



ĐẠI HỌC BÁCH KHOA HÀ NỘI
VIỆN CÔNG NGHỆ THÔNG TIN VÀ TRUYỀN THÔNG

String

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SoICT, HUST

Store in the memory

- *Remind:*
 - Each cell in the memory is addressed.
 - Each variable declaration takes one cell to store value.

Example:

```
char  ch;
```

```
ch = 'B' ;
```

0x1FFE

0x1FFF

0x2000

0x2001

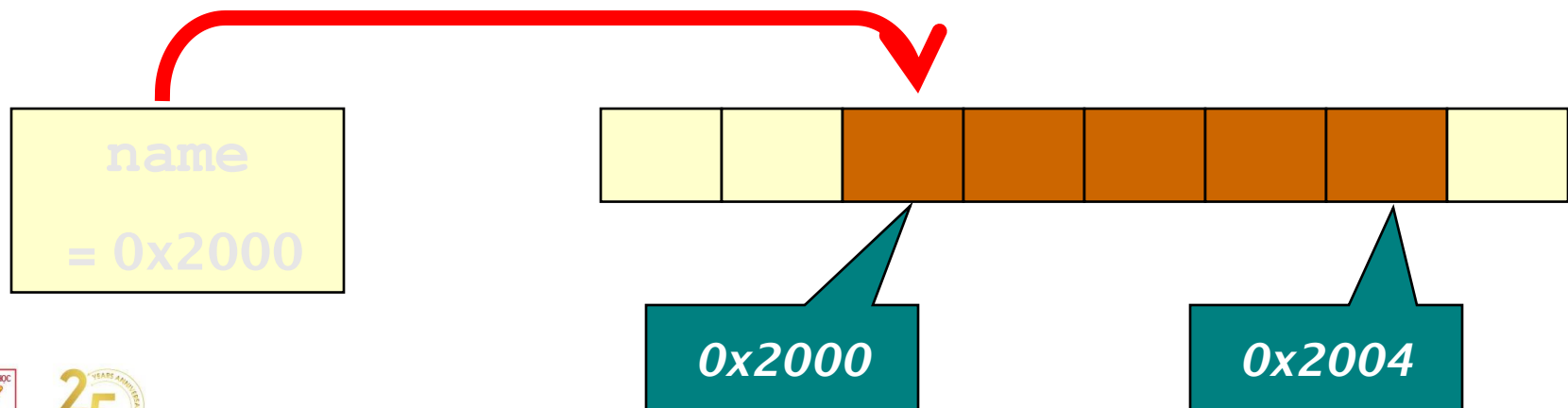
0x2002



Representing a string

- A character string is a char array
- Each cell in the array contains a char
- The character string *must* have the terminating character ('**\0**'), aka null character. The address of the first character is the string's address

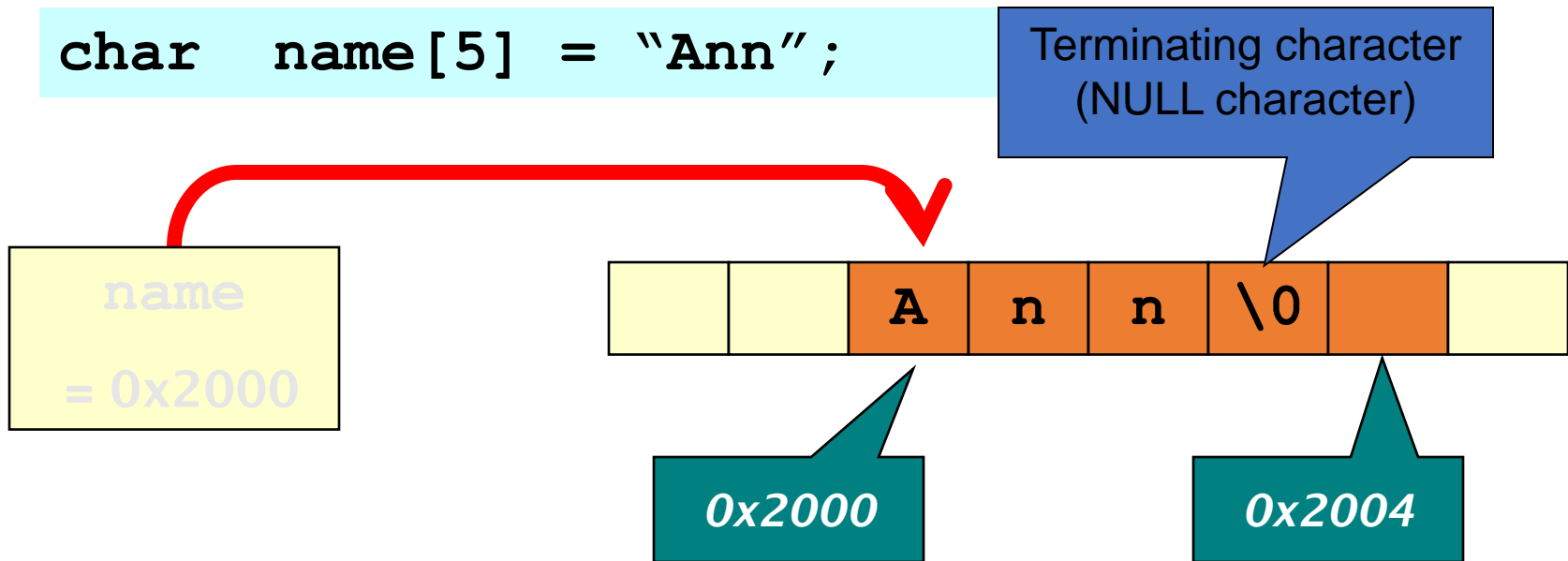
Example: `char name[5] ;`



String declaration

Declare 1:

```
char name[5] = "Ann";
```



Equal declare:

```
char name[5] = {'A', 'n', 'n', '\0'};
```

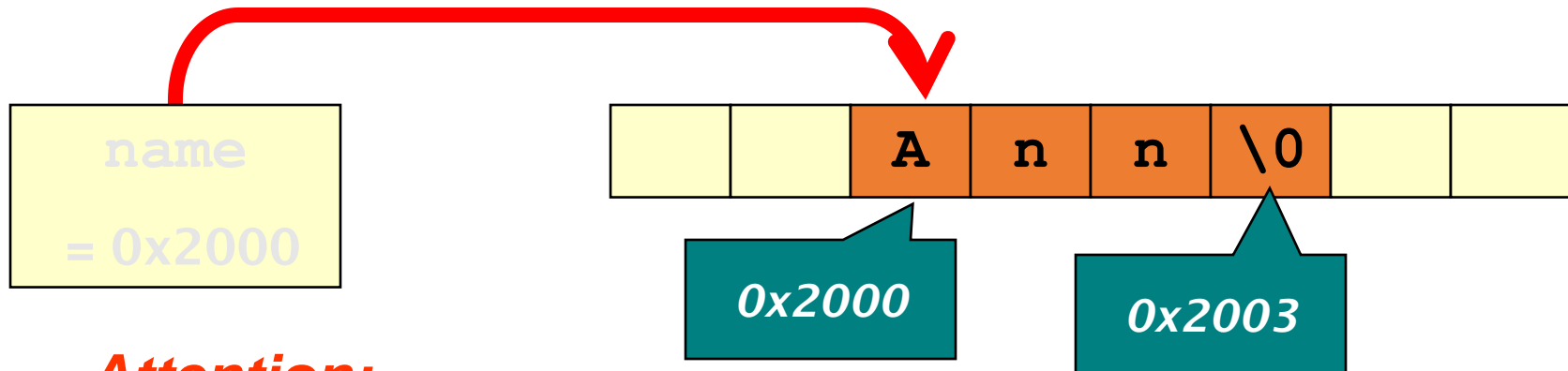
String declaration

Declare 2:



```
char name[] = "Ann";
```

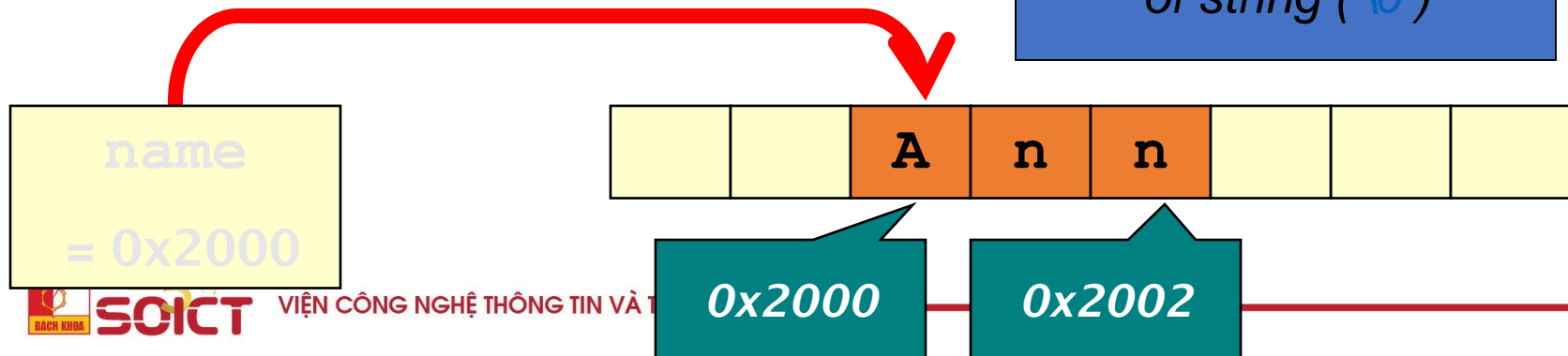
An additional character
for end of string '\0'



Attention:

```
char name[] = 'Ann';
```

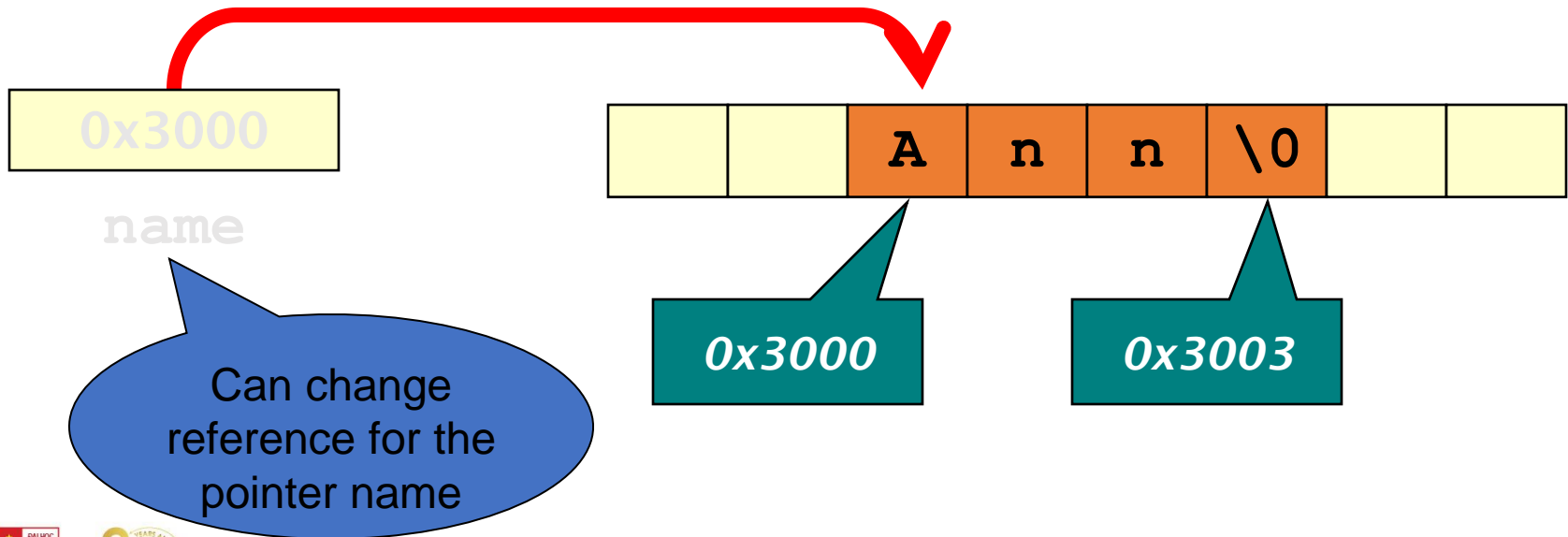
No character for end
of string ('\0')



String declaration

Declaration 3:  

```
char *name = "Ann";
```



Input/output a string

```
#include <stdio.h>
```

Declare a
constant

```
#define MAXLENGTH 15
```

```
int main()
```

```
{
```

```
    char str1[MAXLENGTH];
```

```
    char str2[MAXLENGTH];
```

No operand &
here

```
    scanf("%s", str1);
```

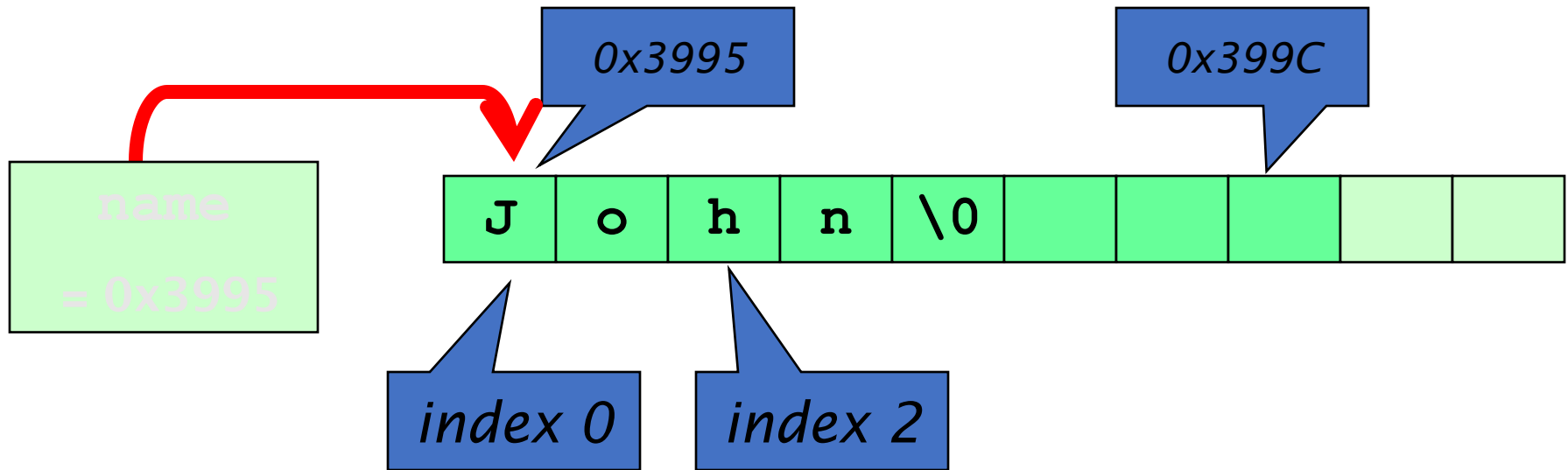
```
    gets(str2);
```

gets() allows input
a string with spaces

```
    printf("%s\n%s\n", str1, str2);
```

```
    return 0;
```

Character in string



```
char name[8] = "John";  
int i = 2;
```

```
printf("Char at index %d is %c.\n", i, name[i]);
```

output: Char at index 2 is h.

Program to calculating the number of character

- Calculate the characters that are not spaces in the input string

```
#include <stdio.h>

int main()
{
    char str[80];
    int dem, i;

    printf("Nhap xau bat ki: ");
    gets(str);

    dem = 0; i = 0;
    while ( str[i] != '\0' ) {
        if ( str[i] != ' ' ) dem++;
        i++;
    }
    printf("So ki tu khac trang trong xau la %d", dem);

    return 0;
```

String operations

- **#include <string.h>**
- Use library functions declared in <string.h>
 - Assignment : **strcpy()**
char s1[25];
char s2[25];
strcpy(s1, “Hello”);
strcpy(s2, s1);

String assignment

```
#include <stdio.h>
#include <string.h>

#define MAXLENGTH 100

int main()
{
    char string1[MAXLENGTH];
    char string2[MAXLENGTH];

    strcpy(string1, "Hello World!");
    strcpy(string2, string1);

    return 0;
}
```

string1: "Hello world!"
string2: "Hello world!"

Common mistakes

```
s1 = “Hello”;
```

```
s2 = s1;
```

```
s1 = s1 + “Anna”;
```

```
s2 = s2 + “World”;
```

```
char s[4];
```

```
strcpy(s, “Hello”);
```

String operations

- Concatenation : `strcat()`

```
strcat(s1, "Anna");  
strcat(s2, "World");
```

- Memory leak maybe occurs when copying/concatenating strings.
- Common errors:

```
char name[5];  
strcpy(name, "Ann");  
strcat(name, "Smith");
```

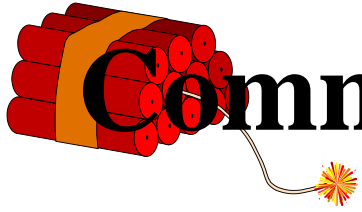
String concatenation

```
char string1[80];  
char string2[80];  
  
strcpy(string1, "Goodbye");  
strcpy(string2, ", Cruel ");  
  
strcat(string1, string2);  
strcat(string1, string2);  
strcat(string1, "World!");
```

```
string1: "Goodbye, Cruel , Cruel world!"  
string2: ", Cruel "
```

String operations

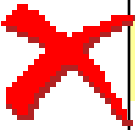
- Comparison : `strcmp()`
 - `strcmp` returns 0 if `str1 = str2`
 - `<0` if `str1 < str2`
 - `>0` if `str1 > str2`
- ```
char str1[] = "Windows";
char str2[] = "Unix";
if (strcmp(str1, str2) < 0)
 printf("%s %s\n", str1, str2);
else printf("%s %s\n", str2, str1);
```



# Common errors

```
strcpy(string1, "Apple");
strcpy(string2, "Wax");
```

Compare  
addresses of the  
two strings



```
if (string1 < string2)
{
 printf("%s %s\n", string1, string2);
}
else
{
 printf("%s %s\n", string2, string1);
}
```



# Strings as function parameters

- Declare as `char*` or `char[]`

```
void greeting (char* name)
```

```
void greeting (char name[])
```

- It points to the first character of the string
- Changes to the string inside the function affect the actual string
- It is not necessary to pass the length of the string to the function

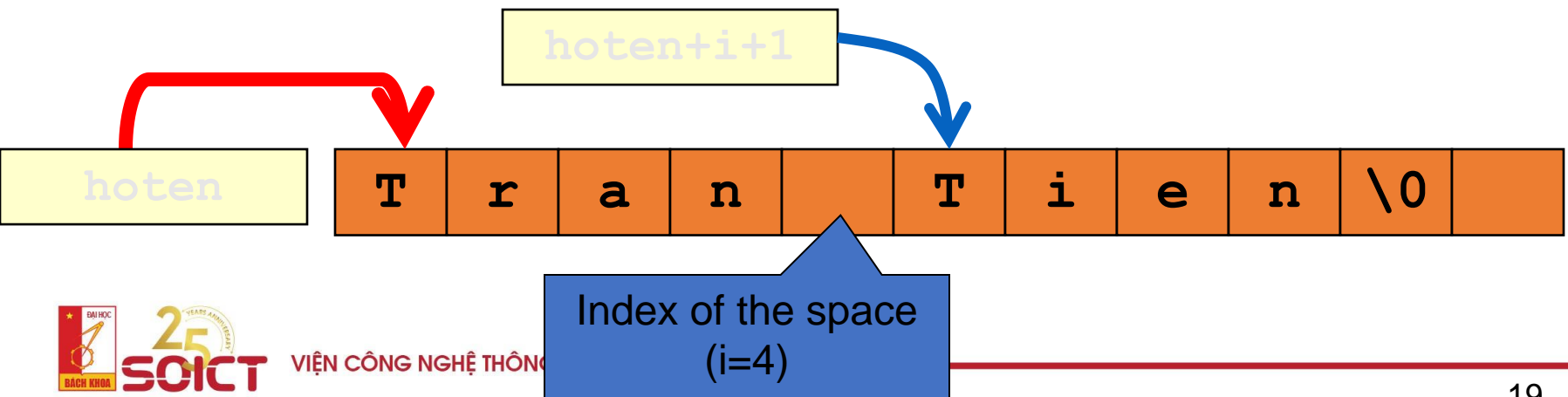
# Example

```
char *capitalize(char * str)
{
 for (i=0; i<strlen(str); i++)
 if (str[i]>='a' && str[i]<='z') &&
 (i==0 || str[i-1]==' '))
 str[i] = 'A' + (str[i]-'a');
 return str;
}
```

# Example

- Write a function that returns the name from a full name. The full name is not an empty string and does not have extra spaces

```
char * timten(const char[] hoten)
{
 int i;
 i = strlen(hoten)-1;
 /* Find the last space in the string */
 while (i >= 0 && hoten[i] != ' ') i--;
 return hoten + i + 1;
}
```



# Example (con't)

```
#include <stdio.h>
#include <string.h>

char * timten(const char[] hoten);

int main()
{
 char hoten[80];

 printf("Nhap mot xau ho va ten: ");
 gets(hoten);

 printf("Ten sau khi tach duoc: %s", timten(hoten));

 return 0;
}
```

# Exercises

- (i) Trim left blanks, right blanks, and redundant blanks in a string.
- (ii) Inverse a string.
- (iii) Copy first name or last name in a full name string.



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**Thank you  
for your  
attentions!**



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