



## **Advanced level study programme in Electronics Design and Integration Technologies**

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### **RF Signals and Systems**

# **1. Introduction. Communications Systems**

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# 1.Information, Messages, Signals

**Information:** general intuitive term.

**Message:** a physical manifestation of the information as produced by the source.

Various **sources of messages** (people, machines, measuring instruments, etc.).

**Analog message:** a physical time-variable quantity usually in smooth and continuous form.

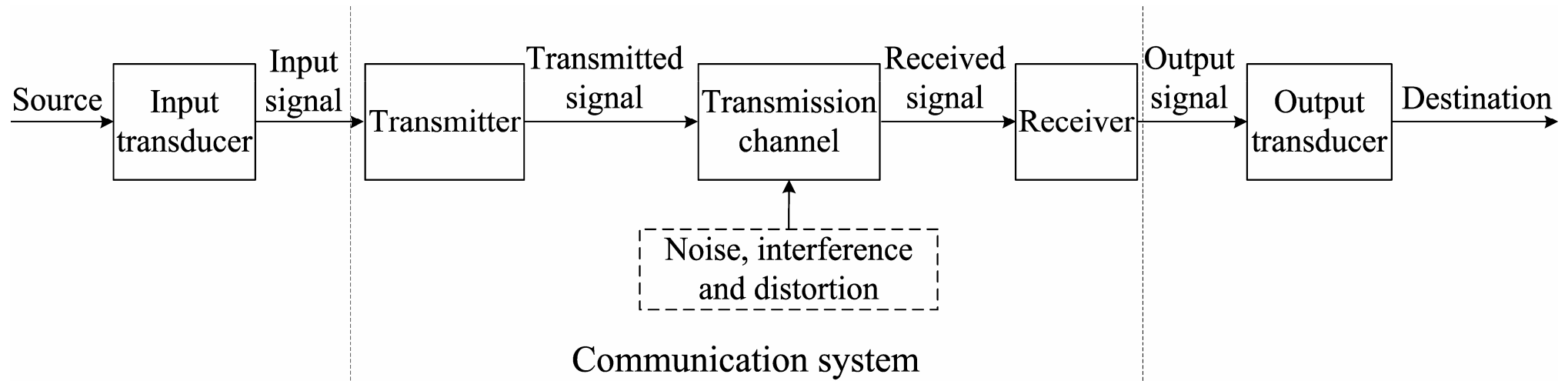
**Digital message:** ordered sequence of symbols selected from finite set of elements.

**Signal:** physical embodiment of the information.

$$\text{Signal} \approx \text{Message}$$

**Electrical signal:** voltage or current representing the message.

## 2.Elements of a Communication System



**Figure 1. Block-diagram of a communication system with input and output transducers.**

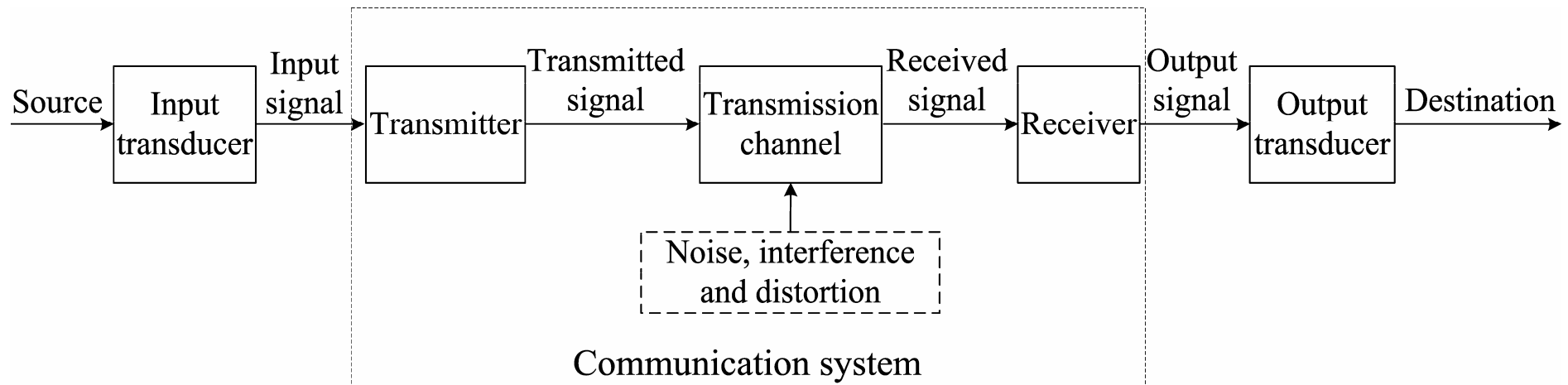
**Input transducer** converts the message to an electrical signal.

The **transmitter** converts the input signal to transmitted signal suited for the transmission channel.

**Transmission channel** is the electric medium that bridges the distance from source to destination.

The **receiver** converts the received signal in a form appropriate for the output transducer.

**Output transducer** converts the output electrical signal the desired message form.



**Figure 1 (repeated). Block-diagram of a communication system with input and output transducers.**

### **Basic operations in the transmitter**

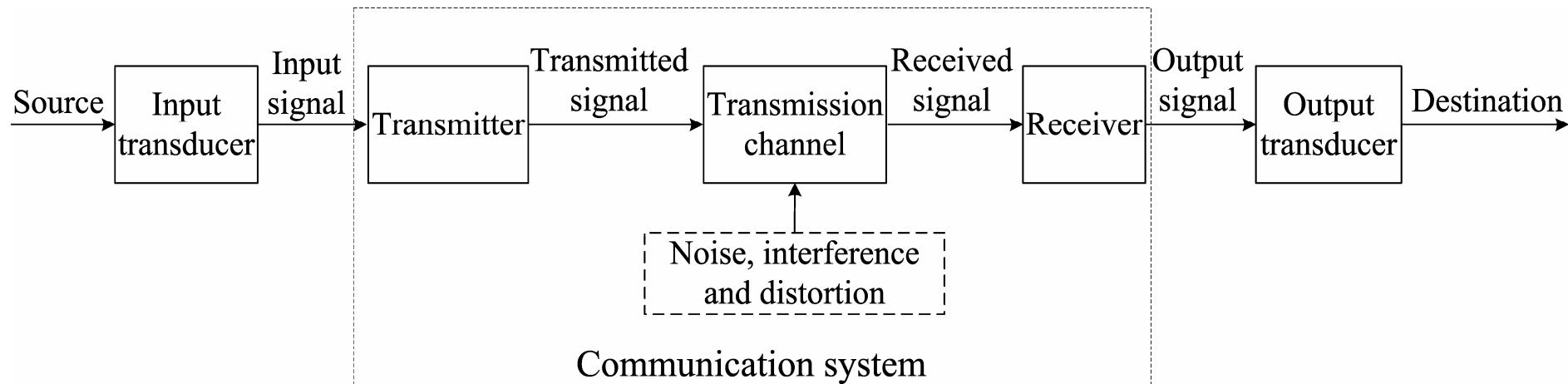
- *Modulation*
- *Coding*

### **Basic operations in the receiver**

- *Amplification*
- *Filtering*
- *Demodulation*
- *Decoding*

### **Effects of the channel on the transmitted signal**

- *Attenuation*: decreasing the signal strength;
- *Distortion of the signal waveform*: caused by channel characteristics (linearity, frequency response, etc.)
- *Noise*: contamination of random natural signals added to the transmitted signal
- *Interference*: contaminations of extraneous signal of human sources – machinery, power lines, digital switching circuits, etc.



**Figure 1 (repeated). Block-diagram of a communication system with input and output transducers.**

**One-way or simplex (SX)** transmission. Transmission in one direction only. Example - Figure 1.

**Full-duplex (FDX)** system – a system, which channel allows transmission in both directions.

**Full-duplex (HDX)** system – a system, which channel allows transmission in both directions but not simultaneously.

## **3.Fundamental Limitations in Communications**

### **3.1. Limitations Due to Technological Problems**

- Hardware availability
- Economic factors
- International and national regulating norms

## 3.2. Fundamental Physical Limitations

### 3.2.1. Transmission Bandwidth $B$ .

- Limits the spectrum of the transmitted signal, i.e. the maximum speed of variation of the transmitted signal.
- The time required for transmission of a given amount of information is inversely proportional to the transmission bandwidth  $B$ .

### 3.2.2. Noise

- Noise is generated in all conductors and in electronic devices as well.
- Thermal noise due to random motion of the charged particles like electrons.
- Noises generated in electronic devices: shot, flicker, popcorn, avalanche.

- The noise degrades the fidelity in analog communication systems and produces errors in digital communications.

- Noise generation limits the weakest transmitted signal. Significant in long-distance communications when the signal attenuation is large.

- Signal-to-noise ratio  $S/N$

$$S/N = \frac{\text{power of the signal}}{\text{power of the noise}}$$

### 3.2.3. Hartley-Shannon law

The rate of information transmission cannot exceed the **channel capacity  $C$**

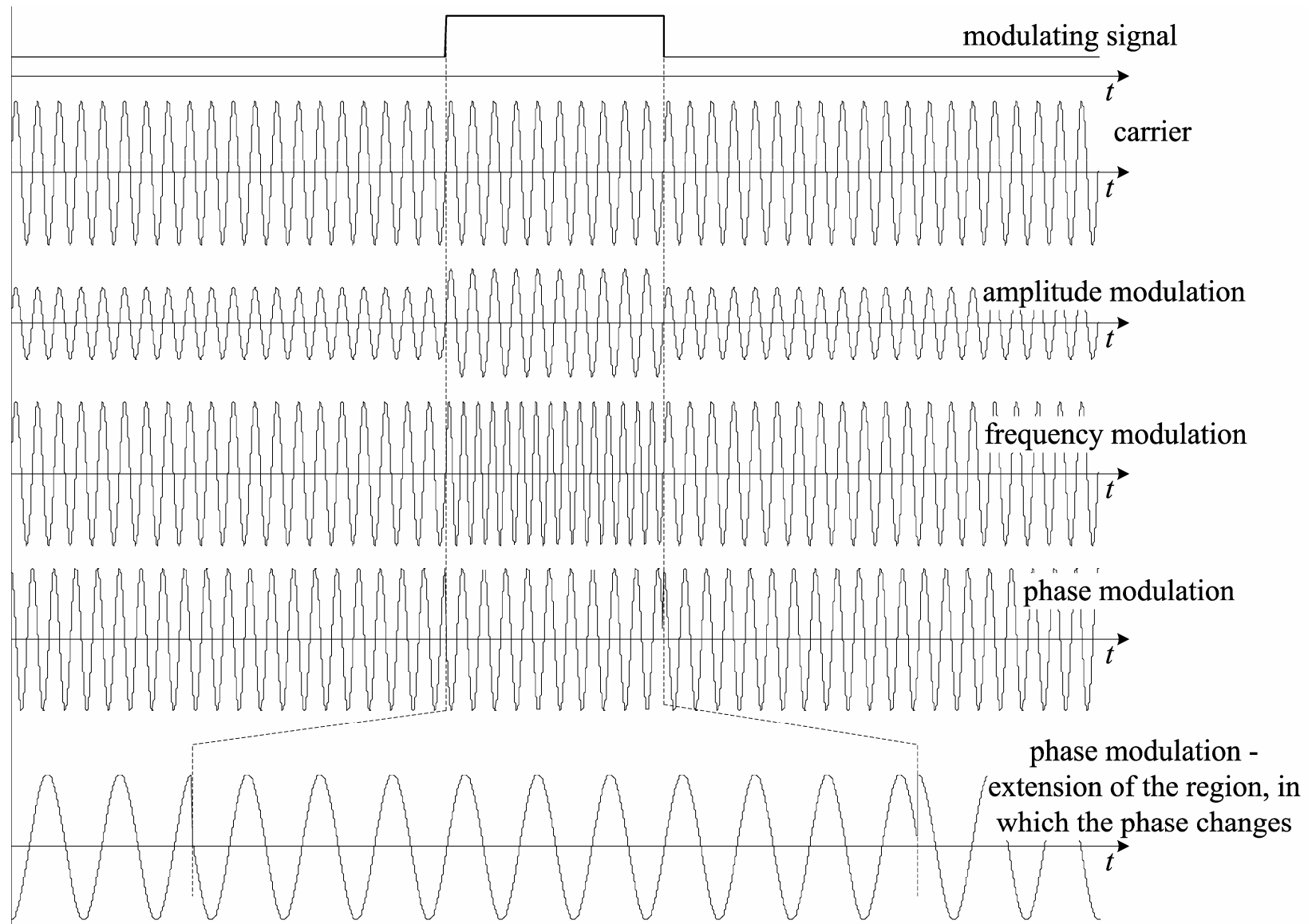
$$C = B \log(1 + S/N)$$



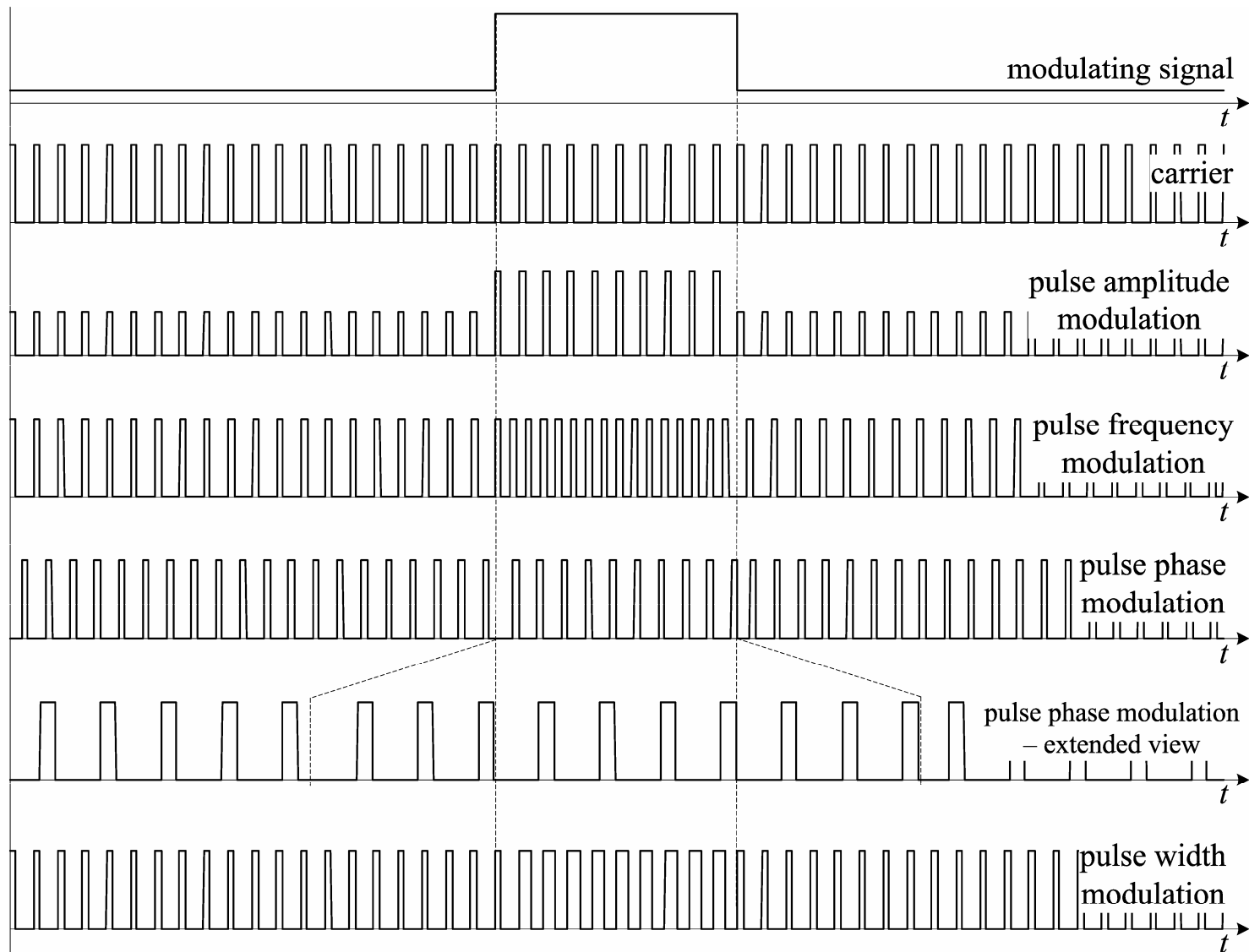
## 4. Modulation

### 4.1. Modulation Methods

- **Modulating signal** – represents the message.
- **Carrier wave** – suits the application.
- Usually the modulation signal is much slower than the carrier wave.
- **Modulation** – altering one or more of the parameters (amplitude, frequency, phase, pulse width) of the carrier in correspondence with the modulating signal.
- **Demodulation** – extraction of modulating signal from modulated signal; reverse operation to modulation.
- **Continuous wave modulation** – when the carrier is sinusoidal.
- **Pulse modulation** – the carrier is pulse train.



**Figure 2. Examples of the basic continuous modulations.**



**Figure 3. Examples of the basic pulse modulations.**

## 4.2. Modulation Benefits and Applications

- Modulation for efficient transmission;
- Modulation to overcome hardware limitation;
- Modulation to overcome noise and interference;
- Modulation for frequency assignment
- Modulation for multiplexing: frequency division; time division, multiple access
- Coding methods and benefits

## 4.3. Analog and Digital Communications

- **Analog communication systems:** the informative signal is transmitted in continuous form.
- **Digital communication system:** the informative signal is represented as a sequence of limited set of symbols (digits) and these symbols are transmitted via the channel by applying of and appropriate modulation. The input signal must be **sampled** if it enters in analog form.
- Basic advantages of the digital communication systems:
  - better resistivity against the noise;
  - allows the use of effective coding methods;
  - more flexible signal handling suggested by digital signal processing methods
- However the front end of radiofrequency (RF) communication systems are always analog since signals are existing only in analog form.

## References:

1. [1] A. Bruce Carlson, P. B. Crilly, J. C. Rutledge, Communication Systems, 4<sup>th</sup> ed., McGraw-Hill, 2002, ISBN 0-07-011127-8.