



# NumPy Cheat Sheet with One-Line Comments

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## Import

```
import numpy as np # Standard way to import NumPy
```

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## Creating Arrays

```
np.array([1, 2, 3])      # Create an array from a list
np.zeros((2, 3))         # Create an array filled with zeros
np.ones((2, 2))          # Create an array filled with ones
np.full((2, 2), 7)       # Create an array filled with the number 7
np.eye(3)                # Create a 3x3 identity matrix
np.arange(0, 10, 2)      # Create array from 0 to 10 with step of 2
np.linspace(0, 1, 5)     # Create 5 evenly spaced values from 0 to 1
np.random.rand(2, 3)     # Create 2x3 array of random floats (0-1)
np.random.randn(2, 3)    # Create 2x3 array from standard normal distribution
np.random.randint(1, 10, (2, 3)) # Random integers from 1 to 9 in 2x3 shape
```

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## Array Attributes

```
a.shape    # Shape of the array (rows, cols)
a.ndim     # Number of dimensions
a.size     # Total number of elements
a.dtype    # Data type of elements
a.itemsize # Byte size of one element
a.nbytes   # Total memory consumed (bytes)
a.T        # Transpose of array
```

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## Reshape & Resize

`a.reshape(3, 2)`      # Reshape without changing data  
`a.ravel()`      # Flatten array (returns view)  
`a.flatten()`      # Flatten array (returns copy)  
`a.resize((3, 3))`      # Resize array in-place  
`np.expand_dims(a, axis=0)`      # Add a dimension at axis  
`np.squeeze(a)`      # Remove single-dimensional entries

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## Math Operations

`a + b, a - b, a * b`      # Element-wise operations  
`a / b, a ** 2`      # Element-wise divide, power  
`np.add(a, b)`      # Element-wise addition  
`np.exp(a), np.log(a)`      # Exponential and logarithmic  
`np.sqrt(a)`      # Square root  
`np.abs(a), np.round(a)`      # Absolute and round

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## Statistics & Aggregation

`np.sum(a)`      # Sum of all elements  
`np.mean(a)`      # Mean value  
`np.std(a), np.var(a)`      # Standard deviation, variance  
`np.min(a), np.max(a)`      # Minimum and maximum  
`np.argmin(a), np.argmax(a)`      # Index of min and max  
`np.median(a)`      # Median value  
`np.percentile(a, 75)`      # 75th percentile

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## Indexing & Slicing

`a[0], a[-1]`      # Access first/last element  
`a[1:3], a[:, 0]`      # Slice rows/columns  
`a[::2]`      # Every second element  
`a[a > 5]`      # Boolean masking  
`np.where(a > 5)`      # Return indices where condition is True  
`np.argwhere(a == 3)`      # Indices where elements are equal to 3  
`np.extract(a % 2 == 0, a)`      # Extract even numbers

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## Modify Arrays

`np.append(a, [10, 11])`      # Append values  
`np.insert(a, 2, [5, 6])`      # Insert at position  
`np.delete(a, [1, 2])`      # Delete by index  
`np.put(a, [0, 3], [99, 100])`      # Replace by index  
`np.clip(a, 0, 10)`      # Limit values between 0 and 10

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## Concatenate & Split

`np.concatenate([a, b], axis=0)`      # Join along rows  
`np.stack([a, b], axis=0)`      # Stack with new axis  
`np.hstack([a, b])`      # Horizontal stack  
`np.vstack([a, b])`      # Vertical stack  
`np.split(a, 2)`      # Split into 2 equal parts  
`np.array_split(a, 3)`      # Split into 3 parts (not necessarily equal)

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## Sorting & Searching

`np.sort(a)`                    # Sort elements  
`np.argsort(a)`                # Indices of sorted elements  
`np.searchsorted(a, 5)`        # Index to insert to maintain order  
`np.where(a == 10)`            # Indices where element is 10  
`np.isin(a, [2, 4, 6])`        # Check if elements exist

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## Set Operations

`np.unique(a)`                  # Unique sorted elements  
`np.intersect1d(a, b)`        # Common elements  
`np.union1d(a, b)`            # Union of both arrays  
`np.setdiff1d(a, b)`        # Elements in a not in b  
`np.setxor1d(a, b)`        # Elements in either, not both  
`np.in1d(a, b)`                # Check if elements of a in b

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## Broadcasting

`a + 5`                        # Scalar automatically broadcasts  
`a + b`                        # Arrays of different shapes can still work  
☒ Use when array shapes differ but still compatible by rules.

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## Random Functions

`np.random.seed(0)`            # Fix random seed for reproducibility  
`np.random.rand(2, 3)`        # Uniform [0, 1)  
`np.random.randn(2, 3)`        # Standard normal distribution  
`np.random.randint(1, 10, (2, 3))` # Random ints in shape  
`np.random.choice([1, 2, 3], 5)` # Random samples from list  
`np.random.permutation(10)`    # Random permutation of range

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## Linear Algebra (np.linalg)

<code>np.dot(a, b)</code>	# Matrix multiplication
<code>np.matmul(a, b)</code>	# Matrix multiplication (preferred)
<code>np.linalg.inv(a)</code>	# Matrix inverse
<code>np.linalg.det(a)</code>	# Determinant
<code>np.linalg.eig(a)</code>	# Eigenvalues and eigenvectors
<code>np.linalg.norm(a)</code>	# Vector/matrix norm
<code>np.linalg.solve(A, b)</code>	# Solve system of linear equations

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## File I/O

<code>np.save("arr.npy", a)</code>	# Save array in binary format
<code>np.load("arr.npy")</code>	# Load .npy file
<code>np.savetxt("arr.csv", a, delimiter=",")</code>	# Save to CSV
<code>np.loadtxt("arr.csv", delimiter=",")</code>	# Load from CSV

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## Utility Functions

<code>np.isnan(a), np.isinf(a)</code>	# Check for NaN or Inf
<code>np.allclose(a, b)</code>	# Compare with tolerance
<code>np.array_equal(a, b)</code>	# Compare arrays for equality
<code>np.meshgrid(x, y)</code>	# Create coordinate matrices
<code>np.tile(a, (2, 3))</code>	# Repeat array in grid
<code>np.repeat(a, 3)</code>	# Repeat elements
<code>np.flip(a), np.roll(a, 2)</code>	# Reverse or rotate array

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## Advanced NumPy Methods Cheat Sheet (With One-Line Descriptions)



## Array Creation (Advanced)

```
np.fromfunction(func, shape)    # Create array from function over indices
```

```
np.fromiter(iterable, dtype)    # Create array from iterable
```

```
np.fromstring(string, dtype)    # Convert string to array
```

```
np.empty((3, 3))           # Uninitialized array (faster)
```

```
np.empty_like(a)           # Empty array with same shape as `a`
```

```
np.meshgrid(x, y)           # Create coordinate matrix from vectors
```

```
np.ogrid[:3, :4] # Open grid (memory efficient)
```

```
np.mgrid[:3, :4]          # Dense grid
```



## Iteration & Custom Application

```
np.nditer(a)           # Efficient multidimensional iterator
```

```
np.ndenumerate(a)           # Iterator with index and value
```

```
np.vectorize(func)          # Vectorize scalar function over arrays
```

```
np.apply_along_axis(func, axis, arr)# Apply func to 1D slices of 2D array
```

```
np.apply_over_axes(func, arr, axes) # Apply func across specified axes
```



## Performance & Memory

```
np.copy(a, order='C')      # Copy array with memory layout
```

```
np.ascontiguousarray(a)      # Ensure C-style contiguous layout
```

```
np.asfortranarray(a)      # Ensure Fortran-style layout
```

```
np.array_equal(a, b)      # Check if arrays are exactly equal
```

```
np.allclose(a, b)           # Check if arrays are equal within tolerance
```

```
a.flags # Show memory layout (C/F-contiguous)
```



## Advanced Mathematical Functions

<code>np.isfinite(a), np.isinf(a), np.isnan(a)</code>	# Detect special values
<code>np.nan_to_num(a)</code>	# Replace NaN, inf with numbers
<code>np.interp(x, xp, fp)</code>	# 1D linear interpolation
<code>np.gradient(a)</code>	# Numerical gradient
<code>np.diff(a)</code>	# Discrete difference along axis
<code>np.cov(m)</code>	# Covariance matrix
<code>np.corrcoef(m)</code>	# Correlation coefficients
<code>np.histogram(a, bins=10)</code>	# Histogram of array

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## Set & Logic (Advanced)

<code>np.in1d(a, b)</code>	# Boolean mask where elements of a are in b
<code>np.setdiff1d(a, b)</code>	# Elements in a not in b
<code>np.setxor1d(a, b)</code>	# Symmetric difference
<code>np.intersect1d(a, b, assume_unique=True)</code>	# Common elements
<code>np.union1d(a, b)</code>	# Union of unique elements
<code>np.unique(a, return_counts=True)</code>	# Unique values with counts

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## Matrix & Linear Algebra

<code>np.dot(a, b)</code>	# Matrix multiplication
<code>np.matmul(a, b)</code>	# Preferred matrix multiply (broadcast-aware)
<code>np.einsum('ij,jk-&gt;ik', a, b)</code>	# Einstein summation (optimized math)
<code>np.linalg.inv(a)</code>	# Matrix inverse
<code>np.linalg.pinv(a)</code>	# Moore-Penrose pseudo-inverse
<code>np.linalg.det(a)</code>	# Determinant
<code>np.linalg.matrix_rank(a)</code>	# Matrix rank
<code>np.linalg.eig(a)</code>	# Eigenvalues/vectors

<code>np.linalg.qr(a)</code>	# QR decomposition
<code>np.linalg.svd(a)</code>	# Singular value decomposition
<code>np.linalg.solve(A, b)</code>	# Solve system $Ax = b$
<code>np.linalg.norm(a, ord=2)</code>	# Matrix/vector norm

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## Handling Missing Data (NaN-safe methods)

<code>np.isnan(a)</code>	# Detect NaNs
<code>np.nanmean(a), np.nanstd(a)</code>	# Ignore NaNs in mean/std
<code>np.nanmin(a), np.nanmax(a)</code>	# Ignore NaNs in min/max
<code>np.nanargmin(a), np.nanargmax(a)</code>	# Ignore NaNs for index of min/max

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## Repetition, Tiling & Stacking

<code>np.repeat(a, repeats)</code>	# Repeat each element
<code>np.tile(a, reps)</code>	# Repeat array like a grid
<code>np.column_stack([a, b])</code>	# Stack 1D as columns
<code>np.row_stack([a, b])</code>	# Stack arrays as rows
<code>np.hstack([a, b]), np.vstack([a, b])</code>	# Horizontal / vertical stack
<code>np.dstack([a, b])</code>	# Stack along depth (3D)

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## Array Structure Manipulation

<code>np.roll(a, shift)</code>	# Roll elements cyclically
<code>np.flip(a)</code>	# Reverse array along axis
<code>np.rot90(a, k=1)</code>	# Rotate 90 degrees (2D)
<code>np.swapaxes(a, 0, 1)</code>	# Swap two axes
<code>np.moveaxis(a, source, destination)</code>	# Move one axis to new position

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## Index Tricks

<code>np.r_[1:5, 10:15]</code>	# Concatenate ranges
<code>np.c_[a, b]</code>	# Combine as columns
<code>np.diag(a)</code>	# Extract or create diagonal
<code>np.tril(a), np.triu(a)</code>	# Lower/Upper triangle
<code>np.fill_diagonal(a, value)</code>	# Set diagonal values

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## Advanced File I/O

`np.genfromtxt('data.csv', delimiter=',')` # Load data with missing values

`np.loadtxt('data.csv', skiprows=1)` # Load text skipping headers

`np.memmap('data.dat', dtype='float32', mode='r', shape=(1000,1000))`

✓ `np.memmap`: Handle huge files that don't fit in memory.

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