## Run kmeans\_tower.m

## Time:1min-

66	93	102
119	127	127
24	21	16
127	127	107
127	127	127
97	86	64
96	122	127
80	107	120
127	127	127
64	58	44

Input RGB matrix, random start points k and iterators can end.

Out put clusters and centers of them.

First, sample k number to select starting point.

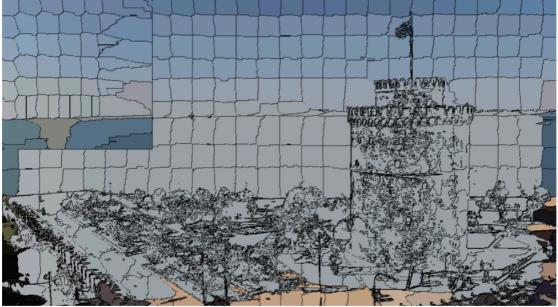
Second, calculate all points to these centers. Meanwhile, choose the nearest center to cluster.

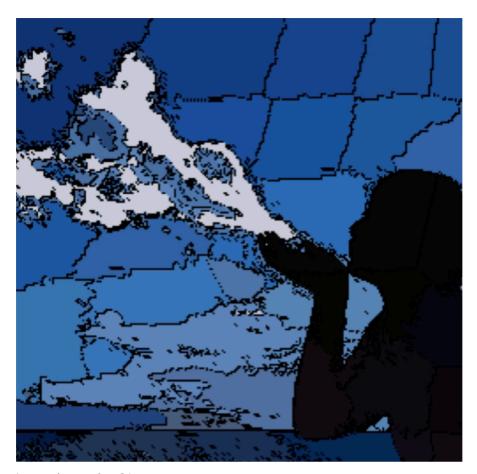
Third, update each cluster. Update their new center as the average of them.

After converge or reach the max iters, return the function.

Run slic\_tower.m White\_towel.jpg Time:30min+ Wt.jpg Time:10min+ 1.jpg Time:5min+







Input the path of image.

Output the image after deal.

First, init the param like height and width. Create 50\*50 block in order. Init the center of them.

Second, use a 3\*3 slide window to update the center by gradient of RGB value.

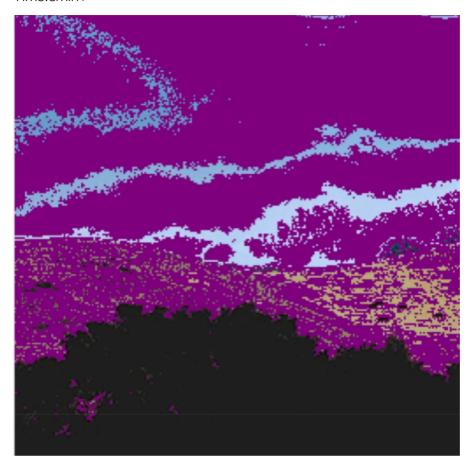
Third, calculate each pixel to cluster.

Forth, at the same time, exclude section 100 pixel away.

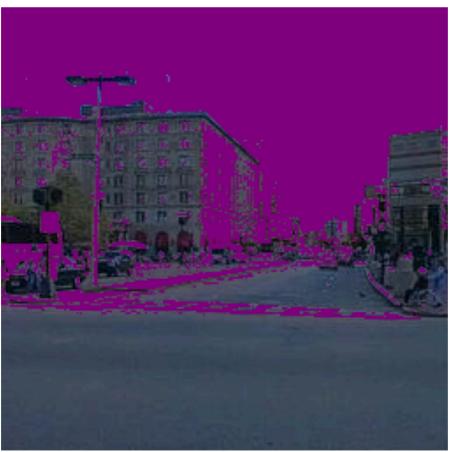
Fifth, judge if converge and increate iter.

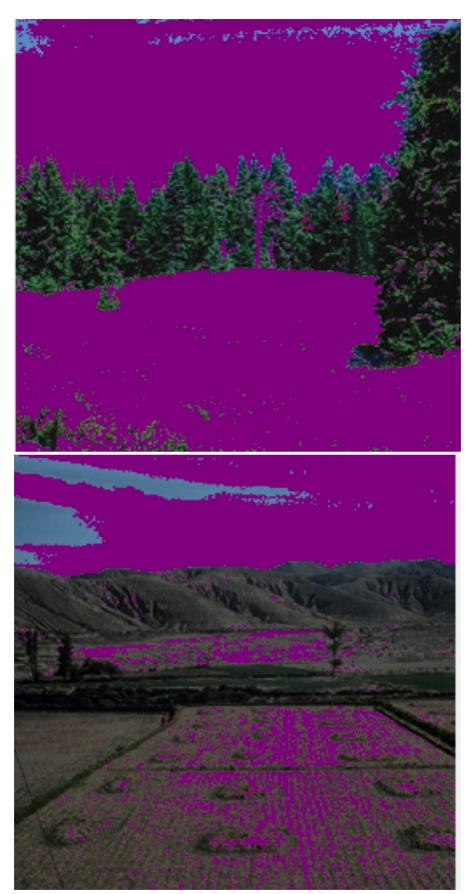
Lastly, paint the border to blank, otherwise the average color.

Run classification.m Time:5min+









First, remove the sky of the picture.

Second, add the sky part of picture to one kmeans process, otherwise add to another.

Third, train them by kmeans.

Forth, scan the newly picture. If one pixel is close to sky clusters, then paint it to purple. Otherwise, do nothing.

## Code

```
function [clusters, centers] = kmeans_code(X, k, iters)
     X = single(X);
len = size(X, 1);
dim = size(X, 2);
     points = rand(k, dim);
points = single(points);
     % 1. sample k number
     samples = randsample(len,k);
     % 2. ensure centers are existed points
     for i = 1:k
         points(i, :) = X(samples(i), :);
     % 3. iterate
     for iter = 1:iters
         % vector with label
XLabel = [X ones(len, 1)];
         % 4. scan each vector
for i = 1:size(XLabel, 1)
              minDist = norm(XLabel(i, 1:dim).'- points(1, :).');
              minJ = 1;
for j = 1:size(points, 1)
    dist = norm(XLabel(i, 1:dim).' - points(j, :).');
                   if dist <= minDist
    minJ = j;</pre>
                       minDist = dist;
                  end
              end
              XLabel(i, dim + 1) = minJ;
         \% 5. group by point index
         for i = 1:k
              set(:, :, i) = {XLabel(XLabel(:, dim + 1) == i, 1:dim)};
          end
         % 6. renew points
          for i = 1:k
              avg = mean(set{i}, 1);
              points(i, :) = avg(1:dim);
  42
                        points(i, :) = avg(1:dim);
  43
                  end
  44
             end
  45
  46
            % 7. return centers and clusters
  47
            clusters = set;
  48
             centers = points;
  49 end
```

器 〈 〉 m kmeans\_tower.m 〉 No Selection

```
1 % 1. load png to rgb
2 RGB=imread('white-tower.png');
3 % 2. flatten
4 T=reshape(RGB, size(RGB,1)*size(RGB,2),size(RGB,3));
5 % 3. kmeans
6 [clusters,centers]=kmeans_code(T,10,10);
7 % 4. print
8 uint8(centers)
```

m kmeans\_tower.m

```
1 function res = slic_code(path)
         b=50;
         img=imread(path);
         img=single(img);
        h=size(img,1);
         w=size(img,2);
        hn=ceil(h/b);
         wn=ceil(w/b);
         d=5;
         centers=zeros(hn, wn ,d);
         oldCenters = uint8(centers);
         for i=1:hn
               x=b/2+b*(i-1);
               x=min(x,h);
               for j=1:wn
                    y=b/2+b*(j-1);
                     y=min(y,w);
                    centers(i,j,:)=[x y squeeze(img(x,y,:)).'];
              end
         end
         belongTo=ones(h,w,2);
         for i=1:h
               for j=1:w
                    belongTo(i,j,1)=floor(i/b)+1;
                    belongTo(i,j,2)=floor(j/b)+1;
               end
         end
         ifEnd=false;
         maxIters=3:
         iter=1:
        ws=3:
         while ~ifEnd && iter <= maxIters
              centers=single(centers);
               % 2. local shift
               for i=2:hn-1
                    for j=2:wn-1
                          minDis = 9999999;
                          minX = -1;

minY = -1;
                          window=zeros(ws,ws);
                    window=zeros(ws,ws);
                   window=zeros(ws,ws);
for x = -1:1
    for y = -1:1
        window(x+2,y+2) = grad(centers(i,j,1)+x,centers(i,j,2)+y,img);
        if window(x+2,y+2) < minDis
            minDis = window(x+2,y+2);
            minX=x;
            minY=y;
end</pre>
                            end
                        end
                    end
newX = centers(i,j,1)+minX-2;
newY = centers(i,j,2)+minY-2;
centers(i,j,:)=[newX newY squeeze(img(newX,newY,:)).'];
         l=1:wn c=c=cntrs(k,1,:);
%4. optional if(c(1)-i>2*b||c(2)-j>2*b||c(2)-j<-2*b) continue end
                             dis=norm([i/2 j/2 squeeze(img(i,j,:)).']-[c(1)/2 c(2)/2 c(3) c(4) c(5)]);
                             if(dis<minDis)
                                minDis=dis;
belongTo(i,j,1)=k;
belongTo(i,j,2)=1;
                   end
end
end
               end
           end
          % judge converge
centers=uint8(centers);
if isequal(centers, oldCenters)
```