

Quiz on 2/23  
3.4, 4.1, 4.2

HW 6 due 2/25

4.1: 47, 48

4.2: 10, 14, 22, 54

4.3: 23, 24, 46

Reflection 2 due 2/25 (Canvas)

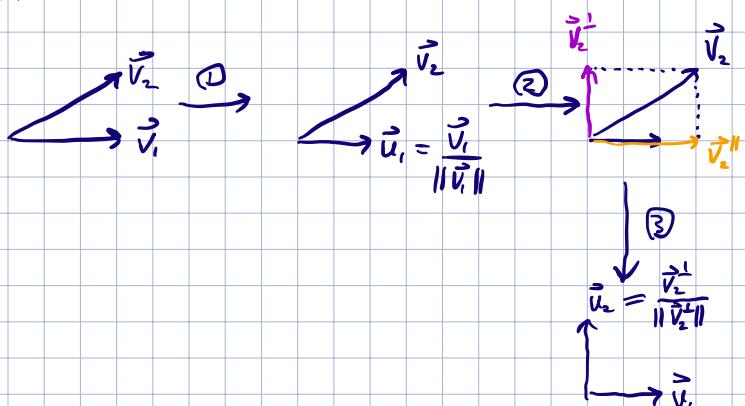
HW 7 due 3/11

5.1: 16, 26, 28

5.2: 4, 6, 18, 29

Question How to construct an orthonormal basis?

Eg



$$\text{Eg } V = \left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} : x+2y+3z=0 \right\}$$

$$B = \left\{ \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix}, \begin{pmatrix} 3 \\ 0 \\ -1 \end{pmatrix} \right\}$$

$$\textcircled{1} \quad \vec{u}_1 = \frac{\vec{v}_1}{\|\vec{v}_1\|} = \frac{1}{\sqrt{5}} \vec{v}_1 = \frac{1}{\sqrt{5}} \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix}$$

$$\textcircled{2} \quad \vec{v}_2^\perp = \vec{v}_2 - (\vec{v}_2 \cdot \vec{u}_1) \vec{u}_1$$

$$= \begin{pmatrix} 3 \\ 0 \\ -1 \end{pmatrix} - \frac{1}{\sqrt{5}} (2 \cdot 3 + -1 \cdot 0 + 0 \cdot -1) \frac{1}{\sqrt{5}} \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix}$$

$$= \begin{pmatrix} 3 \\ 0 \\ -1 \end{pmatrix} - \frac{6}{5} \begin{pmatrix} 2 \\ -1 \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{3}{5} \\ \frac{6}{5} \\ -1 \end{pmatrix}$$

$$\textcircled{3} \quad \vec{u}_2 = \frac{1}{\sqrt{\frac{36}{25} + 1}} \vec{v}_2^\perp = \frac{1}{\sqrt{40}/5} \vec{v}_2^\perp = \frac{5}{\sqrt{40}} \begin{pmatrix} \frac{3}{5} \\ \frac{6}{5} \\ -1 \end{pmatrix}$$

So  $\left\{ \begin{pmatrix} 2/\sqrt{5} \\ -1/\sqrt{5} \\ 0 \end{pmatrix}, \begin{pmatrix} 3/\sqrt{40} \\ 6/\sqrt{40} \\ -1 \end{pmatrix} \right\}$  is an orthonormal basis.

## Gram-Schmidt Process

Saw this in 2D above. What about 3D?

I.e., from  $\mathcal{B} = \{\vec{v}_1, \vec{v}_2, \vec{v}_3\}$  a basis of  $\mathbb{R}^3$ , construct an orthonormal basis from it.

Already know 2D, so we can  $\{\vec{v}_1, \vec{v}_2\} \rightarrow \{\vec{u}_1, \vec{u}_2\}$

and then

$\vec{v}_3 \text{ (not in plane)}$   
 $\vec{v}_3^\parallel = \text{proj}_W \vec{v}_3$        $W = \text{span}\{\vec{u}_1, \vec{u}_2\} = \text{span}\{\vec{v}_1, \vec{v}_2\}$   
 $\vec{v}_3^\perp = (\vec{v}_3 \cdot \vec{u}_1) \vec{u}_1 + (\vec{v}_3 \cdot \vec{u}_2) \vec{u}_2$

$\vec{v}_3^\perp = \vec{v}_3 - \text{proj}_W \vec{v}_3$   
 $= \vec{v}_3 - (\vec{v}_3 \cdot \vec{u}_1) \vec{u}_1 - (\vec{v}_3 \cdot \vec{u}_2) \vec{u}_2$   
 $\vec{u}_3 = \frac{\vec{v}_3^\perp}{\|\vec{v}_3^\perp\|}$

Process works similarly in  $n$  dimensions.

Thm (Gram-Schmidt Process) For basis  $\{\vec{v}_1, \dots, \vec{v}_n\}$  of subspace  $V$  of  $\mathbb{R}^n$ , we can construct an orthonormal basis  $\{\vec{u}_1, \dots, \vec{u}_n\}$  by decomposing  $\vec{V}_i = \vec{V}_i^\parallel + \vec{V}_i^\perp$  with respect to  $\text{span}\{\vec{u}_1, \dots, \vec{u}_{i-1}\}$

and setting  $\vec{u}_1 = \frac{1}{\|\vec{v}_1\|} \vec{v}_1$

$$\vec{u}_2 = \frac{1}{\|\vec{v}_2^\perp\|} \vec{v}_2^\perp$$

:

$$\vec{u}_j = \frac{1}{\|\vec{v}_j^\perp\|} \vec{v}_j^\perp$$

:

$$\vec{u}_n = \frac{1}{\|\vec{v}_n^\perp\|} \vec{v}_n^\perp$$

where  $\vec{v}_j^\perp = \vec{v}_j - (\vec{v}_j \cdot \vec{u}_1) \vec{u}_1 - (\vec{v}_j \cdot \vec{u}_2) \vec{u}_2 - \dots - (\vec{v}_j \cdot \vec{u}_{j-1}) \vec{u}_{j-1}$

(§ 5.1)

$\text{Proj}_{\text{span}\{\vec{u}_1, \dots, \vec{u}_{j-1}\}} \vec{v}_j$

Algorithm First compute  $\tilde{u}_1$

Then  $\tilde{v}_2^1$

Then  $\tilde{u}_2$

$\vdots$

Then  $\tilde{v}_j^1$

Then  $\tilde{u}_j$

$\vdots$

Then  $\tilde{v}_n^1$

Then  $\tilde{u}_n$