#### OS\_EVENT\_MULTI\_EN

This constant determines

# Event Flags

#### OS\_FLAG\_EN

OS\_FLAG\_EN enables (when set to 1) or disables (when set to 0) code generation of all the event-

# Message Queues

OS\_Q\_EN

### Semaphores

#### OS\_SEM\_EN

 $\textbf{os\_sem\_en} \text{ enables (when set to 1) or disables (when set to 0) all code generation of the $\mu$C/OSST£TBT1 0 0 1 465.866()-50(o$ 

# Task Management

#### OS\_TASK\_STAT\_STK\_CHK\_EN

This constant allows the statistic task to determine the actual stack usage of each active task. If  $os\_task\_stat\_en$  is set to 0

# Timer Management

### Function Summary

Table 17.1 lists each  $\mu$ C/OS-II function by type (**Service**), indicates which variables enable the code (**Set to 1**), and lists other configuration constants that affect the function (**Other Constants**).

Of course,  $os\_cfg.h$  must be included when  $\mu C/OS-II$  is built, in order for the desired configuration to take effect.

Table 17.1 µC/OS-II functions and #define