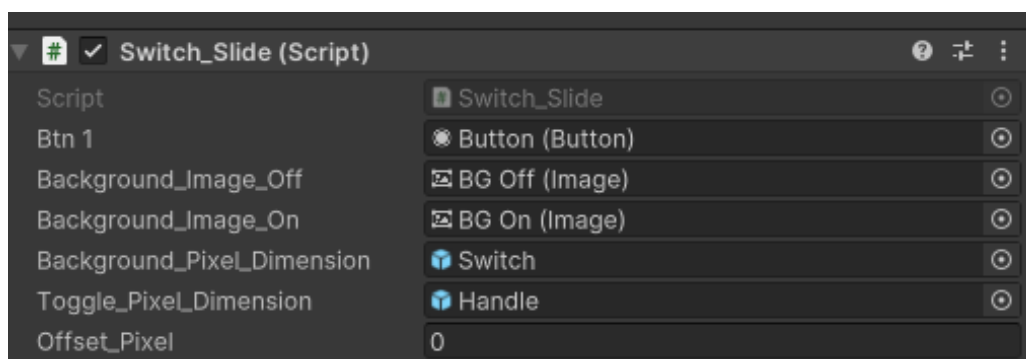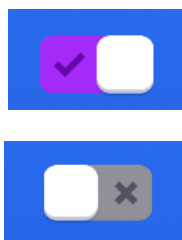# Documentation

This is for the SwitchSlide script for the Toggle Switch button as there is no built-in toggle slide style of switch in unity I decided to make one.

The script takes just 2 Background images for the Switch and then a handle, the script simply changes the opacity of the two background images via a couroutine when the toggle switch is press and moves the handle to the desired position. When then take a reference to a button which is transparent which executes the script when ever it is press.

You just then call any method you want to execute via the couroutine.