# OOP LAB 11

**TOTAL MARKS: 80** 

### THE OBJECTIVE OF THIS LAB IS TO:

- 1. Understand and practice inheritance on singular and multi-level.
- 2. Understand and practice function overloading.
- 3. Practice good coding conventions e.g commenting, meaningful variable and functions names, properly indented and modular code.

#### **INSTRUCTIONS!**

- 1. This is a graded lab, you are strictly NOT allowed to discuss your solutions with your fellow colleagues, even not allowed asking how is he/she is doing, it may result in negative marking. You can ONLY discuss with your TAs or with me.
- 2. Strictly follow good coding conventions (commenting, meaningful variable and functions names, properly indented and modular code.
- 3. Save your work frequently. Make a habit of pressing CTRL+S after every line of code you write.

"STOP ACTING SO SMALL. YOU ARE THE UNIVERSE IN ECSTATIC MOTION. WHAT YOU SEEK IS SEEKING YOU"

RUMI

### CONSIDER AND IMPLEMENT THE FOLLOWING FILE DEFINITIONS:

### Pair.h

MARKS: 5

```
class Pair {
public:
    CString key;
    CString value;
    Pair(const CString & key, const CString * value);
    ~Pair();
};
```

# PairArray.h

MARKS:10

```
class PairArray
{
    int size;
    Pair * pairs;
    int findKey(const CString & key); //returns index of a key
    void resize(int newSize);
    bool isFull(int count);
    bool isEmpty(int count);

public:
    PairArray(int size);
    ~PairArray();
    void insertData(const CString value, const CString key);
        //inserts key to a specific value
    CString extractData(const CString key);
        //returns value of a specific key
};
```

```
class JSON : public PairArray
   DataConverter converter;
    int count;
    //Represents a JSON object
public:
    JSON(int size);
    ~JSON();
    void insert(int value,CString key){
       CString converted;
        converter.dataConverter(value, converted);
       this->insertData(converted, key);
       count++;
    } //inserts Integer
    void insert(CString,CString key); //inserts CString
    void insert(float,CString key); //inserts float
    void insert(Date,CString key); //inserts Date
    void getData(CString &, const CString & key); //returns CString
    void getData(Date &, const CString & key);
                                                   //returns Date
    void getData(int & value, const CString & key) {
       CString extracted = this->extractData(key);
        converter.dataConverter(extracted, value);
           //returns int
    void getData(float &, const CString & key);  //returns float
    int getCount();
```

```
class Document: public JSON
{
    //Represents a Document object
public:
    Document(int size);
    ~Document();
    void display();
    //SAMPLE DISPLAY:
    /*
    Document =
    {
        "name" : "Ansab Gillani"
        "age" : 22
        "roll number" : "BCSF17M047"
        "dob" : "13th May 1999"
        "cgpa" : 3.23
    }
    */
    void displayValue();
    void input(); //Takes a key and a value and stores it
};
```

## DataConverter.h

MARKS: 20

```
class DataConverter
{
  public:
    void dataConverter(CString & destination, const Date & source);
    //Date to CString
    void dataConverter(Date &, const CString &);    //CString to Date
    void dataConverter(CString &, const int);    //Int to CString
    void dataConverter(int & destination, const CString source){
        destination = source.toInteger();
    }     //CString to Int
    void dataConverter(CString &, const float);    //Float to CString
    void dataConverter(float &, const CString);    //CString to Float
};
```

### Bonus

MARKS: 30

Implement Sub-Documents inside Documents:

## Date.h

For those who have not yet successfully implemented Date/Time Class, here is an implementation of my Date class.

```
enum Months { JANUARY = 31,
                FEBURARY = 28,
                MARCH = 31,
                APRIL = 30,
                MAY = 31,
                JUNE = 30,
                JULY = 31,
                AUGUST = 31,
                SEPTEMBER = 30,
                OCTOBER = 31,
                NOVEMBER = 30,
                DECEMBER = 31
};
class Date
private:
    int year;
    int month;
    int day;
    bool isLeapYear(int y);
    int getNumberOfDaysOfMonths(int m, int y);
    int getTotalNumberOfDaysOfYear();
public:
    Date();
    void setYear(int y);
    void setMonth(int m);
    void setDay(int d);
    void setDate(int y, int m, int d);
    void display();
    int getYear();
    int getMonth();
    int getDay();
```

```
void incDay(int d = 1);
void incMonth(int m = 1);
void incYear(int y = 1);
void decDay(int d = 1);
void decMonth(int m = 1);
void decYear(int y = 1);
};
```

## Date.cpp

```
#include<iostream>
#include<iomanip>
#include"Date.h"
using namespace std;
Date::Date()
    month = 1;
    year = 1600;
    day = 1;
void Date::setMonth(int m)
    if (m >= 1 \&\& m <= 12)
        month = m;
void Date::setYear(int y)
    if (y >= 1000)
        year = y;
void Date::setDay(int d)
    if (d >= 1 \&\& d <= 31)
        if (d <= 31 && month == 1 || month == 3 || month == 5 || month == 7 ||
 month == 8 || month == 10 || month == 12)
            day = d;
        else if (d <= 30 && month == 4 || month == 6 || month == 9 || month ==
 11)
            day = d;
        else if (isLeapYear(year) && d <= 29 && month == 2)</pre>
            day = d;
        else if (!isLeapYear(year) && d <= 28 && month == 2)</pre>
            day = d;
```

```
void Date::setDate(int d, int m, int y)
{
    setYear(y);
    setMonth(m);
    setDay(d);
void Date::display()
    int day = getDay(), m = getMonth(), y = getYear();
    cout << setfill('0') << right << setw(2) << day << " / " << setfill('0') <</pre>
< right << setw(2) << m << " / " << setfill('0') << right << setw(4) << y;</pre>
bool Date::isLeapYear(int y)
    if (y % 4 == 0 )
        return true;
    return false;
int Date::getYear()
    return year;
int Date::getMonth()
    return month;
int Date::getDay()
    return day;
int Date::getNumberOfDaysOfMonths(int m, int y)
    if (m == 1 || m == 3 || m == 5 || m == 7 || m == 8 || m == 10 || m == 12)
        return 31;
    else if (m == 4 || m == 6 || m == 9 || m == 11)
```

```
return 30;
    else if (isLeapYear(y) && m == 2)
        return 29;
    else if (!isLeapYear(y) && m == 2)
        return 28;
int Date::getTotalNumberOfDaysOfYear()
    int totalDays = 0;
    for (int i = 1; i < month; i++)</pre>
        totalDays = totalDays + getNumberOfDaysOfMonths(i, year);
    totalDays = totalDays + day;
    return totalDays;
void Date::incDay(int d)
    if (d >= 0)
        if (day + d > 0 && day + d <= getNumberOfDaysOfMonths(month, year))</pre>
            day = day + d;
        else
        {
            long long tDays = getTotalNumberOfDaysOfYear();
            tDays = tDays + d;
            while (isLeapYear(year) && tDays > 366 || !isLeapYear(year) && tDa
ys > 365)
                if (isLeapYear(year))
                    tDays = tDays - 366;
                    incYear();
                else
```

```
tDays = tDays - 365;
                    incYear();
                }
            month = 1;
            while (tDays > getNumberOfDaysOfMonths(month, year))
                tDays = tDays - getNumberOfDaysOfMonths(month, year);
                incMonth();
            day = (int)tDays;
void Date::incMonth(int m)
   if (m >= 0)
        int oldDay = getNumberOfDaysOfMonths(month, year);
       if (m % 12 == 0)
            incYear(m / 12);
       else if ((month + m) % 12 == 0)
            incYear((month + m) / 12);
            month = 1;
       else if (month + m > 12)
        {
            incYear((month + m) / 12);
            month = month + m;
            if (month % 12 == 0)
                month = 1;
            else
                month = month % 12;
        else
```

```
month = month + m;
        if (day == oldDay && day > getNumberOfDaysOfMonths(month, year))
            day = getNumberOfDaysOfMonths(month, year);
    }
    else
        return;
void Date::incYear(int y)
   if (y >= 0)
        if (day == getNumberOfDaysOfMonths(month, year))
            if (day > getNumberOfDaysOfMonths(month, year + y))
                day = getNumberOfDaysOfMonths(month, year + y);
       year = year + y;
    else
        return;
void Date::decDay(int d)
    if (d >= 0)
        if (day - d > 0)
            day = day - d;
        else
            long long tDays = getTotalNumberOfDaysOfYear();
            if (tDays - d > 0)
                tDays = tDays - d;
                month = 1;
                while (tDays > getNumberOfDaysOfMonths(month, year))
```

```
tDays = tDays - getNumberOfDaysOfMonths(month, year);
        incMonth();
    }
    day = (int)tDays;
else if (tDays - d == 0)
   month = 12;
    day = 31;
    decYear();
else if (tDays - d < 0)
   while (d > tDays)
        d = d - tDays;
        decYear();
        month = 12;
        tDays = getTotalNumberOfDaysOfYear();
   month = 12;
    int mDays = getNumberOfDaysOfMonths(month, year);
   while (d >= mDays)
    {
        d = d - mDays;
        decMonth();
        mDays = getNumberOfDaysOfMonths(month, year);
    if (day==0)
        day = getNumberOfDaysOfMonths(month, year);
    else
        day = getNumberOfDaysOfMonths(month, year) - d;
}
```

```
void Date::decMonth(int m)
   if (m >= 0)
        int oldDay = getNumberOfDaysOfMonths(month, year);
        if (m % 12 == 0)
            decYear(m / 12);
        else if (abs(month - m) \% 12 == 0)
            decYear(abs(month - m) / 12 + 1);
            month = 12;
        }
       else if (month - m < 0)
            decYear(abs(month - m) / 12 + 1);
            month = month - m;
            month = 12 - abs(month) % 12;
        }
        else
            month = month - m;
        if (day == oldDay && day > getNumberOfDaysOfMonths(month, year))
            day = getNumberOfDaysOfMonths(month, year);
   else
       return;
void Date::decYear(int y)
   if (y >= 0 \&\& year - y >= 1000)
        if (day == getNumberOfDaysOfMonths(month, year))
            if (day > getNumberOfDaysOfMonths(month, year - y))
                day = getNumberOfDaysOfMonths(month, year - y);
        year = year - y;
```

```
}
else
return;
}
```