Garrett Hudson

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Portfolio: www.garretthudson.com

Summary

Dedicated and efficient full stack developer with a background in marketing and professional football and a passion for continual learning and improvement. Fully certified in a plethora of front end and back end technologies. Recognized as a proactive, resourceful, and persistent problem-solver. Excellent communicator with effective client relationship building skills.

Experience

Software Developer (internship) Growers [October 2020 – present]

- Learned React Native and typescript while familiarizing myself with the code base of the Growers Rally application
- Picked up technical debt tickets to fix bugs and improve performance of an enterprise level application
- Took part in daily stand up and grooming meetings and learned to contribute as a member of an engineering team while working remote

Front-End Web Developer (internship)
Tribal III Inc. [September 2020– Present]

- Worked as one of 4 members of the Tribal III app. An application that allows creatives to have a platform to share their work
- Learned and utilized react.js and AWS to contribute to the Tribal III app
- Wrote maintainable and extensible code in a team environment

Social Media Manager

Heritage Payment Solutions [December 2019– October 2020]

- Duties include content creation, posting, and maintaining the company's Instagram, twitter, and Facebook accounts
- Utilize google ads and google analytics to generate leads and observe the effectiveness of the ads and web page

Assistant Project Manager

Capitol City Homes [July 2019-December 2019]

- Responsible for the coordination and supervision of residential construction
- Managed schedule from permit to closing, scheduled vendors and subcontractors, met with inspectors, and oriented buyers with their new home

Professional Football Player (Tight End)

New York Jets, Detroit Lions, Washington Redskins, Atlanta Legends (AAF), New York Guardians (XFL) [April 2018 – February 2020]

Played 3 professional seasons in the NFL, XFL, and AAF

- Appeared in 4 games for the Washington Redskins in 2018, making 1 catch vs the Baltimore Ravens
- Retired in February 2020 after a career ending wrist injury

Education

University of Richmond [January 2015 - December 2017]

- Bachelor of Science in Business Administration (Marketing)
- 3.1 GPA

University of North Carolina [June 2020 – December 2020]

- Certificate in full-stack web development
- 4.0 GPA

Skills

- HTML5
- CSS3
- JavaScript
- Node.js
- Express.js
- React.js
- Java
- Python
- MySQL
- MongoDB
- Git

Projects

- Pawsibilities https://cptspooky.github.io/Pawsibility/
 - Pawsibilities is a web application designed to search for pets that need a home, and give the user their information and location so they can be adopted.
 - This project was worked on as a group. We used HTML, CSS, bootstrap, JavaScript, and jQuery, as well as pet finder AP and map box API.
 - o GitHub https://github.com/CptSpooky/Pawsibility
- BookMarked https://project-2-team-2.herokuapp.com/
 - Bookmarked is a web application that allows users to search for and keep track of books they are currently reading, have read, or hope to read in the future.
 - This project utilized html, css, javascript, mySQL, the google books API, and several other APIs
 - o GitHub https://github.com/jhf1203/Project-2
- KickBack https://project-3-kickback.herokuapp.com/
 - Kickback is a web application that allows users to join a chat room and have a conversation with their friends while watching different videos
 - This project utilized a MERN stack as well as the youtube API and several other APIs
 - o GitHub https://github.com/ghudson46/final-project/

Awards and Achievements

Academic

 Selected to the CAA academic all-conference team in 2016 and 2017

Athletic

- 1st team All-CAA Tight End in 2016 and 2017
- Pre-season All-American in 2017
- Set University of Richmond single-season and career records for receiving yards and touchdowns by a Tight End
- Selected to play in the NFLPA Collegiate Bowl in 2017