

Written HW 10 (due 4/8)

7.1: 4, 6, 12, 16, 18

7.2: 8, 12, 18, 38

7.3: 8, 10, 24

Quiz on 7.1-7.3 4/11

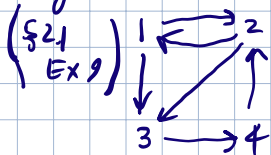
Written HW 11 (due 4/15)

7.5: 14, 20

7.1: 68, 70

## Dynamical Systems

Eg Minweb with 4 webpages



$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{pmatrix}$$

$x_i$  is the proportion of users on each page  
"State Vector"

Each minute users move randomly on one link to new page

So at next minute

$$\begin{aligned} y_1 &= \frac{1}{2}x_2 \\ y_2 &= \frac{1}{2}x_1 + x_4 \\ y_3 &= \frac{1}{2}x_1 + \frac{1}{2}x_2 \\ y_4 &= x_3 \end{aligned} \quad \leadsto \quad A = \begin{pmatrix} 0 & \frac{1}{2} & 0 & 0 \\ \frac{1}{2} & 0 & 0 & 1 \\ \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

State at time  $t \xrightarrow{A}$  State at time  $t+1$

$$\vec{x}(t+1) = A\vec{x}(t)$$

This is a discrete dynamical system.

Eg Populations of Coyotes  $C(t)$  and roadrunners  $r(t)$  in desert at year  $t$ .  
(7.1 ex 7)

$$\text{Model: } \begin{cases} C(t+1) = 0.86C(t) + 0.08r(t) \\ r(t+1) = -0.12C(t) + 1.14r(t) \end{cases}$$

$$\leadsto \begin{pmatrix} C(t+1) \\ r(t+1) \end{pmatrix} = \underbrace{\begin{pmatrix} 0.86 & 0.08 \\ -0.12 & 1.14 \end{pmatrix}}_A \begin{pmatrix} C(t) \\ r(t) \end{pmatrix}$$

$$\text{State vector } \vec{x}(t) = \begin{pmatrix} C(t) \\ r(t) \end{pmatrix}$$

$$\leadsto \vec{x}(t+1) = A\vec{x}(t)$$

$$\Rightarrow \vec{x}(t) = A^t \vec{x}(0)$$

Goal Want to understand long term behavior of system.

Approach i) IF  $\vec{x}(0) = \vec{v}$  is an eigenvector of  $A$ , (so  $A\vec{v} = \lambda\vec{v}$ )  
 $\vec{x}(t) = A^t \vec{x}(0) = A^t \vec{v} = \lambda^t \vec{v}$  for eigenvalue  $\lambda$  of  $\vec{v}$ .

ii) IF  $A$  is diagonalizable, then  $A$  has eigenbasis  $\vec{v}_1, \vec{v}_2$   
So, write, for any initial state vector  $\vec{x}(0) \in \mathbb{R}^2$ ,  
 $\vec{x}(0) = c_1 \vec{v}_1 + c_2 \vec{v}_2$  for some constants  $c_1, c_2$ .

$$\Rightarrow \vec{x}(t) = A^t \vec{x}(0) = A^t (c_1 \vec{v}_1 + c_2 \vec{v}_2) = c_1 A^t \vec{v}_1 + c_2 A^t \vec{v}_2 = c_1 \lambda_1^t \vec{v}_1 + c_2 \lambda_2^t \vec{v}_2$$

Applying approach

$$\text{Char poly of } A: \lambda^2 - 2\lambda + 0.99 = (\lambda - 1.1)(\lambda - 0.9)$$

$$A = \begin{pmatrix} 0.86 & 0.08 \\ -0.12 & 1.14 \end{pmatrix}$$

$$\Rightarrow A \text{ has eigenvalues } \lambda_1 = 1.1, \lambda_2 = 0.9$$

and  $A$  is diagonalizable.

$$\underline{\lambda = 1.1} \quad \ker \begin{pmatrix} -0.24 & 0.08 \\ -0.12 & 0.04 \end{pmatrix} = \text{span} \left\{ \begin{pmatrix} 1 \\ 3 \end{pmatrix} \right\} \quad \text{So } \vec{v}_1 = \begin{pmatrix} 1 \\ 3 \end{pmatrix} \text{ is an eigenvector.}$$

$$\underline{\lambda = 0.9} \quad \ker \begin{pmatrix} -0.04 & 0.08 \\ -0.12 & 0.24 \end{pmatrix} = \text{span} \left\{ \begin{pmatrix} 2 \\ 1 \end{pmatrix} \right\} \quad \text{So } \vec{v}_2 = \begin{pmatrix} 2 \\ 1 \end{pmatrix} \text{ is an eigenvector.}$$

So, if  $\vec{x}(0) = \begin{pmatrix} 1000 \\ 1000 \end{pmatrix} = 200 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 400 \begin{pmatrix} 2 \\ 1 \end{pmatrix}$

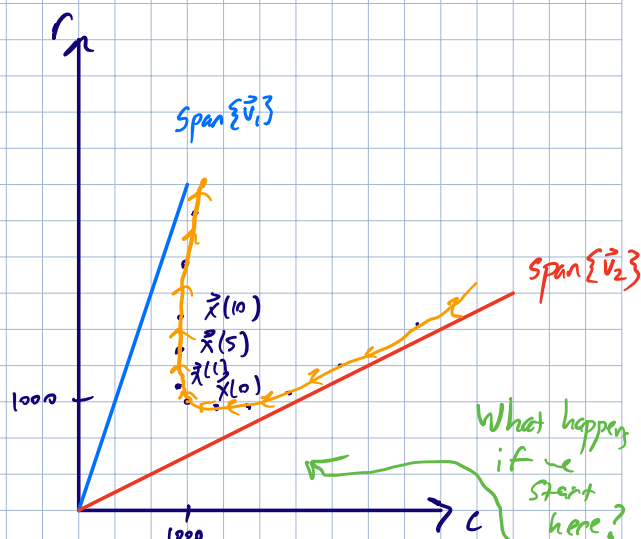
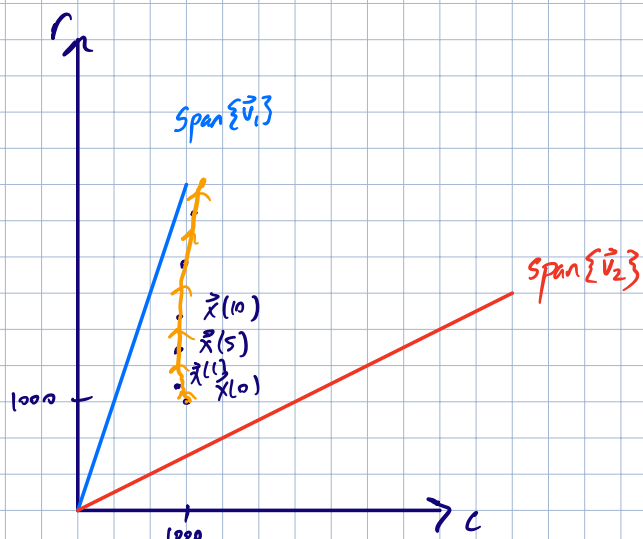
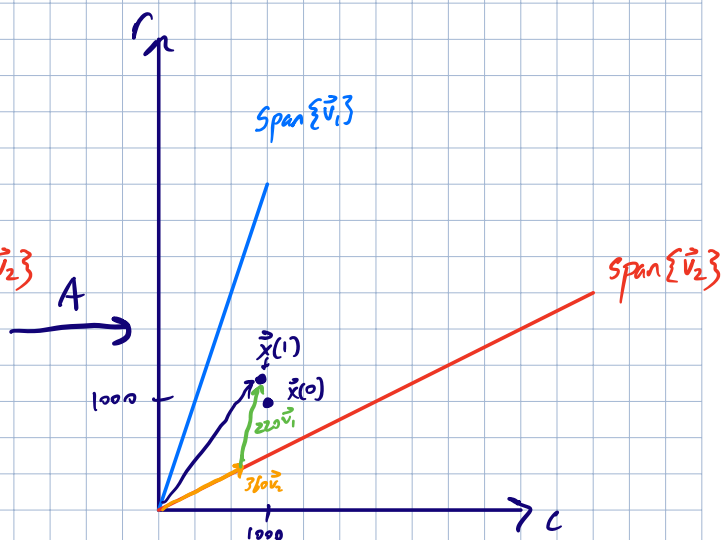
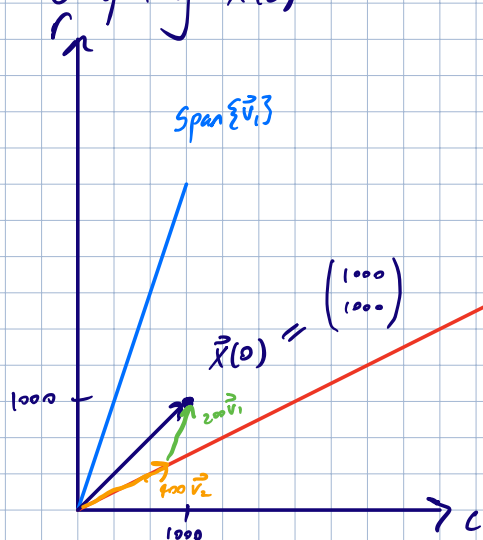
$$\begin{aligned}\vec{x}(t) &= A^t \begin{pmatrix} 1000 \\ 1000 \end{pmatrix} = 200 A^t \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 400 A^t \begin{pmatrix} 2 \\ 1 \end{pmatrix} \\ &= 200 (1.1)^t \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 400 (0.9)^t \begin{pmatrix} 2 \\ 1 \end{pmatrix}\end{aligned}$$

or  $\begin{cases} C(t) = 200 \cdot (1.1)^t + 800 \cdot (0.9)^t \\ R(t) = 600 \cdot (1.1)^t + 400 \cdot (0.9)^t \end{cases}$

Note  $t \rightarrow \infty \Rightarrow (0.9)^t \rightarrow 0$

So, eventually both populations grow  
10% per year  
and  $C(t)/R(t) \rightarrow 1/3$

Graphing  $\vec{x}(t)$  over time?



This diagram is called a phase portrait.

Eg  $\vec{x}(0) = \begin{pmatrix} 2000 \\ 600 \end{pmatrix} = -200 \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 1100 \begin{pmatrix} 2 \\ 1 \end{pmatrix}$   $\left( \text{ref } \begin{pmatrix} 1 & 2 & 2000 \\ 3 & 1 & 600 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & -200 \\ 0 & 1 & 1100 \end{pmatrix} \right)$

$$\vec{x}(t) = -200(1.1)^t \begin{pmatrix} 1 \\ 3 \end{pmatrix} + 1100(0.9)^t \begin{pmatrix} 2 \\ 1 \end{pmatrix}$$

$t \rightarrow \infty$

Gets more negative

0

