HUST

ĐẠI HỌC BÁCH KHOA HÀ NỘI HANOI UNIVERSITY OF SCIENCE AND TECHNOLOGY

ONE LOVE. ONE FUTURE.





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C BASIC

HASH TABLE

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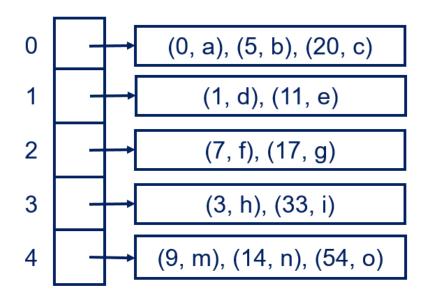
Content

- Hash table and Hash function
- Hashing a string (P.06.15.01)
- Storing and searching strings (P.06.15.02)
- Counting word frequencies in a document (P.06.15.03)



HASH TABLE AND HASH FUNCTION

- A hash table: A data structure to store objects, each object has a key to search effectively
 - Has slots numbering with 0, 1, 2, . . ., m-1 (m is a parameter)
- A hash function h(k) receives input as a key of an object and returns the corresponding index in the hash table (the value of h(k) is called the hash code of k)
- Key collision: Two different keys k_1 and k_2 have the same hash code $h(k_1) = h(k_2)$
 - Chaining method: objects having the same hash code are stored in a the same chain (group)



HASHING STRINGS (P.06.15.01)

• Given a positive integer m, a string s[1..k] (characters are from: a, b, ..., z) : Having hash code calculated by:

$$h(s[1..k]) = (s[1]*256^{k-1} + s[2]*256^{k-2} + ... + s[k]*256^{0}) \mod m$$

- Data
 - Line 1: Two positive integers n and m (1 <= n, m <= 1000000)
 - Next n lines, each line a string (Characters are from a, b, ..., z)
- Result
 - Each line a hash code corresponding with a line from input data

stdin	stdout
4 1000	97
a	930
ab abc abcd	179
abc	924
abcd	

HASHING STRINGS - PSEUDOCODE

Horner flow:

```
h(s[1..k]) = s[1]*256^{k-1} + s[2]*256^{k-2} + ... + s[k]*256^{0}
= 256*(s[1]*256^{k-2} + s[2]*256^{k-3} + ... + s[k-1]*256^{0}) + s[k]
= 256*h(s[1..k-1]) + s[k]
```

```
h(s[1..k], m) {
  code = 0
  for i = 1 to k do {
    code = (code * 256 + s[i]) mod m;
  }
  return code;
}
```

STORING AND SEARCHING STRINGS (P.06.15.02)

- A data set D includes n keys k_1, k_2, \ldots, k_n (a key is a string of characters with length from 1 to 50). Perform a series of operations consisting of 1 of the following 2 types:
 - find k: returns 1 if key k exists in D and returns 0, otherwise
 - insert k: inserts keys k and D (if k does not already exist in D) and returns 1; and returns 0 if k exists in D
- Data
 - Contains two information blocks
 - Block 1: Contains lines, each line is for a key. Block 1 ends with a line "*"
 - Block 2: Contain lines, each line is an operation of one of the above two types. Block 2 ends with a line "***"
- Result
 - Each line is the result of the corresponding operation to input data

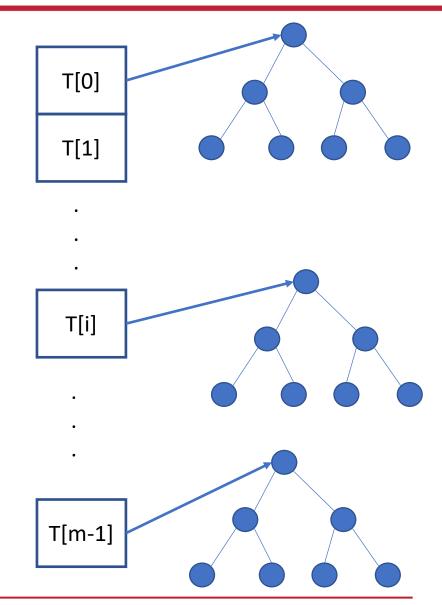
stdin	stdout
computer	1
university	0
school	1
technology	0
phone	1
*	0
find school	
find book	
insert book	
find algorithm	
find book	
insert book	

STORING AND SEARCHING STRINGS - PSEUDOCODE

- Use a hash table and binary search trees
 - The hash table T hash m elements: element i^{th} of table T[i] is a pointer to a binary search tree
 - Data structure for nodes in binary search trees

```
struct Node {
   key; //
   leftChild;
   rightChild;
}
```

```
h(s[1..k], m) {// hash a string
  code = 0
  for i = 1 to k do
    code = (code * 256 + s[i]) mod m;
  return code;
}
```

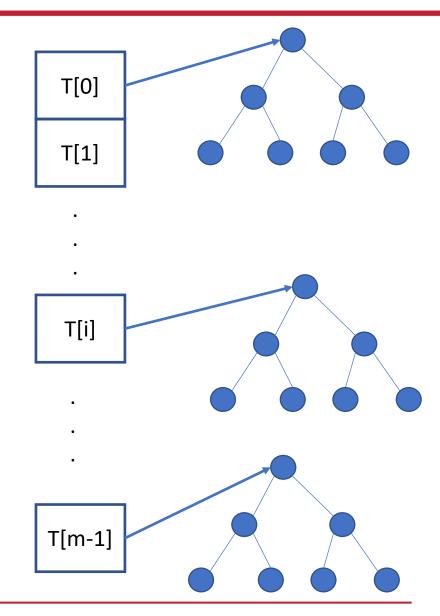




STORING AND SEARCHING STRINGS - PSEUDOCODE

- Searching key k
 - Calculating a hash code: i = h(k)
 - Do binary search with key k in the binary search tree with the root node T[i]

```
FindBST(r, k){
  if r = NULL then return NULL;
  if r.key = k then return r;
  if r.key < k then return FindBST(r.rightChild, k);</pre>
  else return FindBST(r.leftChild, k);
Find(k){
  i = h(k);// tính mã băm
  node = FindBST(T[i], k); // tìm k trên BST gốc T[i]
  if node = NULL then return 0; else return 1;
```

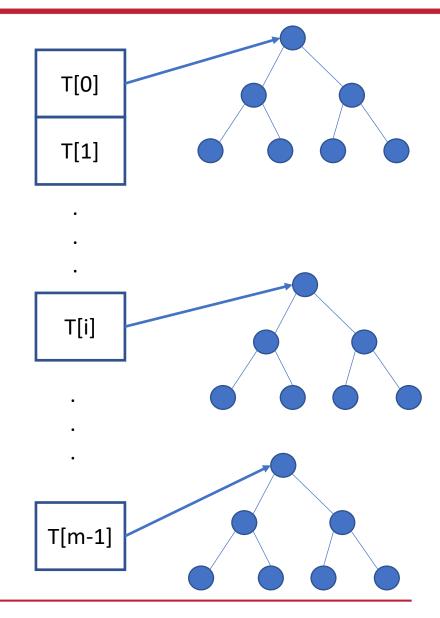




STORING AND SEARCHING STRINGS - PSEUDOCODE

- Inserting a key k
 - Calculating a hash code i = h(k)
 - Insert key k into a binary search tree with the root node T[i]

```
InsertBST(r, k){
 if r = NULL then return Node(k);
 if r.key < k then r.rightChild = InsertBST(r.rightChild, k);</pre>
 else r.leftChild = InsertBST(r.leftChild, k);
 return r;
Insert(k){
 i = h(k);
 if FindBST(T[i], k) != NULL then return 0;// k already existed
 T[i] = InsertBST(T[i], k);// k does not exist
 return 1;
```





COUTING WORD FREQUENCIES IN A DOCUMENT (P.06.15.03)

• Given a text T consisting of a sequence of words: a word is a consecutive sequence of characters taken from {A, B, . . ., Z}, {a, b, c, . . ., z} and {0, 1, 2, . . ., 9}, the remaining characters are not counted as part of the word (but are considered separators between words). Find words in T along with their number of occurrences.

stdin	stdout
abc def abc abc abcd def	abc 3 abcd 1 def 2

• Data

• Contains the sequence of characters of the text T (knowing that the words are no more than 20 in length)

Result

• Write out in each line a word and the frequency of the word (the words are in lexicographic order)



COUTING WORD FREQUENCIES IN A DOCUMENT - PSEUDOCODE

- Algorithm
 - Iterate T to tokenize words
 - Each word is stored in a binary search tree with the key as the word and the value as the frequency of the word
 - If a tokenized word w from T already existed in the tree then increase the corresponding value by 1
 - Otherwise, insert a new node with key w and the value 1 into the tree

```
struct Node {
  word; // key
  occ; // frequency
  leftChild;
  rightChild;
}
```

```
MakeNode(w) {
  p = Allocate Node;
  p.word = w; p.occ = 1;
  p.leftChild = NULL; p.rightChild = NULL;
  return p;
Insert(r, word){// chèn 1 từ mới vào BST gốc r
  if r = NULL then r = MakeNode(word);
  if r.word = word then {// từ đã tồn tại
     r.occ = r.occ + 1; // tăng số lần xuất hiện
  }else if r.word < word then {</pre>
     r.rightChild = Insert(r.rightChild, word);
  }else {
     r.leftChild = Insert(r.leftChild, word);
  return r;
```

COUTING WORD FREQUENCIES IN A DOCUMENT - PSEUDOCODE

- Algorithm
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 - Each word is stored in a binary search tree with the key as the word and the value as the frequency of the word
 - If a tokenized word w from T already existed in the tree then increase the corresponding value by 1
 - Otherwise, insert a new node with key w and the value 1 into the tree

```
struct Node {
  word; // key
  occ; // frequency
  leftChild;
  rightChild;
}
```

```
extractWords(T[0..n-1]) {
 root = NULL; end = -1; word = "";
 for i = 0 to n-1 do {
    if legal(T[i]) then {
       end = end + 1;
       word = word::T[i]; // thêm T[i] vào từ
    }else{
       if end != -1 then {
          root = Insert(root, word);
       end = -1;
```

COUTING WORD FREQUENCIES IN A DOCUMENT - PSEUDOCODE

Algorithm

 After finishing tokenization and insertion (into the binary search tree), do inorder traversal in the tree: for each visited node, print the word (key) with the corresponding frequency (value)

```
InOrder(r){
  if r = NULL then return;
  InOrder(r.leftChild);
  print(r.word, ' ', r.occ);
  InOrder(r.rightChild);
```

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THANK YOU!