# Lab #2 Fall 2023

## Requirements

In this lab, you will cover memory allocation, as well as freeing allocated memory. Remember that whenever you allocate memory, you must *always* check that it is not NULL. Make sure to pay attention to the specified return values.

### **1.1** makeArray

int makeArray(int \*\*array, int size)

**Info:** This function takes a pointer to an int array pointer as its first parameter, and the size (number of elements) of a new array to create as its second parameter. It will create a new array with the given size, and place the address of the newly created array in the provided pointer. It will return **0** if creating the array was successful, or **1** otherwise.

#### **1.2** initArray

void initArray(int \*array, int size)

**Info:** This function takes an integer array, as well as the size of the array, and initializes the element at each index in the array to  $\mathbf{0}$ .

# 1.3 multiplyEven

int multiplyEven(int \*array, int size, int multiplicand)

**Info:** This function takes an integer array, as well as the size of the array, and multiplies any element of the array which is **even** by the provided multiplicand. It stores the result at the same index in the array, and returns the number of elements which were multiplied. **Note that 0 is considered to be an even number.** 

### **1.4** freeArray

void freeArray(int \*\*array)

**Info:** This function takes a pointer to an int array pointer, and frees all memory allocated to that array. After freeing, it also sets the original pointer to NULL.

#### **Submission Information**

Submit this assignment by using the mucsmake command.

Use the following command on tc.rnet.missouri.edu:

mucsmake <assignment> <filename>

For example:

#### mucsmake lab2 lab2.c

#### Rubric: 12 points

- 1. Write required makeArray function
  - \* 4 points
- 2. Write required *initArray* function
  - \* 2 points
- 3. Write required *multiplyEven* function
  - \* 3 points
- 4. Write required freeArray function
  - \* 3 points

#### Notice:

- 1. All of your lab submissions **must** include documentation in the form of code comments to receive full points. In addition, your program is expected to have a **comment header** at the top that includes your name, pawprint, the course you are taking, and the lab that you solved. You can refer to the Lab 0 document for an example of the header.
- 2. All of your lab submissions must compile under GCC using the *-Wall* and *-Werror* flags (or alternatively, the *compile* command on tc.rnet.missouri.edu) to be considered for a grade.
- 3. Do **NOT** change the given function prototype or anything else in the provided .h file.