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Assignment 5

Part 1:

41:
1)
$$U \sim uniform [0,1]$$

 $f_{x}(z) = \frac{1}{\pi} \frac{1}{(1+z^{2})}, -\infty < x < \infty$, this is Cauchy with $x_{0} = 0, \ \mathcal{V} = 1$
=> CDF is $F(x) = \int_{-\infty}^{x} \frac{1}{9x(t)} dt$
 $= \int_{-\infty}^{x} \frac{1}{\pi} \frac{1}{(1+z^{2})} dt$
 $= \frac{1}{\pi} \operatorname{arctan}(x) + \frac{1}{\pi} \frac{\pi}{2}$
 $= \frac{1}{\pi} \operatorname{arctan}(x) + \frac{1}{2}$
=> Trivert the CDF
 $u = \frac{1}{\pi} \operatorname{arctan}(x) + \frac{1}{2}$
=> $(u - \frac{1}{2})\pi = \operatorname{arctan}(x)$
=> $\tan (\pi(u - \frac{1}{2})) = x$
So $x = \tan (\pi(u - \frac{1}{2}))$ is how we simulate x from U

Using Inverse Transform Method

Assignment 5

Giang Vu

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Part 1.

2.

Using the transformation of U in previous part, I defined a function in R to generate n simulated Cauchy random variables below. I also tested the function with n=10

```
#define function cauchy.sim
cauchy.sim <- function(n) {
    #generate u from uniform[0,1]
    u <- runif(n)
    # Function for the inverse transform
    return(ifelse((u<0|u>1), 0, tan(pi*(u-0.5))))
}
#test with n = 10
set.seed(0)
cauchy.sim(10)
```

```
## [1] 2.9723830 -0.9070131 -0.4248394 0.2329576 3.3710605 -1.3611982
## [7] 3.0255173 5.6954298 0.5530230 0.4294381
```

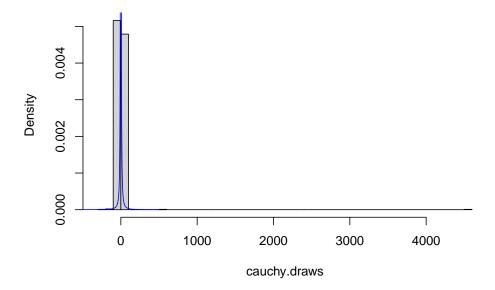
3.

Using the cauchy.sim function in previous part, I simulated with n = 1000. Below is the histogram of this random variable with $f_X(x)$ overlaid on it.

```
#apply function with n =1000
set.seed(0)
cauchy.draws <- cauchy.sim(1000)

#histogram
hist(cauchy.draws, prob = T,breaks = 50)
y <- seq(-500, 500, 1)
lines(y, 1/(pi*(1+y^2)), col = "blue")</pre>
```

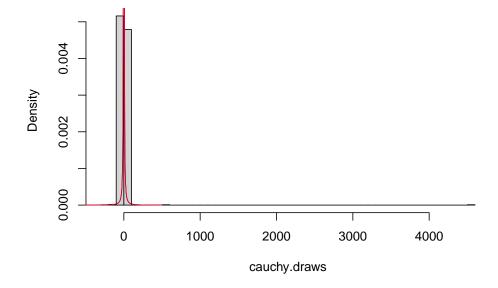
Histogram of cauchy.draws



Here is the histogram of this random variable with the density of the true Cauchy(0,1) overlaid on it. I could see my simulation is very close to the true density generated using built in R function.

```
#histogram
hist(cauchy.draws, prob = T,breaks = 50)
y <- seq(-500, 500, 1)
lines(y, 1/(pi*(1+y^2)), col = "blue")
lines(y, dcauchy(y,location = 0,scale = 1),col = "red")</pre>
```

Histogram of cauchy.draws

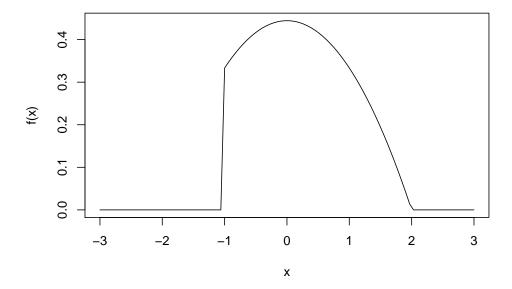


Part 2.

Problem 2.

4.

Function f(x) is defined and a plot for it for values between -3 and 3 is generated.



5.

From the plot, we can see the maximum of f(x) is 0.444, which is achieved when x=0. (Or we can take the derivative of f(x) and set it equal to 0 to solve for x, which shows us the maximizer is x=0). We then form the envelope e(x) with $\alpha=1/f.max$ and g(x) as the density for the uniform distribution on [-1,2] as follows.

```
e(x) = g(x)/\alpha = f.max \ge f(x)
```

```
#check max of f(x)
max(f(x))
```

[1] 0.4443424

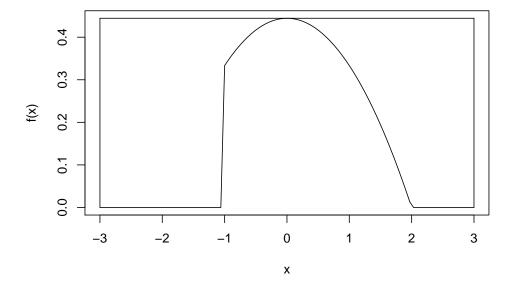
```
f.max <- f(0)
f.max</pre>
```

[1] 0.444444

```
#define envelope e(x)
e <- function(x) {
  return(ifelse((x < -1 | x > 2), Inf, f.max))
}
```

Here is the plot of the envelope function.

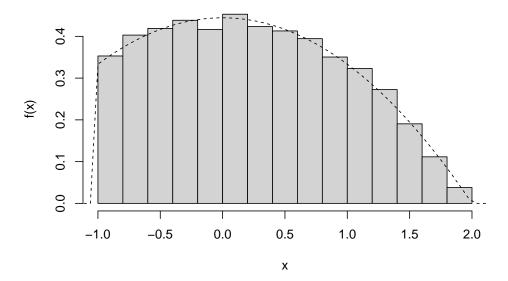
```
plot(x=x,y=f(x),type = "l",
    ylab = "f(x)")
lines(c(-3, -3), c(0, e(0)), lty = 1)
lines(c(3, 3), c(0, e(1)), lty = 1)
lines(c(3,-3), c(e(0),e(0)), lty = 1)
```



6. A program using the Accept-Reject Algorithm is written and the simulated data is saved in vector f.draws

7. Histogram for simulated data with density f overlaid. The simulated data looks quite close to the density.

Histogram of simulated draws



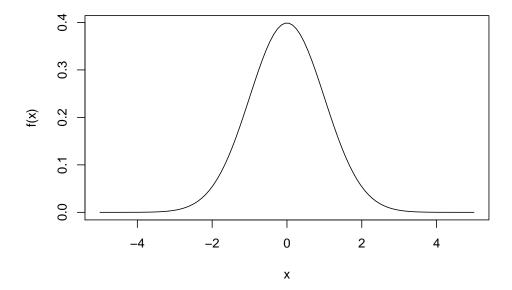
Problem 3.

8.

Function f(x) is defined and a plot for it for values between -5 and 5 is generated. I named it f1 to avoid mistaking with function f from Problem 2.

```
#define f
f1 <- function(x){
    return((1/sqrt(2*pi))*exp((-1/2)*x^2))
}

#plot
x <- seq(-5,5,length=100)
plot(x=x,y=f1(x),type = "l",
    ylab = "f(x)")</pre>
```

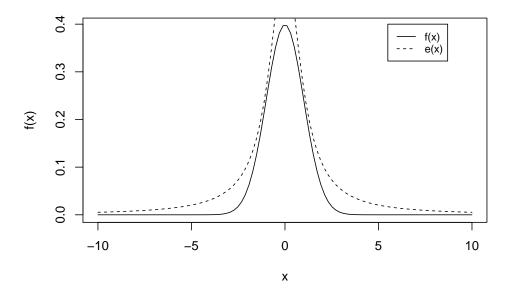


9. Function e(x) is defined and I named it e1 to avoid mistaking it with e from Problem 2.

```
#define e
e1 <- function(x, alpha){
  stopifnot(length(alpha)==1, (0 < alpha & alpha < 1))
  return((1/(pi*(1+x^2)))/alpha)
}</pre>
```

10.

After playing around and plotting for different values for α , I chose my good value to be 0.6. As seen from the plot on [-10,10] below, this envelope is very close to f(x) is always right above f(x) at every value of x.



A function using the Accept-Reject Algorithm is written and it also takes advantage of the Cauchy simulation function we defined in Part 1.

```
#define function
normal.sim <- function(n){</pre>
  i <- 0 # counter for number samples accepted
  norm.draws <- numeric(n) # initialize the vector of output
  set.seed(0)
  while(i < n) {
    y \leftarrow cauchy.sim(1) #draw from g(x), which is cauchy using function in part 1
    u <- runif(1)
    if (u < f1(y)/e1(y,0.6)) {
      i <- i + 1
      norm.draws[i] <- y</pre>
    }
  }
  return(norm.draws)
\#test\ with\ n=10
normal.sim(10)
```

```
## [1] -0.42483941 0.55302299 -1.61407911 -0.38108975 -0.00722817 -1.27142826
## [7] -2.40235548 -0.37387400 -0.54832774 0.32341236
```

Applying the function above for n = 10000 I obtained 10,000 draws from standard normal distribution, and made a histogram with f(x) overlaid on the graph. The simulated draw is quite close to the actual density.

Histogram of simulated draws from N(0,1)



Part 3.

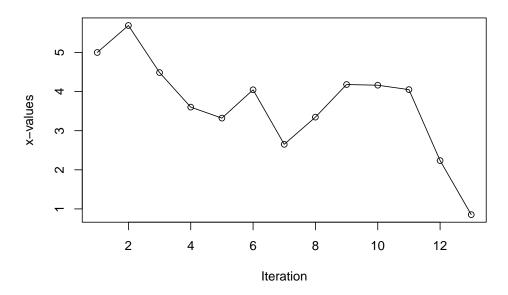
13.

A while() loop is implemented below, and the result is a vector of 13 numbers that satisfy our requirements.

```
x <- 5
set.seed(0)
i <- 0
x.vals <- c()
while(x > 0) {
   r <- runif(1, min=-2, max = 1)
   i <- i + 1</pre>
```

```
x.vals[i] <- x
x <- x + r
}
```

Random walk values versus Iteration number



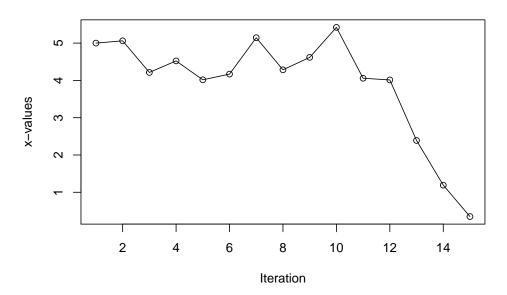
15. The function is defined below.

```
return(list(x.vals=x.vals,num.steps=num.steps))
}
```

Test run twice with default values.

random.walk()

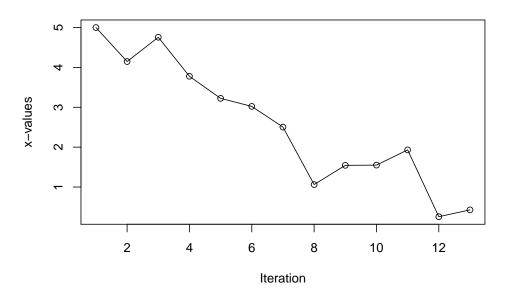
Random walk values versus Iteration number



```
## $x.vals
## [1] 5.0000000 5.0610685 4.2133797 4.5229040 4.0160017 4.1688572 5.1445755
## [8] 4.2846810 4.6170167 5.4211324 4.0575599 4.0125812 2.3892465 1.1909085
## [15] 0.3492508
##
## $num.steps
## [1] 15
```

random.walk()

Random walk values versus Iteration number



```
## $x.vals
## [1] 5.0000000 4.1471639 4.7562364 3.7772834 3.2235237 3.0222212 2.5028451
## [8] 1.0614979 1.5436179 1.5490181 1.9317377 0.2555686 0.4267014
##
## $num.steps
## [1] 13
```

Test run twice with 10 and FALSE as input.

random.walk(10,F)

```
## $x.vals
## [1] 10.00000000 10.46283888 10.40401946 10.75281775 10.41192669 10.00108543
## [7] 10.36915412 8.43914773 7.87083792 8.06777914 8.14597381 7.57883268
## [13] 8.16246111 7.47675243 6.21114426 4.42318140 2.72157988 1.67039500
## [19] 1.22629779 1.21231302 0.43280358 1.17143136 0.05224147
##
## $num.steps
## [1] 23
```

random.walk(10,F)

```
## $x.vals
## [1] 10.000000 8.997184 8.949795 7.723846 7.159482 7.458414 5.711154
## [8] 6.337118 5.354337 5.872658 4.912709 3.914033 3.343087 4.019682
## [15] 4.612701 3.782669 4.114631 4.996485 4.300464 4.438008 3.637991
## [22] 2.614047 2.885309 1.493386 1.626749
##
## $num.steps
## [1] 25
```

By making 10,000 random walks with x = 5, I estimated the mean number of iterations to be 11.25. Essentially on average the random walk we designed carries out about 11 iterations before it terminates.

```
#loop for 10000 random walks
iters <- numeric(10000)
for (i in 1:10000) {
    li <- random.walk(5,F)
    iters[i] <- li$num.steps #extract iteration number with each walk
}

#mean of iteration number
mean(iters)</pre>
```

[1] 11.2497

17.

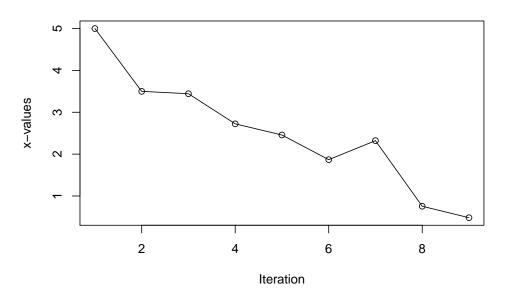
The function is modified to add seed setting argument.

```
#add seed to function
random.walk <- function(x.start=5,plot.walk=TRUE,seed=NULL){</pre>
 num.steps <- 0
  x.vals <- c()
  if (!is.null(seed)){set.seed(seed)} #set seed only when seed is specified in argument by user
  while(x.start > 0) {
    r <- runif(1, min=-2, max = 1)
    num.steps <- num.steps + 1</pre>
    x.vals[num.steps] <- x.start</pre>
    x.start <- x.start + r</pre>
 }
  if (plot.walk==TRUE){
    plot(y=x.vals,x=c(1:num.steps),xlab = "Iteration", ylab = "x-values",
         type = "o", main = "Random walk values versus Iteration number")
 }
 return(list(x.vals=x.vals,num.steps=num.steps))
```

Test run with default arguments

```
#test with default
random.walk()
```

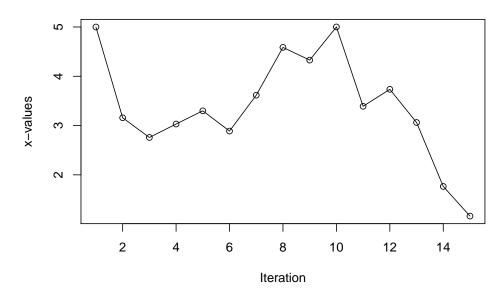
Random walk values versus Iteration number



```
## $x.vals
## [1] 5.0000000 3.4995781 3.4430442 2.7240724 2.4570026 1.8679304 2.3217466
## [8] 0.7552699 0.4817039
##
## $num.steps
## [1] 9
```

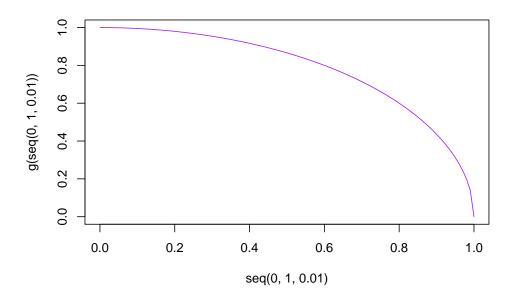
#test with default again
random.walk()

Random walk values versus Iteration number



```
## $x.vals
## [1] 5.000000 3.158331 2.758196 3.031020 3.298819 2.888416 3.616463 4.586110
## [9] 4.327696 5.000921 3.390694 3.735350 3.062375 1.764890 1.162725
##
## $num.steps
## [1] 15
Test run with seed and no plot
#test with seed 33
random.walk(seed = 33,plot.walk = F)
## $x.vals
## [1] 5.0000000 4.3378214 3.5217724 2.9729590 3.7295869 4.2612312 3.8132800
## [8] 3.1246550 2.1542497 0.2008006
## $num.steps
## [1] 10
#test with seed 33 again
random.walk(seed = 33,plot.walk = F)
## $x.vals
## [1] 5.0000000 4.3378214 3.5217724 2.9729590 3.7295869 4.2612312 3.8132800
## [8] 3.1246550 2.1542497 0.2008006
## $num.steps
## [1] 10
Part 4.
18.
  Run the given code.
```

```
g <- function(x) {
    return(sqrt(1-x^2))
  }
plot(seq(0,1,.01),g(seq(0,1,.01)),type="l",col="purple")</pre>
```



19. Take integral of g(x) on [0,1] and we will get the result of $\frac{\pi}{4}$, this is the area under the curve

Part 4:

19)
$$g(x) = \sqrt{1-x^2}$$
, $0 \le x \le 1$

True area under the curve is
$$\int_{0}^{1} g(x) dx = \int_{0}^{1} \sqrt{1-x^2} dx$$
Let $x = \sin(u) = 0$ $u = \arcsin(x) = 0$ $\sin(2u) = \sin(2ax\cos(x))$
and $dx = \cos(u) du = 2x\sqrt{1-x^2}$

$$= \int_{0}^{1} \sqrt{1-x^2} dx = \int_{0}^{1} \cos(u) \sqrt{1-\sin^2(u)} du$$

$$= \int_{0}^{1} \cos(u) \cos(u) du$$

$$= \int_{0}^{1} \cos(u) du = \frac{1}{2} \int_{0}^{1} (\cos(2u) du) du$$

$$= \frac{1}{2} \int_{0}^{1} \cos(2u) du + \frac{1}{2} \int_{0}^{1} 1 du$$

$$= \frac{1}{4} \left(\sin(2u) \right) \Big|_{0}^{1} + \frac{u}{2} \Big|_{0}^{1}$$

$$= \frac{x\sqrt{1-x^2}}{2} \Big|_{0}^{1} + \frac{a\cos(x)}{2} \Big|_{0}^{1}$$

$$= 0 + \left(\frac{\pi}{4} - 0 \right) = \frac{\pi}{4}$$

```
20. With p(x) chosen as the pdf of a uniform distribution on [0,1], p(x) = 1 and thus g(x)/p(x) = g(x) = \sqrt{1-x^2}.
```

Using Monte Carlo Integration with 100,000 draws from p(x), the integral is estimated to be 0.7852, which is within 1/1000 of the true value (0.7854) calculated using geometric formulas.

```
#g(x)/p(x) = g(x) because
g.over.p <- function(x) {
    return(sqrt(1-x^2))
}

set.seed(0)
#estimate using MC integration
mean(g.over.p(runif(100000,min = 0,max = 1)))

## [1] 0.78518

#true value
pi/4

## [1] 0.7853982

set.seed(0)
#difference is within 1/1000
mean(g.over.p(runif(100000,min = 0,max = 1))) - (pi/4)</pre>
```

[1] -0.000218197