

**Warsaw University
of Technology**

Introduction to Digital Systems

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Combinational Logic

Binary adder

bin2bcd decoder

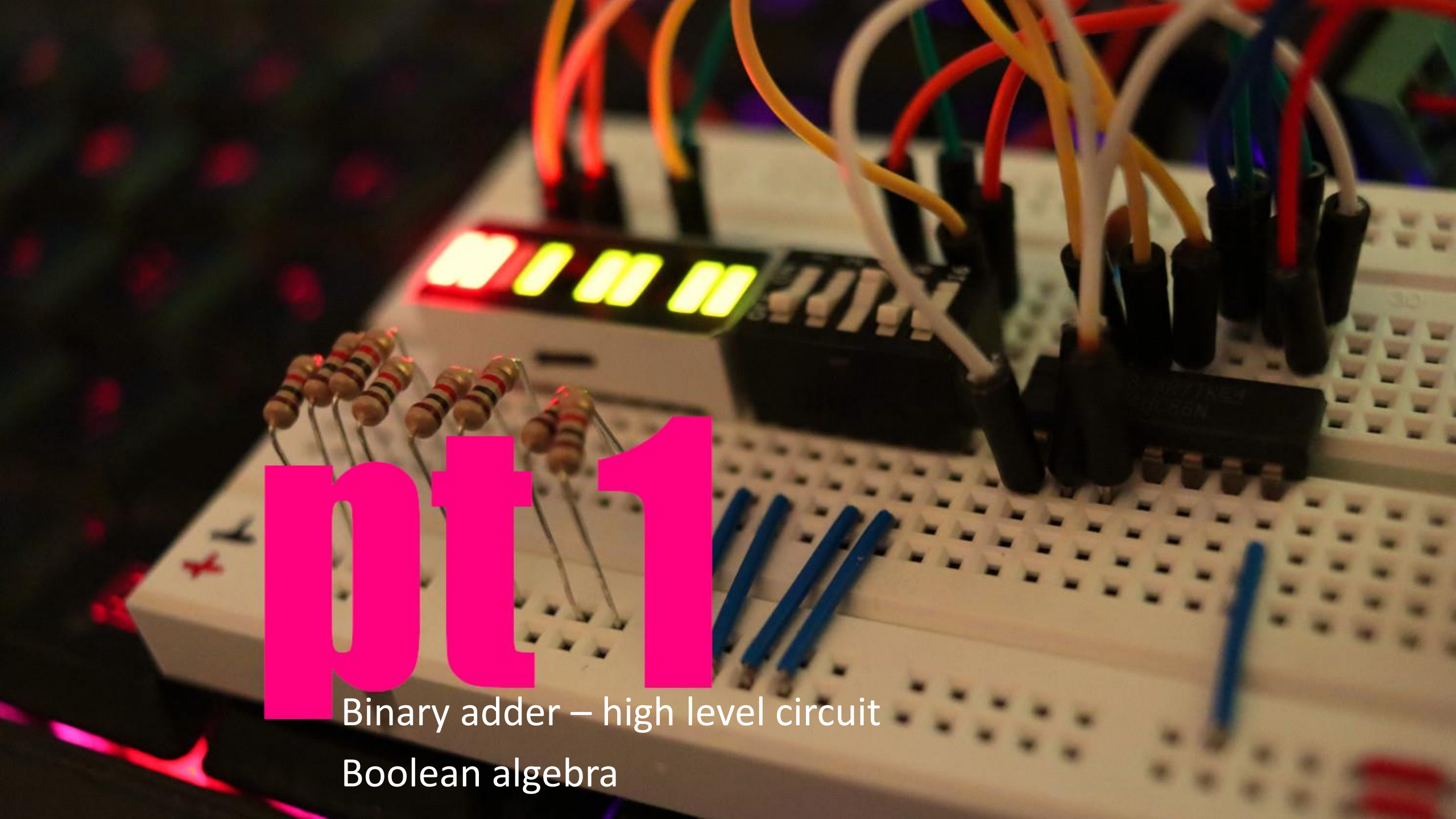
7-segment LED display driver

Truth table

Sum of Products & Product of Sums

Boolean algebra

Karnaugh map



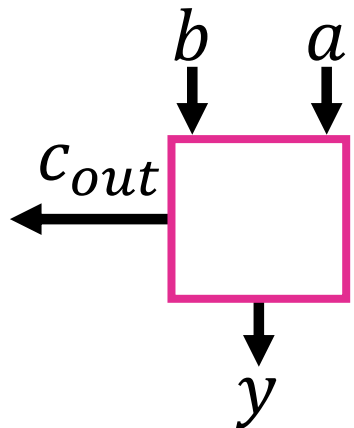
pt1

Binary adder – high level circuit
Boolean algebra

The idea of the Binary Adder

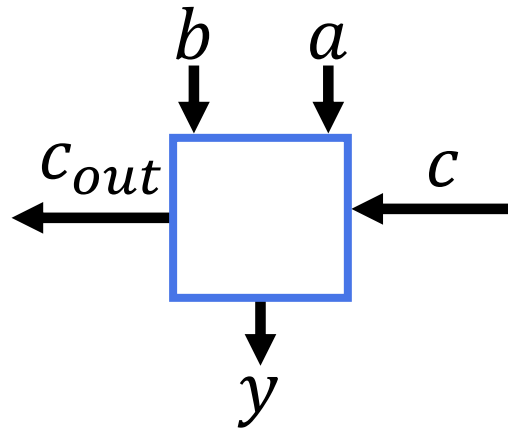
Half adder
sum of 2 bits

$$\begin{array}{r} c_{out} \\ a \\ + \quad b \\ \hline c_{out} \quad y \end{array}$$



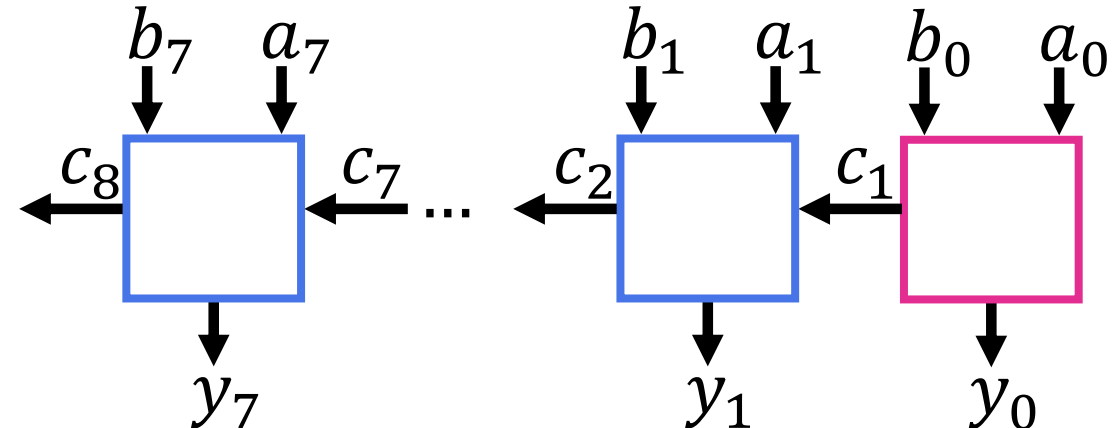
Full adder
sum of 3 bits

$$\begin{array}{r} c_{out} \quad c \\ a \\ + \quad b \\ \hline c_{out} \quad y \end{array}$$



8-bit adder

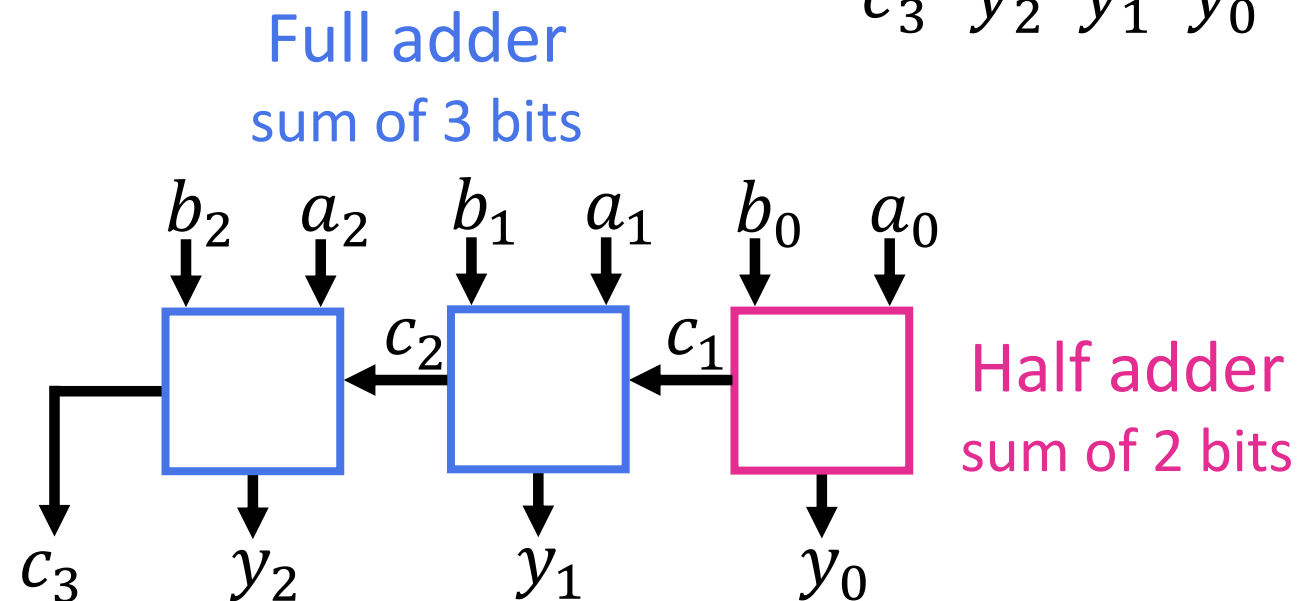
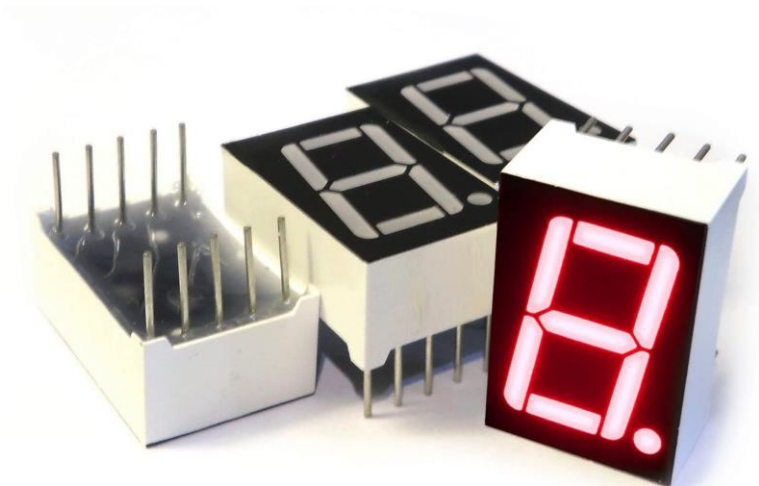
$$\begin{array}{r} \phantom{c_{out}} \quad c_2 \quad c_1 \\ a_7 \quad a_6 \quad a_5 \quad a_4 \quad a_3 \quad a_2 \quad a_1 \quad a_0 \\ + \quad b_7 \quad b_6 \quad b_5 \quad b_4 \quad b_3 \quad b_2 \quad b_1 \quad b_0 \\ \hline c_8 \quad y_7 \quad y_6 \quad y_5 \quad y_4 \quad y_3 \quad y_2 \quad y_1 \quad y_0 \end{array}$$



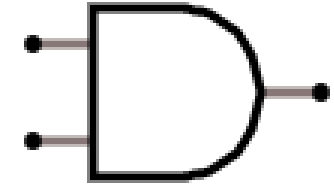
What will we do?

- Simulation
Falstad circuit simulator
<https://www.falstad.com/circuit/circuitjs.html>
- 3-bit adder
- with 7-segment LED display

$$\begin{array}{r} c_3 \ c_2 \ c_1 \\ a_2 \ a_1 \ a_0 \\ + \ b_2 \ b_1 \ b_0 \\ \hline c_3 \ y_2 \ y_1 \ y_0 \end{array}$$



Truth Table + Sum of Products: AND

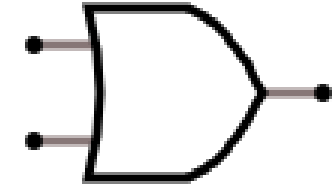


- AND gate

$$Y(A, B) = AB$$

	A	B	Y
0	0	0	0
1	0	1	0
2	1	0	0
3	1	1	1

Truth Table + Sum of Products: OR



- OR gate

$$Y = A + B$$

- using the algorithm

$$Y = \bar{A}B + A\bar{B} + AB$$

- Minimization

- Because (idempotence)

$$1 + 1 = 1, 0 + 0 = 0$$

$$Y = \bar{A}B + AB + A\bar{B} + AB$$

$$Y = A + B$$

	A	B	Y
0	0	0	0
1	0	1	1
2	1	0	1
3	1	1	1

$$\bar{A}B + AB = B(\bar{A} + A) = B \cdot 1 = B$$

$$A\bar{B} + AB = A(\bar{B} + B) = A$$

Truth Table + Sum of Products: OR

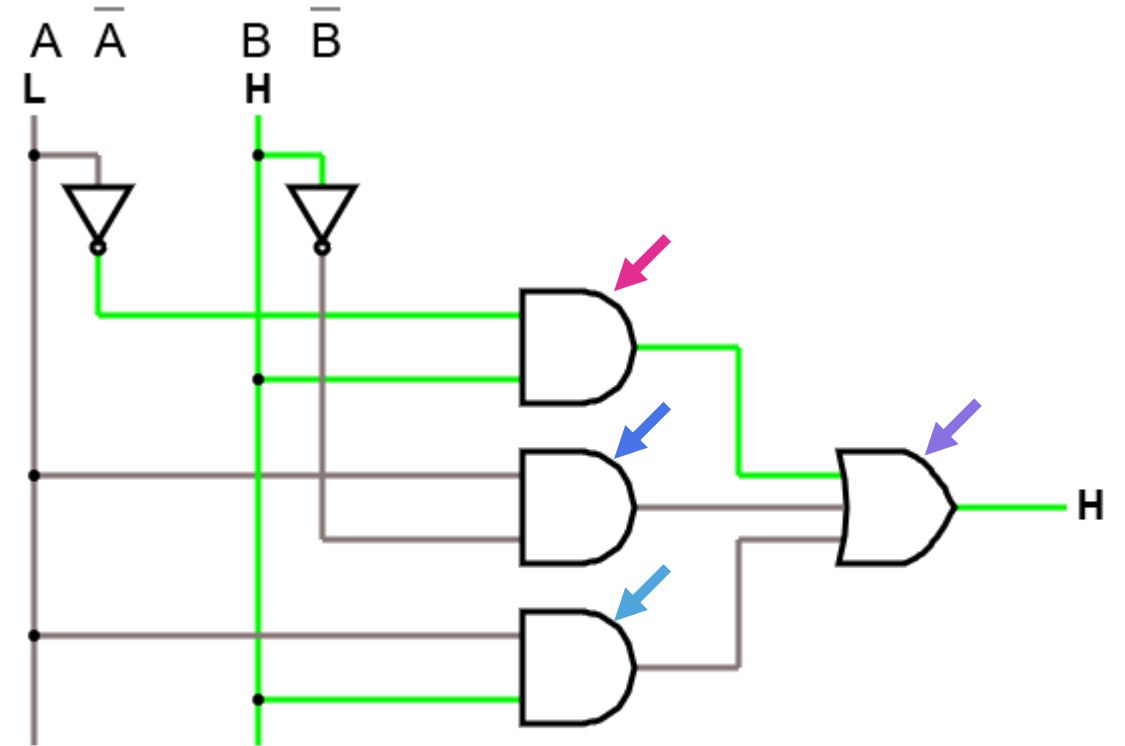
- OR gate

$$Y = A + B$$

- using the algorithm

$$Y = \bar{A}B + A\bar{B} + AB$$

	A	B	Y
0	0	0	0
1	0	1	1
2	1	0	1
3	1	1	1



Boolean algebra laws

$$\bar{0} = 1$$

$$X \cdot 1 = X$$

$$X + 1 = 1$$

$$X \cdot \bar{X} = 0$$

$$X \cdot Y = Y \cdot X$$

$$X \cdot (Y \cdot Z) = (X \cdot Y) \cdot Z$$

$$X \cdot X = X$$

$$\overline{X + Y} = \bar{X} \cdot \bar{Y}$$

$$X \cdot (X + Y) = X$$

Distributivity of \cdot over $+$

$$X \cdot (Y + Z) = (X \cdot Y) + (X \cdot Z)$$

$$\bar{\bar{X}} = X$$

identity

annihilation

complementation

commutativity

associativity

idempotence

De Morgan's laws

absorption

$$\bar{1} = 0$$

$$X + 0 = X$$

$$X \cdot 0 = 0$$

$$X + \bar{X} = 1$$

$$X + Y = Y + X$$

$$X + (Y + Z) = (X + Y) + Z$$

$$X + X = X$$

$$\overline{X \cdot Y} = \bar{X} + \bar{Y}$$

$$X + X \cdot Y = X$$

Distributivity of $+$ over \cdot

$$X + (Y \cdot Z) = (X + Y) \cdot (X + Z)$$

Truth Table + Product of Sums: OR

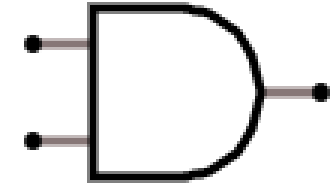


- OR gate

$$Y = A + B$$

	A	B	Y
0	0	0	0
1	0	1	1
2	1	0	1
3	1	1	1

Truth Table + Product of Sums : AND



- AND gate

$$Y = AB$$

- using the algorithm

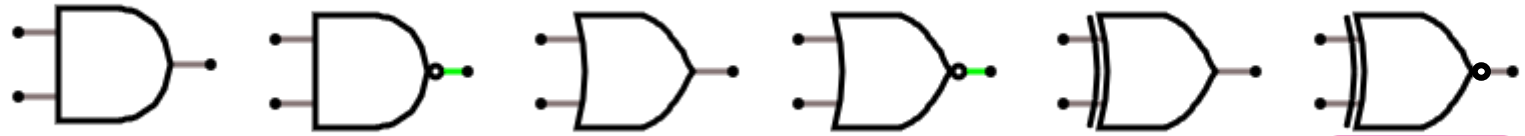
$$Y = (A + B) \cdot (A + \bar{B}) \cdot (\bar{A} + B)$$

- minimization

	A	B	Y
0	0	0	0
1	0	1	0
2	1	0	0
3	1	1	1

$$\begin{aligned} Y &= (AA + A\bar{B} + BA + \cancel{B\bar{B}})(\bar{A} + B) \\ &= (A + \cancel{A\bar{B}} + \cancel{AB})(\bar{A} + B) = A(\bar{A} + B) \\ &= \cancel{A\bar{A}} + AB = AB \end{aligned}$$

Logic gates



	A	B	AND	NAND	OR	NOR	XOR	XNOR
			AB	\overline{AB}	$A + B$	$\overline{A + B}$	$A \oplus B$	$\overline{A \oplus B}$
0	0	0	0	1	0	1	0	1
1	0	1	0	1	1	0	1	0
2	1	0	0	1	1	0	1	0
3	1	1	1	0	1	0	0	1

$$A \oplus B = \bar{A}B + A\bar{B}$$

$$\overline{A \oplus B} = AB + \bar{A}\bar{B}$$

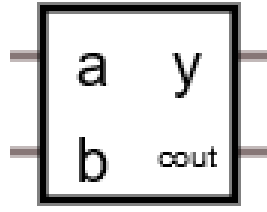
$$\overline{A \oplus B} = \overline{\bar{A}B + A\bar{B}} = \overline{\bar{A}B} \cdot \overline{A\bar{B}} = (A + \bar{B})(\bar{A} + B) = \cancel{A\bar{A}} + AB + \bar{B}\bar{A} + \cancel{\bar{B}B}$$



pt 2

Binary adders
bin2bcd

Half adder

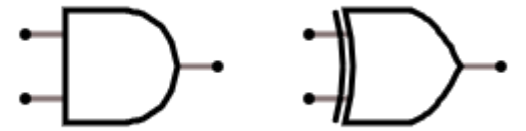


- We add two bits
- We expect 2-bit outcome
- Using Sum of Product method:

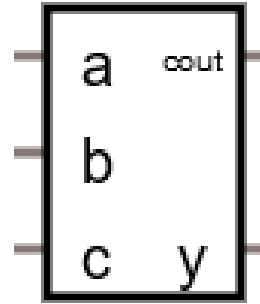
$$y = \bar{a}b + a\bar{b} = a \oplus b$$

$$c_{out} = ab$$

	a	b	c _{out}	y
0	0	0	0	0
1	0	1	0	1
2	1	0	0	1
3	1	1	1	0



Full adder

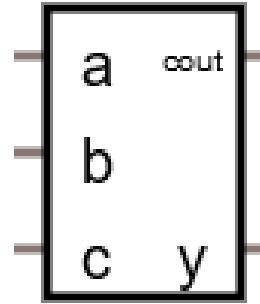


- We add three bits
- We expect 2-bit outcome
- Using Sum of Product method:

$$\begin{aligned}
 y &= \bar{c}\bar{a}b + \bar{c}a\bar{b} + c\bar{a}\bar{b} + cab \\
 &= \bar{c}(\bar{a}b + a\bar{b}) + c(\bar{a}\bar{b} + ab) \\
 &= \bar{c}(\underbrace{a \oplus b}_d) + c(\underbrace{\overline{a \oplus b}}_{\bar{d}}) \\
 &= \bar{c}d + c\bar{d} = c \oplus d \\
 &= c \oplus (a \oplus b)
 \end{aligned}$$

	c	a	b	c _{out}	y
0	0	0	0	0	0
1	0	0	1	0	1
2	0	1	0	0	1
3	0	1	1	1	0
4	1	0	0	0	1
5	1	0	1	1	0
6	1	1	0	1	0
7	1	1	1	1	1

Full adder



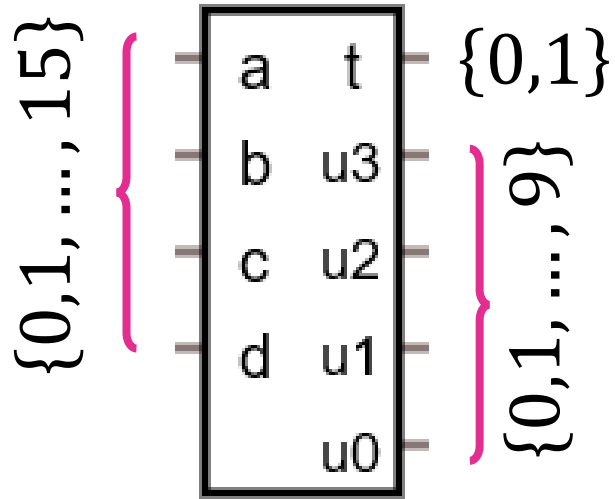
- We add three bits
- We expect 2-bit outcome
- Using Sum of Product method:

$$y = c \oplus (a \oplus b)$$

$$\begin{aligned} c_{out} &= \bar{c}ab + c\bar{a}b + ca\bar{b} + cab \\ &= ab(\bar{c} + c) + c(\bar{a}b + a\bar{b}) \\ &= ab + c(a \oplus b) \end{aligned}$$

	c	a	b	c _{out}	y
0	0	0	0	0	0
1	0	0	1	0	1
2	0	1	0	0	1
3	0	1	1	1	0
4	1	0	0	0	1
5	1	0	1	1	0
6	1	1	0	1	0
7	1	1	1	1	1

4-bit bin2bcd



	a	b	c	d	t	u ₃	u ₂	u ₁	u ₀
0	0	0	0	0	0	0	0	0	0
1	0	0	0	1	0	0	0	0	1
2	0	0	1	0	0	0	0	1	0
3	0	0	1	1	0	0	0	1	1
4	0	1	0	0	0	0	1	0	0
5	0	1	0	1	0	0	1	0	1
6	0	1	1	0	0	0	1	1	0
7	0	1	1	1	0	0	1	1	1
8	1	0	0	0	0	1	0	0	0
9	1	0	0	1	0	1	0	0	1
10	1	0	1	0	1	0	0	0	0
11	1	0	1	1	1	0	0	0	1
12	1	1	0	0	1	0	0	1	0
13	1	1	0	1	1	0	0	1	1
14	1	1	1	0	1	0	1	0	0
15	1	1	1	1	1	0	1	0	1

4-bit bin2bcd

$$\begin{aligned}
 t &= ab + a\bar{b}c = \\
 &= \overbrace{ab + abc} + a\bar{b}c = \\
 &= ab + ac(b + \bar{b}) = \\
 &= ab + ac
 \end{aligned}$$

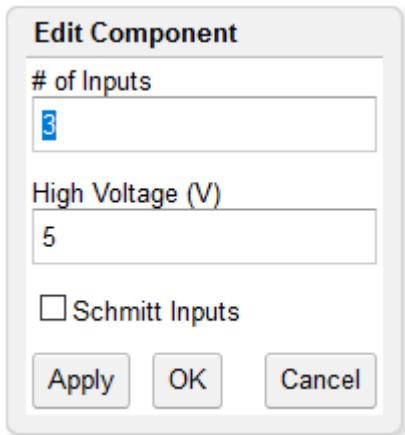
	a	b	c	d	t
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	0
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	1
11	1	0	1	1	1
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	1
15	1	1	1	1	1

$$\begin{aligned}
 &\left. \begin{array}{l} a\bar{b}c\bar{d} \\ a\bar{b}cd \end{array} \right\} a\bar{b}c(d + \bar{d}) \\
 &\left. \begin{array}{l} ab\bar{c}\bar{d} \\ ab\bar{c}d \\ abc\bar{d} \\ abcd \end{array} \right\} ab
 \end{aligned}$$

4-bit bin2bcd

$$t = ab + ac$$

$$u_3 = a\bar{b}\bar{c}$$



	a	b	c	d	u_3
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	0
8	1	0	0	0	1
9	1	0	0	1	1
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	0
13	1	1	0	1	0
14	1	1	1	0	0
15	1	1	1	1	0

$$\left. \begin{array}{l} a\bar{b}\bar{c}\bar{d} \\ a\bar{b}\bar{c}d \end{array} \right\} a\bar{b}\bar{c}(d + \bar{d}) = a\bar{b}\bar{c}$$

4-bit bin2bcd

$$t = ab + ac$$

$$u_3 = a\bar{b}\bar{c}$$

$$\begin{aligned} u_2 &= \bar{a}b + abc = \\ &= \underbrace{\bar{a}b + \bar{a}bc} + abc = \\ &= \bar{a}b + bc(\bar{a} + a) = \\ &= \bar{a}b + bc \end{aligned}$$

	a	b	c	d	u ₂
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	1
5	0	1	0	1	1
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	0
13	1	1	0	1	0
14	1	1	1	0	1
15	1	1	1	1	1

$$\left. \begin{array}{l} \bar{a}b\bar{c}\bar{d} \\ \bar{a}b\bar{c}d \\ \bar{a}bc\bar{d} \\ \bar{a}bcd \end{array} \right\} \bar{a}b$$

$$\left. \begin{array}{l} abc\bar{d} \\ abcd \end{array} \right\} abc(d + \bar{d})$$

4-bit bin2bcd

$$t = ab + ac$$

$$u_3 = a\bar{b}\bar{c}$$

$$u_2 = \bar{a}b + bc$$

$$u_1 = \bar{a}c + ab\bar{c}$$

	a	b	c	d	u_1
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	0

$$\begin{array}{l}
 \left. \begin{array}{l} \bar{a}\bar{b}c\bar{d} \\ \bar{a}\bar{b}cd \end{array} \right\} \bar{a}\bar{b}c \\
 \left. \begin{array}{l} \bar{a}b\bar{c}\bar{d} \\ \bar{a}b\bar{c}d \end{array} \right\} \bar{a}b\bar{c} \\
 \left. \begin{array}{l} ab\bar{c}\bar{d} \\ ab\bar{c}d \end{array} \right\} ab\bar{c}
 \end{array}
 \quad
 \left. \begin{array}{l} \bar{a}\bar{b}c \\ \bar{a}b\bar{c} \end{array} \right\} \bar{a}c(\bar{b} + b) = \bar{a}c$$

4-bit bin2bcd

$$t = ab + ac$$

$$u_3 = a\bar{b}\bar{c}$$

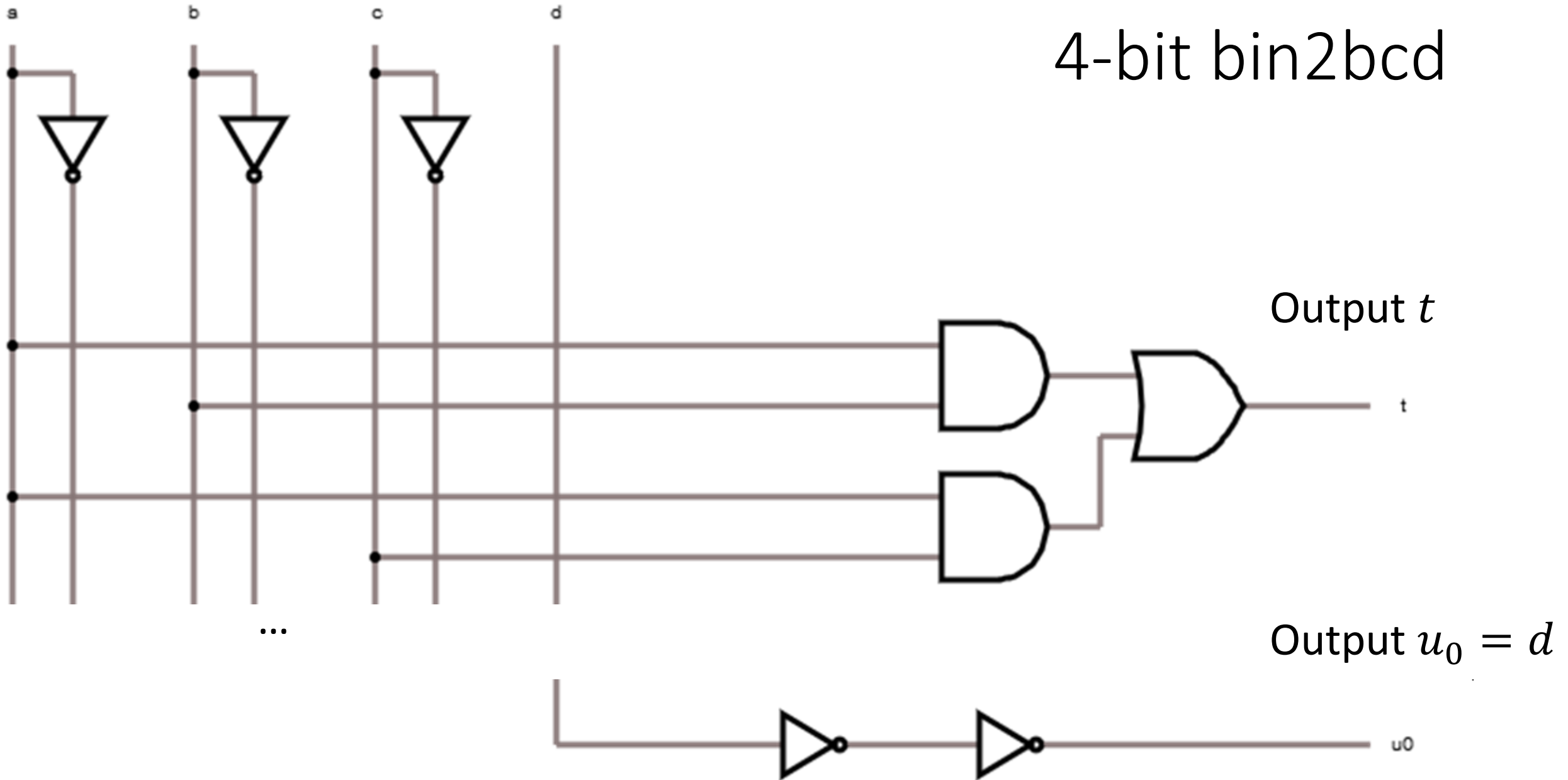
$$u_2 = \bar{a}b + bc$$

$$u_1 = \bar{a}c + ab\bar{c}$$

$$u_0 = d$$

	a	b	c	d	u_0
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	0
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	1
6	0	1	1	0	0
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	1
10	1	0	1	0	0
11	1	0	1	1	1
12	1	1	0	0	0
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	1

4-bit bin2bcd



A breadboard circuit is shown with a 7-segment display in the background displaying the number '1111' in red and yellow. A 74175 IC is connected to the display. In the foreground, several resistors are connected to the breadboard. A large pink text overlay 'pt3' is centered over the image.

pt3

Karnaugh map
bin2bcd again

What have we already learned?

Theory

- Truth tables
- Sum of Products, PoS
- Logic gates
- Boolean algebra laws
- Adder functions
- 4-bit bin2bcd

Practice

- Used for buiding circuits
- Minimization
- Designed
- Simulated

4-bit bin2bcd reprise

	a	b	c	d	u_1
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	0

$$\left. \begin{array}{l} \bar{a}\bar{b}c\bar{d} \\ \bar{a}\bar{b}cd \end{array} \right\} \bar{a}\bar{b}c$$

$$\left. \begin{array}{l} \bar{a}bc\bar{d} \\ \bar{a}bcd \end{array} \right\} \bar{a}bc$$

4-bit bin2bcd reprise

	a	b	c	d	u_1
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	0

$$\begin{array}{l}
 \left. \begin{array}{l} \bar{a}\bar{b}c\bar{d} \\ \bar{a}\bar{b}cd \end{array} \right\} \bar{a}\bar{b}c \\
 \left. \begin{array}{l} \bar{a}bcd\bar{d} \\ \bar{a}bcd \end{array} \right\} \bar{a}bc \\
 \left. \begin{array}{l} \bar{a}\bar{b}c \\ \bar{a}bc \end{array} \right\} \bar{a}c
 \end{array}$$

4-bit bin2bcd reprise

	a	b	c	d	u_0
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	0
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	1
6	0	1	1	0	0
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	1
10	1	0	1	0	0
11	1	0	1	1	1
12	1	1	0	0	0
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	1

$$u_0 = d$$

AND

	A	B	Y
0	0	0	0
1	0	1	0
2	1	0	0
3	1	1	1

A \ B	0	1
0	0 ₀	0 ₁
1	0 ₂	1 ₃

$$Y = AB$$

Karnaugh map

OR

	A	B	Y
0	0	0	0
1	0	1	1
2	1	0	1
3	1	1	1

A \ B	0	1
0	0 ₀	1 ₁
1	1 ₂	1 ₃

$$A\bar{B} + AB = A(\bar{B} + B) = A \quad Y = A + B$$

Karnaugh map

ab \ cd	00	01	11	10
00	1 ₀			1 ₂
01	1 ₄	1 ₅		
11	1 ₁₂	1 ₁₃	1 ₁₅	1 ₁₄
10	1 ₈			1 ₁₀

← Gray code

$$\bar{a}\bar{b}\bar{c}\bar{d}$$

$$\bar{a}b\bar{c}\bar{d} + \bar{a}b\bar{c}d = \bar{a}b\bar{c}(\bar{d} + d) = \bar{a}b\bar{c}$$

$$ab$$

$$b\bar{c}$$

$$\bar{b}\bar{d}$$

Bits in
loop

Variables in
term

$$2^k \rightarrow N - k$$

N - no. of input bits

4-bit bin2bcd K-map

ab \ cd	00	01	11	10
00	0 ₀	0 ₁	0 ₃	0 ₂
01	0 ₄	0 ₅	0 ₇	0 ₆
11	1 ₁₂	1 ₁₃	1 ₁₅	1 ₁₄
10	0 ₈	0 ₉	1 ₁₁	1 ₁₀

$$t = ab + ac$$

	a	b	c	d	t
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	0
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	1
11	1	0	1	1	1
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	1
15	1	1	1	1	1

4-bit bin2bcd K-map

ab \ cd	00	01	11	10
00	0 ₀	0 ₁	0 ₃	0 ₂
01	0 ₄	0 ₅	0 ₇	0 ₆
11	0 ₁₂	0 ₁₃	0 ₁₅	0 ₁₄
10	1 ₈	1 ₉	0 ₁₁	0 ₁₀

$$u_3 = a\bar{b}\bar{c}$$

	a	b	c	d	u_3
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	0
8	1	0	0	0	1
9	1	0	0	1	1
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	0
13	1	1	0	1	0
14	1	1	1	0	0
15	1	1	1	1	0

4-bit bin2bcd K-map

ab \ cd	00	01	11	10
00	0 ₀	0 ₁	0 ₃	0 ₂
01	1 ₄	1 ₅	1 ₇	1 ₆
11	0 ₁₂	0 ₁₃	1 ₁₅	1 ₁₄
10	0 ₈	0 ₉	0 ₁₁	0 ₁₀

$$u_2 = \bar{a}b + bc$$

	a	b	c	d	u_2
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	1
5	0	1	0	1	1
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	0
13	1	1	0	1	0
14	1	1	1	0	1
15	1	1	1	1	1

4-bit bin2bcd K-map

ab \ cd	00	01	11	10
00	0 ₀	0 ₁	1 ₃	1 ₂
01	0 ₄	0 ₅	1 ₇	1 ₆
11	1 ₁₂	1 ₁₃	0 ₁₅	0 ₁₄
10	0 ₈	0 ₉	0 ₁₁	0 ₁₀

$$u_1 = \bar{a}c + ab\bar{c}$$

	a	b	c	d	u_1
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	1
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	0

4-bit bin2bcd K-map

ab \ cd	00	01	11	10
00	0 ₀	1 ₁	1 ₃	0 ₂
01	0 ₄	1 ₅	1 ₇	0 ₆
11	0 ₁₂	1 ₁₃	1 ₁₅	0 ₁₄
10	0 ₈	1 ₉	1 ₁₁	0 ₁₀

$$u_0 = d$$

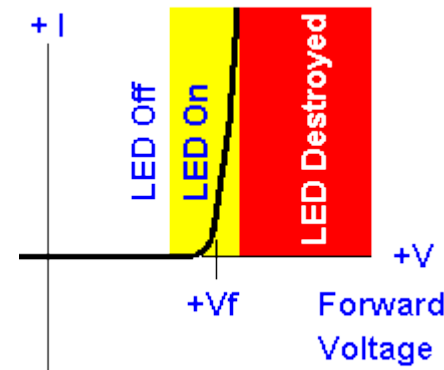
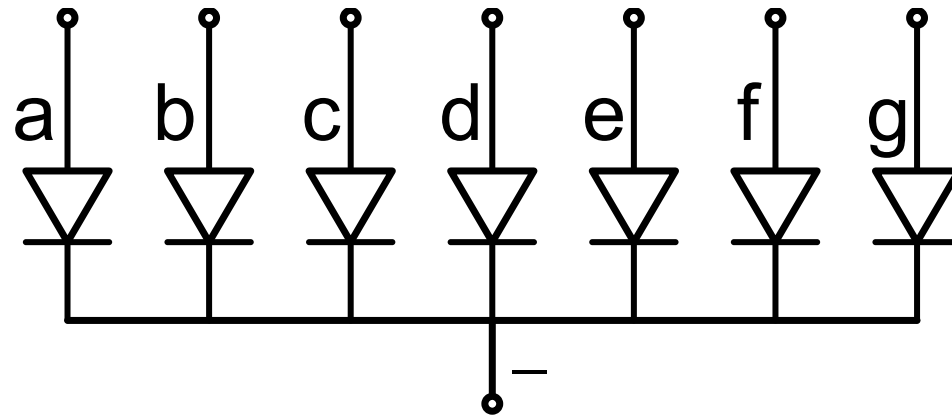
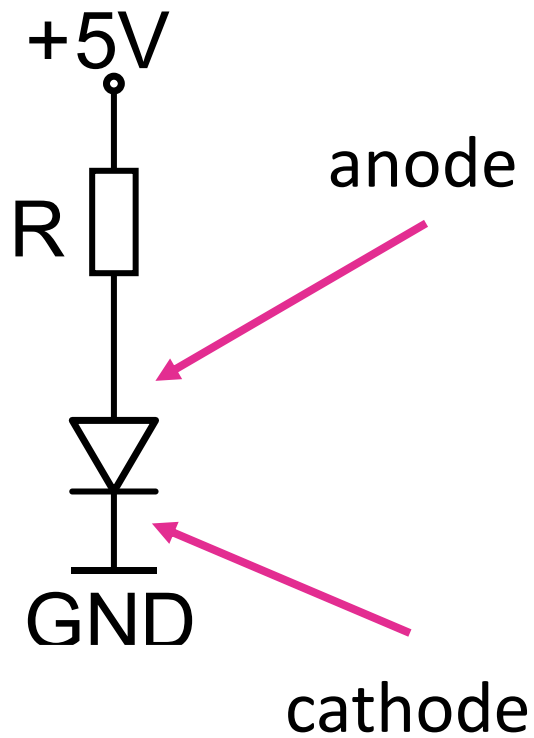
	a	b	c	d	u_0
0	0	0	0	0	0
1	0	0	0	1	1
2	0	0	1	0	0
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	1
6	0	1	1	0	0
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	1
10	1	0	1	0	0
11	1	0	1	1	1
12	1	1	0	0	0
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	1



pt4

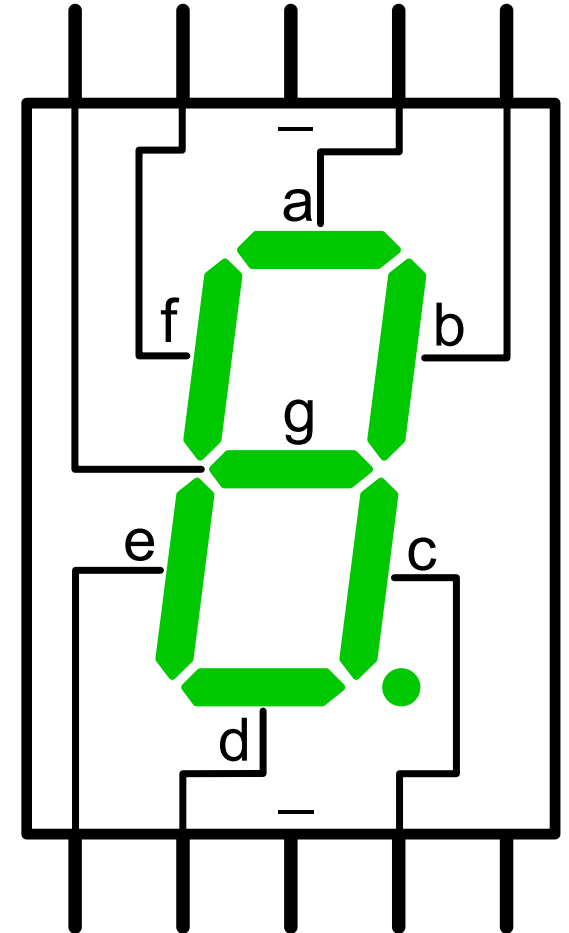
7-segment LED display & driver

7 segment LED display (common cathode)

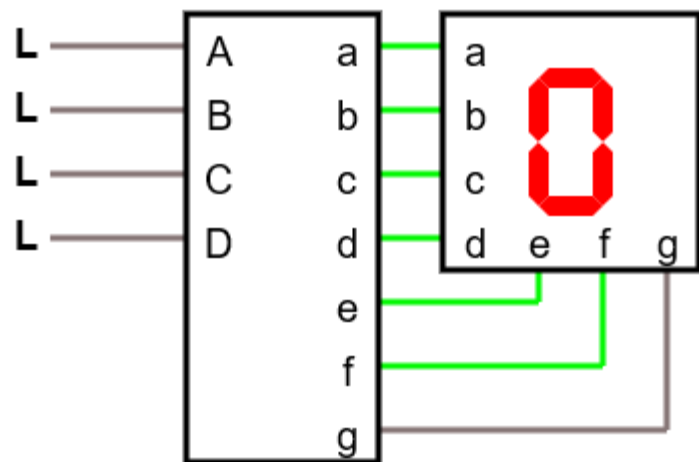
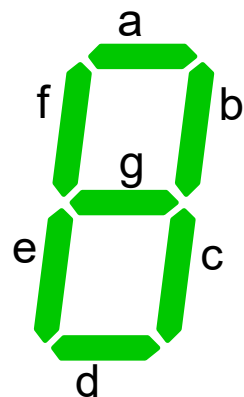


$$V_f \cong \begin{cases} 1.8 \text{ V} \\ 2.0 \text{ V} \end{cases}$$

$$I \cong \frac{5 \text{ V} - V_f}{R}$$



Driver

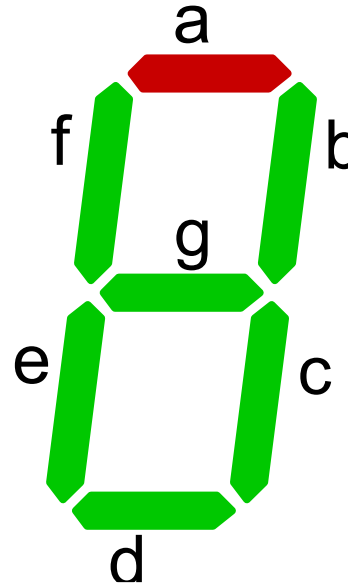


	A	B	C	D	a	b	c	d	e	f	g
0	0	0	0	0	w	e		h	a	v	e
1	0	0	0	1	t	o		f	i	l	l
2	0	0	1	0	i	t		r		o	p
3	0	0	1	1	e	r		l			
4	0	1	0	0	w	e		h		v	e
5	0	1	0	1	t	o		f	i	l	l
6	0	1	1	0	i	t		r		o	p
7	0	1	1	1	e	r		l			
8	1	0	0	0	w	e		h	a	v	e
9	1	0	0	1	t	o		f	i	l	l
10	1	0	1	0	-	-	-	-	-	-	-
11	1	0	1	1	-	-	-	-	-	-	-
12	1	1	0	0	-	-	-	-	-	-	-
13	1	1	0	1	-	-	-	-	-	-	-
14	1	1	1	0	-	-	-	-	-	-	-
15	1	1	1	1	-	-	-	-	-	-	-

7 segment LED driver

AB \ CD	00	01	11	10
00	1 ₀	0 ₁	1 ₃	1 ₂
01	0 ₄	1 ₅	1 ₇	1 ₆
11	- ₁₂	- ₁₃	- ₁₅	- ₁₄
10	1 ₈	1 ₉	- ₁₁	- ₁₀

$$a = A + C + BD + \bar{B}\bar{D}$$

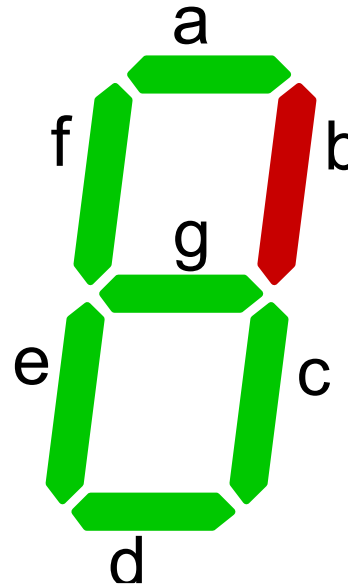


	A	B	C	D	a
0	0	0	0	0	1
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	1
6	0	1	1	0	1
7	0	1	1	1	1
8	1	0	0	0	1
9	1	0	0	1	1

7 segment LED driver

AB \ CD	00	01	11	10
00	1 ₀	1 ₁	1 ₃	1 ₂
01	1 ₄	0 ₅	1 ₇	0 ₆
11	- ₁₂	- ₁₃	- ₁₅	- ₁₄
10	1 ₈	1 ₉	- ₁₁	- ₁₀

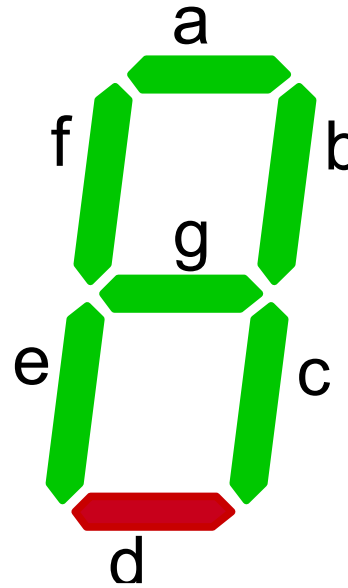
$$b = \bar{B} + CD + \bar{C}\bar{D}$$



	A	B	C	D	b
0	0	0	0	0	1
1	0	0	0	1	1
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	1
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	1
8	1	0	0	0	1
9	1	0	0	1	1

7 segment LED driver

AB \ CD	00	01	11	10
00	1 ₀	0 ₁	1 ₃	1 ₂
01	0 ₄	1 ₅	0 ₇	1 ₆
11	- ₁₂	- ₁₃	- ₁₅	- ₁₄
10	1 ₈	1 ₉	- ₁₁	- ₁₀



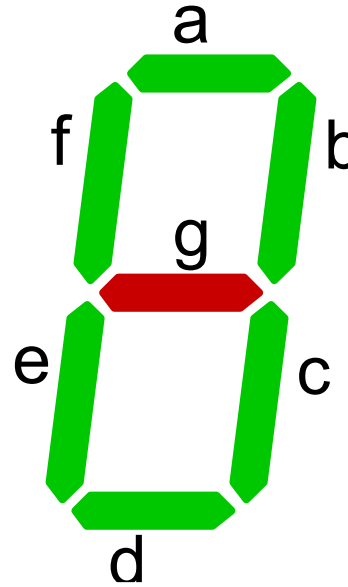
	A	B	C	D	d
0	0	0	0	0	1
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	0
5	0	1	0	1	1
6	0	1	1	0	1
7	0	1	1	1	0
8	1	0	0	0	1
9	1	0	0	1	1

$$d = A + \bar{B}C + \bar{B}\bar{D} + C\bar{D} + B\bar{C}D$$

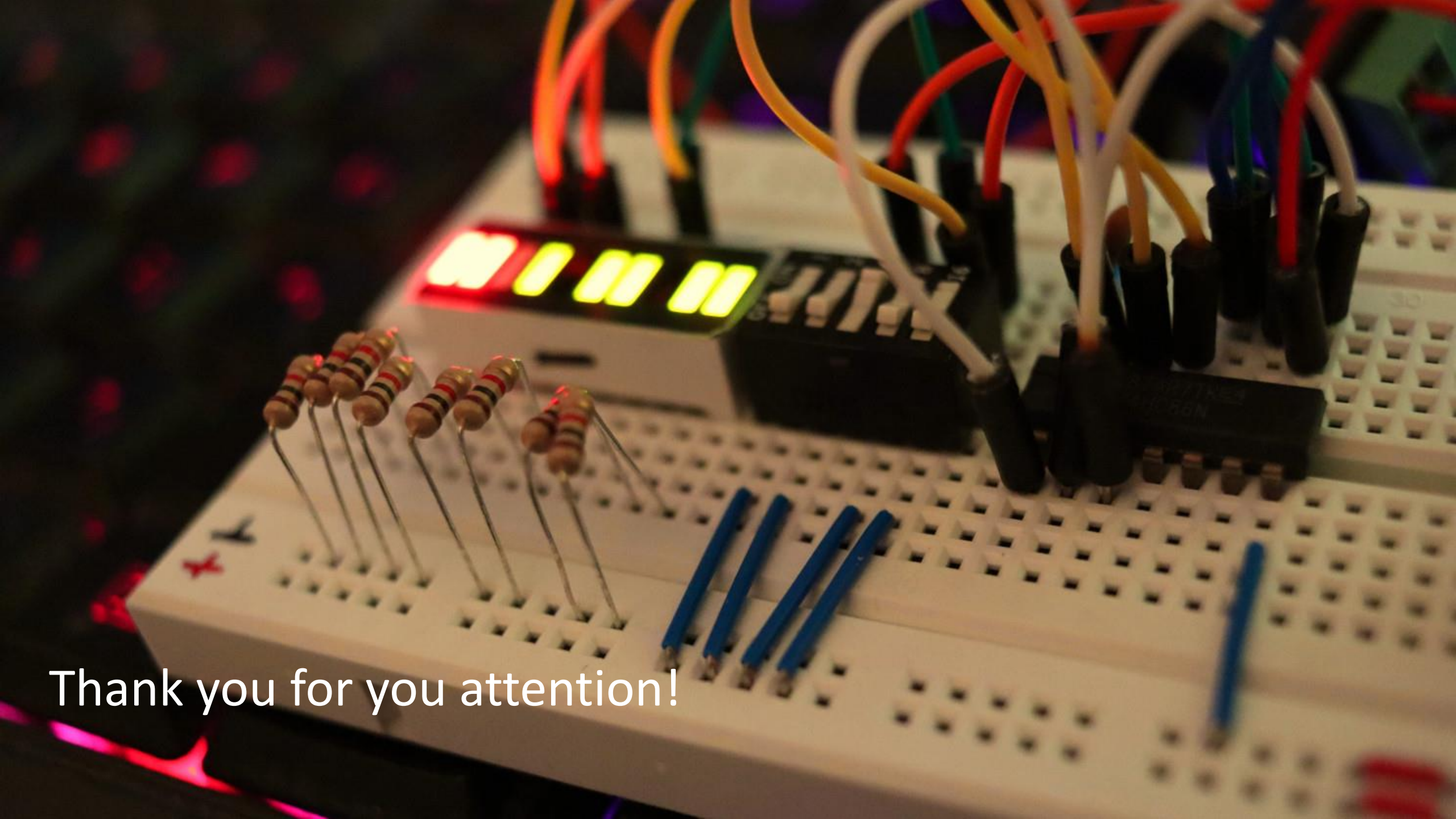
7 segment LED driver

AB \ CD	00	01	11	10
00	0 0	0 1	1 3	1 2
01	1 4	1 5	0 7	1 6
11	- 12	- 13	- 15	- 14
10	1 8	1 9	- 11	- 10

$$g = A + B\bar{C} + \bar{B}C + \cancel{B\bar{D}} + C\bar{D}$$



	A	B	C	D	g
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	1
3	0	0	1	1	1
4	0	1	0	0	1
5	0	1	0	1	1
6	0	1	1	0	1
7	0	1	1	1	0
8	1	0	0	0	1
9	1	0	0	1	1



Thank you for you attention!