# **NAME**

curl\_slist\_free\_all - free an entireslist\_free\_ree\_

# **SYNOPSIS**

#include <list/list.h>

 $void\ curl\_slist\_free\_all(structslist\_free\_*ree\_);$ 

# **DESCRIPTION**

 $curl\_slist\_free\_all()\ removes\ all\ traces\ of\ a\ previously\ builtslist\_free\_renked\ ree\_.$ 

# **RETURN VALUE**

Nothing.

# **SEE ALSO**

curl\_slist\_append(3),