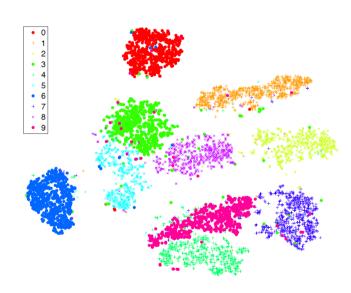
Data Visualization with t-SNE in Theory and Practice

Solveig Tränkner, Supervisor: Prof. Dr. Jochen Garcke 19th December 2024



Theoretical Results

Further Questions

Optimizing t-SNE

Motivation

t-SNE

- 1 Motivation
- 2 t-SNE
- 3 Optimizing t-SNE
- 4 Theoretical Results
- **5** Further Questions

References

Dimensionality Reduction

Goal: Map high-dimensional data to a lower dimension $\mathbb{R}^d \to \mathbb{R}^s$, $s \ll d$ while perserving intrinsic structure.

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- Compression
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Methods

- Linear methods: Principal Component Analysis (PCA), Multidimensional Scaling (MDS)
- Nonlinear methods: Isomap, t-Stochastic Neighbor Embedding (t-SNE)

Challenges of High Dimensions

Curse of Dimensionality

- Volume of a hypercube (with side length 2) grows in $\mathcal{O}(2^d)$
- Data points become sparse

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Crowding Problem

- High-dimensional points cannot be faithfully embedded in two or three dimensions
- Intrinsically distant points may cluster artificially due to limited space in the embedding

The Main Idea Behind t-SNE

Problem

Given a set of high-dimensional points $\mathcal{X} = \{x_1, x_2, ..., x_n\} \subset \mathbb{R}^d$ find a "good" lower-dimensional representation $\mathcal{Y} = \{y_1, y_2, ..., y_n\} \subset \mathbb{R}^s$ of these points, where s = 2, 3.

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An Informal Overview of t-SNE [MH08, Van der Maaten, Hinton]

- Create an initial set of points \mathcal{Y} in \mathbb{R}^s
- ullet Turn ${\mathcal X}$ and ${\mathcal Y}$ into probability distributions reflecting pairwise similarities between datapoints
- Force these distributions to be as similar as possible by moving points in the lower dimension around

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• Compute a joint probability distribution over points x_i and x_i $(i \neq j)$ via

$$p_{i|j} = \frac{\exp(-||x_i - x_j||^2/2\sigma_i^2)}{\sum_{k \neq j} \exp(-||x_i - x_k||^2/2\sigma_i^2)}, \ p_{ij} = \frac{p_{i|j} + p_{j|i}}{2n}$$

where σ_i denotes the bandwidth of the Gaussian kernel centered at x_i .

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Should we measure similarity in \mathbb{R}^2 in the same way?

• To avoid overcrowding, we define a similarity measure between points in the low dimensional embedding y_i and y_j ($i \neq j$) via

$$q_{ij} = \frac{(1 + ||y_i - y_j||^2)^{-1}}{\sum_{l} \sum_{k \neq l} (1 + ||y_k - y_l||^2)^{-1}}$$

using a Student's t-distribution with one degree of freedom (Cauchy distribution) which is heavy-tailed compared to a Gaussian.

Definition (Kullback-Leibler divergence)

Let P and Q be discrete probability distributions defined on a sample space \mathcal{X} . The Kullback-Leibler divergence between P and Q is defined as

$$\mathsf{KL}(P||Q) = \sum_{x \in \mathcal{X}} P(x) \log \frac{P(x)}{Q(x)}.$$

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• KL divergence is asymmetric, i.e. in general $KL(P||Q) \neq KL(Q||P)$.



Optimization via Gradient Descent

• We can minimize $C(\mathcal{Y})$ using Gradient Descent, where

$$\frac{\partial C}{\partial y_i} = 4 \sum_{j \neq i} (p_{ij} - q_{ij}) q_{ij} Z(y_i - y_j) \text{ with } Z = \sum_{l} \sum_{k \neq l} (1 + \|y_k - y_l\|^2)^{-1}.$$

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 Standard optimization techniques for gradient descent can be employed, such as including a momentum term

$$y_i^{(t+1)} = y_i^{(t)} - h \cdot \frac{\partial C}{\partial y_i^{(t)}} + \beta (y_i^{(t)} - y_i^{(t-1)}) \text{ with } 0 \le \beta < 1, h > 0.$$

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• Rewriting the gradient yields interpretation via attractive and repulsive forces:

$$-\frac{1}{4}\frac{\partial C}{\partial y_i} = \underbrace{\sum_{j \neq i} p_{ij} q_{ij} Z(y_j - y_i)}_{\text{attractive force}} - \underbrace{\sum_{j \neq i} q_{ij}^2 Z(y_j - y_i)}_{\text{repulsive force}}$$

Initialization

- It is best to use "informative initialization" instead of random initialization for t-SNF.
- PCA initialization better preserves global structure.



Figure: The t-SNE algorithm only produces a faithful representation of the circle with informative initialization. Visualization reproduced from [KL21]



Recall

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Definition (Shannon Entropy)

Let X be a discrete random variable taking values in \mathcal{X} which is distributed according to $p:\mathcal{X}\to [0,1]$, then the Shannon Entropy is $H(X)=-\sum_{x\in\mathcal{X}}p(x)\log_2(p(x))$.

We define a constant perplexity value

$$\mathsf{Perp}(P_i) = 2^{H(P_i)} = 2^{-\sum_j p_{j|i} \log p_{j|i}}$$

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Perplexity effectively measures the number of neighbours we wish to consider.

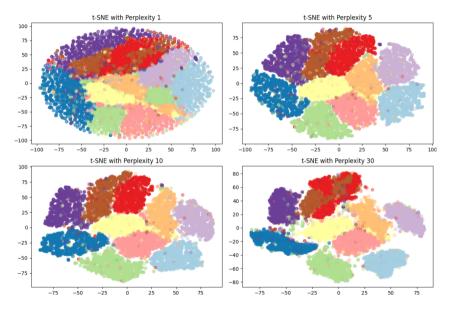


Figure: Different perplexity values on the MNIST dataset.



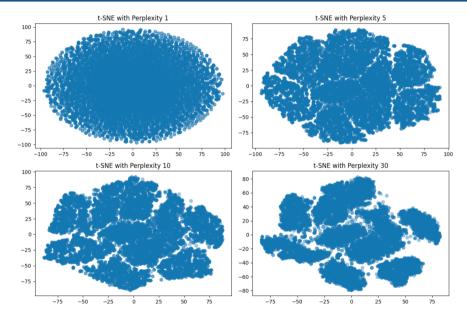


Figure: Different perplexity values on the MNIST dataset without ground truth labels.



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- In the attraction-repulsion framework:

$$\frac{1}{4}\frac{\partial C}{\partial y_i} = \sum_{i \neq j} \alpha p_{ij} q_{ij} Z(y_i - y_j) - \sum_{j \neq i} q_{ij}^2 Z(y_i - y_j)$$

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• Question: How do we find good values for α and for how many iterations should we keep early exaggeration on?

Automated Optimized Parameters

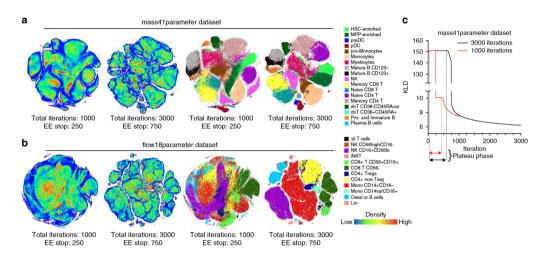


Figure: Performance of t-SNE for cytometry data visualization, see [Bel+19].

Theoretical Work on t-SNE

Theorem (Cluster Formation [LS22])

Let \mathcal{X} be "clustered" and initialize $\mathcal{Y} \subset [-0.01, 0.01]^2$. Choose α and h such that for some 1 < i < n

$$0.01 \le \alpha h \sum_{\substack{j \ne i \text{ same cluster}}} p_{ij} \le 0.9$$

Then, the diameter of the embedded cluster $\{y_i : 1 \le j \le n \land \pi(j) = \pi(i)\}$ decays exponentially until its diameter satisfies, for some universal c > 0.

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• Other theoretical results study connections to spectral clustering ([CM22]) and limiting behaviour for $n \to \infty$ ([MP24]).

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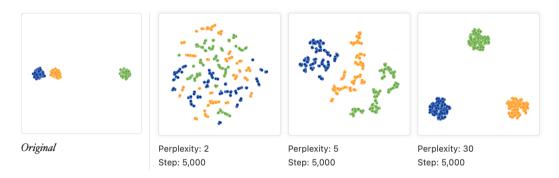


Figure: t-SNE does not preserve distance between clusters, see [WVJ16]



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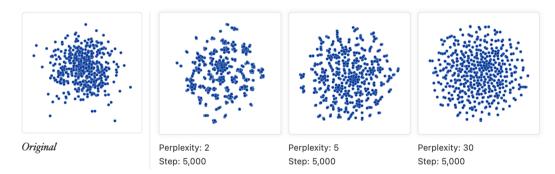


Figure: Random Gaussian noise does not always look random, see [WVJ16]

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- How does initialization impact t-SNE results across different datasets?
- How can we deal with large datasets? Does rescaled t-SNE work in practice?

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