

# Introduction to Communications Engineering

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ONE LOVE. ONE FUTURE.

# Thông tin chung

- Tên học phần: **Nhập môn kỹ thuật truyền thông**
- Mã học phần: **IT4593E**
- Khối lượng: **2 TC (2-1-0-4)**
- Lý thuyết và bài tập: **10 buổi lý thuyết, 5 buổi bài tập**
- Đánh giá học phần:
  - 30% QT (kiểm tra + bài tập/project + chuyên cần-quiz )**
  - 70% CK (trắc nghiệm + tự luận)**
- Tài liệu tham khảo:
  - Lecture slides
  - Lecture notes
  - Textbooks, ví dụ ***Communication Systems Engineering***, 2nd Edition, by John G. Proakis Masoud Salehi
  - Internet

# *Lec 04: Decision Theory*

## *4.3 Receiver*

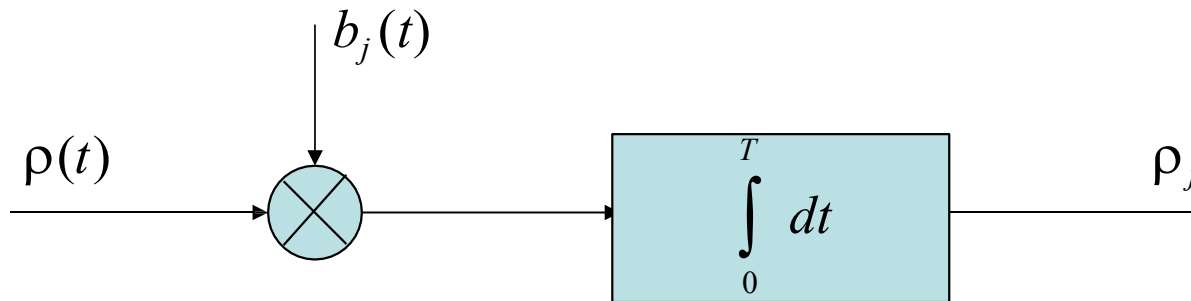
# Signal Space Receiver

Assume the received signal is  $\rho(t)$  with  $0 \leq t < T$ , the receiver needs to:

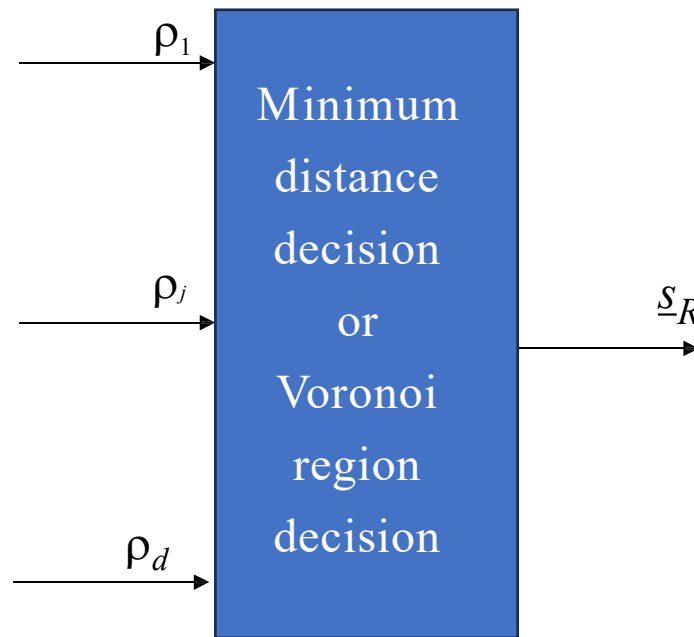
1. Compute  $d$  projections  $\rho_j = \int_0^T \rho(t) b_j(t) dt$
2. Given the received vector  $\underline{\rho} = (\rho_1, \dots, \rho_j, \dots, \rho_d)$  choose  $\underline{s}_R \in M$  according to the ML criterion (minimum distance or Voronoi)
3. With  $\underline{s}_R$ , recover the binary information vector  $\underline{u}_R$  via the inverse mapping:  $\underline{u}_R = e^{-1}(\underline{s}_R)$

# Signal Space Receiver (with integrators)

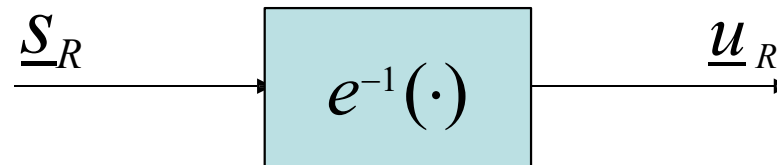
1. Given  $\rho(t)$  compute  $d$  projections  $\rho_j = \int_0^T \rho(t)b_j(t)dt$



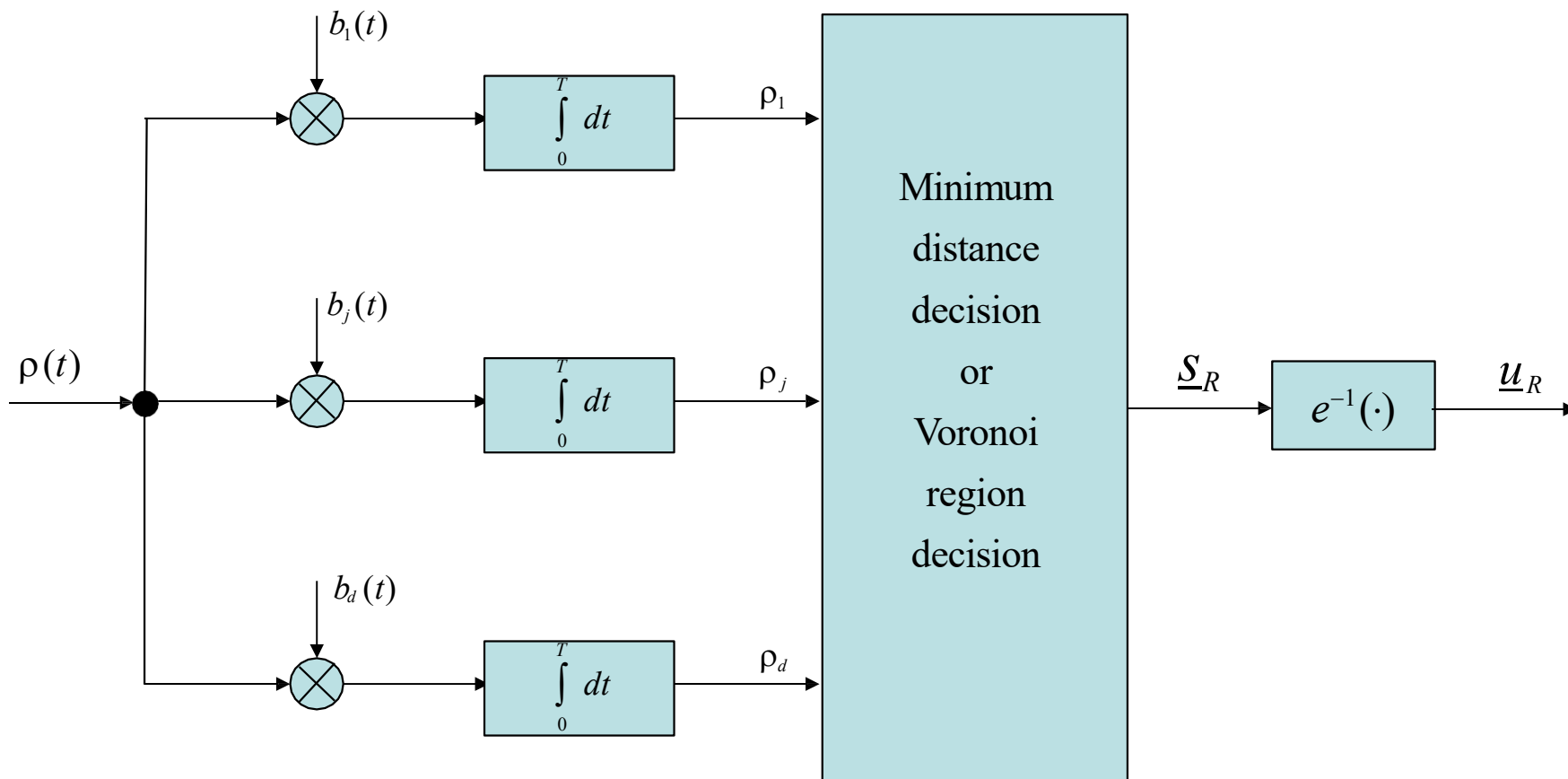
2. After obtaining  $\underline{\rho} = (\rho_1, \dots, \rho_j, \dots, \rho_d)$  apply the ML criterion to choose:  $\underline{s}_R \in M$



3. Given  $\underline{s}_R$ , recover  $\underline{u}_R$  via the inverse mapping:



# Receiver's Complete Block Diagram





# Matched Filter

A filter with impulse response:  $h(t)$

The output signal  $y(t)$  is determined by the input signal  $x(t)$  as follows:

$$y(t) = \int_{-\infty}^{+\infty} x(\tau) h(t - \tau) d\tau$$

Assume:

- The filter input signal is the received signal  $\rho(t)$
- The impulse response is:  $h(t) = b_j(T - t)$

→ We have the **Matched Filter (MF)**

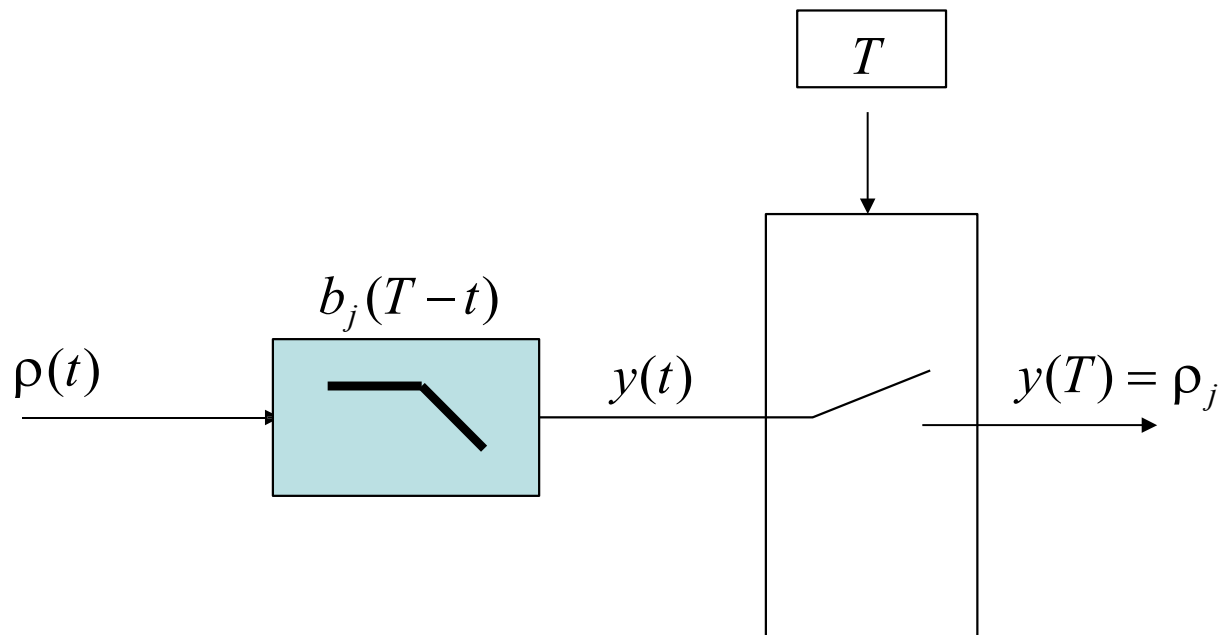
The output of the matched filter is:

$$y(t) = \int_{-\infty}^{+\infty} \rho(\tau) h(t - \tau) d\tau = \int_{-\infty}^{+\infty} \rho(\tau) b_j(T - t + \tau) d\tau$$

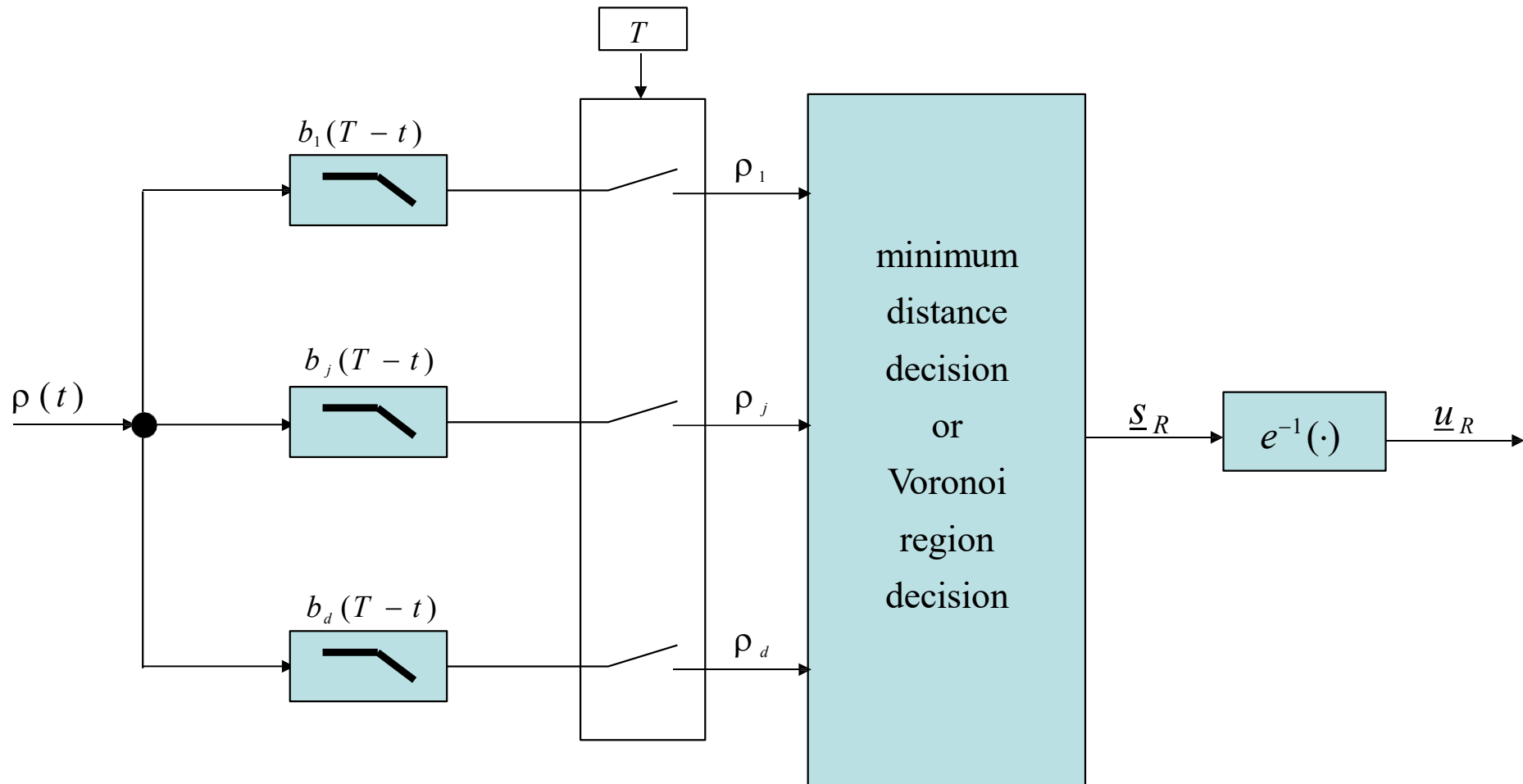
Assume sampling the output signal at time  $t = T$

$$y(t = T) = \int_{-\infty}^{+\infty} \rho(\tau) b_j(\tau) d\tau = \int_0^T \rho(\tau) b_j(\tau) d\tau = \rho_j$$

Using the MF provides an alternative method to compute the projections  $b_j(t)$  instead of using integrators → **Simpler**



# Receiver's Complete Block Diagram



# Complete Receiver

**Until now, we have focused on the first cycle:  $[0, T]$**

- Signal space  $M = \{ s_1(t) , \dots , s_i(t), \dots, s_m(t) \}$  built by signals defined on the time domain  $[0, T]$
- Orthonormal basis  $B = \{ b_1(t) , \dots , b_j(t), \dots, b_d(t) \}$  built by signals defined on the time domain  $[0, T]$
- Projections are defined: 
$$\rho_j = \rho_j[0] = \int_0^T \rho(t) b_j(t) dt$$

# Complete Receiver

**How to handle other cycles? For example, the second cycle  $[T, 2T]$ ?**

The signals used in computation in this cycle are similar to signals in space  $M$ , but shifted by  $T$ .

Similar to using the signal space

$$M' = \{ s'_1(t), \dots, s'_i(t), \dots, s'_m(t) \},$$

which consists of signals in the domain  $[T, 2T]$  defined as follows:

$$s'_i(t) = s_i(t - T)$$

In the second cycle  $[T, 2T]$

- Signal space is  $M' = \{ s'_1(t), \dots, s'_i(t), \dots, s'_m(t) \}$  with:

$$s'_i(t) = s_i(t - T)$$

- Orthonormal basis  $B' = \{ b'_1(t), \dots, b'_j(t), \dots, b'_d(t) \}$

with:  $b'_i(t) = b_i(t - T)$

- Projections: 
$$\rho_j[1] = \int_T^{2T} \rho(t) b_j(t) dt$$



In any cycle  $[nT, (n+1)T]$

- Signal space is  $M' = \{ s'_1(t), \dots, s'_i(t), \dots, s'_m(t) \}$  with:

$$s'_i(t) = s_i(t - nT)$$

- Corresponding orthonormal basis

$$B' = \{ b'_1(t), \dots, b'_j(t), \dots, b'_d(t) \}$$

with:  $b'_i(t) = b_i(t - nT)$

- Projections are computed as follows:

$$\rho_j[n] = \int_{nT}^{(n+1)T} \rho(t) b_j(t) dt$$

With the outputs of the matched filter

$$y(t) = \int_{-\infty}^{+\infty} \rho(\tau) f(t - \tau) d\tau = \int_{-\infty}^{+\infty} \rho(\tau) b_j(T - t + \tau) d\tau$$

Take the value at time  $t = (n+1)T$

$$y(t = (n+1)T) = \int_{-\infty}^{+\infty} \rho(\tau) b_j(\tau - nT) d\tau = \int_{nT}^{(n+1)T} \rho(\tau) b_j(\tau - nT) d\tau = \rho_j[n]$$

The matched filter allows computing the projections:  $\rho_j[n]$

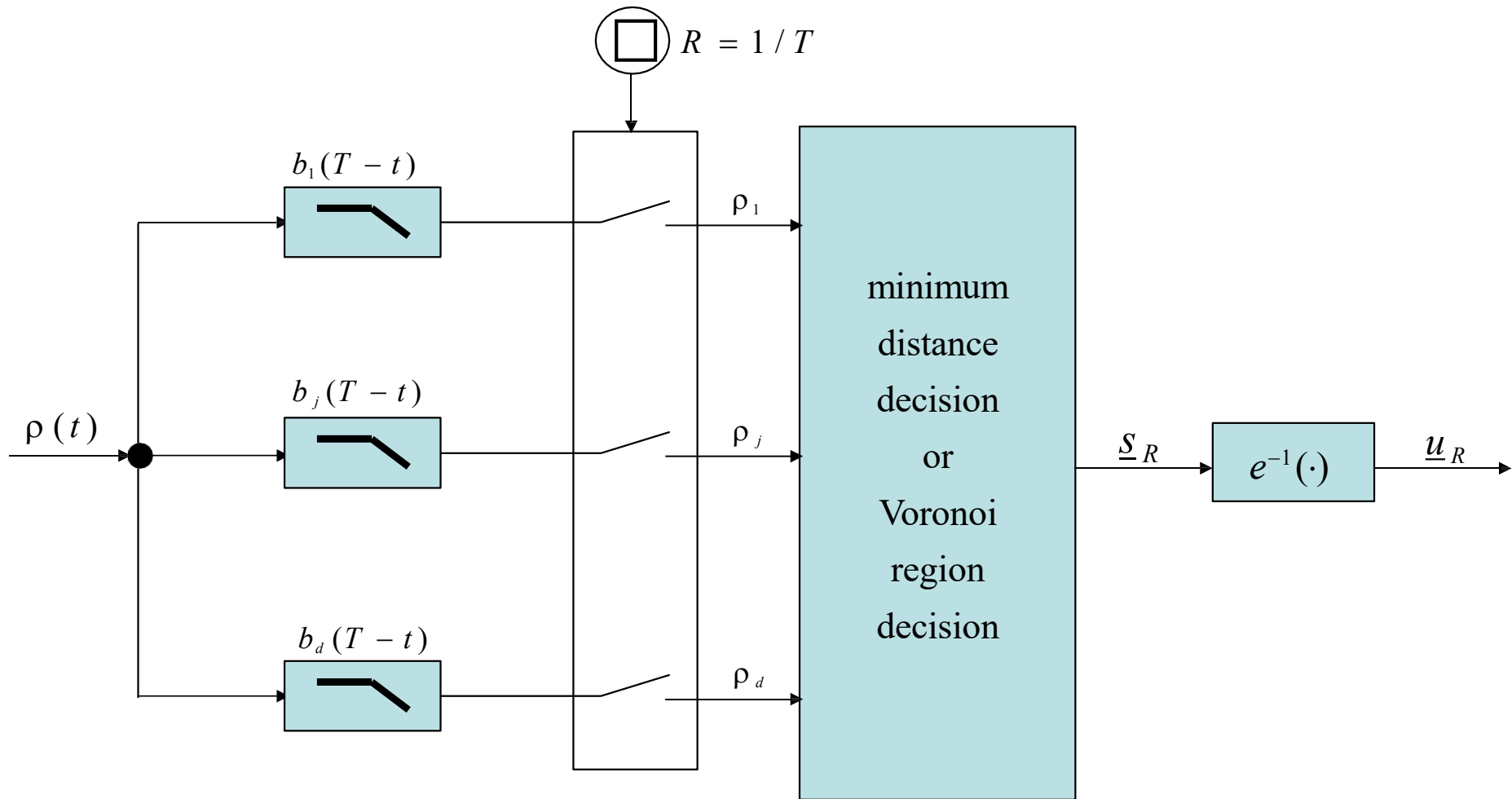
Not only for the first cycle but for any cycle  $[nT, (n+1)T]$

→ What we need to do is:

**to sample the filter output:**

- At the rate  $R=1/T$
- At  $t=(n+1)T$

# Complete Receiver with MF

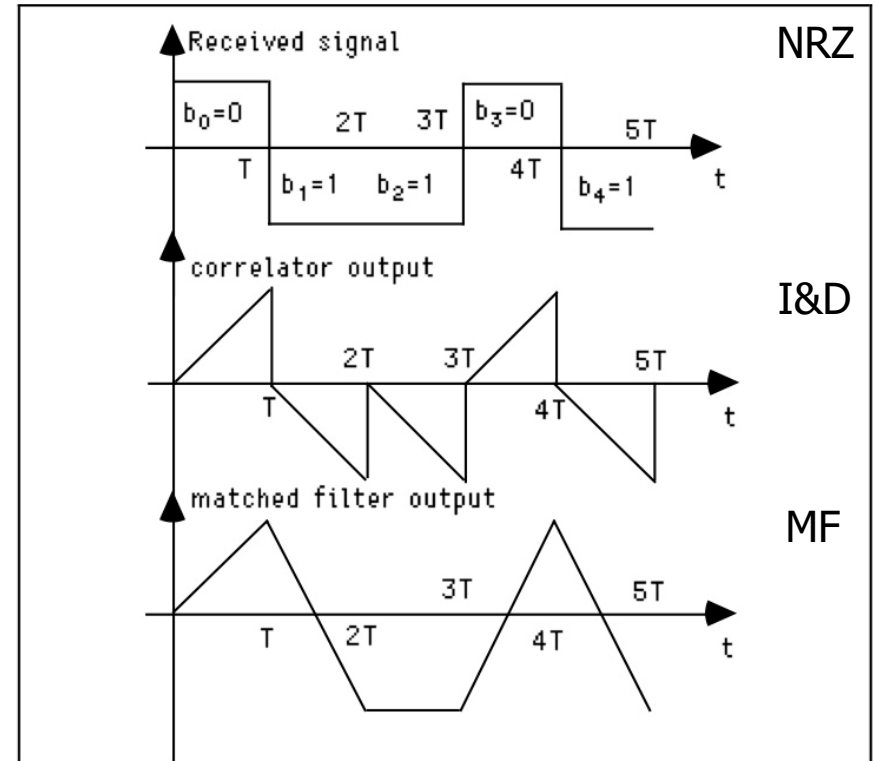


# Symbol Synchronization - or the timing for sampling from the MF

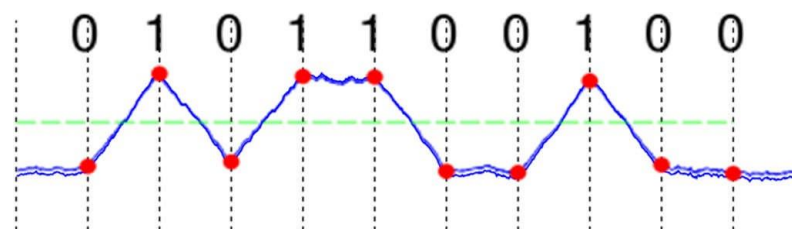
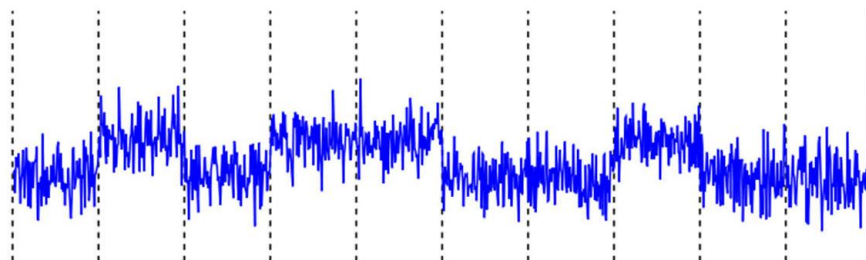
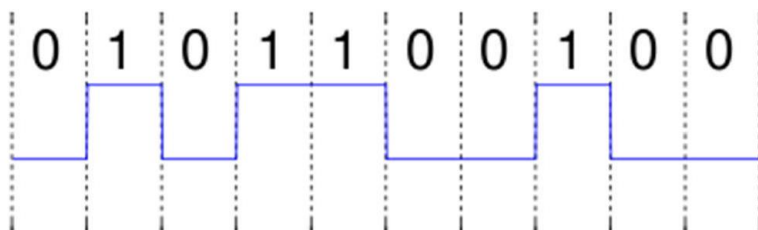
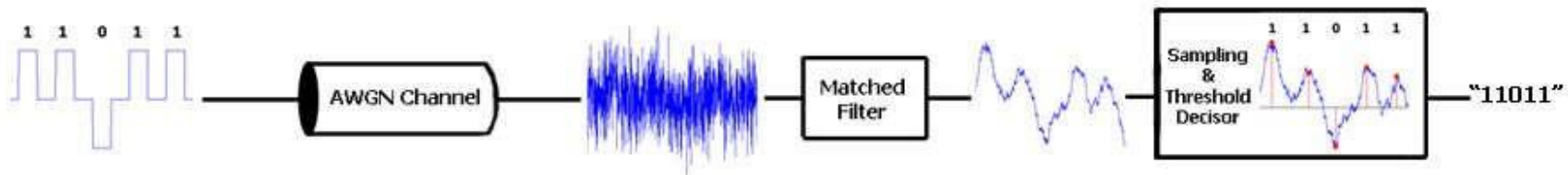
- A binary data stream is characterized by the bit rate:  $R_b$ .
- Each signal belonging to the signal space corresponds to  $k$  bits and exists in the time domain  $T = kT_b$ .
- The symbols (e.g., A=00, B=01, C=10, D=11, with  $k=2$ ) are transmitted at the rate:  $R = 1/T = R_b/k$  (symbol rate).
- At the receiver, the filter output must be sampled at the same rate  $R$ .

**Note:** The nominal value of  $R$  is known, but the actual value is not exactly that (due to physical factors)

- In practice, it is very difficult for oscillators at the transmitter and receiver to have identical frequencies  $R$ : therefore we need to recover  $R$  from the signal.
- The MF output must be sampled exactly at  $t=(n+1)T$ : timing phase (time reference) must be recovered.
- **Concept of symbol synchronization: Starting from the received signal, the symbol rate and its phase must be accurately recovered.**
- This is important for accurately computing the projections and detecting the transmitted signal.



I&D: integrate-and-dump filter, a.k.a, correlator, correlation filter



# Correlation Receiver

Starting from the Euclidean distance criterion:

$$\underline{s}_R = \arg \min_{\underline{s}_i \in M} d_E^2(\underline{\rho}, \underline{s}_i)$$

We have:

$$d_E^2(\underline{\rho}, \underline{s}_i) = \sum_{j=1}^d (\rho_j - s_{ij})^2 = \sum_{j=1}^d \rho_j^2 + \sum_{j=1}^d s_{ij}^2 - 2 \sum_{j=1}^d \rho_j s_{ij}$$

We obtain:

$$\underline{s}_R = \arg \min_{\underline{s}_i \in M} d_E^2(\underline{\rho} - \underline{s}_i) = \arg \min_{\underline{s}_i \in M} \left[ \sum_{j=1}^d \rho_j^2 + \sum_{j=1}^d s_{ij}^2 - 2 \sum_{j=1}^d \rho_j s_{ij} \right]$$



$$\underline{s}_R = \arg \min_{\underline{s} \in M} \left[ \sum_{j=1}^d s_j^2 - 2 \sum_{j=1}^d \rho_j s_{ij} \right] = \arg \max_{\underline{s} \in M} \left[ \sum_{j=1}^d \rho_j s_{ij} - \frac{1}{2} \sum_{j=1}^d s_{ij}^2 \right]$$

Since:

$$E(s_i) = \sum_{j=1}^d s_{ij}^2$$

We have:

$$\underline{s}_R = \arg \max_{\underline{s}_i \in M} \left[ \sum_{j=1}^d \rho_j s_{ij} - \frac{1}{2} E(s_i) \right]$$

$$\underline{s}_R = \arg \max_{s_i \in M} \left[ \sum_{j=1}^d \rho_j s_{ij} - \frac{1}{2} E(s_i) \right]$$

Note that

$$\int_0^T \rho(t) s_i(t) dt = \int_0^T \rho(t) \left[ \sum_{j=1}^d s_{ij} b_j(t) \right] dt = \sum_{j=1}^d s_{ij} \int_0^T \rho(t) b_j(t) dt = \sum_{j=1}^d s_{ij} \rho_j$$

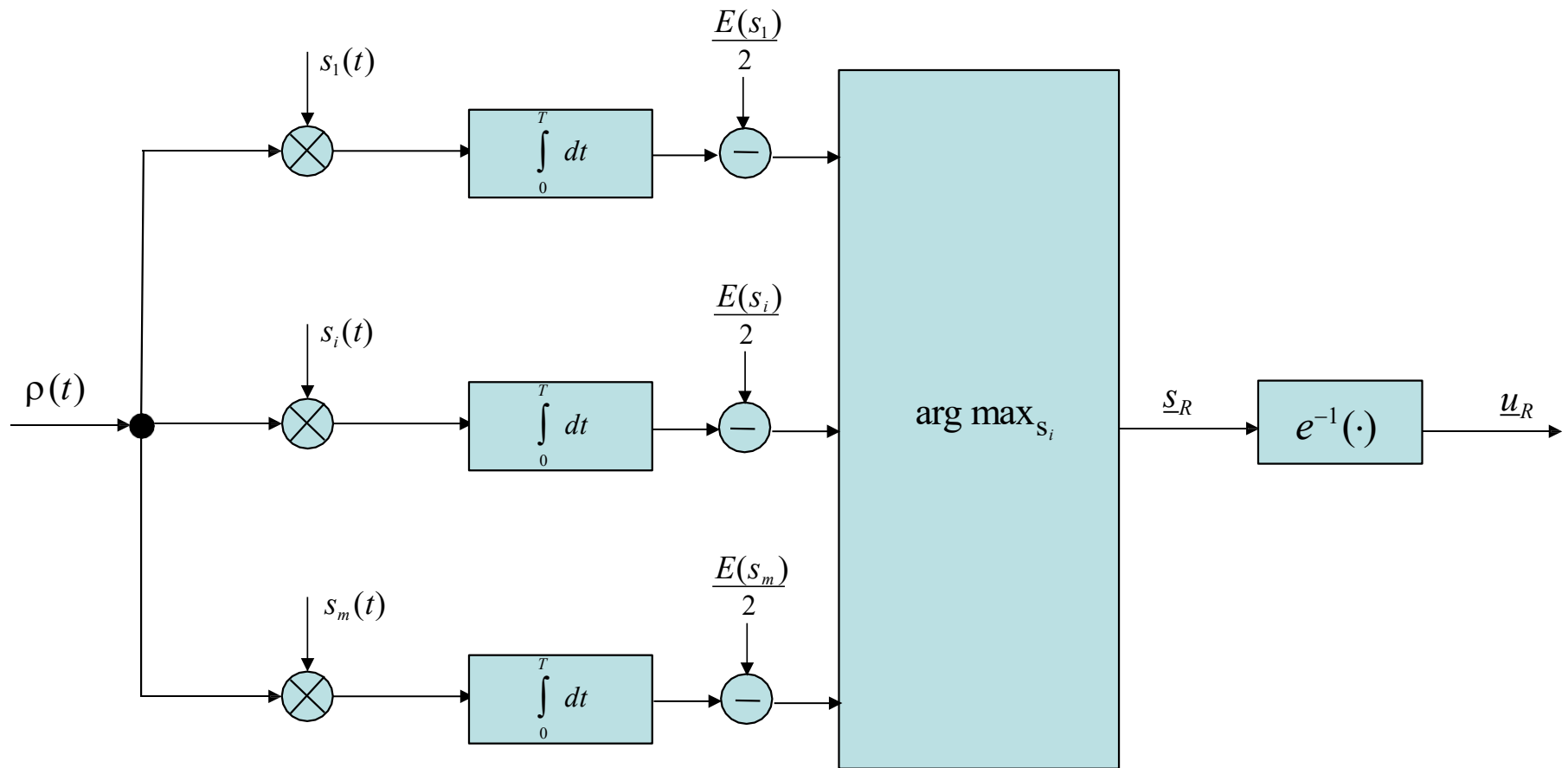
is the **correlation value** between the received signal and the signal in space M,  $s_i(t)$ :

$$\int_0^T \rho(t) s_i(t) dt$$

Therefore, the ML criterion based on computing the correlation value is:

$$\underline{s}_R = \arg \max_{\underline{s}_i \in M} \left[ \int_0^T \rho(t) s_i(t) dt - \frac{1}{2} E(s_i) \right]$$

# Correlation receiver



# Comparison of the two receiver types

Receiver using MF

- $d$  filters
- one decision unit based on Euclidean distance

Correlation receiver has:

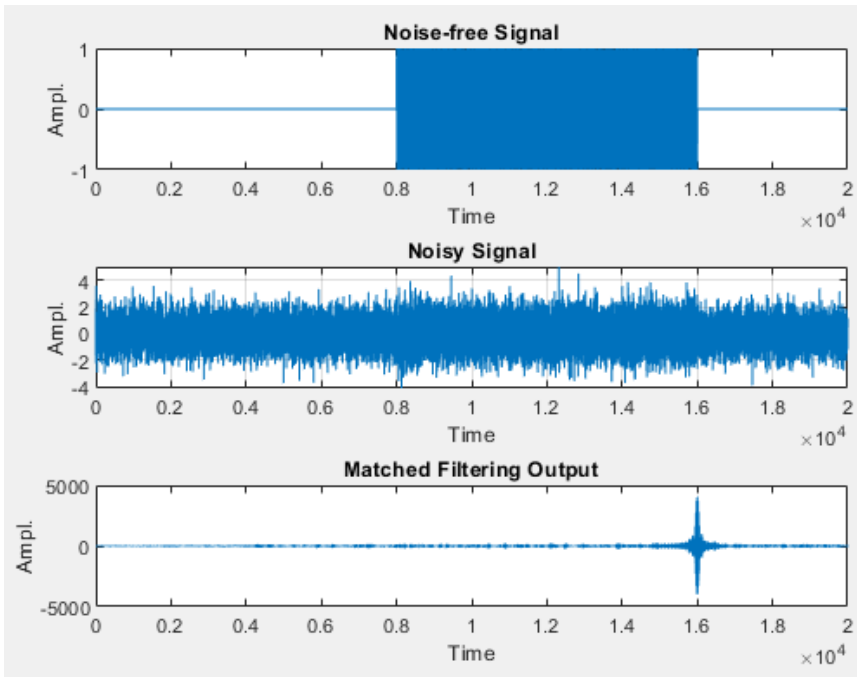
- $m$  integrators ( $m > d$ )
- one decision unit based on maximum value (max decisor)

# Exercise

$$M = \{s_1(t) = P_T(t), s_2(t) = -P_T(t)\}$$

1. Draw the transmitted waveform for the bit sequence  $\underline{u}_T = 101010\dots$
2. Determine the matched filter
3. Draw the matched filter output (in the noiseless case)
4. Verify the sampled output value of the MF (at  $t = (n+1)T$ ) with the transmitted symbols

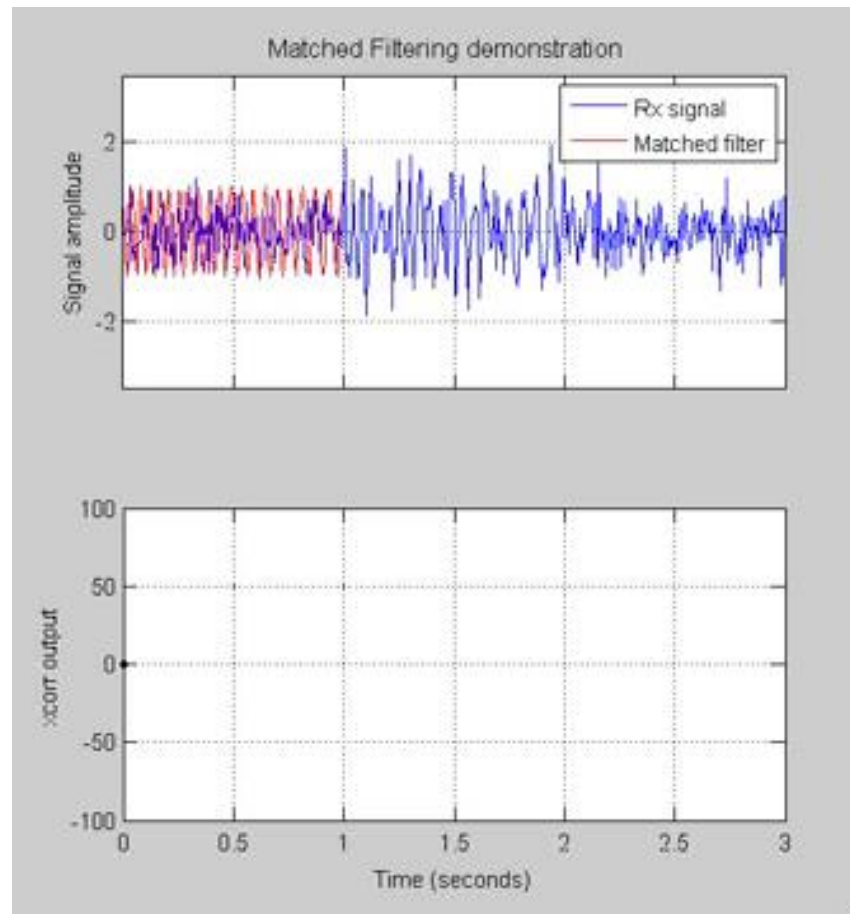
# MF Demonstration



```

Fs = 8e3;
Ton = 1;
Fstart = 400; %start frequency of chirp signal
Fstop = 500; %stop frequency of chirp signal
t = 0:1/Fs:Ton-1/Fs;
x = sin(2*pi*(Fstart*t+(Fstop-Fstart)/(2*Ton)*t.^2)); %modulated signal
y = zeros(1,2.5*Fs);
y(1*Fs+1:1*Fs+1+length(x)-1) = x;
yn = y + randn(size(y)); %signal + additive white Gaussian noise
xmf = conj(fliplr(x));
yf = filter(xmf,1,yn);
figure
s(1) = subplot(3,1,1);
plot(y)
title(s(1),'Noise-free Signal')
xlabel("Time")
ylabel("Ampl.")
s(2) = subplot(3,1,2);
plot(yn)
grid on
title(s(2),'Noisy Signal')
ylabel("Ampl.")
xlabel("Time")
s(3) = subplot(3,1,3);
grid on
plot(yf)
title(s(3),'Matched Filtering Output')
ylabel("Ampl.")
xlabel("Time")
    
```

# MF Demonstration





# MF Demonstration

