

C Programming Introduction

week 9: Function

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Functions

- a group of declarations and statements that is assigned a name
 - effectively, a named statement block
 - usually has a value
- a sub-program
 - when we write our program we always define a function named main
 - inside main we can call other functions
 - which can themselves use other functions, and so on...

Example: Square

```
double square(double a)
{
    return a * a;
}
```

This is a function defined outside main

Why use functions?

- Break your problem down into smaller sub-tasks
 - easier to solve complex problems
- generalize a repeated set of instructions
 - we don't have to keep writing the same thing over and over
 - printf and scanf are good examples...
- They make a program much easier to read and maintain

Characteristics of Functions

```
return-type name(argument-list)
{
  local-declarations
   statements
  return return-value;
}
```

- When invoking a function call, we can include function parameters in the parameter list.
- Declaring a function parameter is accomplished by simply including the prototype of the function in the parameter list

- Write a function to calculate the kinetic energy of the element
 ke= mv²/2, for m is mass (kg) and v is speed (m/s)
- Use this function in a program.

- 1. Write a function is_prime that accepts a
 positive integer and returns 1 if it's a
 prime number, and 0 otherwise.
 prototype: int is_prime(int n);
- 2. Now write a program that gets a positive integer from the user and prints all the prime numbers from 2 up to that integer.
 - Use the function from (1)!

Pass by value

- Function arguments are passed to the function by copying their values rather than giving the function direct access to the actual variables
- A change to the value of an argument in a function body will not change the value of variables in the calling function

- Write programs to setup these following functions. Use them in a main program
 - A function to find the sum of the cube of integers from 1 to n
 - A function to list all submultiples of the integer n
 - A function to list the n first square numbers

Solution: sum of cube and List of submultiples

```
long sumcube(int n)
    int i = 0;
     long s=0;
     for(i=1; i<=n; i++) s+=i*i*i; return s;
void printsubmultiples(int n)
   int i;
     for(i=2; i<n; i++)
           if (n%i ==0) printf("%d ",i);
     printf("\n");
```

Solution: n first perfect square

```
void printsquares(int n)
{
    int i;
    for(i=1; i<=n; i++)
        printf("%d ",i*i);
    printf("\n");
}</pre>
```

Exercise 4

- Write a program to calculate the worker's salary by a week. The average wage is 15000 VND for one hour working. And workers have to do 40 hours a week. If they work overtime, the money is paid more 1.5 time for each hour.
- Data validation: A worker can not work less than 10 hours or more than 65 hours a week.

Write the function
 void printnchars(int ch, int n) to display a character for n time. Use this function to print "* - triangle" which has edges of 4, 5.

- The formula for converting a temperature from Fahrenheit to Celcius is C = 5/9(F-32)
- Write a function named celsius that accepts a Fahrenheit temperature as an argument. Function should return the temperature in Celcius. Display a table of the Fahrenheit temperature 0 though 20 and their Celsius equivalents.

 Given a positive number n which is k-figure number. Write a function to verify whether n has all figures being odd numbers or even numbers.

Exercise 8

- The program Vietnamese Idol has 5 judges, each of whom awards a score between 0 and 10 for each performer.
- Performer's final score is determined by dropping the highest and lowest score received, the averaging the 3 remaining scores.
- Write a program that uses this method to calculate a contestant's score using two following functions:
 - void getJudgeData() should ask the user for a judge's score, store it in a reference parameter variable, and validate it.
 - void calcScore() should calculate and display the average score of performer.

Exercise: Leap Year 9

- Write an algorithm isLeapYear as a function that determines whether a given year is a leap year. Pass the year as a parameter. A year is a leap year if
 - It is a multiple of 4 OR
 - It is a multiple of 100 and It is also a multiple of 400
 - So, for example, 1996 and 2000 are leap years, but 1900, 2002 and 2100 are not.