

Using Web Services

Chapter 13



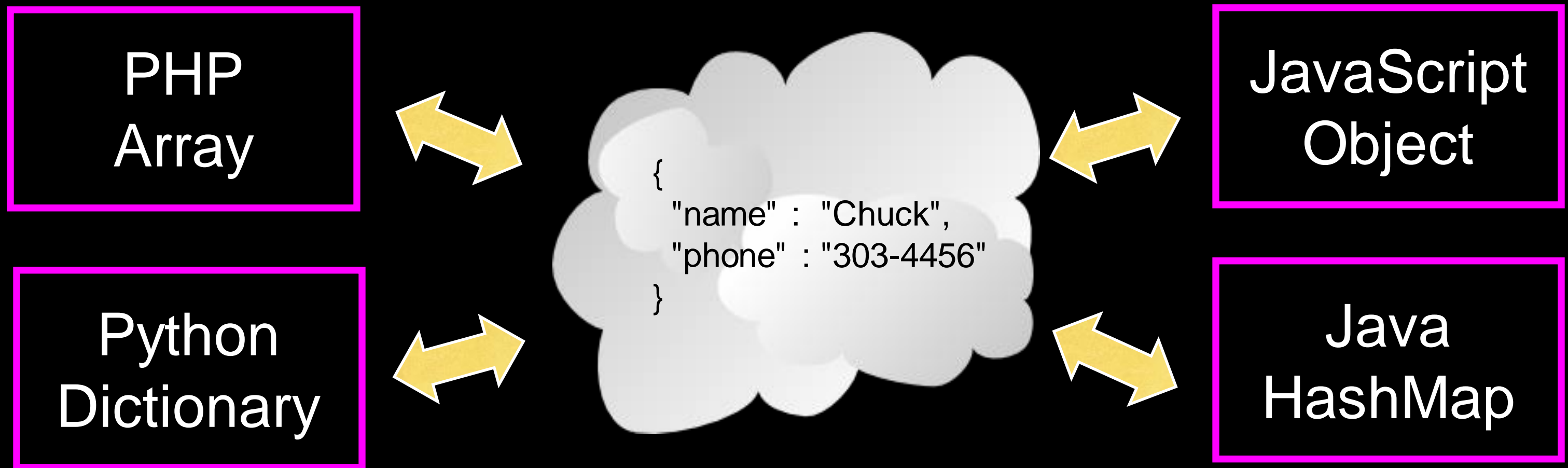
Python for Everybody
www.py4e.com



Data on the Web

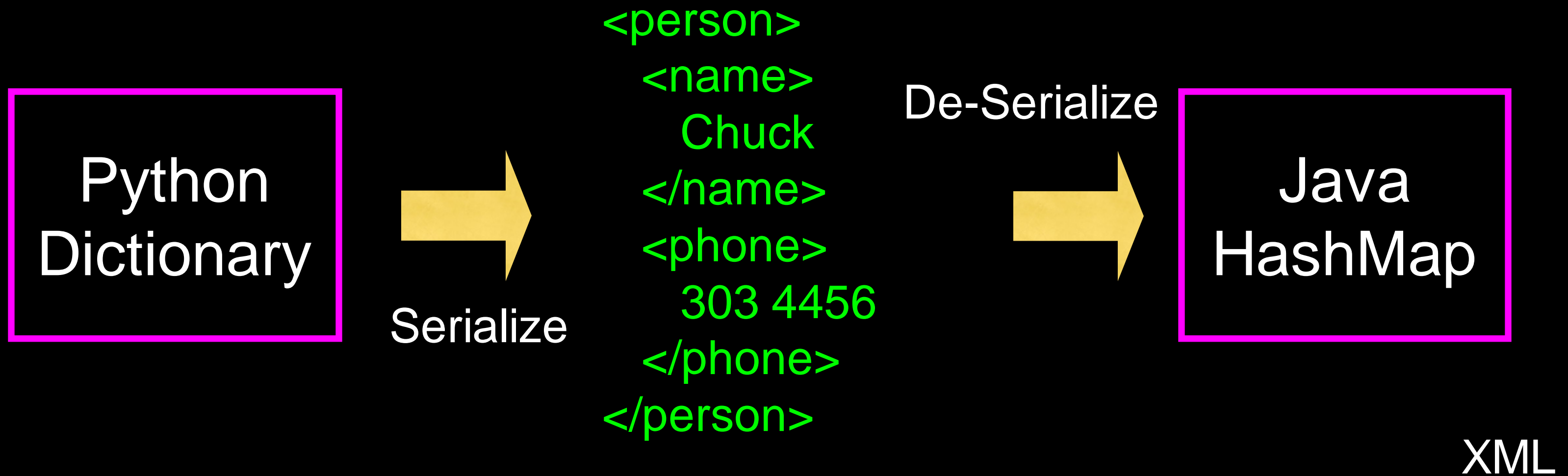
- With the HTTP Request/Response well understood and well supported, there was a natural move toward exchanging data between programs using these protocols
- We needed to come up with an agreed way to represent data going between applications and across networks
- There are two commonly used formats: XML and JSON

Sending Data Across the “Net”

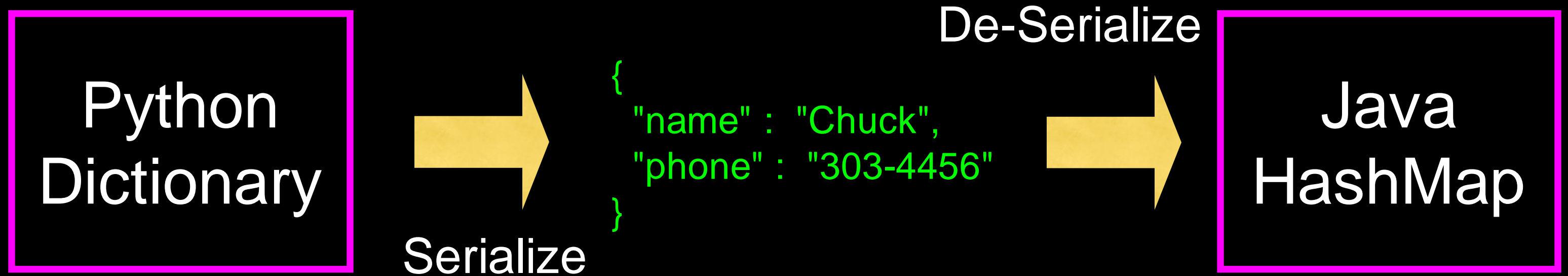


a.k.a. “Wire Protocol” - What we send on the “wire”

Agreeing on a “Wire Format”



Agreeing on a “Wire Format”



JSON

XML

Marking up data to send across the network...

<http://en.wikipedia.org/wiki/XML>

XML “Elements” (or Nodes)

- Simple Element
- Complex Element

```
<people>
  <person>
    <name>Chuck</name>
    <phone>303 4456</phone>
  </person>
  <person>
    <name>Noah</name>
    <phone>622 7421</phone>
  </person>
</people>
```

eXtensible Markup Language

- Primary purpose is to help information systems **share structured data**
- It started as a simplified subset of the Standard Generalized Markup Language (SGML), and is designed to be relatively human-legible

<http://en.wikipedia.org/wiki/XML>

XML Basics

- Start Tag
- End Tag
- Text Content
- Attribute
- Self Closing Tag

```
<person>  
  <name>Chuck</name>  
  <phone type="intl">  
    +1 734 303 4456  
  </phone>  
  <email hide="yes" />  
</person>
```

White Space

```
<person>
  <name>Chuck</name>
  <phone type="intl">
    +1 734 303 4456
  </phone>
  <email hide="yes" />
</person>
```

Line ends do not matter.
White space is generally
discarded on text elements.
We indent only to be
readable.

```
<person>
  <name>Chuck</name>
  <phone type="intl">+1 734 303 4456</phone>
  <email hide="yes" />
</person>
```

XML Terminology

- **Tags** indicate the beginning and ending of elements
- **Attributes** - Keyword/value pairs on the opening tag of XML
- **Serialize / De-Serialize** - Convert data in one program into a common format that can be stored and/or transmitted between systems in a programming language-independent manner

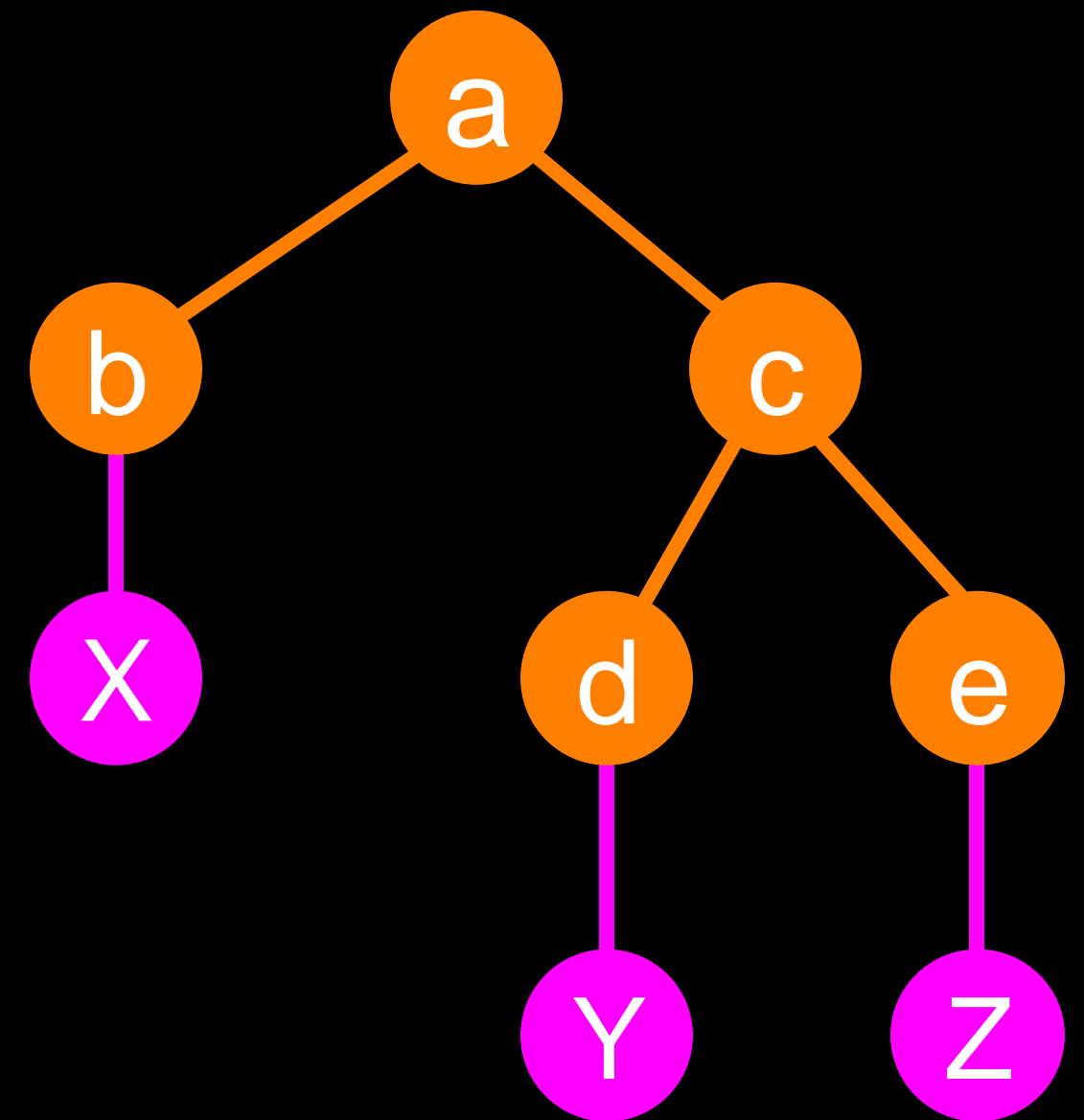
<http://en.wikipedia.org/wiki/Serialization>

XML as a Tree

```
<a>  
  <b>X</b>  
  <c>  
    <d>Y</d>  
    <e>Z</e>  
  </c>  
</a>
```

Elements

Text

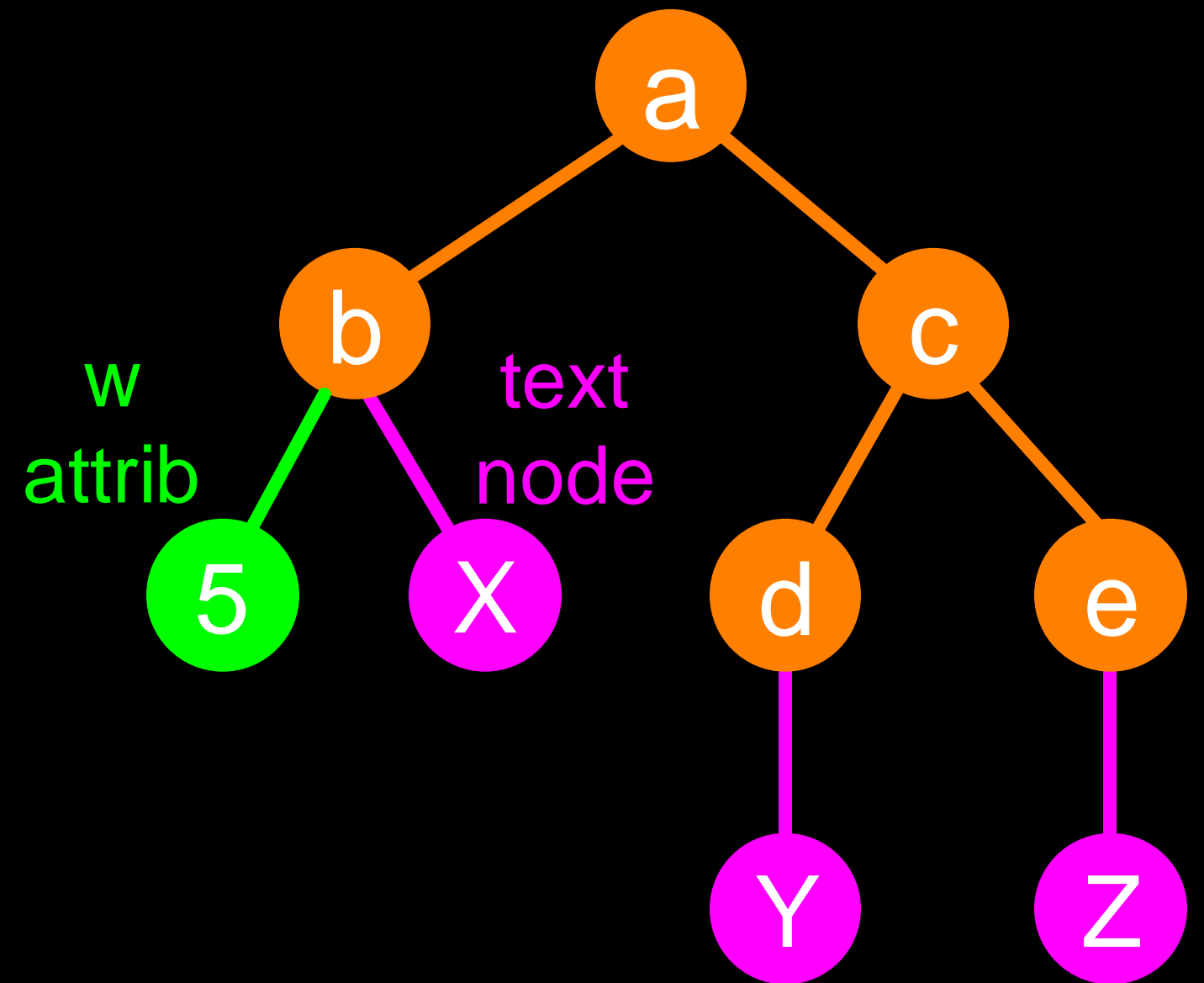


XML Text and Attributes

```
<a>  
  <b w="5">X</b>  
  <c>  
    <d>Y</d>  
    <e>Z</e>  
  </c>  
</a>
```

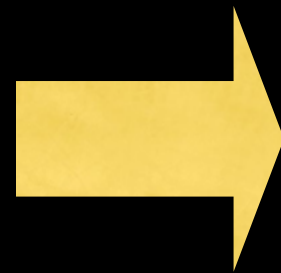
Elements

Text



XML as Paths

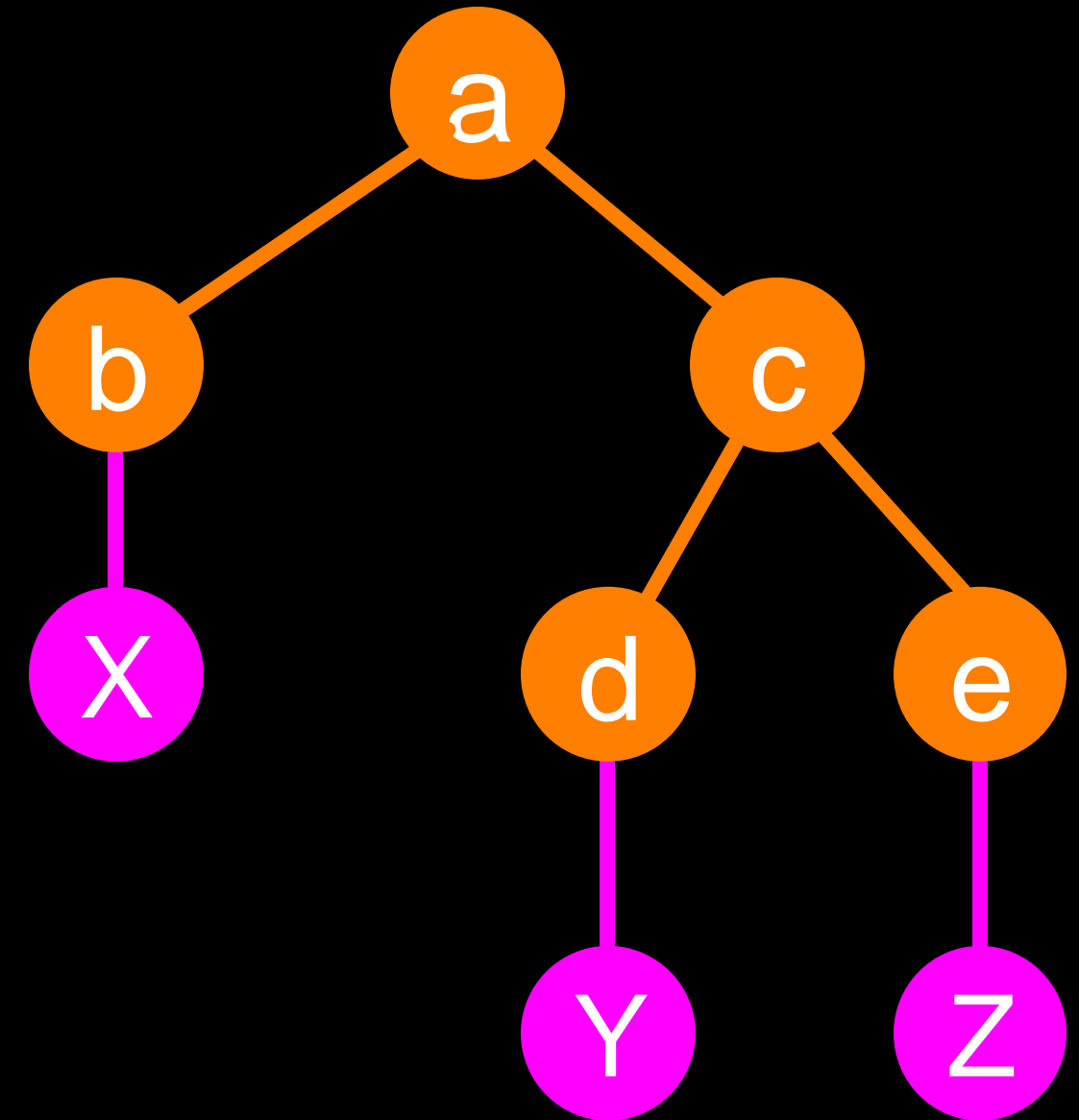
```
<a>  
  <b>X</b>  
  <c>  
    <d>Y</d>  
    <e>Z</e>  
  </c>  
</a>
```



```
/a/b  X  
/a/c/d Y  
/a/c/e Z
```

Elements

Text



XML Schema

Describing a “contract” as to what is acceptable XML

http://en.wikipedia.org/wiki/XML_schema

http://en.wikibooks.org/wiki/XML_Schema

XML Schema

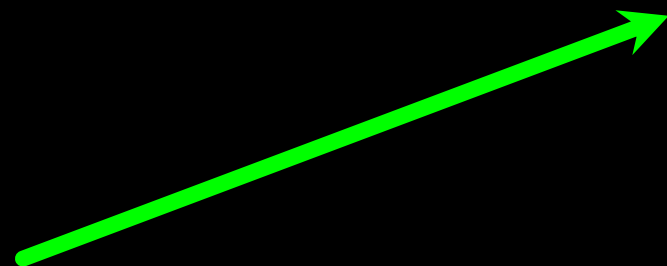
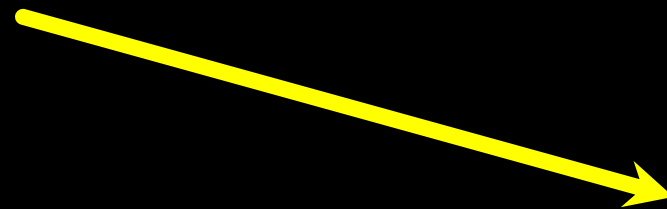
- Description of the **legal format** of an XML document
- Expressed in terms of constraints on the structure and content of documents
- Often used to specify a “**contract**” between systems - “My system will only accept XML that conforms to this particular Schema.”
- If a particular piece of XML meets the specification of the Schema - it is said to “**validate**”

http://en.wikipedia.org/wiki/Xml_schema

XML Validation

XML
Document

XML Schema
Contract



Validator

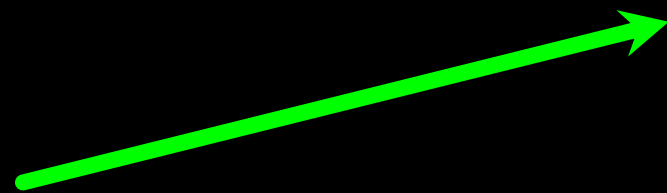
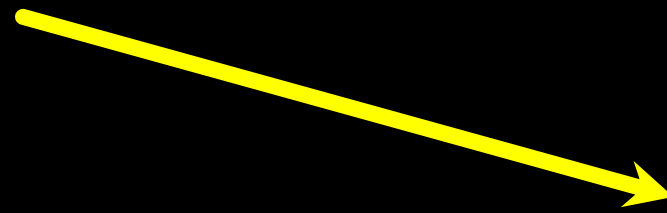
XML Validation

XML Document

```
<person>
  <lastname>Severance</lastname>
  <age>17</age>
  <dateborn>2001-04-17</dateborn>
</person>
```

XML Schema Contract

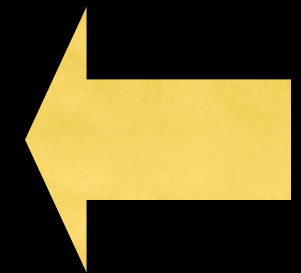
```
<xs:complexType name="person">
  <xs:sequence>
    <xs:element name="lastname" type="xs:string"/>
    <xs:element name="age" type="xs:integer"/>
    <xs:element name="dateborn" type="xs:date"/>
  </xs:sequence>
</xs:complexType>
```



Validator

Many XML Schema Languages

- Document Type Definition (DTD)
 - http://en.wikipedia.org/wiki/Document_Type_Definition
- Standard Generalized Markup Language (ISO 8879:1986 SGML)
 - <http://en.wikipedia.org/wiki/SGML>
- XML Schema from W3C - (XSD)
 - [http://en.wikipedia.org/wiki/XML_Schema_\(W3C\)](http://en.wikipedia.org/wiki/XML_Schema_(W3C))



http://en.wikipedia.org/wiki/Xml_schema

XSD XML Schema (W3C spec)

- We will focus on the World Wide Web Consortium (W3C) version
- It is often called “W3C Schema” because “Schema” is considered generic
- More commonly it is called XSD because the file names end in .xsd

<http://www.w3.org/XML/Schema>

[http://en.wikipedia.org/wiki/XML_Schema_\(W3C\)](http://en.wikipedia.org/wiki/XML_Schema_(W3C))

XSD Structure

- xs:element
- xs:sequence
- xs:complexType

```
<person>  
  <lastname>Severance</lastname>  
  <age>17</age>  
  <dateborn>2001-04-17</dateborn>  
</person>
```

```
<xs:complexType name="person">  
  <xs:sequence>  
    <xs:element name="lastname" type="xs:string"/>  
    <xs:element name="age" type="xs:integer"/>  
    <xs:element name="dateborn" type="xs:date"/>  
  </xs:sequence>  
</xs:complexType>
```

XSD

Constraints

```
<xs:element name="person">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="full_name" type="xs:string"
        minOccurs="1" maxOccurs="1" />
      <xs:element name="child_name" type="xs:string"
        minOccurs="0" maxOccurs="10" />
    </xs:sequence>
  </xs:complexType>
</xs:element>
```

```
<person>
  <full_name>Tove Refsnes</full_name>
  <child_name>Hege</child_name>
  <child_name>Stale</child_name>
  <child_name>Jim</child_name>
  <child_name>Borge</child_name>
</person>
```

XSD Data Types

```
<xs:element name="customer" type="xs:string"/>  
<xs:element name="start" type="xs:date"/>  
<xs:element name="startdate" type="xs:dateTime"/>  
<xs:element name="prize" type="xs:decimal"/>  
<xs:element name="weeks" type="xs:integer"/>
```

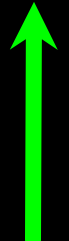
It is common to represent time in UTC/GMT, given that servers are often scattered around the world


```
<customer>John Smith</customer>  
<start>2002-09-24</start>  
<startdate>2002-05-30T09:30:10Z</startdate>  
<prize>999.50</prize>  
<weeks>30</weeks>
```

ISO 8601 Date/Time Format

2002-05-30T09:30:10Z


Year-month-day


Time of
day


Timezone - typically
specified in UTC / GMT
rather than local time
zone

http://en.wikipedia.org/wiki/ISO_8601

http://en.wikipedia.org/wiki/Coordinated_Universal_Time


```
<?xml version="1.0" encoding="utf-8" ?>
<xs:schema elementFormDefault="qualified" xmlns:xs="http://www.w3.org/2001/XMLSchema">
  <xs:element name="Address">
    <xs:complexType>
      <xs:sequence>
        <xs:element name="Recipient" type="xs:string" />
        <xs:element name="House" type="xs:string" />
        <xs:element name="Street" type="xs:string" />
        <xs:element name="Town" type="xs:string" />
        <xs:element minOccurs="0" name="County" type="xs:string" />
        <xs:element name="PostCode" type="xs:string" />
        <xs:element name="Country">
          <xs:simpleType>
            <xs:restriction base="xs:string">
              <xs:enumeration value="FR" />
              <xs:enumeration value="DE" />
              <xs:enumeration value="ES" />
              <xs:enumeration value="UK" />
              <xs:enumeration value="US" />
            </xs:restriction>
          </xs:simpleType>
        </xs:element>
      </xs:sequence>
    </xs:complexType>
  </xs:element>
</xs:schema>
```



```
<?xml version="1.0" encoding="utf-8"?>
<Address
  xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:noNamespaceSchemaLocation="SimpleAddress.xsd">
  <Recipient>Mr. Walter C. Brown</Recipient>
  <House>49</House>
  <Street>Featherstone Street</Street>
  <Town>LONDON</Town>
  <PostCode>EC1Y 8SY</PostCode>
  <Country>UK</Country>
</Address>
```

```
<?xml version="1.0" encoding="ISO-8859-1" ?>
<xs:schema xmlns:xs="http://www.w3.org/2001/XMLSchema">
<xs:element name="shiporder">
  <xs:complexType>
    <xs:sequence>
      <xs:element name="orderperson" type="xs:string"/>
      <xs:element name="shipto">
        <xs:complexType>
          <xs:sequence>
            <xs:element name="name" type="xs:string"/>
            <xs:element name="address" type="xs:string"/>
            <xs:element name="city" type="xs:string"/>
            <xs:element name="country" type="xs:string"/>
          </xs:sequence>
        </xs:complexType>
      </xs:element>
      <xs:element name="item" maxOccurs="unbounded">
        <xs:complexType>
          <xs:sequence>
            <xs:element name="title" type="xs:string"/>
            <xs:element name="note" type="xs:string" minOccurs="0"/>
            <xs:element name="quantity" type="xs:positiveInteger"/>
            <xs:element name="price" type="xs:decimal"/>
          </xs:sequence>
        </xs:complexType>
      </xs:element>
    </xs:sequence>
    <xs:attribute name="orderid" type="xs:string" use="required"/>
  </xs:complexType>
</xs:element>
</xs:schema>
```

xml1.py

```
import xml.etree.ElementTree as ET
data = '''<person>
  <name>Chuck</name>
  <phone type="intl">
    +1 734 303 4456
  </phone>
  <email hide="yes"/>
</person>'''

tree = ET.fromstring(data)
print('Name:', tree.find('name').text)
print('Attr:', tree.find('email').get('hide'))
```

xml2.py

```
import xml.etree.ElementTree as ET
input = '''<stuff>
  <users>
    <user x="2">
      <id>001</id>
      <name>Chuck</name>
    </user>
    <user x="7">
      <id>009</id>
      <name>Brent</name>
    </user>
  </users>
</stuff>'''

stuff = ET.fromstring(input)
lst = stuff.findall('users/user')
print('User count:', len(lst))
for item in lst:
    print('Name', item.find('name').text)
    print('Id', item.find('id').text)
    print('Attribute', item.get("x"))
```

JavaScript Object Notation

JavaScript Object Notation

- Douglas Crockford - “Discovered” JSON
- Object literal notation in JavaScript




<http://www.youtube.com/watch?v=kc8BAR7SHJI>



JSON

http://www.json.org/

Google



Introducing JSON

العربيةБългарски中文ČeskýNederlandseDanskEnglishEsperantoFrançaiseDeutschΕλληνικάעבריתMagyarIndonesiaItaliano日本한국어فارسیPolskiPortuguêsRomânăРусскийСрпскиSlovenščinaEspañolSvenskaTürkçeTiếng Việt

JSON (JavaScript Object Notation) is a lightweight data-interchange format. It is easy for humans to read and write. It is easy for machines to parse and generate. It is based on a subset of the [JavaScript Programming Language, Standard ECMA-262 3rd Edition - December 1999](#). JSON is a text format that is completely language independent but uses conventions that are familiar to programmers of the C-family of languages, including C, C++, C#, Java, JavaScript, Perl, Python, and many others. These properties make JSON an ideal data-interchange language.

JSON is built on two structures:

- A collection of name/value pairs. In various languages, this is realized as an *object*, record, struct, dictionary, hash table, keyed list, or associative array.
- An ordered list of values. In most languages, this is realized as an *array*, vector, list, or sequence.

These are universal data structures. Virtually all modern programming languages support them in one form or another. It makes sense that a data format that is interchangeable with programming languages also be based on these structures.

In JSON, they take on these forms:

An *object* is an unordered set of name/value pairs. An object begins with { (left brace) and ends with } (right

object

{ }

{ *members* }

members

pair

pair , *members*

pair

string : *value*

array

[]

[*elements*]

elements

value

value , *elements*

value

string

number

object

json1.py

```
import json
data = '''{
    "name" : "Chuck",
    "phone" : {
        "type" : "intl",
        "number" : "+1 734 303 4456"
    },
    "email" : {
        "hide" : "yes"
    }
}'''

info = json.loads(data)
print('Name:', info["name"])
print('Hide:', info["email"]["hide"])
```

**JSON represents data
as nested “lists” and
“dictionaries”**

json2.py

```
import json
input = '''[
    { "id" : "001",
      "x" : "2",
      "name" : "Chuck"
    } ,
    { "id" : "009",
      "x" : "7",
      "name" : "Chuck"
    }
]'''

info = json.loads(input)
print('User count:', len(info))
for item in info:
    print('Name', item['name'])
    print('Id', item['id'])
    print('Attribute', item['x'])
```

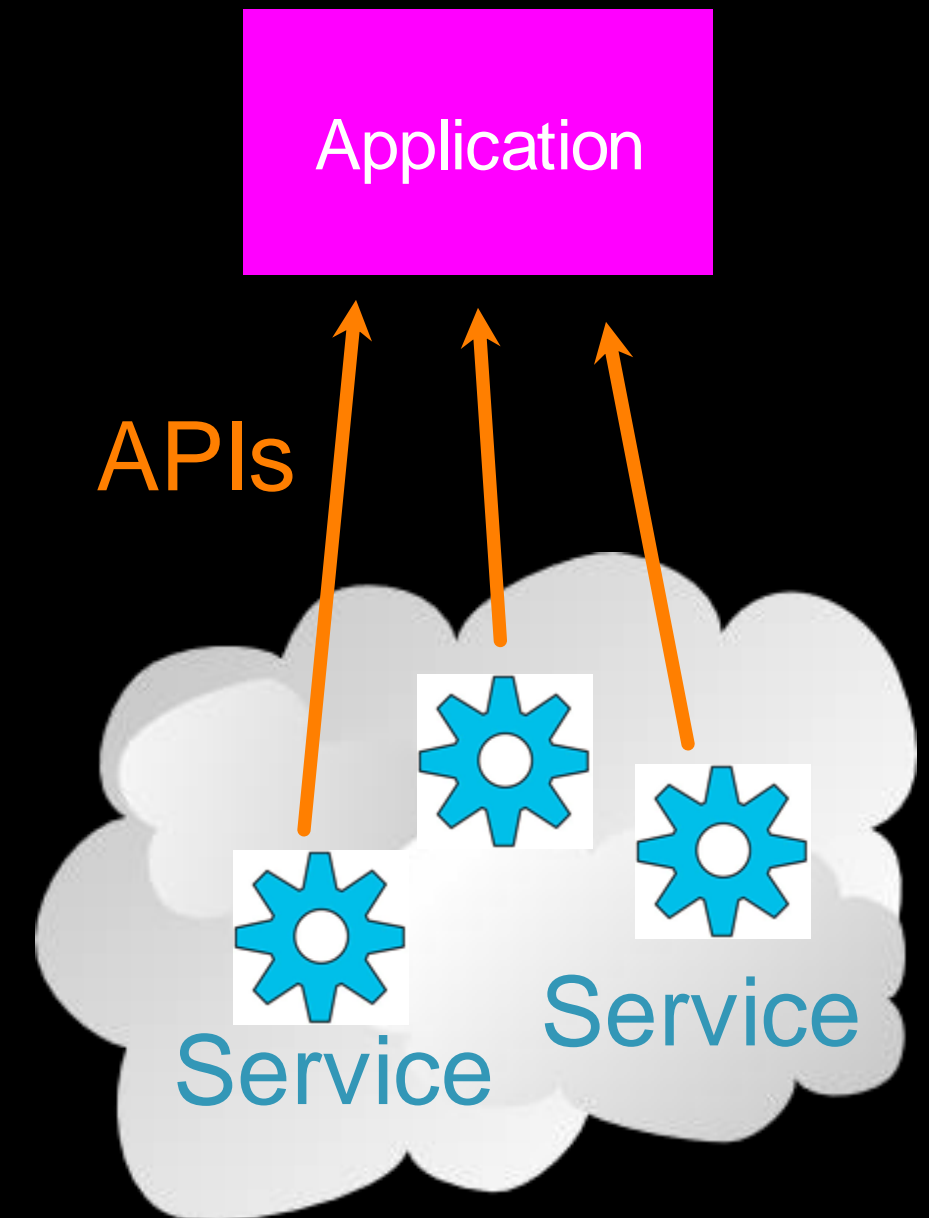
JSON represents data
as nested “lists” and
“dictionaries”

Service Oriented Approach

http://en.wikipedia.org/wiki/Service-oriented_architecture

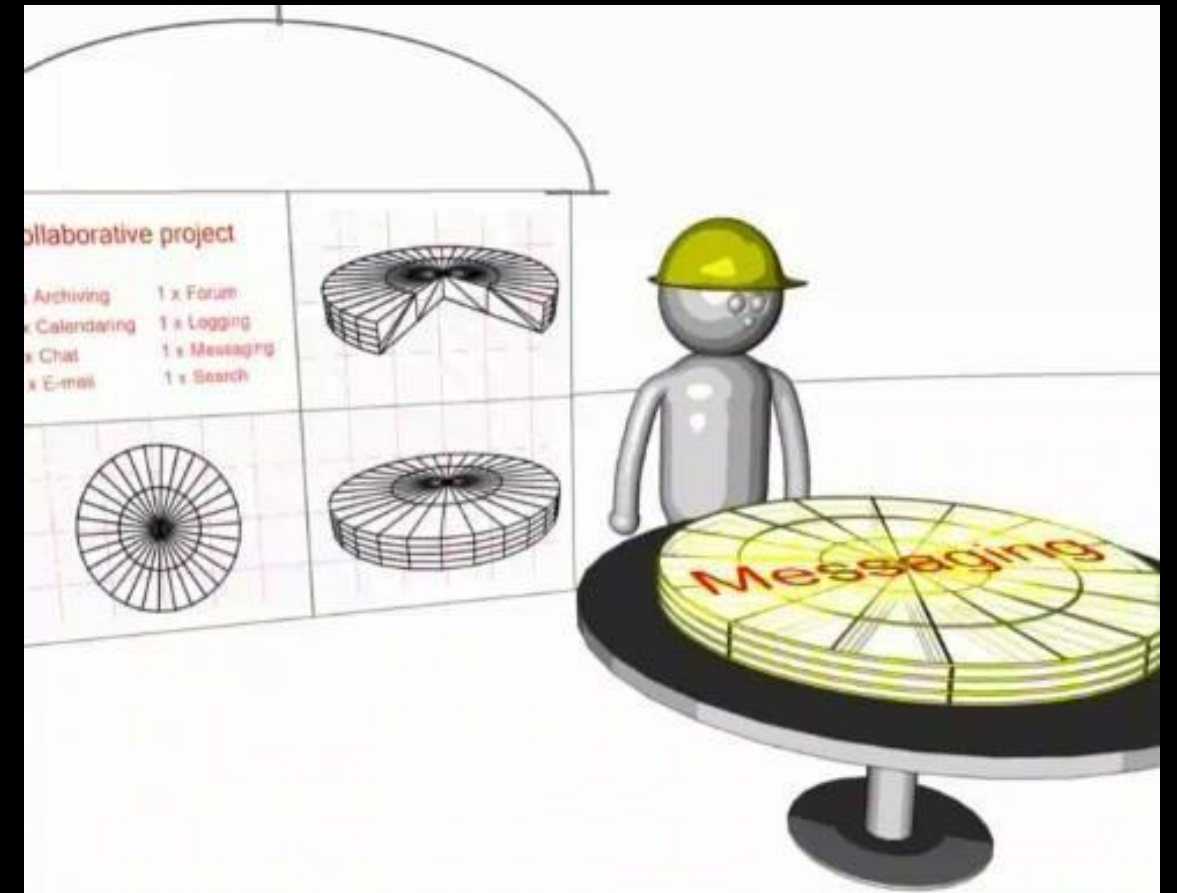
Service Oriented Approach

- Most non-trivial web applications use services
- They use services from other applications
 - Credit Card Charge
 - Hotel Reservation systems
- Services publish the “rules” applications must follow to make use of the service (**API**)



Multiple Systems

- Initially - two systems cooperate and split the problem
- As the data/service becomes useful - multiple applications want to use the information / application



<http://www.youtube.com/watch?v=mj-kCFzF0ME>

5:15

Web Services

http://en.wikipedia.org/wiki/Web_services

Application Program Interface


The API itself is largely abstract in that it specifies an interface and controls the behavior of the objects specified in that interface. The software that provides the functionality described by an API is said to be an “implementation” of the

API. An API is typically defined in terms of the programming language used to build an application.


<http://en.wikipedia.org/wiki/API>


Getting Started | Google Map x

← → ↺ <https://developers.google.com/maps/documentation/geocoding/start> ☆ ⚙ ⋮

 Google Maps APIs

Home Documentation Pricing and Plans

 Search

☰ All Products 

Web Services > Geocoding API

GET A KEYVIEW PRICING AND PLANS

GUIDES SUPPORTSEND FEEDBACK

Get Started

Developer's Guide

Best Practices

Geocoder FAQ

Get a Key

Usage Limits

Optimizing Quota Usage

Policies

Terms of Service

Google Maps Web Services

Introduction

Client Library

Other APIs

Directions API

Distance Matrix API

Elevation API

Geolocation API

Places API Web Service

Roads API ⚙

Time Zone API

Getting Started☆☆☆☆

The Google Maps Geocoding API is a service that provides geocoding and reverse geocoding of addresses.

★ This service is also available as part of the client-side [Google Maps JavaScript API](#), or for server-side use with the [Java Client](#), [Python Client](#), [Go Client](#) and [Node.js Client for Google Maps Services](#).

Geocoding is the process of converting addresses (like a street address) into geographic coordinates (like latitude and longitude), which you can use to place markers on a map, or position the map.

Reverse geocoding is the process of converting geographic coordinates into a human-readable address. The Google Maps Geocoding API's reverse geocoding service also lets you find the address for a given [place ID](#).

Sample request and response

You access the Google Maps Geocoding API through an HTTP interface. Following are examples of geocoding and [reverse geocoding](#) requests.

Geocoding request and response (latitude/longitude lookup)

The following example requests the latitude and longitude of "1600 Amphitheatre Parkway, Mountain View, CA", and specifies that the output must be in JSON format.

Contents

Sample request and response

Geocoding request and response (latitude/longitude lookup)

Reverse geocoding request and response (address lookup)

Start coding with our client libraries

Authentication, quotas, and policies

Activate the API and get an API key

Quotas

Policies

Learn more

<https://developers.google.com/maps/documentation/geocoding/>


```
{
  "status": "OK",
  "results": [
    {
      "geometry": {
        "location_type": "APPROXIMATE",
        "location": {
          "lat": 42.2808256,
          "lng": -83.7430378
        }
      },
      "address_components": [
        {
          "long_name": "Ann Arbor",
          "types": [
            "locality",
            "political"
          ],
          "short_name": "Ann Arbor"
        }
      ],
      "formatted_address": "Ann Arbor, MI, USA",
      "types": [
        "locality",
        "political"
      ]
    }
  ]
}
```

<http://maps.googleapis.com/maps/api/geocode/json?address=Ann+Arbor%2C+MI>

geojson.py

```

import urllib.request, urllib.parse, urllib.error
import json

serviceurl = 'http://maps.googleapis.com/maps/api/geocode/json?'

while True:
    address = input('Enter location: ')
    if len(address) < 1: break

    url = serviceurl + urllib.parse.urlencode({'address': address})

    print('Retrieving', url)
    uh = urllib.request.urlopen(url)
    data = uh.read().decode()
    print('Retrieved', len(data), 'characters')

    try:
        js = json.loads(data)
    except:
        js = None

    if not js or 'status' not in js or js['status'] != 'OK':
        print('==== Failure To Retrieve ====')
        print(data)
        continue

    lat = js["results"][0]["geometry"]["location"]["lat"]
    lng = js["results"][0]["geometry"]["location"]["lng"]
    print('lat', lat, 'lng', lng)
    location = js['results'][0]['formatted_address']
    print(location)

```

```

Enter location: Ann Arbor, MI
Retrieving http://maps.googleapis.com/...
Retrieved 1669 characters
lat 42.2808256 lng -83.7430378
Ann Arbor, MI, USA
Enter location:

```

geojson.py

API Security and Rate Limiting

- The compute resources to run these APIs are not “free”
- The data provided by these APIs is usually valuable
- The data providers might limit the number of requests per day, demand an API “key”, or even charge for usage
- They might change the rules as things progress...

Usage Limits

The Google Geocoding API has the following limits in place:

- 2,500 requests per day.

[Google Maps API for Business](#) customers have higher limits:

- 100,000 requests per day.

These limits are enforced to prevent abuse and/or repurposing of the Geocoding API, and may be changed in the future without notice. Additionally, we enforce a request rate limit to prevent abuse of the service. If you exceed the 24-hour limit or otherwise abuse the service, the Geocoding API may stop working for you temporarily. If you continue to exceed this limit, your access to the Geocoding API may be blocked.

The Geocoding API may only be used in conjunction with a Google map; geocoding results without displaying them on a map is prohibited. For complete details on allowed usage, consult the [Maps API Terms of Service License Restrictions](#).

Twitter

Authentication & Authorization

https://dev.twitter.com/docs/auth

PHP

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Authentication & Authorization

Authentication & Authorization

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Updated on Tue, 2013-07-02 12:56

API version 1

API version 1.1

Twitter supports a few authentication methods and with a range of OAuth authentication styles you may be wondering which method you should be using. When choosing which authentication method to use you should understand the way that method will affect your users experience and the way you write your application.

Some of you may already know which type of authentication method you want to use and we want to help you check you've made the right choice.

If you use the...	Send...
REST API	OAuth signed or application-only auth requests
Search API	OAuth signed or application-only auth requests
Streaming API	OAuth signed

Moving from Basic Auth to OAuth →

Tweets | Twitter Developer

← → ↺ 🏠 <https://dev.twitter.com/docs/platform-objects/tweets> ☆ 💬 PHP ☰

🐦 Developers

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What links here

Updated on Tue, 2013-08-13 17:29

API version 1 API version 1.1

Tweets are the basic atomic building block of all things Twitter. [Users tweet](#) Tweets, also known more generically as "status updates." Tweets can be [embedded](#), [replied to](#), [favorited](#), [unfavorited](#) and [deleted](#).



Brian Sutorius

@bsuto

Follow

The "http://" at the beginning of URLs is a command to the browser. It stands for "head to this place:" followed by two laser-gun noises.


4:29 PM - 21 Feb 2012

4,218 RETWEETS 1,768 FAVORITES

← ↻ ★

Natural habitat

Tweets can be found [alone](#), within [user objects](#), but most often within [timelines](#).



Related API Resources

- [GET favorites](#)

Field Guide

Consumers of Tweets should tolerate the addition of new fields and variance in ordering of fields with ease. Not all fields appear in all contexts. It is generally safe to consider a nulled field, an empty set, and the absence of a field as the same thing. Please note that Tweets found in Search results vary somewhat in structure from this document.

Field	Type	Description
annotations	Object	Unused. Future/beta home for status annotations.

Twitter

REST API v1.1 Resources

← → ↺ 🏠

https://dev.twitter.com/docs/api/1.1

☆ 🗨️ PHP ☰

Developers

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REST API v1.1 Resources

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Timelines

Timelines are collections of Tweets, ordered with the most recent first.

Resource	Description
GET statuses/mentions_timeline	Returns the 20 most recent mentions (tweets containing a users's @screen_name) for the authenticating user. The timeline returned is the equivalent of the one seen when you view your mentions on twitter.com. This method can only return up to 800 tweets. See Working with Timelines for...
GET statuses/user_timeline	Returns a collection of the most recent Tweets posted by the user indicated by the screen_name or user_id parameters. User timelines belonging to protected users may only be requested when the authenticated user either "owns" the timeline or is an approved follower of the owner. The timeline...
GET statuses/home_timeline	Returns a collection of the most recent Tweets and retweets posted by the authenticating user and the users they follow. The home timeline is central to how most users interact with the Twitter service. Up to 800 Tweets are obtainable on the home timeline. It is more volatile for users that follow...
GET statuses/retweets_of_me	Returns the most recent tweets authored by the authenticating user that have been retweeted by others. This timeline is a subset of the user's GET statuses/user_timeline. See Working with Timelines for instructions on traversing timelines.

Tweets

Tweets are the atomic building blocks of Twitter, 140-character status updates with additional associated metadata. People tweet for a variety of reasons about a multitude of topics.

Resource	Description
----------	-------------

```
import urllib.request, urllib.parse, urllib.error
import twurl
import json
```

twitter2.py

```
TWITTER_URL = 'https://api.twitter.com/1.1/friends/list.json'
```

```
while True:
    print('')
    acct = input('Enter Twitter Account:')
    if (len(acct) < 1): break
    url = twurl.augment(TWITTER_URL,
                        {'screen_name': acct, 'count': '5'})
    print('Retrieving', url)
    connection = urllib.request.urlopen(url)
    data = connection.read().decode()
    headers = dict(connection.getheaders())
    print('Remaining', headers['x-rate-limit-remaining'])
    js = json.loads(data)
    print(json.dumps(js, indent=4))

    for u in js['users']:
        print(u['screen_name'])
        s = u['status']['text']
        print('    ', s[:50])
```


Enter Twitter Account:drchuck
Retrieving https://api.twitter.com/1.1/friends ...
Remaining 14

twitter2.py

```
{
  "users": [
    {
      "status": {
        "text": "@jazzychad I just bought one .__.",
        "created_at": "Fri Sep 20 08:36:34 +0000 2013",
      },
      "location": "San Francisco, California",
      "screen_name": "leahculver",
      "name": "Leah Culver",
    },
    {
      "status": {
        "text": "RT @WSJ: Big employers like Google ...",
        "created_at": "Sat Sep 28 19:36:37 +0000 2013",
      },
      "location": "Victoria Canada",
      "screen_name": "_valeriei",
      "name": "Valerie Irvine",
    },
  ],
}
Leahculver
  @jazzychad I just bought one .__.
Valeriei
  RT @WSJ: Big employers like Google, AT&T are h
Ericbollens
  RT @lukew: sneak peek: my LONG take on the good &a
halherzog
  Learning Objects is 10. We had a cake with the IO,
```

(2) Twitter

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https://dev.twitter.com/apps/5150888/show

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OAuth tool

@Anywhere domains

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This is to build test retrieval code for Python

<http://www.pythonlearn.com/twitter/>

Organization

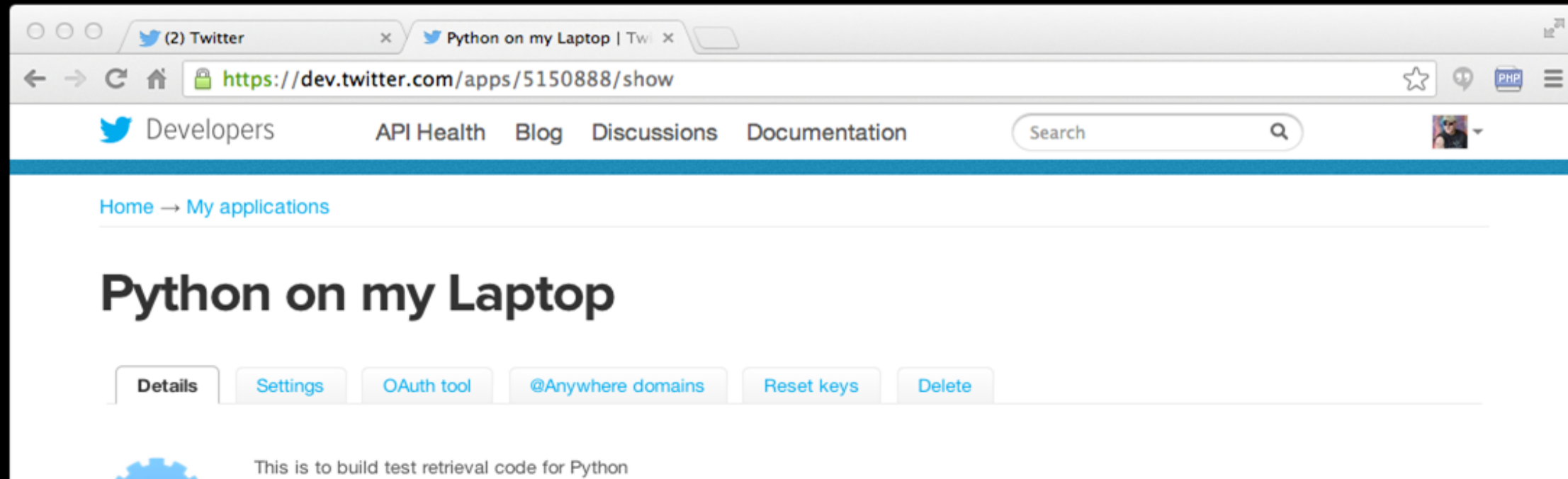
Information about the organization or company associated with your application. This information is optional.

Organization	None
Organization website	None

OAuth settings

Your application's OAuth settings. Keep the "Consumer secret" a secret. This key should never be human-readable in your application.

Access level	Read-only About the application permission model
Consumer key	IuKFhJM5c2nRgyx2SZWQ
Consumer secret	TQ32FrNFhYWrwzIGw?hJM5c2nRgyx2FrNFhYWrwzIGw



```
def oauth() : hidden.py
    return { "consumer_key" : "h7Lu...Ng",
             "consumer_secret" : "dNKenAC3New...mmn7Q",
             "token_key" : "10185562-ein2...P4GEQQOOSGI",
             "token_secret" : "H0ycCFemmwyf1...qoIpBo" }
```

Access level	Read-only About the application permission model
Consumer key	IuKFhJM5c2nRgyx2SZWQ
Consumer secret	TQ32FrNFhYWrwzIGw?hJM5c2nRgyx2FrNFhYWrwzIGw

Twitter

OAuth | Twitter Developer

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https://dev.twitter.com/docs/auth/oauth

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OAuth

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Updated on Mon, 2013-03-11 12:22


API version 1

API version 1.1

Related Questions

Send secure authorized requests to the Twitter API

Twitter uses OAuth to provide authorized access to its API.



Tags

OAuth (178)

Auth (31)

Features

- Secure - Users are not required to share their passwords with 3rd party applications, increasing account security.
- Standard - A wealth of client libraries and example code are compatible with Twitter's OAuth implementation.

OAuth 1.0a Authentication Model

```
import urllib
import oauth
import hidden
```

twurl.py

```
def augment(url, parameters) :
    secrets = hidden.oauth()
    consumer = oauth.OAuthConsumer(secrets['consumer_key'], secrets['consumer_secret'])
    token = oauth.OAuthToken(secrets['token_key'], secrets['token_secret'])
    oauth_request = oauth.OAuthRequest.from_consumer_and_token(consumer,
        token=token, http_method='GET', http_url=url, parameters=parameters)
    oauth_request.sign_request(oauth.OAuthSignatureMethod_HMAC_SHA1(), consumer, token)
    return oauth_request.to_url()
```

```
https://api.twitter.com/1.1/statuses/user_timeline.json?count=2
&oauth_version=1.0&oauth_token=101...SGI&screen_name=drchuck&oa
uth_nonce=09239679&oauth_timestamp=1380395644&oauth_signature=r
LK...BoD&oauth_consumer_key=h7Lu...GNg&oauth_signature_method=H
MAC-SHA1
```

Summary

- Service Oriented Architecture - allows an application to be broken into parts and distributed across a network
- An Application Program Interface (API) is a contract for interaction
- Web Services provide infrastructure for applications cooperating (an API) over a network - SOAP and REST are two styles of web services
- XML and JSON are serialization formats



Acknowledgements / Contributions



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