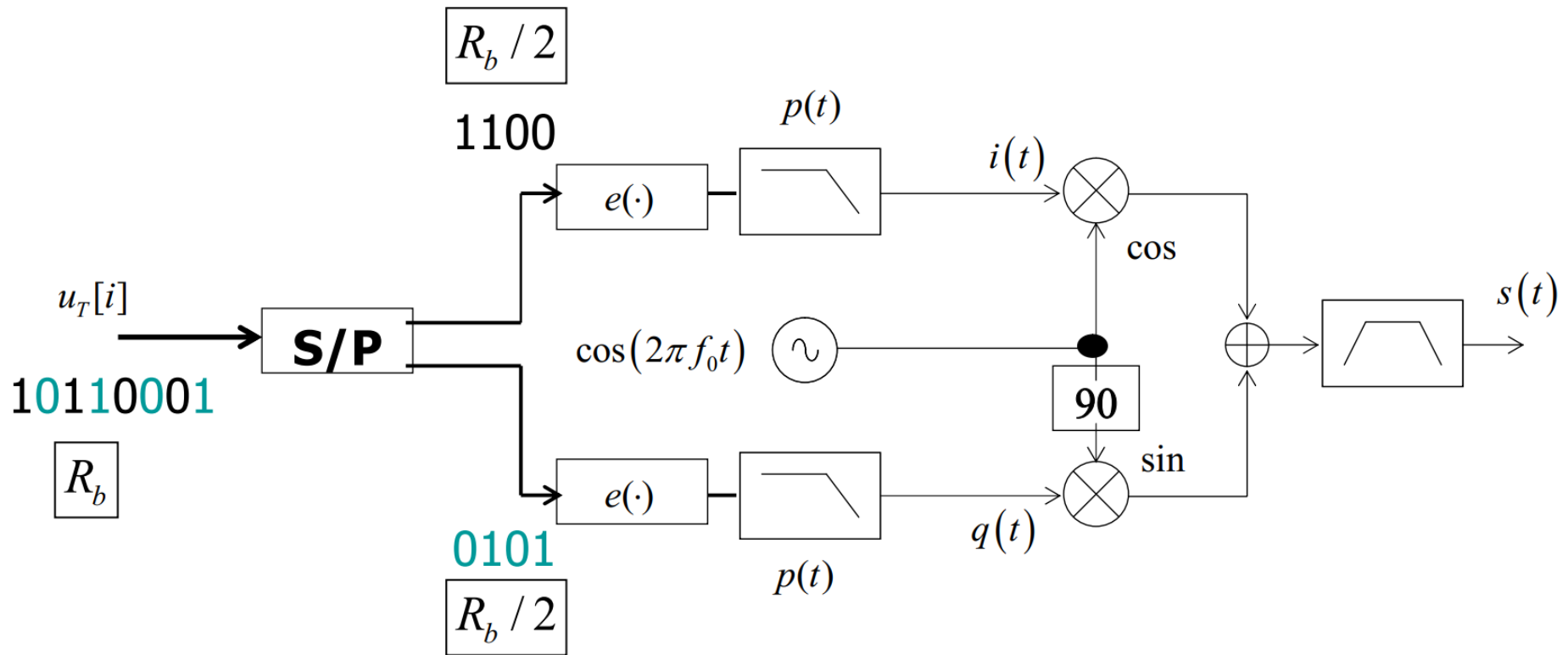
The sign of the second component
 $\rho_2[n]$ determines the second
received bit

4-PSK: interpretation

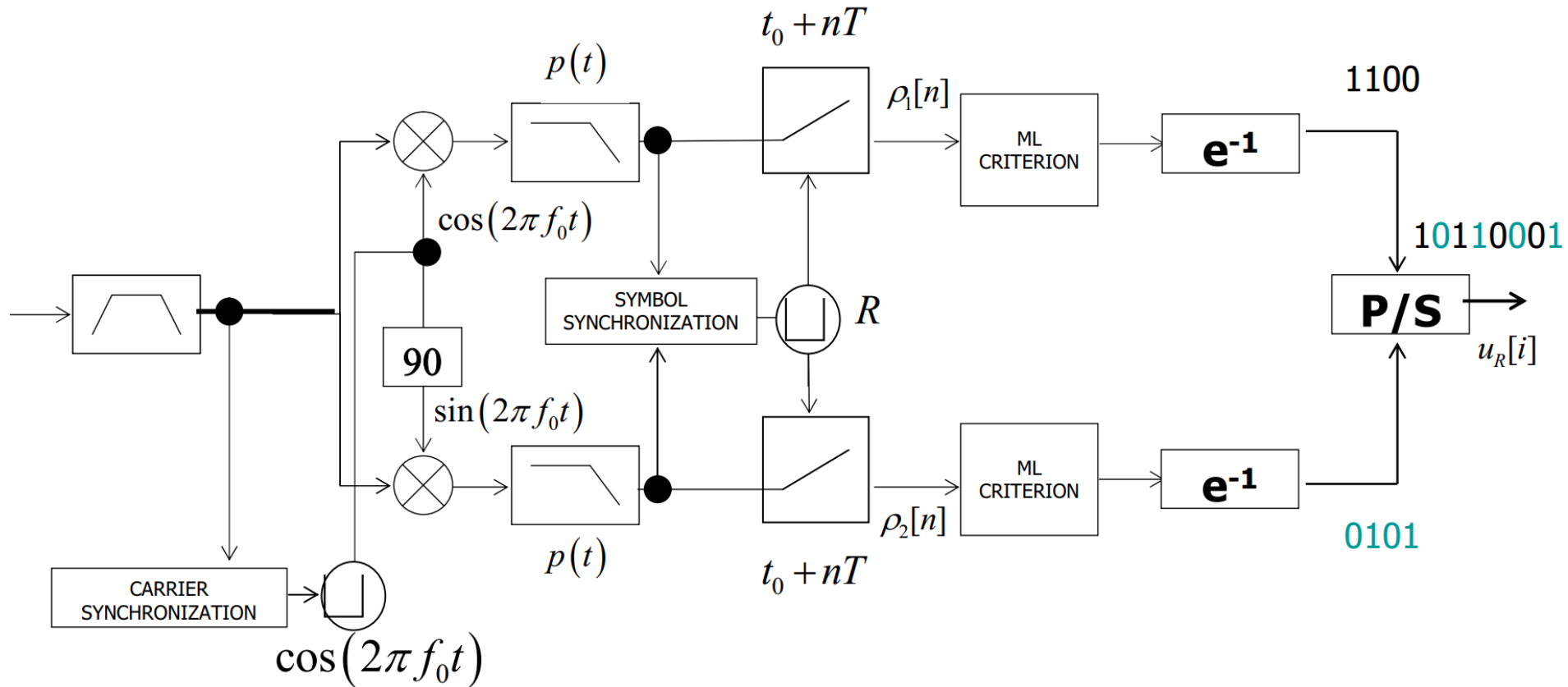
The 4-PSK modulation can be viewed as the Cartesian product of two 2-PSK constellations transmitted over two independent channels



4-PSK: modulator



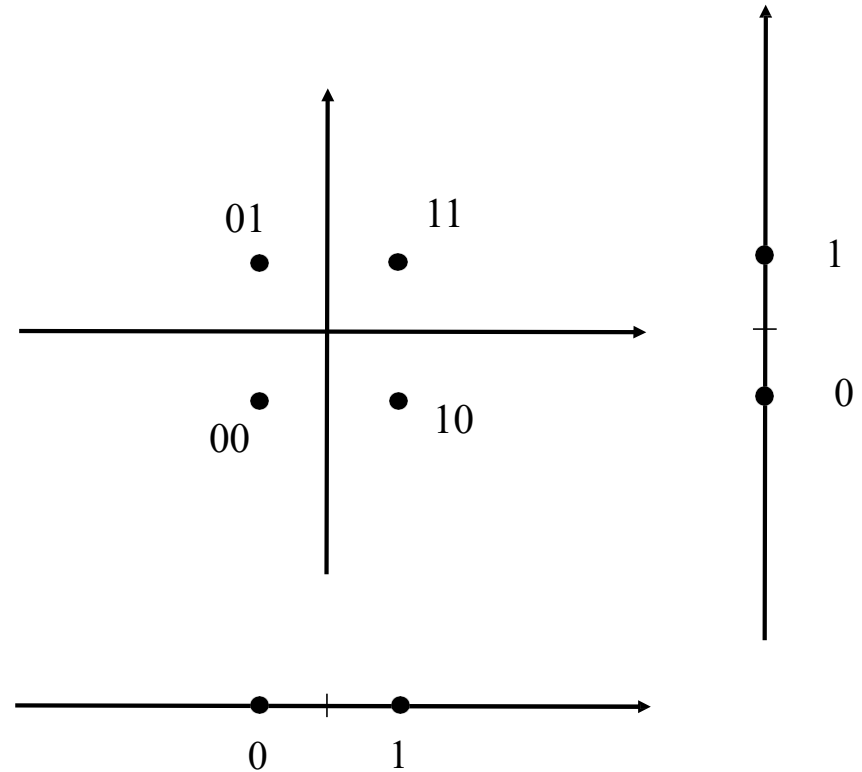
4-PSK: demodulator



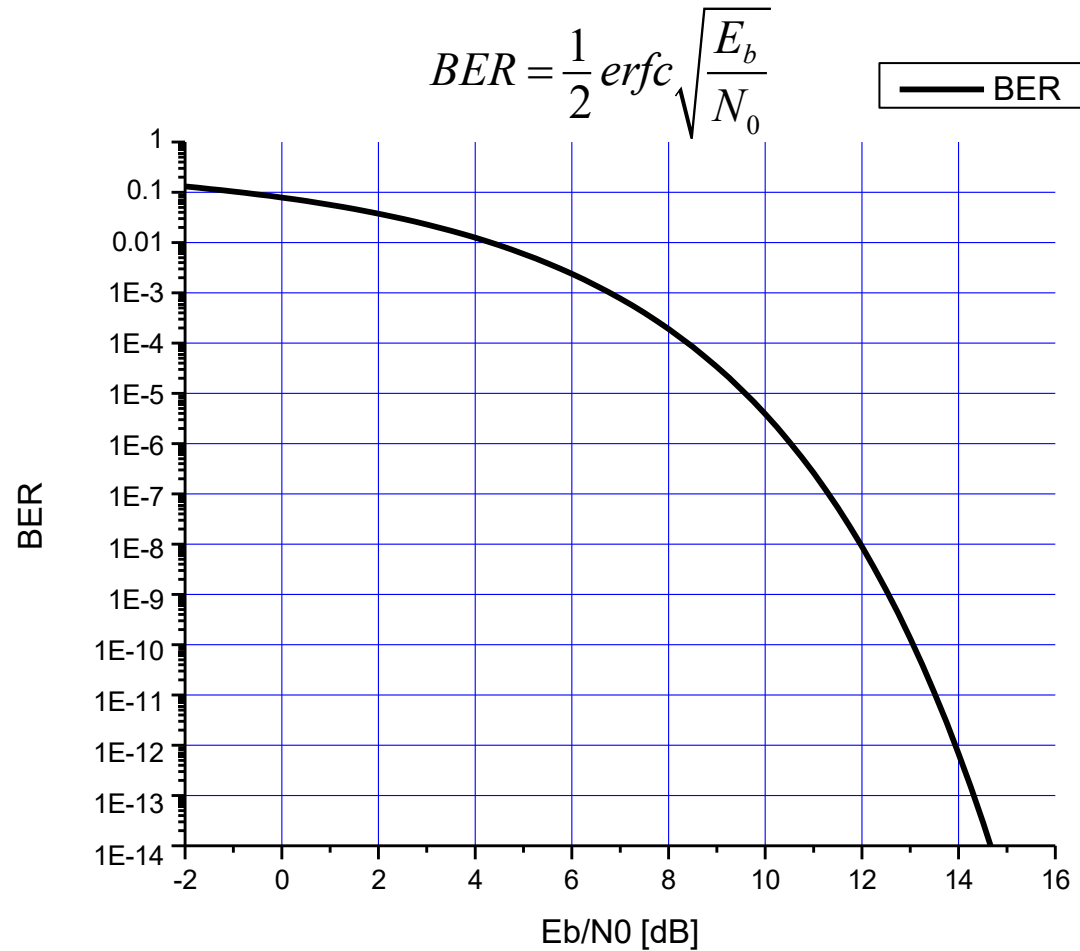
4-PSK: interpretation

The Cartesian product interpretation clarifies why a 4-PSK constellation

1. **Has the same BER performance of a 2-PSK**
2. **Has double spectral efficiency** (two sequences with half bit-rate transmitted on the same frequencies)



4-PSK: error probability



4-PSK: applications

Probably the most used digital modulation

- Satellite links
- Terrestrial radio links (with low spectral efficiency)
- GPS/Galileo
- UMTS
- ...

m-PSK: characteristics

1. Band-pass modulation
2. 2D signal set
3. Basis signals $p(t)\cos(2\pi f_0t)$ & $p(t)\sin(2\pi f_0t)$
4. Costellation = m signals, equidistant on a circle
5. Information associated to the carrier phase

m-PSK: constellation

SIGNAL SET

$$M = \{s_i(t) = Ap(t) \cos(2\pi f_0 t - \varphi_i)\}_{i=1}^m$$

$$\varphi_i = \Phi + (i-1) \frac{2\pi}{m}$$

Information associated to the carrier phase

m-PSK: constellation

$$s_i(t) = Ap(t) \cos(2\pi f_0 t - \varphi_i)$$

$$\varphi_i = \Phi + (i-1) \frac{2\pi}{m}$$

We can write

$$s_i(t) = (A \cos \varphi_i) p(t) \cos(2\pi f_0 t) + (A \sin \varphi_i) p(t) \sin(2\pi f_0 t)$$

Clearly, we have two vectors

$$b_1(t) = p(t) \cos(2\pi f_0 t)$$

$$b_2(t) = p(t) \sin(2\pi f_0 t)$$

m-PSK: constellation

SIGNAL SET

$$M = \{s_i(t) = Ap(t)\cos(2\pi f_0 t - \varphi_i)\}_{i=1}^m \quad \varphi_i = \Phi + (i-1)\frac{2\pi}{m}$$

VECTORS

$$b_1(t) = p(t)\cos(2\pi f_0 t)$$

$$b_2(t) = p(t)\sin(2\pi f_0 t)$$

VECTOR SET

$$M = \{\underline{s}_i = (\alpha_i, \beta_i)\}_{i=1}^m \subseteq R^2$$

$$\alpha_i = A\cos\varphi_i$$

$$\beta_i = A\sin\varphi_i$$

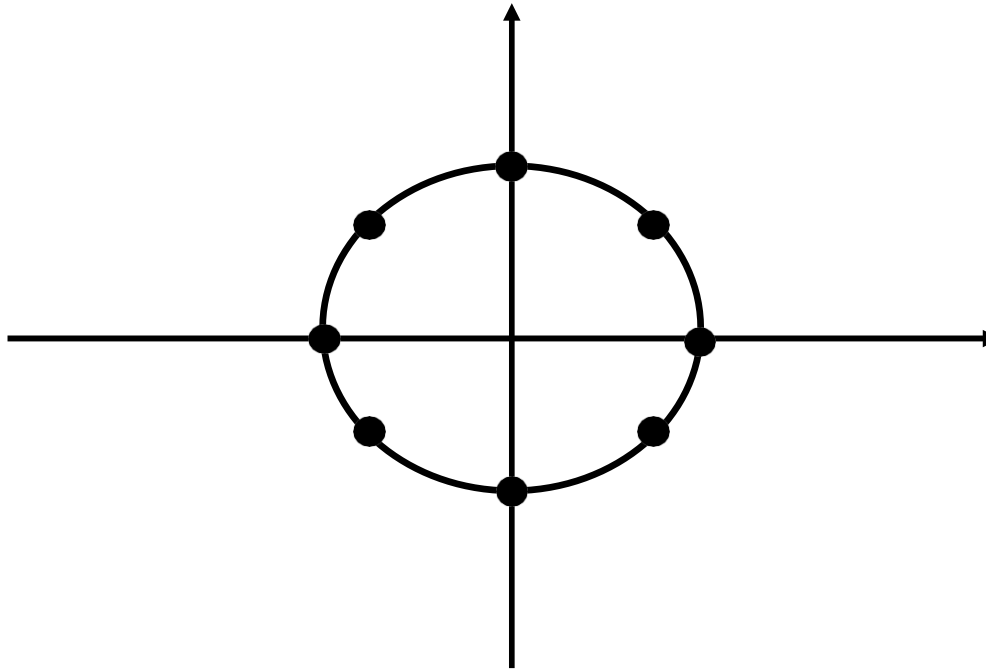
$$\varphi_i = \Phi + (i-1)\frac{2\pi}{m}$$

Example

8-PSK

$\Phi = 0$

$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (A/\sqrt{2}, A/\sqrt{2}), \underline{s}_3 = (0, A), \underline{s}_4 = (-A/\sqrt{2}, A/\sqrt{2}), \\ \underline{s}_5 = (-A, 0), \underline{s}_6 = (-A/\sqrt{2}, -A/\sqrt{2}), \underline{s}_7 = (0, -A), \underline{s}_8 = (A/\sqrt{2}, -A/\sqrt{2})\} \subseteq R^2$$

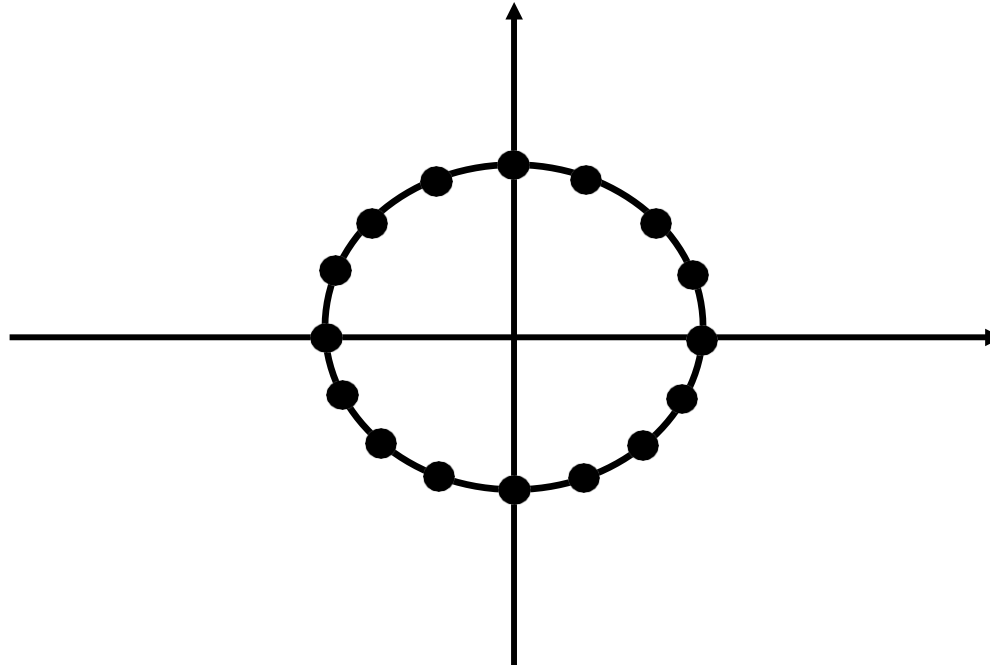


Example

16-PSK

$\Phi = 0$

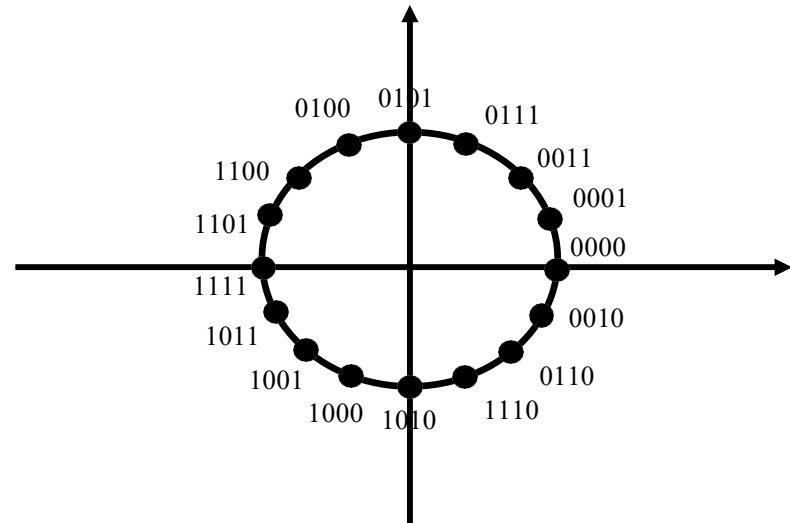
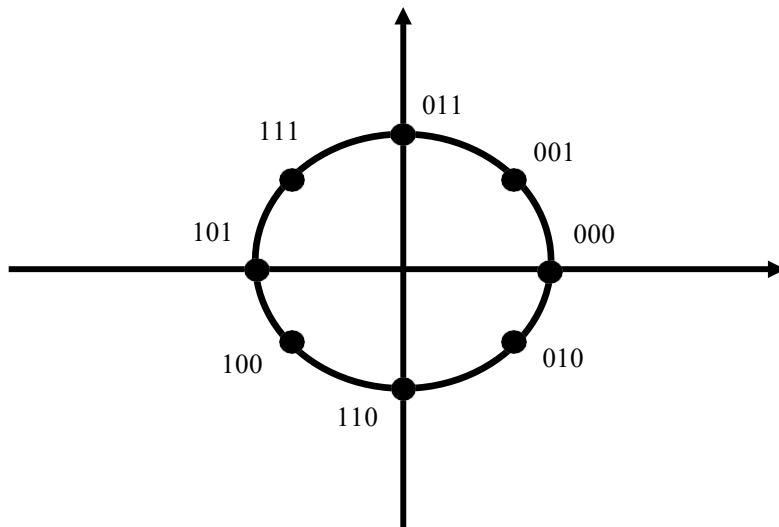
$$M = \{\underline{s}_1 = (A, 0), \underline{s}_2 = (0.924A, 0.383A), \underline{s}_3 = (A/\sqrt{2}, A/\sqrt{2}), \underline{s}_4 = (0.383A, 0.924A), \\ \underline{s}_5 = (0, A), \underline{s}_6 = (-0.383A, 0.924A), \underline{s}_7 = (-A/\sqrt{2}, A/\sqrt{2}), \underline{s}_8 = (-0.924A, 0.383A), \\ \underline{s}_9 = (-A, 0), \underline{s}_{10} = (-0.924A, -0.383A), \underline{s}_{11} = (-A/\sqrt{2}, -A/\sqrt{2}), \underline{s}_{12} = (-0.383A, -0.924A), \\ \underline{s}_{13} = (0, -A), \underline{s}_{14} = (0.383A, -0.924A), \underline{s}_{15} = (A/\sqrt{2}, -A/\sqrt{2}), \underline{s}_{16} = (0.924A, -0.383A)\} \subseteq R^2$$



m-PSK: binary labeling

$$e: H_k \leftrightarrow M$$

It is always possible to build Gray labelings



m-PSK: transmitted waveform

$$k = \log_2 m$$

$$T = kT_b$$

$$R = \frac{R_b}{k}$$

Each symbol has duration T
Each symbol component (α and β) lasts for T second

Transmitted waveform

$$s(t) = \underbrace{\left[\sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[\sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

I component (in phase)

Q component (in quadrature)

m-PSK: analytic signal

$$s(t) = \underbrace{\left[\sum_n \alpha[n] p(t - nT) \right]}_{i(t)} \cos(2\pi f_0 t) + \underbrace{\left[\sum_n \beta[n] p(t - nT) \right]}_{q(t)} \sin(2\pi f_0 t)$$

$$s(t) = \operatorname{Re}[\dot{s}(t)] = \operatorname{Re}[\tilde{s}(t)e^{j2\pi f_0 t}]$$

$$\tilde{s}(t) = i(t) - jq(t) = \sum_n \gamma[n] p(t - nT)$$

$$\gamma[n] = \alpha[n] - j\beta[n]$$

m-PSK: bandwidth and spectral efficiency

Transmitted waveform

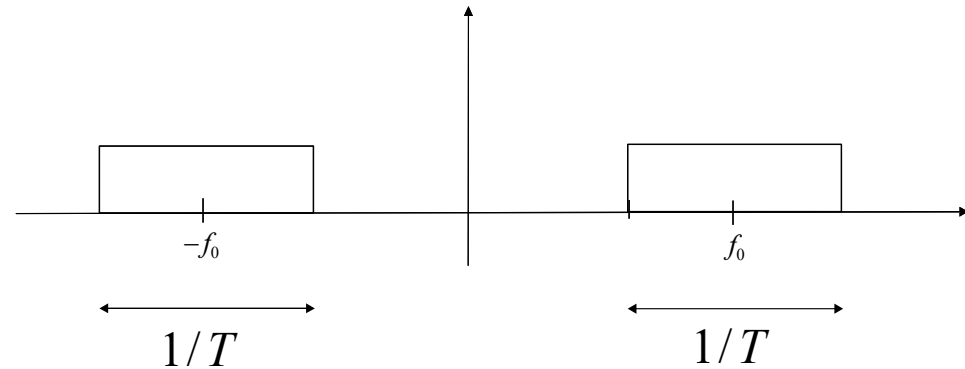
$$s(t) = \left[\sum_n \alpha[n] p(t - nT) \right] \cos(2\pi f_0 t) + \left[\sum_n \beta[n] p(t - nT) \right] \sin(2\pi f_0 t)$$

$$G_s(f) = z \left[|P(f - f_0)|^2 + |P(f + f_0)|^2 \right] \quad z \in R$$

Each symbol $\alpha[n]$ and $\beta[n]$ has time duration $T = kT_b$

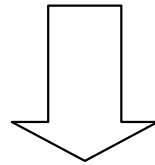
m-PSK: bandwidth and spectral efficiency

Case 1: $p(t)$ = ideal low pass filter



Total bandwidth
(ideal case)

$$B_{id} = R = \frac{R_b}{k}$$

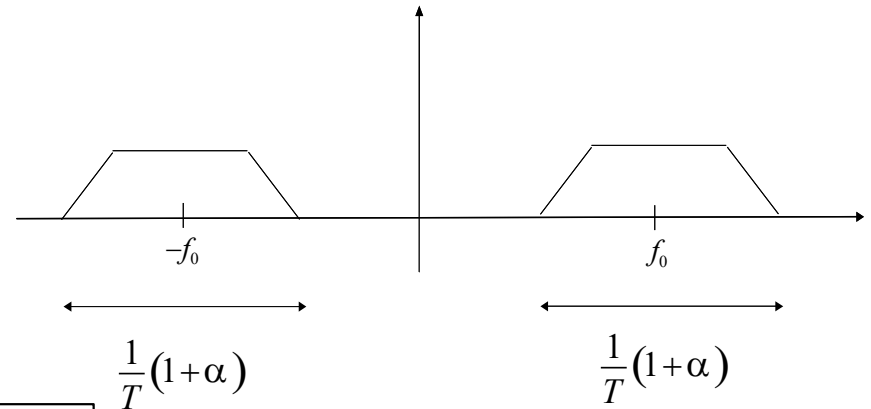


Spectral efficiency
(ideal case)

$$\eta_{id} = \frac{R_b}{B_{id}} = k \text{ bps / Hz}$$

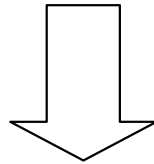
m-PSK: bandwidth and spectral efficiency

Case 2: $p(t)$ = RRC filter with roll off α



Total bandwidth

$$B = R(1 + \alpha) = \frac{R_b}{k}(1 + \alpha)$$



Spectral efficiency

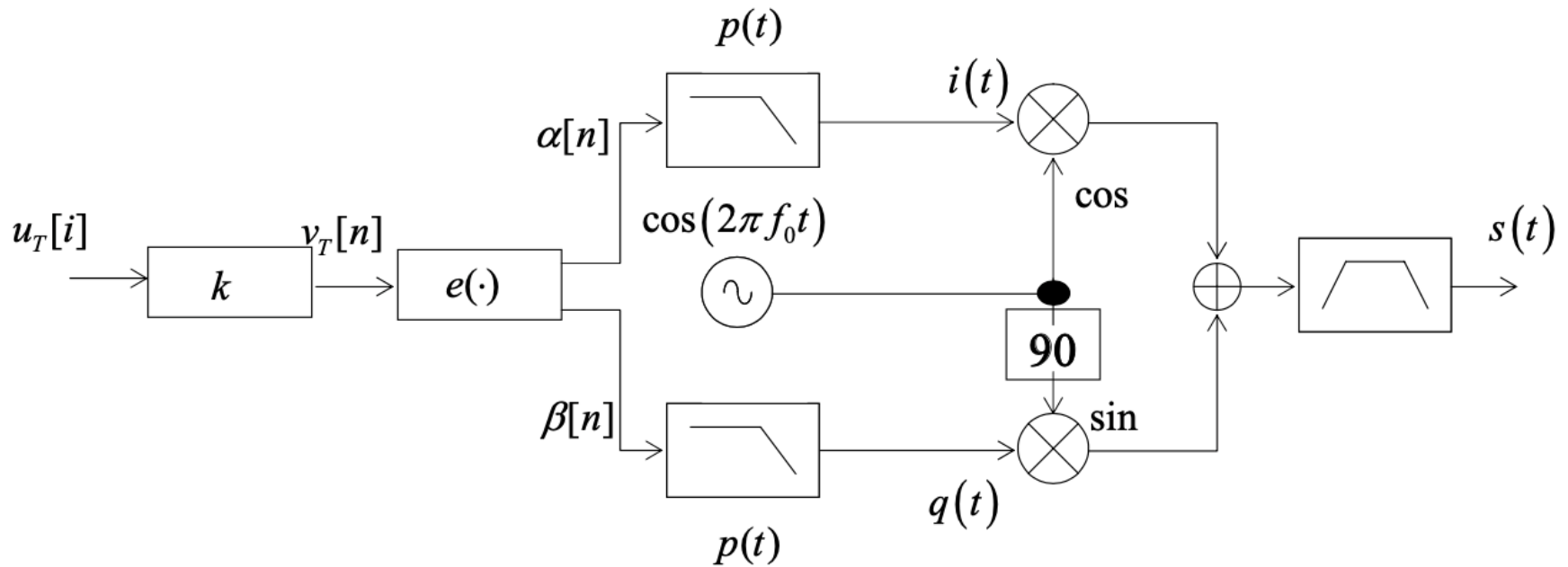
$$\eta = \frac{R_b}{B} = \frac{k}{(1 + \alpha)} \text{ bps / Hz}$$

Exercise

Given a bandpass channel with bandwidth $B = 4000$ Hz, centred around $f_0 = 2$ GHz, compute the maximum bit rate R_b we can transmit over it with an 8-PSK constellation or a 16-PSK constellation in the two cases:

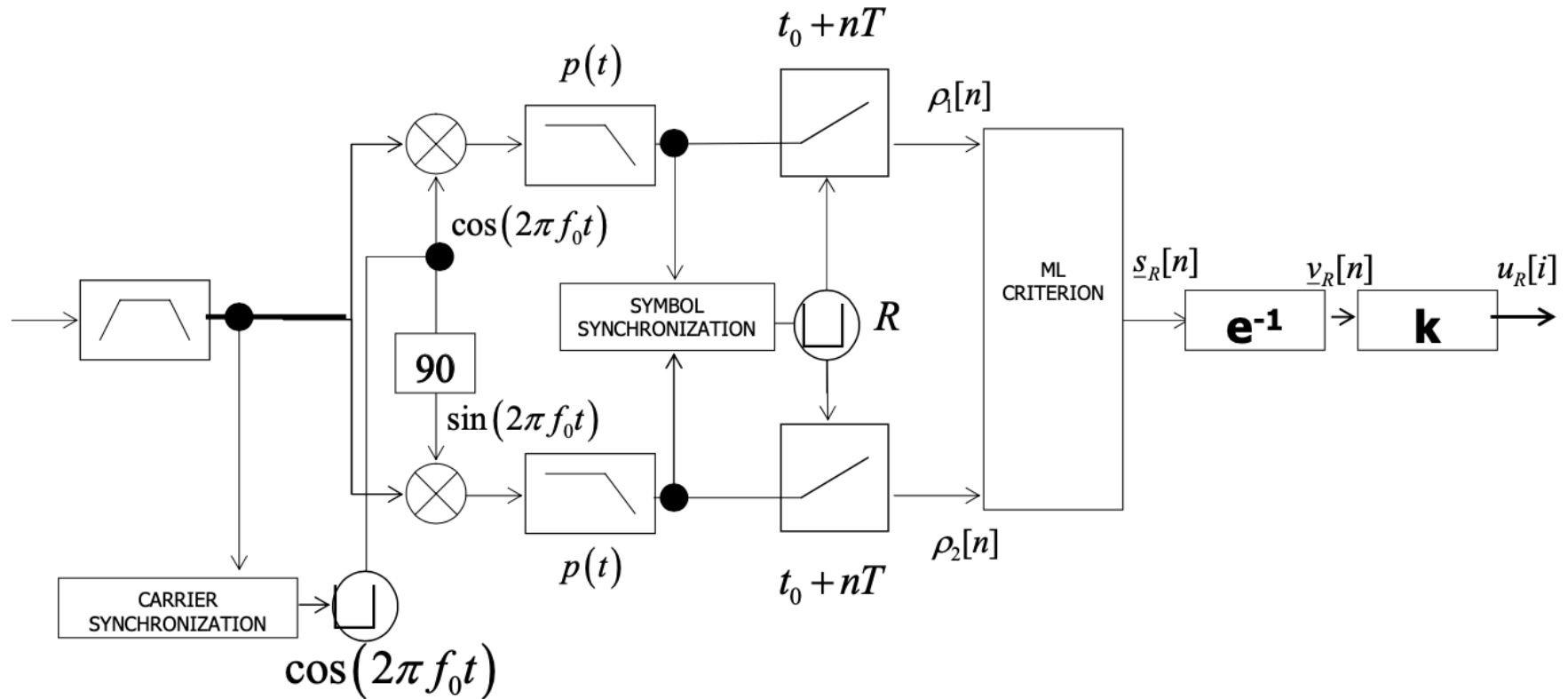
- Ideal low pass filter
- RRC filter with $\alpha = 0.25$

m-PSK: modulator



FOR $m > 4$ NOT CARTESIAN PRODUCT

m-PSK: demodulator



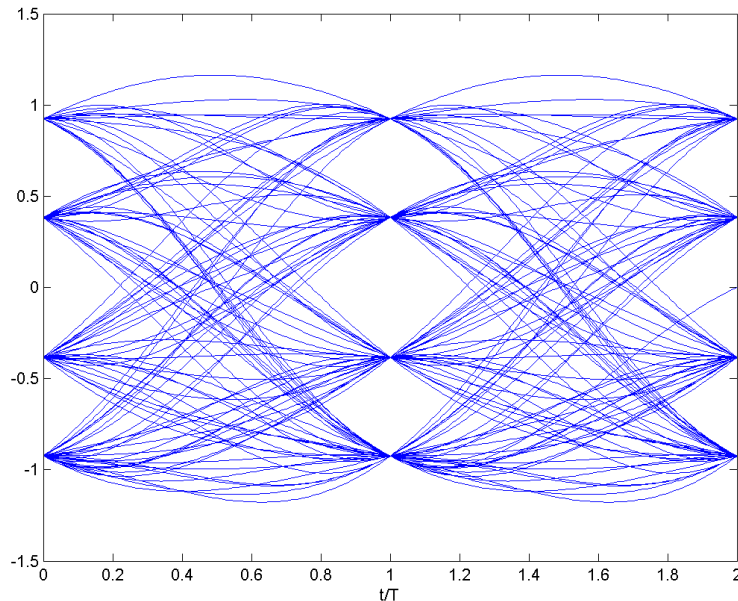
FOR $m > 4$ NOT CARTESIAN PRODUCT

Voronoi regions = plane sectors

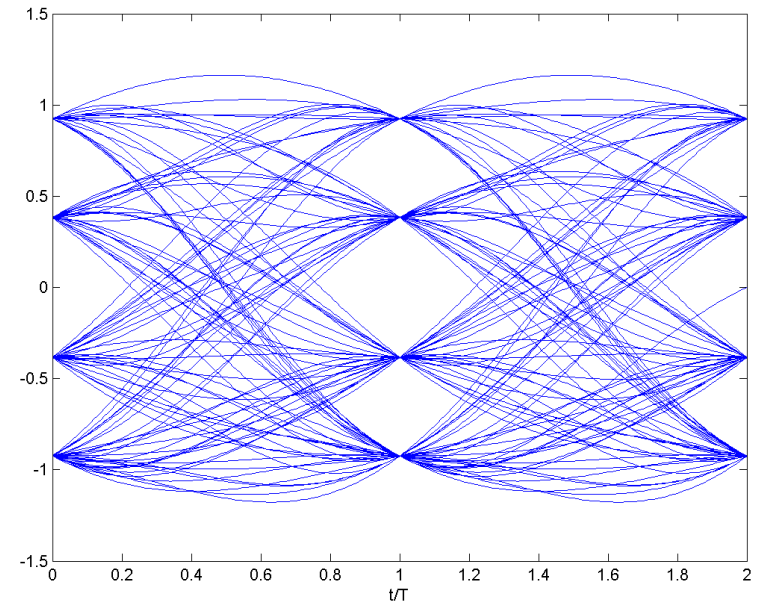
m-PSK: eye diagram

8-PSK constellation with RRC filter (hệ số cuộn=0.5)

$[\alpha \text{ and } \beta \text{ components} = 0.924, 0.383, -0.383, -0.924]$



Channel I

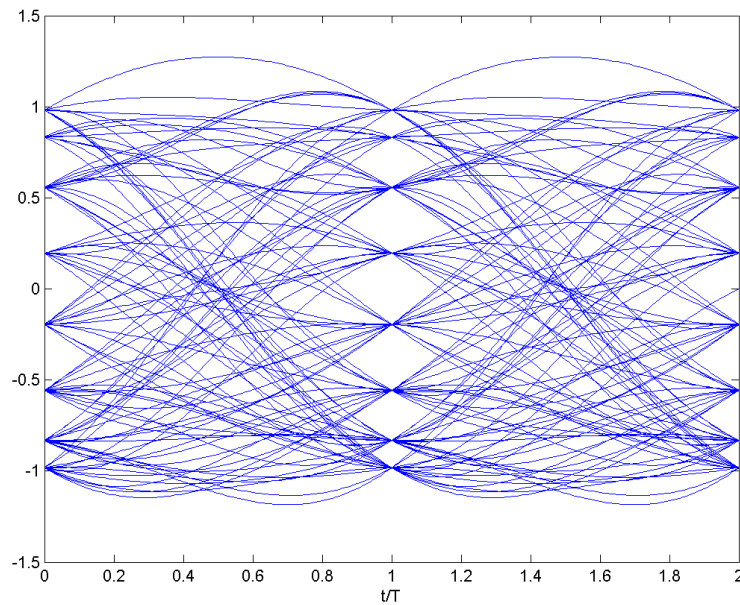


Channel Q

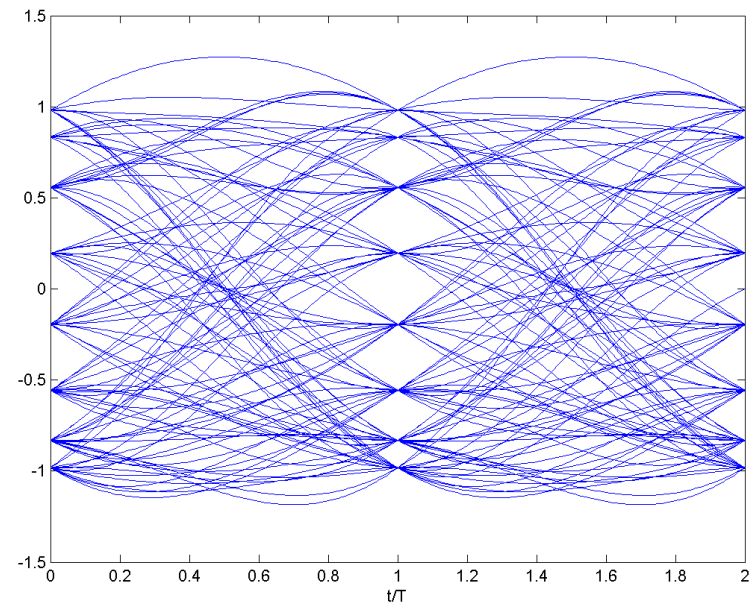
m-PSK: eye diagram

16-PSK constellation with RRC filter (hệ số cuộn=0.5)

[α and β components = 0.981,0.832,0.556,0.195,-0.195,-0.556,-0.832,-0.981]



Channel I



Channel Q

m-PSK constellation: error probability

By applying the asymptotic approximation we can obtain

$$P_b(e) \approx \frac{1}{k} \operatorname{erfc} \left(\sqrt{k \frac{E_b}{N_0} \sin^2 \left(\frac{\pi}{m} \right)} \right)$$

The performance decreases for increasing m

(minimum distance decreases)

m-PSK constellation: error probability

$$\text{4-PSK: } P_b(e) \approx \frac{1}{2} \operatorname{erfc} \left(\sqrt{\frac{E_b}{N_0}} \right)$$

$$\text{8-PSK: } P_b(e) \approx \frac{1}{3} \operatorname{erfc} \left(\sqrt{0.439 \frac{E_b}{N_0}} \right) \quad -3.6 \text{ dB with respect to 4-PSK}$$

$$\text{16-PSK: } P_b(e) \approx \frac{1}{4} \operatorname{erfc} \left(\sqrt{0.152 \frac{E_b}{N_0}} \right) \quad -4.6 \text{ dB with respect to 8-PSK}$$

No one uses m -PSK for $m > 16$: very poor BER performance

m-PSK constellation: error probability

