TEST

Complete Documentation https://github.com/ghulammuzz/sre-F089348

SECTION 1

What does an SRE do and how is it different from a SysAdmin? SRE (Site Reliability Engineer)

- Ensures systems are reliable, scalable, and efficient by applying software engineering principles to operations.
- Focuses on automation, observability, capacity planning, and incident response.
- Uses code & automation to manage systems.
- Works with SLOs, SLIs, and Error Budgets.
- Has a DevOps mindset, works closely with development teams.

SysAdmin (System Administrator)

- Focuses on day-to-day operations and manual system maintenance such as server configuration and patching.
- Manual configuration and setup.
- Mainly focuses on uptime.
- Often separated from development.

2. Define SLA, SLO, SLI, Error Budget

- SLA (Service Level Agreement) → Contractual agreement with the customer about service performance (e.g., 99.9% uptime).
- SLO (Service Level Objective) \rightarrow Internal performance target (e.g., 99.95% uptime).
- SLI (Service Level Indicator) → Metric that measures service performance (e.g., percentage of successful requests in 30 days).
- Error Budget \rightarrow Maximum allowable downtime or errors before breaching the SLO.

3. Uptime 99.9% per month

a. Allowed downtime calculation:

 $30~{\rm days}=30\times24\times60=43{,}200~{\rm minutes}~0.1\%$ of $43{,}200=43.2~{\rm minutes}$ downtime allowed per month

b. Suggested monitoring & alerting:

- Monitoring: Prometheus/Grafana for metrics.
- Alerting: Alertmanager \to send alerts to Slack/Email/PagerDuty when latency or error rate exceeds thresholds.
- Synthetic checks: Blackbox Exporter / UptimeRobot to verify availability from multiple locations.
- Logging: Loki / ELK Stack for root cause investigation.

33 3 7

SECTION 2

1. How a DNS lookup works for https://flip.id

- 1. Browser checks local DNS cache.
- 2. If not found, it queries a DNS resolver (ISP or public DNS like 8.8.8.8).
- The resolver checks its own cache; if not found, queries the root DNS servers.
- 4. Root DNS servers return a referral to the .id TLD servers.
- 5. .id servers return the authoritative nameservers for flip.id.
- 6. The authoritative server returns the IP address to the resolver.
- 7. The resolver sends the IP back to the browser.
- 8. The browser initiates a TCP connection and performs a TLS handshake to the IP.

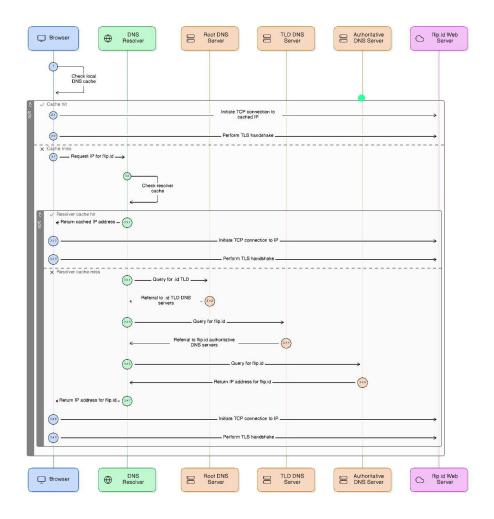


Figure 1: Diagram askdas

2. Host 192.168.1.2/29 pinging 192.168.1.50/24

- a. Ping will fail.
- b. Reasoning:
 - $-192.168.1.2/29 \rightarrow \text{subnet range: } 192.168.1.0 192.168.1.7$
 - $192.168.1.50/24 \rightarrow \text{subnet range: } 192.168.1.0 192.168.1.255$

From the /29 host's perspective, 192.168.1.50 is outside its subnet and requires a gateway/router. If no gateway is configured, communication will fail.

SECTION 3

1. Troubleshooting with the OSI model

- Layer 1 (Physical): Check cables, power, network interface card.
- Layer 2 (Data Link): Check switch connection, VLAN settings.
- Layer 3 (Network): Verify IP, subnet, gateway, and ping tests.
- Layer 4 (Transport): Test connectivity using telnet or netcat to target port.
- Layer 5 (Session): Check for session timeouts or keepalive settings.
- Layer 6 (Presentation): Verify SSL/TLS certificates.
- Layer 7 (Application): Check application logs, configurations, and authentication.

2. GCP choice for a simple web application

- Answer: B. Cloud Run \rightarrow Ideal for running containerized apps without managing infrastructure, with automatic scaling -> simple.
- When to choose differently:
 - $\mathbf{GKE} \to \mathbf{For}$ complex, multi-service workloads.
 - Compute Engine \rightarrow For full VM control.
 - **App Engine** \rightarrow For a PaaS option with more opinionated runtime.

3. High memory usage alert

- Answer: B. Check logs and metrics to determine if there's a memory leak or unusual load pattern.
- Reasoning: Increasing memory or restarting is only a temporary fix. Disabling alerts can hide real issues.
- Verification: Use tools like top, htop, kubectl top pod, and Prometheus metrics to identify the root cause.

SECTION 4

1. What is IaC and why is it important?

Infrastructure as Code (IaC) \rightarrow Defining infrastructure in configuration files that can be executed automatically.

Importance:

- Consistent environments.
- Version-controlled infrastructure.
- Faster provisioning.
- Easier rollback and reproducibility.

Difference from manual provisioning: No manual clicks or step-by-step configuration; everything is automated and repeatable.

2. Basic Terraform Config (EC2 provision with tagging for cost observ)

for here I use and utilize terragrunt as ec2 because the answer is the same as no. 4.4 and 4.3

2.4

```
modules
ec2_asg
data.tf
main.tf
outputs.tf
variables.tf
vpc
main.tf
```

```
outputs.tf
    variables.tf
output-public-ip.png
terragrunt-insance-example.png
terragrunt-vpc-example.png
```

e.g public_ip as a output

```
23.53:19.231 STDOUT terraform: aws_instance.web: Modifying... [id=i-03d75078326d5c7c1]
23.53:20.927 STDOUT terraform: aws_instance.web: Modifications complete after 2s [id=i-03d75078326d5c7c1]
23.53:21.353 STDOUT terraform: Apply complete! Resources: 0 added, 1 changed, 0 destroyed.
23.53:21.354 STDOUT terraform: Outputs:
23.53:21.354 STDOUT terraform: instance_id = "i-03d75078326d5c7c1"
23.53:21.354 STDOUT terraform: public_ip = "47.128.153.8"
```

Figure 2: Diagram Arsitektur

3. Safely applying Terraform changes in collaboration

When working with multiple team members, it's important to ensure Terraform deployments are **safe**, **predictable**, and **free from state conflicts**. Here are the recommended practices:

1. Use Remote State Storage

- Store the Terraform state file in a **remote backend** such as **Amazon** S3, Google Cloud Storage (GCS), or Terraform Cloud.
- This ensures all team members work with the **same up-to-date state** instead of maintaining local copies.

2. Enable State Locking

- Use a **locking mechanism** to prevent concurrent modifications:
 - DynamoDB (when using S3 backend)
 - Terraform Cloud's built-in locking
- This avoids **state corruption** caused by two people applying changes at the same time.

3. Run terraform plan Before Applying

• Always run:

terraform plan

• Review the plan to see what changes will be made.

• Share this plan for peer review before running:

```
terraform apply
```

4. Consisten Provider and Module Versions

• lock provider using req_provider

• lock module using versions in source ref

```
module "vpc" {
    source = "git::https://github.com/example/vpc.git?ref=v1.2.0"
}
```

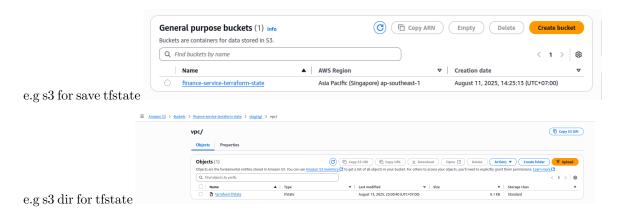
5. Automate with CI/CD Pipelines

- $\bullet\,$ Implement automated workflows with GitHub Actions, GitLab CI, or similar.
- CI/CD pipeline should:
 - Run terraform fmt to format code
 - Run terraform validate to check syntax and provider configs
 - Generate a plan for review using -tfout to show in pr comment
 - Apply changes only in a controlled environment can via merge trigeer or via tools like atlantis to apply in comment review

```
prereq
    dynamodb-lock-tf.png
    main.tf
    terraform.tfstate
```

Directory





4. Terraform structure for staging and production

To create identical infrastructure for staging and production with only minor differences (like instance type or number of replicas), I structure the codebase using Terragrunt and reusable Terraform modules. in this case im only changed to configure instance_type

```
2.4
  live
      production
         ec2_asg
             terragrunt.hcl
          vpc
              terragrunt.hcl
      root.hcl
      staging
          ec2_asg
              terragrunt.hcl
          vpc
              terragrunt.hcl
  modules
      ec2_asg
         data.tf
         main.tf
         outputs.tf
          variables.tf
      vpc
          main.tf
          outputs.tf
          variables.tf
  output-public-ip.png
  terragrunt-insance-example.png
  terragrunt-vpc-example.png
```

Environment-Specific Inputs Each environment passes its own variables to the same modules: Staging (live/staging/ec2_asg/terragrunt.hcl)

```
inputs = {
                 = "ap-southeast-1"
  aws_region
  instance_type = "t2.nano" <---</pre>
                = dependency.vpc.outputs.public_subnet_id
  subnet_id
  env
                 = "staging"
                 = "finance-service"
 project
                = "FIN001-FinancePlatform"
  cost_center
Production (live/production/ec2_asg/terragrunt.hcl)
inputs = {
  aws_region
                 = "ap-southeast-1"
  instance_type = "t2.micro" <----</pre>
 subnet_id
                = dependency.vpc.outputs.public_subnet_id
                 = "production"
  env
 project
                 = "finance-service"
                 = "FIN001-FinancePlatform"
  cost_center
```

Only minor differences, like instance_type and env, are changed per environment. Everything else is reused from the same Terraform modules.

