Homework 2 (Debugging)

Giacomo Cirò

20875 - Software Engineering, Bocconi University

We consider /scipoptsuite-9.1.1/ to be the working directory.

Part I

Q1. The following file in .mps format causes a segmentation fault:

NAME ROWS

k

Background: when using this file format, constraints for an LP can be created in the ROWS section by declaring the constraint type and the constraint name. In this corrupted file, only one token k is present which is considered to be the constraint type, without any name specified.

Q2. With assertions disabled, a crash happens at line 2858 in scip/src/scip/misc.c in the function SCIPhashKeyValString() because the pointer variable str is NULL and the expression while(*str != '\0') de-references a NULL pointer.

With assertions enabled, assert(name != NULL) fails at line 2954 in scip/src/scip/scip_prob.c in the function SCIPfindCons().

- Q3. SCIP's .mps file parser works by reading and parsing one line at a time from the input file. Inside main(), a sequence of nested functions are called up to readMps(), which starts the parsing. Inside this function, two other important functions are called:
 - SCIPcreateProb() takes care of initializing scip->origprob->consnames, an hash table used to store the constraints' names (scip and origprob are other internal structs of SCIP).
 - readRows() processes the input file one row at a time.

Inside the latter function, each row is parsed by mpsinputReadLines() by iteratively updating an internal helper struct called mpsi. Among the others, the attributes mpsi->fi (i=0,...,5) are used to store relevant information parsed so far. In particular, mpsi->f1 stores the type and mpsi->f2 the name of the constraint that is currently being processed. After storing its type and name, readRows() goes on by checking whether the name has already been used by previously declared constraints, by querying the hash table.

To do so, the function SCIPhashKeyValString(), stored in consnames->hashkeyval, is called to generate the hash corresponding to the constraint's name. Internally, it casts the name it receives as input to a pointer variable called str and loops through the characters in the name to generate the hash.

When the input file is the corrupted one, the constraint name is NULL, hence the pointer variable str is NULL and the loop condition tries to de-reference a NULL pointer, causing a crash.

Q4. A possible fix could be to check whether a constraint is declared without specifying the name. For example:

This would break out the readRows() main loop and raise a SyntaxError instead of a segmentation fault if a constraint is declared without specifying the name.

Part 2

Q5. The following file in .lp format causes a segmentation fault:

```
Subject to x00=0 sos S2::x00:0:0
```

Background: Special Ordered Sets (SOS) are used in linear programming to impose additional structure on the solution space. There are two main types of SOS:

- SOS of type 1 (SOS1), out of a particular set of variables, only one can be non-zero.
- SOS of type 2 (SOS2), out of a particular set of variables, at most two adjacent variables (based on their order) can be non-zero.

Correct syntax to declare SOS constraints is:

```
sos
SOS2: S2:: x00:0 x11:1 ...
```

However, SCIP allows for omitted names and automatically generates artificial ones.

- Q6. With assertions disabled, a crash happens at line 1447 in scip/src/blockmemshell/memory.c in the function freeChkmemElement() because the pointer variable ptr points to an invalid memory address and the expression ((FREELIST*)ptr)->next = chkmem->lazyfree; deferences an invalid memory address.
 - With assertions enabled, assert(lpinput->npushedtokens < LP_MAX_PUSHEDTOKENS) fails at line 469 in scip/src/scip/reader_lp.c in the function pushToken().
- Q7. In order to understand the bug, it is important to understand how SCIP parses the input file. It uses the lpinput internal struct to store information retrieved from the input file. The main attributes are:
 - lpinput->token, the current token being processed;
 - lpinput->tokenbuf, to remember a token while looking ahead for dependencies;
 - lpinput->pushedtokens, a stack of tokens to be processed;
 - lpinput->npushedtokens, the number of tokens in the stack.

Inside main(), a sequence of nested functions are called up to SCIPreadLp(), which takes care of the parsing. Inside this function, three other important functions are called:

- SCIPallocBlockMemoryArray() dynamically allocates memory for the lpinput struct and its attributes. In particular, it allocates LP_MAX_PUSHEDTOKENS memory blocks of size LP_MAX_LINELEN for the lpinput->pushedtokens attribute. Notice that an expression of the form lpinput->pushedtokens[i] where i>=LP_MAX_PUSHEDTOKENS causes undefined behavior, as it tries to access out-of-bound memory.
- readLPFile() identifies the different sections of the input file and calls the appropriate helper function to parse it. In particular, readSos() parses the SOS section.
- SCIPfreeBlockMemoryArray() frees the previously allocated memory.

Inside the SOS section, there are 3 main elements the parser needs to identify and process:

- constraint name (if empty, SCIP generates an artificial one), e.g. SOS1:.
- constraint type, e.g. S2:.
- pairs of variable-weight, e.g. x00:0.

The function readSos() starts by looking for the constraint name, which is identified by a token followed by a colon. However, if there is a second colon following the first it means the name was actually omitted and the token represents the constraint type. Hence, an artificial name is created and both colons are pushed back into the stack to be processed later on in the constraint type section.

After having retrieved both name and type, a second loop takes care of parsing all the variable-weight pairs in the constraint. As soon as a token is not recognized as a variable, the loop is exited assuming this must be the name/type of a new constraint or the beginning of a new section.

When the input file is the corrupted one, this loop is exited after parsing the first pair x00:0, because a second: is encountered which is not recognized as a variable declared so far. However, this: is not followed by another colon, hence it's not even considered to be a constraint name. Moreover, the: makes the program take the omitted name branch with already two tokens in the stack (the original: token and the 0 following it). Hence, pushing: twice creates a pointer to out-of-bound memory which is stored in the lpinput struct, as we are trying to push more tokens than the LP_MAX_PUSHEDTOKENS limit.

A crash occurs later on as SCIPreadLp() tries to free the memory allocated for the lpinput struct, in particular the invalid memory location pointed to by lpinput->tokenbuf.

Q8. A possible fix could be to check whether: is passed as constraint name. For example:

```
diff --git a/scip/src/scip/reader_lp.c b/scip/src/scip/reader_lp.c
index 0af0862..5b9fb88 100644
--- a/scip/src/scip/reader_lp.c
+++ b/scip/src/scip/reader_lp.c
@@ -2237,6 +2237,13 @@ SCIP_RETCODE readSos(
       /* check if we reached a new section */
       if( isNewSection(scip, lpinput) )
          return SCIP_OKAY;
       /* check the first token is not a colon */
       if( strcmp(lpinput->token, ":") == 0 )
       {
          syntaxError(scip, lpinput, "Invalid constraint name ':'.");
          return SCIP_OKAY;
       }
       /* check for an SOS constraint name */
       *name = '\0';
```

This would stop readSos() execution and raise a SyntaxError if a colon is passed as constraint name.