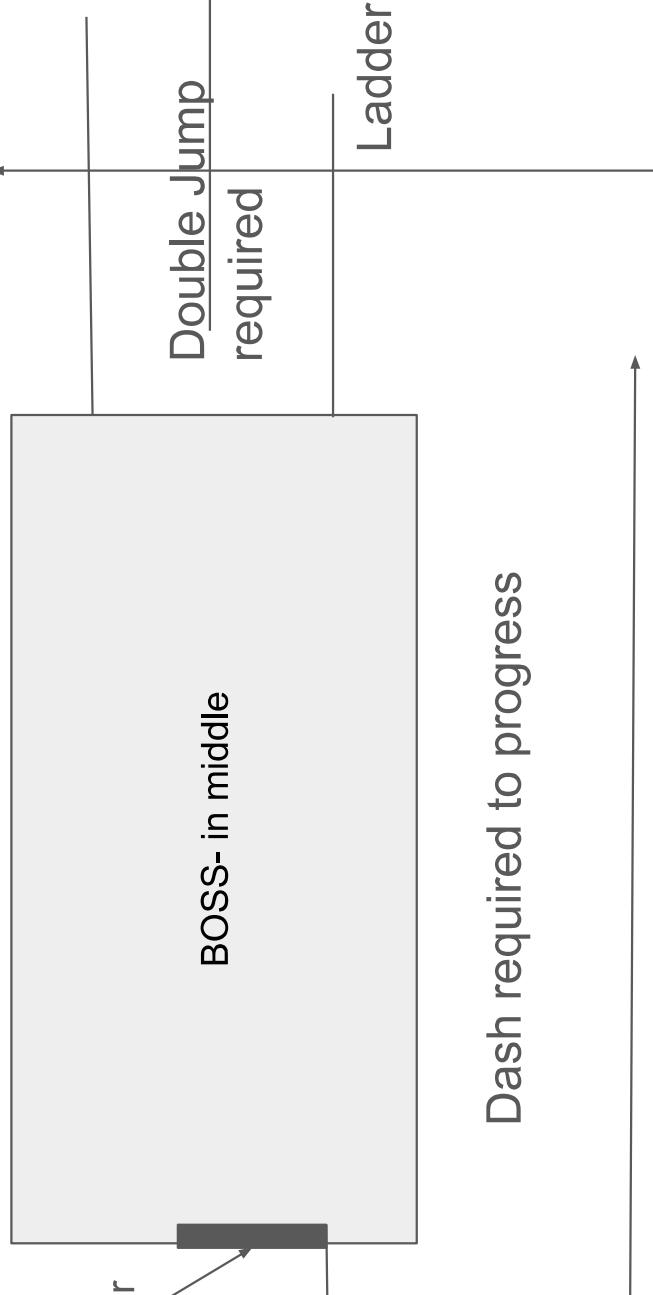


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Loop around,
get item to
open door

Ranged attack required?
Not sure

Intro- teach
movement/mechanics
Obstacle course
Stairs
down?



Wall climb
required to
progress