



# Discrete Mathematics

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## Content of Part 2

Chapter 1. Fundamental concepts

**Chapter 2. Graph representation**

Chapter 3. Graph Traversal

Chapter 4. Tree and Spanning tree

Chapter 5. Shortest path problem

Chapter 6. Maximum flow problem

## PART 1 COMBINATORIAL THEORY

(Lý thuyết tổ hợp)

## PART 2 GRAPH THEORY (Lý thuyết đồ thị)

## Graph Representation

1. Incidence matrix
2. Adjacency matrix
3. Weight matrix
4. Adjacency list

## Graph Representation

### 1. Incidence matrix

2. Adjacency matrix
3. Weight matrix
4. Adjacency list



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## 1. Incidence Matrix

Matrix  $M_{|V| \times |E|} = [m_{ij}]$ , where

$$m_{ij} = \begin{cases} 1 & \text{when edge } e_j \text{ is incident with } v_i \\ 0 & \text{otherwise} \end{cases}$$

Can also be used to represent :

- **Multiple edges:** by using columns with identical entries, since these edges are incident with the same pair of vertices
- **Loops:** by using a column with exactly one entry equal to 1, corresponding to the vertex that is incident with the loop



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## 1. Incidence Matrix

$G = (V, E)$  is an undirected graph:

- $V = \{v_1, v_2, v_3, \dots, v_n\}$
- $E = \{e_1, e_2, \dots, e_m\}$

Then the incidence matrix with respect to this ordering of  $V$  and  $E$  is the  $n \times m$  matrix  $M = [m_{ij}]$ , where

$$m_{ij} = \begin{cases} 1 & \text{when edge } e_j \text{ is incident with } v_i \\ 0 & \text{otherwise} \end{cases}$$

Can also be used to represent :

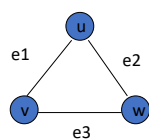
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## 1. Incidence Matrix

Example:  $G = (V, E)$



	$e_1$	$e_2$	$e_3$
$v$	1	0	1
$u$	1	1	0
$w$	0	1	1



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## Graph Representation

1. Incidence matrix
- 2. Adjacency matrix**
3. Weight matrix
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## Graph Representation

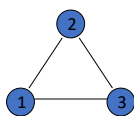
1. Incidence matrix
2. Adjacency matrix
- 3. Weight matrix**
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## 2. Adjacency Matrix

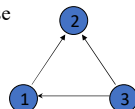
The Adjacency Matrix ( $N \times N$ )  $A = [a_{ij}]$  where  $|V| = N$

**For undirected graph**  $a_{ij} = \begin{cases} 1 & \text{if } \{v_i, v_j\} \text{ is an edge of } G \\ 0 & \text{otherwise} \end{cases}$



$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{bmatrix}$$

**For directed graph**  $a_{ij} = \begin{cases} 1 & \text{if } (v_i, v_j) \text{ is an edge of } G \\ 0 & \text{otherwise} \end{cases}$



$$A = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 0 \end{bmatrix}$$

This makes it easier to find subgraphs, and to reverse graphs if needed.



## 3. Weight matrix

- **Weighted** graphs have values associated with edges.
- In the case weighted graphs, instead of adjacency matrix, we use weight matrix to represent the graph

$$C = c[i, j], \quad i, j = 1, 2, \dots, n,$$

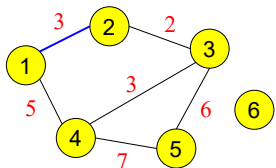
where

$$c[i, j] = \begin{cases} c(i, j), & \text{if } (i, j) \in E \\ \theta, & \text{if } (i, j) \notin E, \end{cases}$$

- $\theta$ : special value to identify  $(i, j)$  is not an edge; depends on the case, the value of  $\theta$  could be:  $0, +\infty, -\infty$ .



## Weight matrix of undirected graph

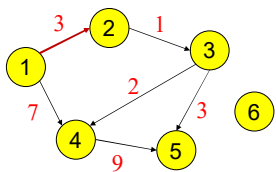


	1	2	3	4	5	6
1	0	3	0	5	0	0
2	3	0	2	0	0	0
3	0	2	0	3	6	0
4	5	0	3	0	7	0
5	0	0	6	7	0	0
6	0	0	0	0	0	0

## Graph Representation

1. Incidence matrix
2. Adjacency matrix
3. Weight matrix
4. **Adjacency list**

## Weight matrix of directed graph



	1	2	3	4	5	6
1	0	3	0	7	0	0
2	0	0	1	0	0	0
3	0	0	0	2	3	0
4	0	0	0	0	9	0
5	0	0	0	0	0	0
6	0	0	0	0	0	0

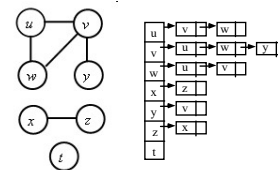
## 3. Adjacency List

**Adjacency list:** each vertex has a list of which vertices it is adjacent

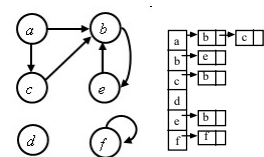
- Is an array **Adjacency** consisting of  $|V|$  list
- Each vertex has 1 list
- Each vertex  $u \in V$ : Adjacency[ $u$ ] consists of nodes that are adjacent to  $u$ .

Example:

Undirected graph



Directed graph



# Graph representation

