# Questions & Answers

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#### **Topics:**

- Lab 3: report function
- Lab 4: cut in Prolog
- Lab 5: chain rule to extract formula
- Lab 5: numpy to save probabilities
- Lab 7: getPosterior
- Lab 7: Sprinkler example via pyAgrum





Riguardo la richiesta dell'ultimo esercizio, non riesco a capire cosa si intende per numero di azioni, in quanto applicando l'algoritmo e contando come numero di azioni le scelte possibili di espansione da un nodo che possono essere effettuate, il risultato è molto minore delle scelte possibili per la risposta

```
def report(searchers, problems, verbose=True):
    """Show summary statistics for each searcher (and on each problem unless verbose is false)."""
   for searcher in searchers:
        print(searcher.__name__ + ':')
       total_counts = Counter()
       for p in problems:
            prob = CountCalls(p)
            soln = searcher(prob)
           counts = prob._counts;
                                     I add this line to verify the type
            print(type(soln))
            counts.update(actions=len(soln), cost=soln.path_cost)
           total_counts += counts
           #if verbose: report_counts(counts, str(p)[:40])
       #report_counts(total_counts, 'TOTAL\n')
```

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Now, I call the report function with an example of problem and searcher

```
report([uniform_cost_search], [c1])
uniform_cost_search:
<class '__main__.Node'>
                      class Node:
                          "A Node in a search tree."
                          def __init__(self, state, parent=None, action=None, path_cost=0):
                             self. dict .update(state=state, parent=parent, action=action, path cost=path cost)
                         def __repr__(self): return '<{}>'.format(self.state)
                         def __len__(self): return 0 if self.parent is None else (1 + len(self.parent))
                         def __lt__(self, other): return self.path_cost < other.path_cost</pre>
```

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       total_counts = Counter()
       for p in problems:
            prob = CountCalls(p)
            soln = searcher(prob)
           counts = prob._counts;
            print(type(soln))
            counts.update(actions=len(soln), cost=soln.path_cost)
           total_counts += counts
           #if verbose: report_counts(counts, str(p)[:40])
       #report_counts(total_counts, 'TOTAL\n')
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Now, I call the report function with an example of problem and searcher

```
class Node:
    "A Node in a search tree."
    def __init__(self, state, parent=None, action=None, path_cost=0):
        self.__dict__.update(state=state, parent=parent, action=action, path_cost=path_cost)

def __repr__(self): return '<{}>'.format(self.state)
    def __len__(self): return 0 if self.parent is None else (1 + len(self.parent))
    def __lt__(self, other): return self.path_cost < other.path_cost</pre>
```

Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
1 teaches(dr_fred, history).
2 teaches(dr_fred, english).
3 teaches(dr_fred, drama).
4 teaches(dr_fiona, physics).
5 studies(alice, english).
6 studies(angus, english).
7 studies(amelia, drama).
8 studies(alex, physics).
```



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
teaches(dr_fred, history).
teaches(dr_fred, english).
teaches(dr_fred, drama).
teaches(dr_fiona, physics).

studies(alice, english).
studies(angus, english).
studies(amelia, drama).
studies(alex, physics).

### Provided Heaches (dr_fred, Course), studies (Student, Course).

Course = english,
Student = alice
Course = english,
Student = angus
Course = drama,
```

**Student** = amelia



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
1 teaches(dr_fred, history).
                                                    Course = history
2 teaches(dr_fred, english).
3 teaches(dr_fred, drama).
                                                    There are not Student
4 teaches(dr_fiona, physics).
                                                    The second goal fails
5 studies(alice, english).
                                                    so backtracking
6 studies(angus, english).
7 studies(amelia, drama).
                             = ?- teaches(dr_fred, Course), studies(Student, Course).
8 studies(alex, physics).
                             Course = english,
                             Student = alice
                             Course = english,
                             Student = angus
                             Course = drama,
                             Student = amelia
```

Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
1 teaches(dr_fred, history).
2 teaches(dr_fred, english).
                                                Course = english
3 teaches(dr_fred, drama).
4 teaches(dr_fiona, physics).
                                                 There are two Student
5 studies(alice, english).
                                                alice and angus
6 studies(angus, english).
7 studies(amelia, drama).
                             = ?- teaches(dr_fred, Course), studies(Student, Course).
8 studies(alex, physics).
                             Course = english,
                             Student = alice
                             Course = english,
                             Student = angus
                             Course = drama,
```

**Student** = amelia



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
1 teaches(dr_fred, history).
2 teaches(dr_fred, english).
                                                Course = english
3 teaches(dr_fred, drama).
4 teaches(dr_fiona, physics).
                                                 There are two Student
5 studies(alice, english).
                                                alice and angus
6 studies(angus, english).
                                                then backtracking
7 studies(amelia, drama).
                             = ?- teaches(dr_fred, Course), studies(Student, Course).
8 studies(alex, physics).
                             Course = english,
                             Student = alice
                             Course = english,
                             Student = angus
                             Course = drama,
                             Student = amelia
```

Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
1 teaches(dr_fred, history).
2 teaches(dr_fred, english).
                                                 Course = drama
3 teaches(dr_fred, drama). 
4 teaches(dr_fiona, physics).
                                                 There are one Student
5 studies(alice, english).
                                                 amelia
6 studies(angus, english).
 studies(amelia, drama).
                             = ?- teaches(dr_fred, Course), studies(Student, Course).
8 studies(alex, physics).
                             Course = english,
                             Student = alice
                             Course = english,
                             Student = angus
                             Course = drama,
```

**Student** = amelia



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
1 teaches(dr_fred, history).
2 teaches(dr_fred, english).
                                                 Course = drama
3 teaches(dr_fred, drama). ◄
4 teaches(dr_fiona, physics).
                                                 There are one Student
5 studies(alice, english).
                                                 amelia
6 studies(angus, english).
                                                 then backtracking
 studies(amelia, drama).
                             = ?- teaches(dr_fred, Course), studies(Student, Course).
8 studies(alex, physics).
                             Course = english,
                             Student = alice
                             Course = english,
                             Student = angus
                             Course = drama,
                             Student = amelia
```

Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
teaches(dr_fred, history).
teaches(dr_fred, english).
teaches(dr_fred, drama).
teaches(dr_fiona, physics).
studies(alice, english).
studies(angus, english).
studies(amelia, drama).
studies(alex, physics).

### Pinish

### Course

### Course
```

**Student** = amelia



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

```
trace, teaches(dr_fred, Course), studies(Student, Course).
      Call: teaches(dr_fred,_4060)
      Exit: teaches(dr_fred,history)
      Call: studies(_504,history)
      Fail: studies(_504,history)
     Redo: teaches(dr_fred,_508)
                                                    Remember trace for debug
      Exit: teaches(dr_fred,english)
      Call: studies(_504,english)
      Exit: studies(alice,english)
Course = english,
Student = alice
           studies(_504,english)
      Exit: studies(angus,english)
Course = english,
Student = angus
     Redo: teaches(dr_fred,_502)
      Exit: teaches(dr fred,drama)
      Call: studies(_498,drama)
      Exit: studies(amelia,drama)
Course = drama,
Student = amelia
```



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
teaches(dr_fred, history).
teaches(dr_fred, english).
teaches(dr_fred, drama).
teaches(dr_fiona, physics).
studies(alice, english).
studies(angus, english).
studies(amelia, drama).
studies(alex, physics).

Course = history

The cut is executed (i.e., True)
There are not Student
The second goal fails
No backtracking can be applied
since the cut
NO VARIABLE BINDING
```



```
teaches(dr_fred, Course), !, studies(Student, Course).
false
```

Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

NB: With respect to previous slide, I add the fact highlighted in orange

```
1 teaches(dr_fred, history).
                                           Course = history
2 teaches(dr_fred, english).
3 teaches(dr_fred, drama).
                                           The cut is executed (i.e., True)
4 teaches(dr_fiona, physics).
                                            There is one student that satisfies
5 studies(alice, history).
                                           The second goal (alice)
6 studies(alice, english).
                                           No backtracking can be applied
7 studies(angus, english).
                                           since the cut
8 studies(amelia, drama).
                                           Finish
9 studies(alex, physics).
```



```
teaches(dr_fred, Course), !, studies(Student, Course).

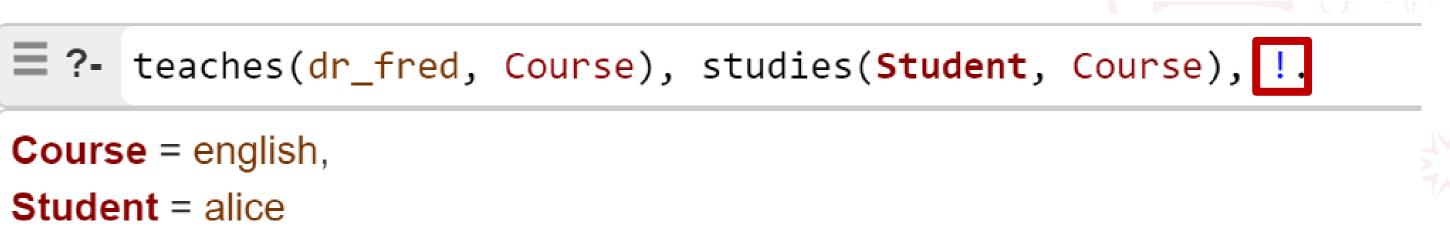
Course = history,
Student = alice
```

Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
teaches(dr_fred, history).
teaches(dr_fred, english).
teaches(dr_fred, drama).
teaches(dr_fred, drama).
teaches(dr_fred, drama).
teaches(dr_fred, drama).
teaches(dr_fred, drama).
teaches(dr_fred, drama).
teaches(dr_fred, english).
There are not Student
The second goal fails
NB: We cannot get the
cut
so backtracking is possible
```



Come funziona il cut

The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

Let's consider the following example:

```
teaches(dr_fred, history).

teaches(dr_fred, english).

teaches(dr_fred, drama).

teaches(dr_fred, drama).

teaches(dr_fred, drama).

teaches(dr_fred, drama).

There is one Student alice

Cut goal is tried (succeed of course)

No backtracking can be applied

studies(amelia, drama).

studies(alex, physics).

There is one Student alice

Cut goal is tried (succeed of course)

No backtracking can be applied

since the cut

Finish
```



```
teaches(dr_fred, Course), studies(Student, Course), !...

Course = english,
Student = alice
```

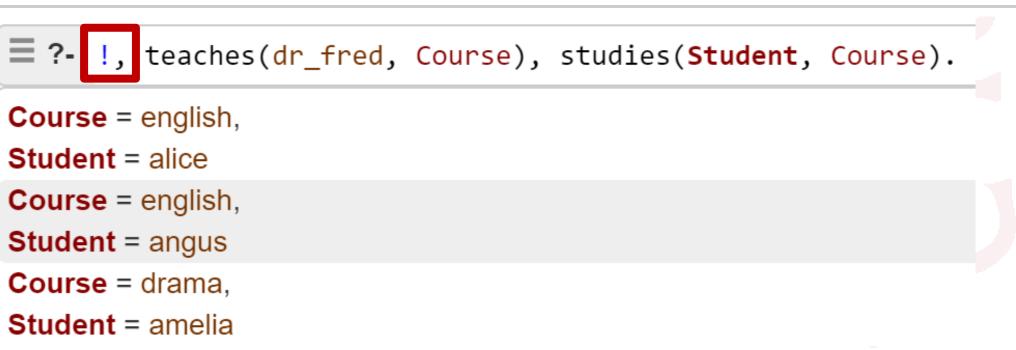
Come funziona il cut

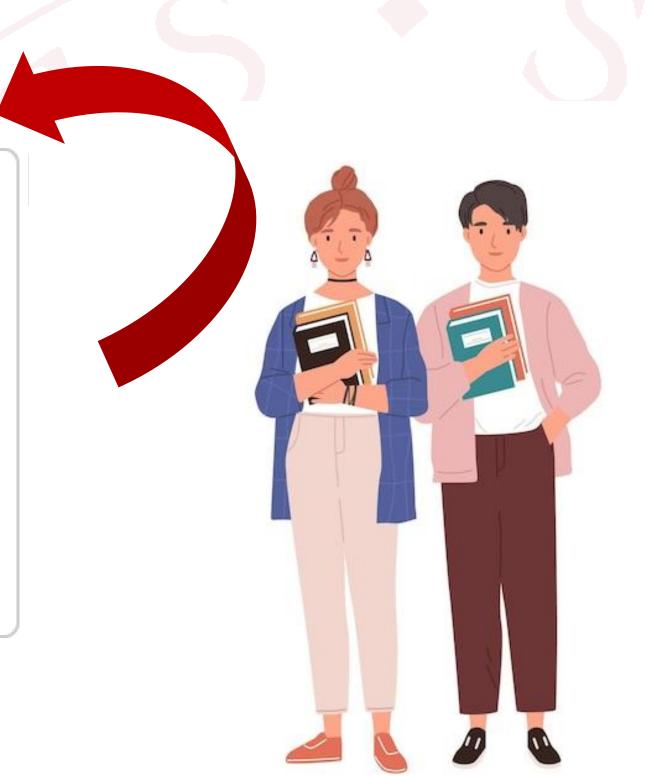
The cut, in Prolog, is a goal, written as !, which always succeeds, but cannot be backtracked past.

#### Let's consider the following example:

```
1 teaches(dr_fred, history).
2 teaches(dr_fred, english).
3 teaches(dr_fred, drama).
4 teaches(dr_fiona, physics).
5 studies(alice, english).
6 studies(angus, english).
7 studies(amelia, drama).
8 studies(alex, physics).
```

the same solutions are found as if no cut was present, because it is never necessary to backtrack past the cut to find the next solution, so backtracking is never inhibited.





#### Come funziona il cut

It constraints Prolog to choices made since the parent goal was called (the goal that used the clause containing the cut).

```
antibodies_owner(maria).
dance(linda).
sing(linda).
sing(gianni).
noproblems(vittorio).

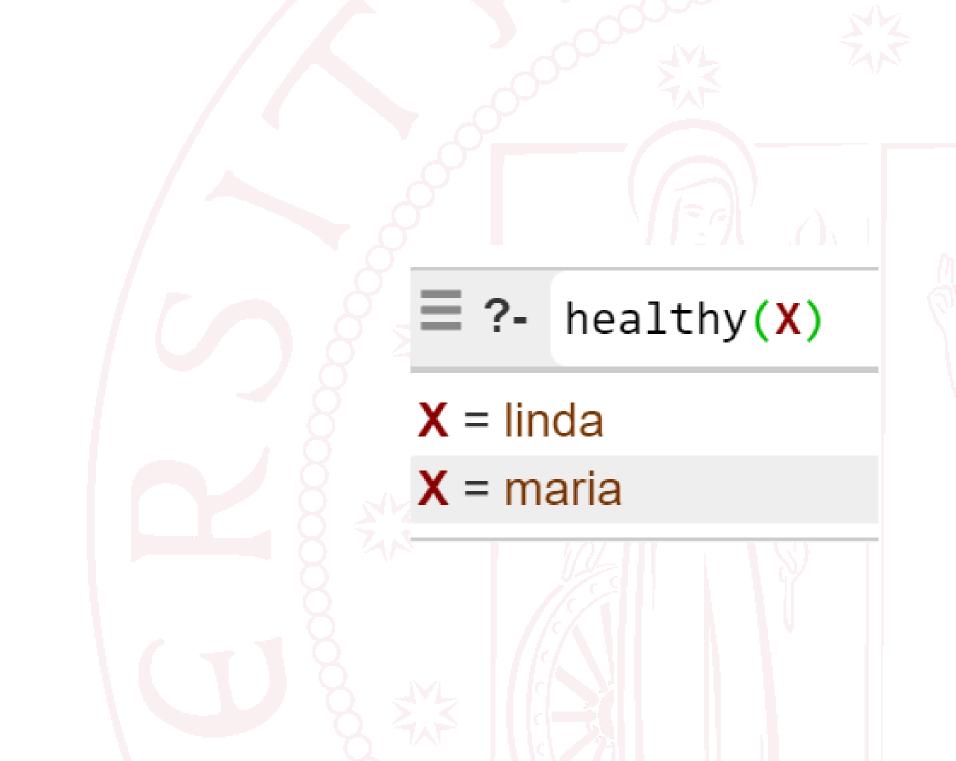
healthy(X) :- happy(X).
healthy(X) :- antibodies_owner(X).
happy(X) :- sing(X), dance(X).
happy(X) :- noproblems(X).
```



#### Come funziona il cut

It constraints Prolog to choices made since the parent goal was called (the goal that used the clause containing the cut).

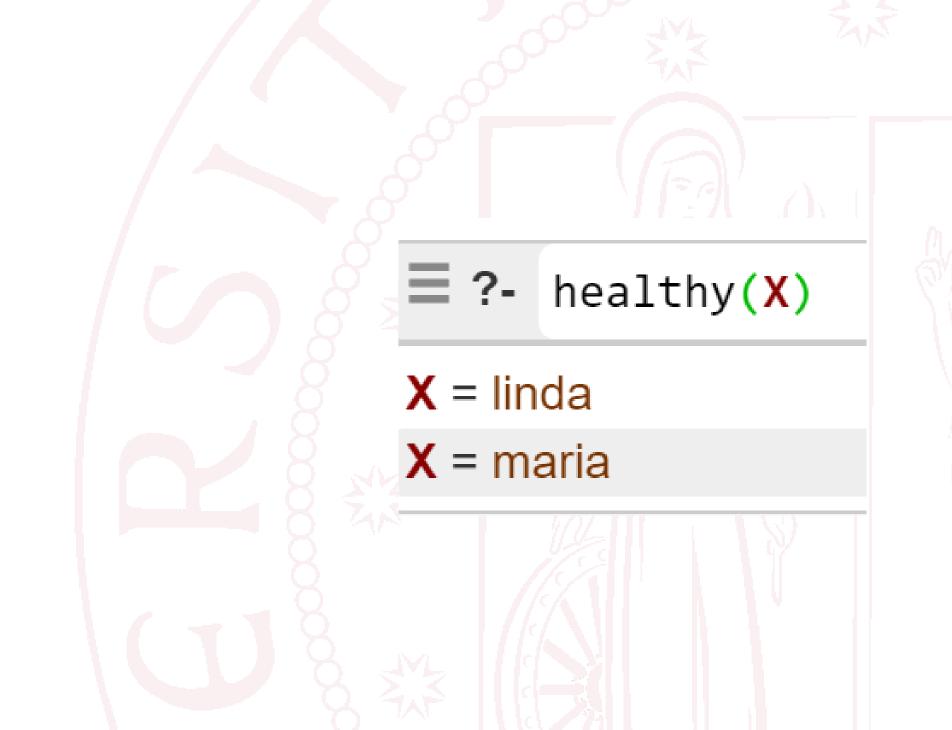
```
1 antibodies_owner(maria).
2 dance(linda).
3 sing(linda).
4 sing(gianni).
5 noproblems(vittorio).
6
7 healthy(X) :- happy(X).
8 healthy(X) :- antibodies_owner(X).
9 happy(X) :- sing(X), !! dance(X).
10 happy(X) :- noproblems(X).
```



#### Come funziona il cut

It constraints Prolog to choices made since the parent goal was called (the goal that used the clause containing the cut).

```
1 antibodies_owner(maria).
2 dance(linda).
3 sing(linda).
4 sing(gianni).
5 noproblems(vittorio).
6
7 healthy(X) :- happy(X).
8 healthy(X) :- antibodies_owner(X).
9 happy(X) :- sing(X), dance(X), !
10 happy(X) :- noproblems(X).
```



#### Come funziona il cut

It constraints Prolog to choices made since the parent goal was called (the goal that used the clause containing the cut).

```
1 antibodies_owner(maria).
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7 healthy(X) :- happy(X).
8 healthy(X) :- antibodies_owner(X).
9 happy(X) :- !! sing(X), dance(X).
10 happy(X) :- noproblems(X).
```



#### Come funziona il cut

It constraints Prolog to choices made since the parent goal was called (the goal that used the clause containing the cut).

```
1 antibodies_owner(maria).
  dance(linda).
 3 sing(linda).
  sing(gianni).
   noproblems(vittorio).
 6
   healthy(X) :- happy(X).
   healthy(X) :- antibodies_owner(X).
 9 happy(X) :- sing(X), dance(X).
10 happy(X) :- ! noproblems(X).
```

```
Thealthy(X)

X = linda
X = vittorio
X = maria
```

Non ho capito la sommatoria, in particolare su quale lettere deve essere operata. Deve essere eseguita su eventi che sono già conosciuti? Ad esempio: Avendo P(A|B) = alpha\*P(A|B) = alpha\*P(A|B) SOMM(B){P(A|B)}

Pay attention the relation would be  $P(A|B) = \alpha P(A,B)$ 

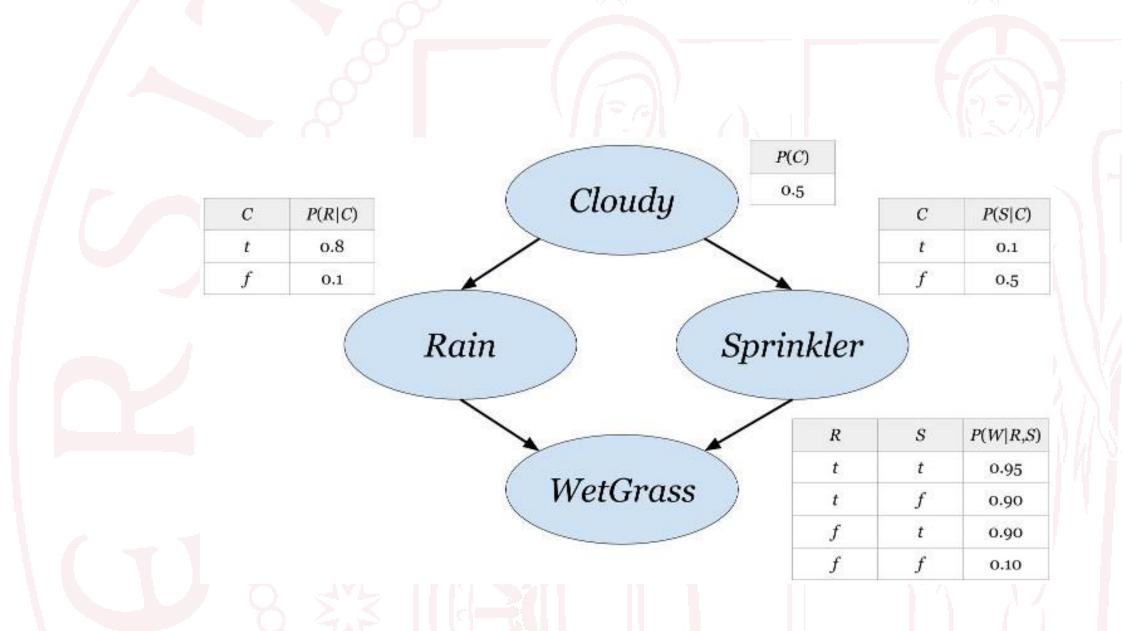


Example: Slide 12

$$P(W/c) = \alpha P(W,c)$$

α normalization constant

$$= \alpha \sum_{r,s} P(W,c,r,s)$$



Non ho capito la sommatoria, in particolare su quale lettere deve essere operata. Deve essere eseguita su eventi che sono già conosciuti? Ad esempio: Avendo P(A|B) = alpha\*P(A|B) alpha \*  $SOMM(B)\{P(A|B)\}$ 

# Then you should apply the chain rule to simplify the joint probability



#### Chain rule

 To simplify, let's start by decomposing the joint distribution in a product of conditional probabilities, a procedure called chain rule

$$P(x_1, \dots, x_n) = P(x_n | x_{n-1}, \dots, x_1) P(x_{n-1}, \dots, x_1)$$

$$= P(x_n | x_{n-1}, \dots, x_1) P(x_{n-1} | x_{n-2}, \dots, x_1) P(x_{n-2}, \dots, x_1)$$

$$= \dots$$

$$= P(x_n | x_{n-1}, \dots, x_1) P(x_{n-1} | x_{n-2}, \dots, x_1) \dots P(x_2 | x_1) P(x_1)$$

$$= \mathbf{\Pi}_j P(x_j | x_1, \dots, x_{j-1})$$

• For example  $P(x_1, x_2, x_3) = P(x_3 | x_1, x_2) P(x_2 | x_1) P(x_1)$ 

Slide 5 by prof. Bellotto (Bayesian Networks (part 1))

Non ho capito la sommatoria, in particolare su quale lettere deve essere operata. Deve essere eseguita su eventi che sono già conosciuti? Ad esempio: Avendo P(A|B) = alpha\*P(A|B) alpha \*  $SOMM(B)\{P(A|B)\}$ 

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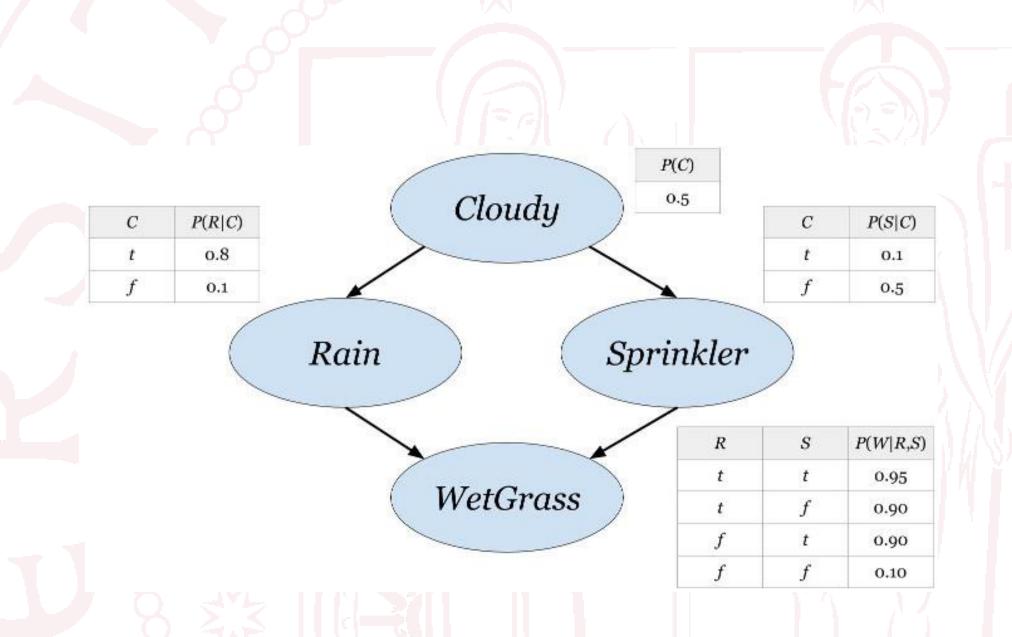
Example: Slide 12

$$P(W/c) = \alpha P(W,c)$$
  $\alpha \text{ normalization}$   $constant$ 

$$= \alpha \sum_{r,s} P(W,c,r,s)$$

$$= \alpha \sum_{r,s} P(W/r,s)P(r/c)P(s/c)P(c)$$

$$= \alpha P(c) \sum_{r} P(r/c) \sum_{s} P(W/r,s) P(s/c)$$



Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

```
\mathbf{P}(W|R,S):
```

```
P_W_RS = np.array([[[0.95, 0.90], [0.90, 0.10]], [[0.05, 0.10], [0.10, 0.90]]]) # this is a 2x2x2 matrix, the elements of which can be accessed as follows print(P(w|\neg r,s) = P_W_RS[t,f,t])
```

```
P(S|c):
```

```
P_S_c = np.array([0.1, 0.9])
```

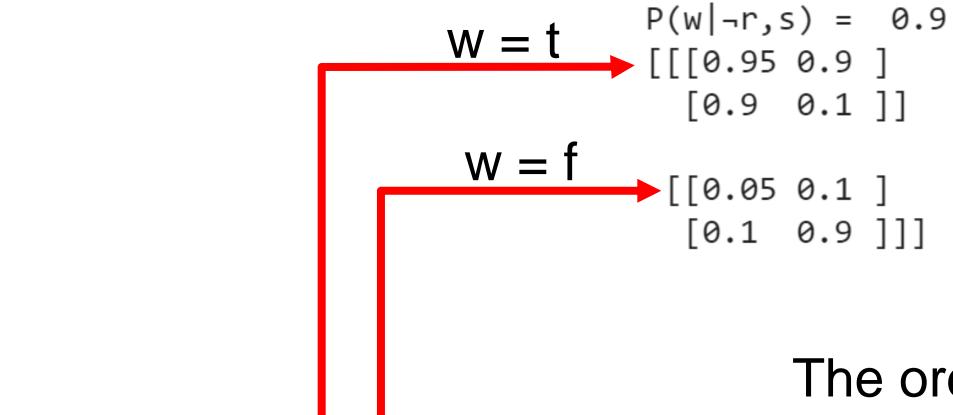
Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

```
\mathbf{P}(W|R,S):
```

P\_W\_RS[:, :, :]

```
P_W_RS = np.array([[[0.95, 0.90],[0.90, 0.10]],[[0.05, 0.10], [0.10, 0.90]]])
# this is a 2x2x2 matrix, the elements of which can be accessed as follows
print('P(w|¬r,s) = ', P_W_RS[t,f,t])
print(P_W_RS)
```



The order (t,f) is defined according to the indexes

Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

```
\mathbf{P}(W|R,S):
```

```
P_W_RS = np.array([[[0.95, 0.90], [0.90, 0.10]], [[0.05, 0.10], [0.10, 0.90]]]) # this is a 2x2x2 matrix, the elements of which can be accessed as follows print('P(w|\neg r,s) = ', P_W_RS[t,f,t]) print(P_W_RS)
```

The order (t,f) is defined according to the indexes

```
P_W_RS[:,:,:]
```

From Colab Lab5

Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

```
\mathbf{P}(W|R,S):
```

```
P_W_RS = np.array([[[0.95, 0.90], [0.90, 0.10]], [[0.05, 0.10], [0.10, 0.90]]]) # this is a 2x2x2 matrix, the elements of which can be accessed as follows print('P(w|\neg r,s) = ', P_W_RS[t,f,t]) print(P_W_RS)
```

```
P(w|\neg r,s) = 0.9
[ [0.95 | 0.9 | ] | r = t
[ [0.05 | 0.1 | ] | r = t
[ [0.1 | 0.9 | ] ] | r = f
```

4

P\_W\_RS[:, :, :] The order (t,f) is defined according to the indexes

Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

```
\mathbf{P}(W|R,S):
```

```
P_W_RS = np.array([[[0.95, 0.90], [0.90, 0.10]], [[0.05, 0.10], [0.10, 0.90]]]) # this is a 2x2x2 matrix, the elements of which can be accessed as follows print('P(w|\neg r,s) = ', P_W_RS[t,f,t]) print(P_W_RS)
```

```
P(w|\neg r,s) = 0.9
[0.95 | 0.9 ] r = t
[0.99 | 0.1 ] r = t
[0.05 | 0.1 ] r = t
[0.1 | 0.9 ] r = f
S = t | S = f
```

```
 P_W_{RS} = \text{np.array}([[[0.95, 0.90], [0.90, 0.10]], [[0.05, 0.10], [0.10, 0.90]]]) \\ \text{$\#$ this is a $2x2x2$ matrix, the elements of which can be accessed as follows} \\ \text{$print('P(w|\neg r,s) = ', P_W_{RS}[t,f,t])}
```

P\_W\_RS[:,:,:]

Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

Here it is a bit different than before.

We assume given  $c \rightarrow c = t$  as the text required, so we exclude c=f)

We compute only the following for simplicity:

P(S|c): 
$$P_S_c = np.array([0.1, 0.9])$$

$$P(S|c) = p(s|c)$$

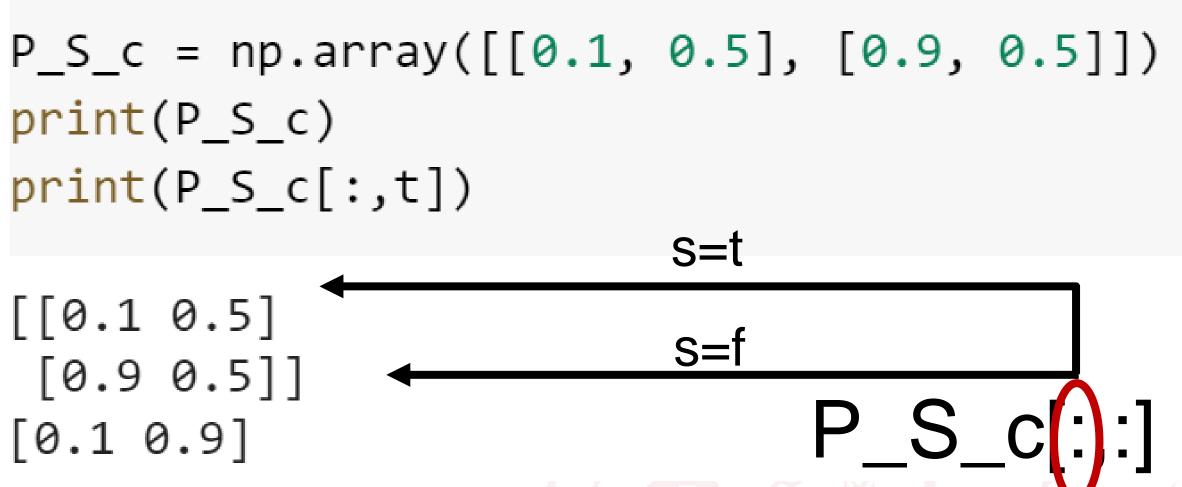
$$P(s|c) = p(s|c)$$
The order (t.f.

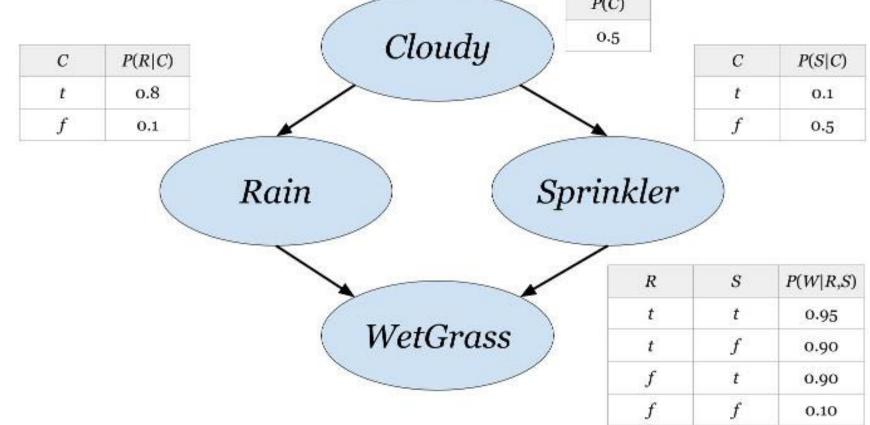
The order (t,f) is defined according to the indexes

Perchè P(W|R,C) in python è Pwrc[-][-][-] mentre P(S|C) è Psc[-]

```
# 'true' and 'false' indexes
t, f = 0, 1
```

The extended form is the following:



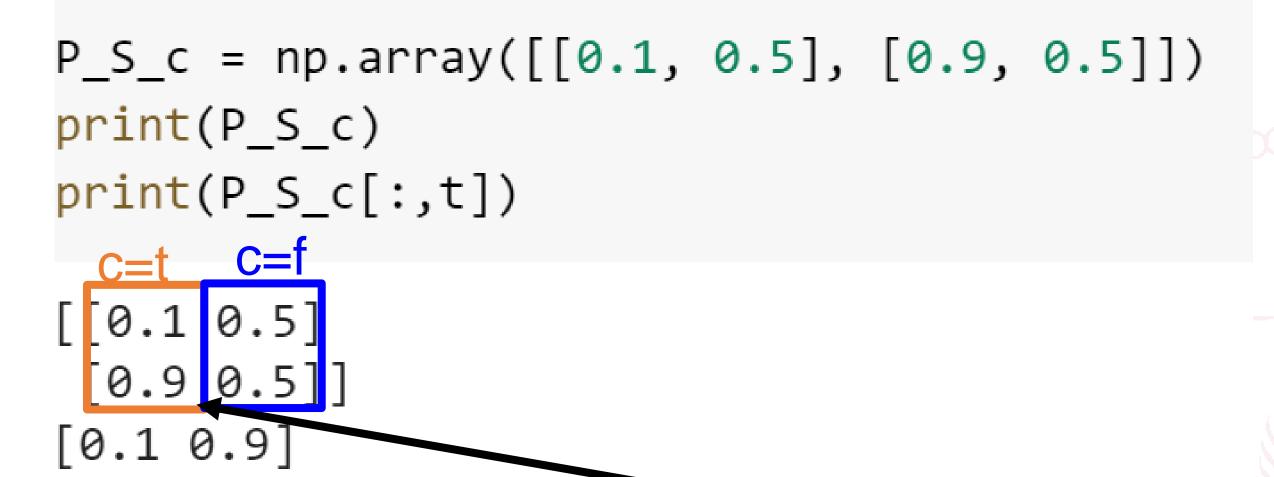


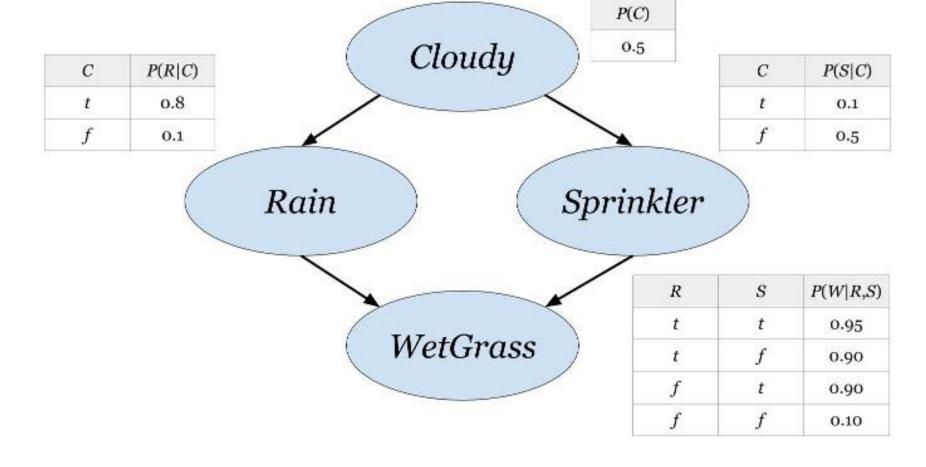
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P\_S\_c[:,:)

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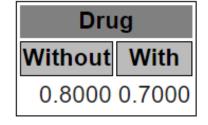
From Colab Lab5

#### POTENTIAL() AND GETPOSTERIOR()

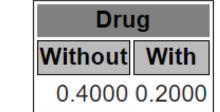
```
def getCuredObservedProba(m1,evs):
                                               http://webia.lip6.fr/~phw/aGrUM/docs/last/notebooks/potentials.ipynb.html
   evs0=dict(evs)
   evs1=dict(evs)
   evs0["Drug"]='Without'
   evs1["Drug"]='With'
                                                                          Potentials represent multi-dimensional arrays
   return gum.Potential().add(m1.variableFromName("Drug")).fillWith([
          gum.getPosterior(m1,target="Patient",evs=evs0)[1],
                                                                           with random variables attached to each
          gum.getPosterior(m1,target="Patient",evs=evs1)[1]
      ])
                                                                          dimension
gnb.sideBySide(getCuredObservedProba(m1,{}),
            getCuredObservedProba(m1,{'Gender':'F'}),
            getCuredObservedProba(m1,{'Gender':'M'}),
             captions=["$P(Patient = Healed \mid Drug )$<br/>Taking $Drug$ is observed as efficient to cure",
                     "$P(Patient = Healed \mid Gender=F,Drug)$<br/>except if the $gender$ of the patient is female",
                     "$P(Patient = Healed \mid Gender=M, Drug)$<br/>br/>... or male."])
```

**Drug Without With**0.5000 0.5750

\$P(Patient = Healed \mid Drug )\$
Taking \$Drug\$ is observed as efficient to cure



\$P(Patient = Healed \mid Gender=F,Drug)\$
except if the \$gender\$ of the patient is female



\$P(Patient = Healed \mid Gender=M,Drug)\$
... or male.

A Potential function is a function that associates a non-negative value (or probability) with each possible assignment of values to a set of random variables. Potential functions are used to represent the local relationships between random variables in a graphical model. Specifically, a potential function is associated with each factor node in the graph, which typically corresponds to a set of random variables in the model.

#### POTENTIAL() AND GETPOSTERIOR()

#### pyAgrum.getPosterior(model, \*, target, evs=None)

https://pyagrum.readthedocs.io/en/latest/functions.html

Compute the posterior of a single target (variable) in a BN given evidence

getPosterior uses a VariableElimination inference. If more than one target is needed with the same set of evidence or if the same target is needed with more than one set of evidence, this function is not relevant since it creates a new inference engine every time it is called.

**Parameters** 

- bn (pyAgrum.BayesNet or pyAgrum.MarkovRandomField) The probabilistic Graphical Model
- target (string or int) variable name or id (forced keyword argument)
- evs (Dict[name|id:val, name|id: List[val1, val2], ...]. (optional forced keyword argument)) the (hard and soft) evidence

**Returns** 

posterior (pyAgrum.Potential or other)

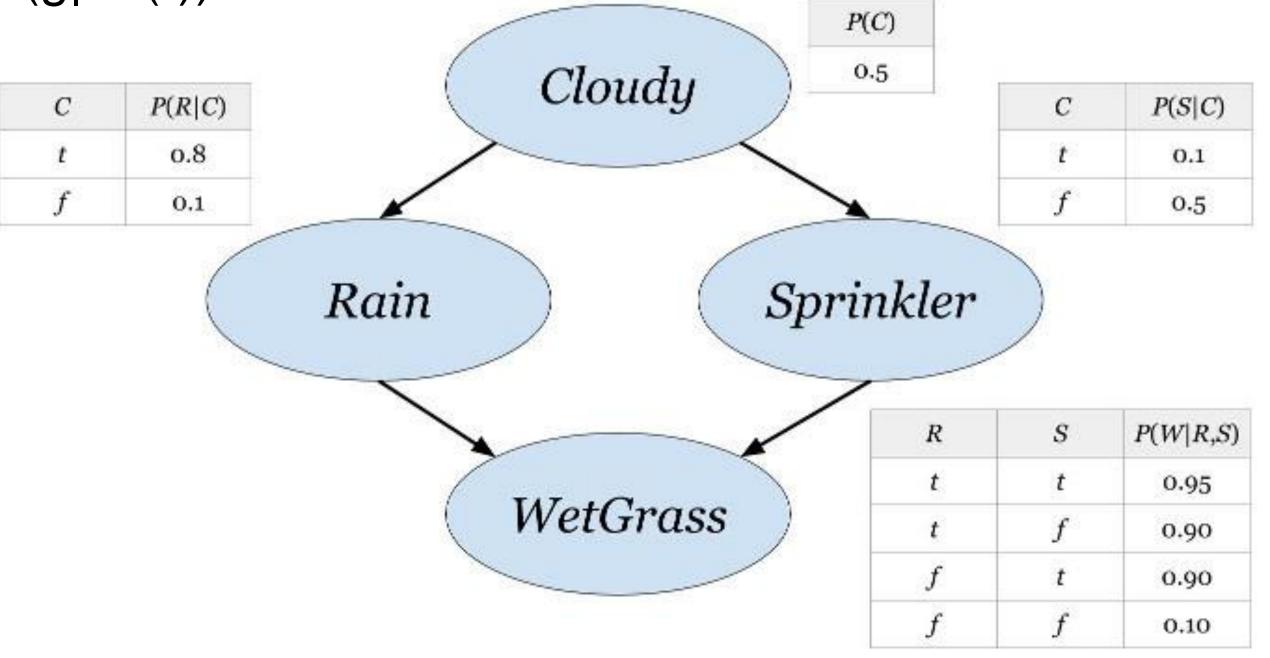
**Drug Without With**0.5000 0.5750

**Drug Without With**0.8000 0.7000

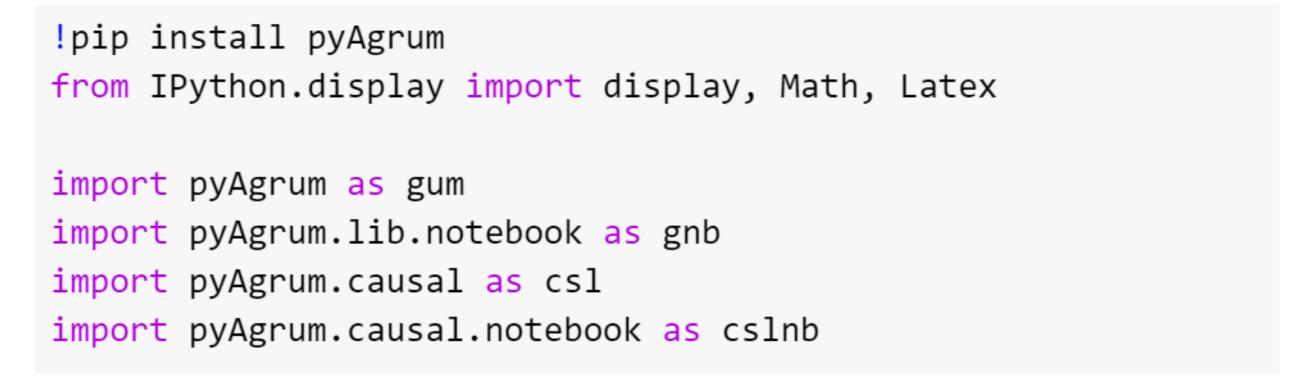
Drug
Without With
0.4000 0.2000

non capisco come ottenere dei valori numerici utilizzando pyAgrum, ad esempio riesco ad ottenere correttamente la tabella di P(G|do(r)) ma non saprei come ottenere direttamente su python il valore



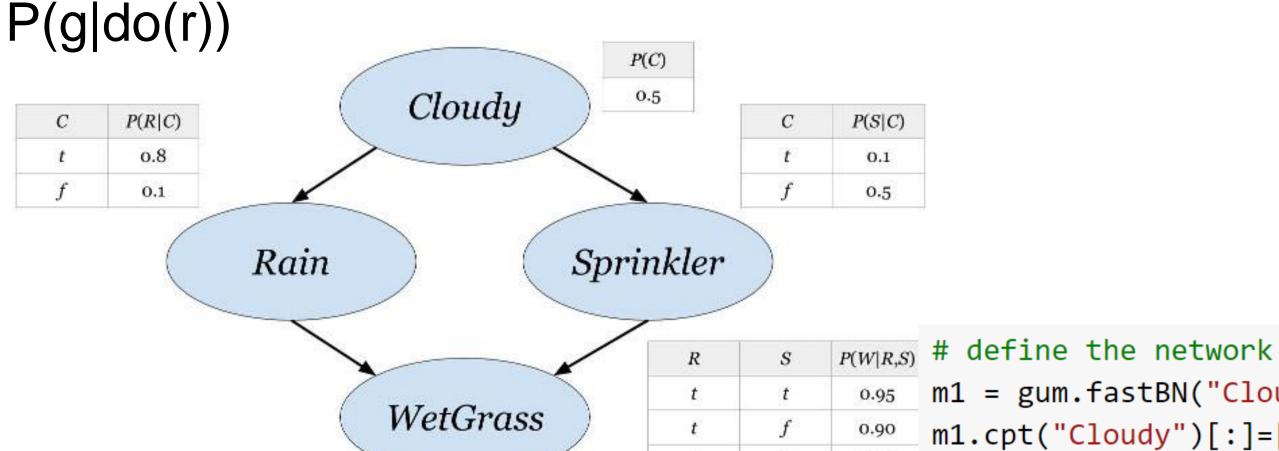


Let's see the implementation of the Sprinkler example via PyAgrum





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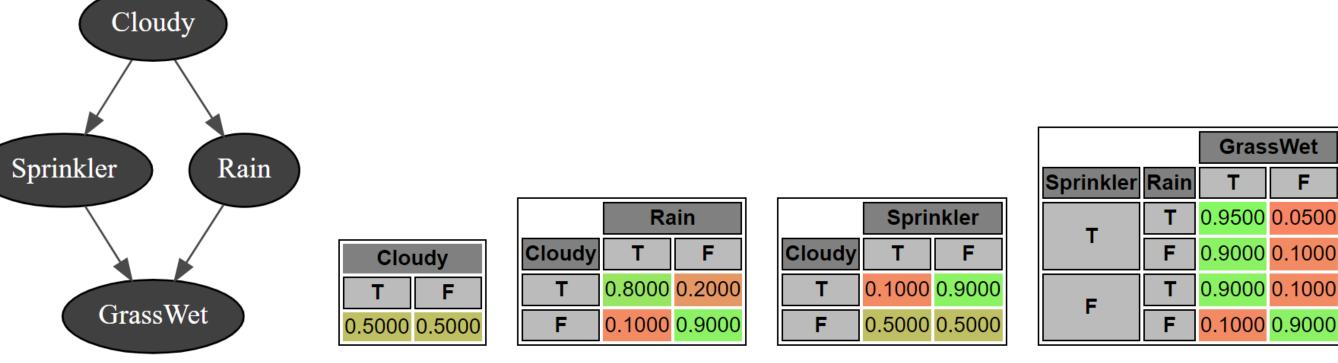
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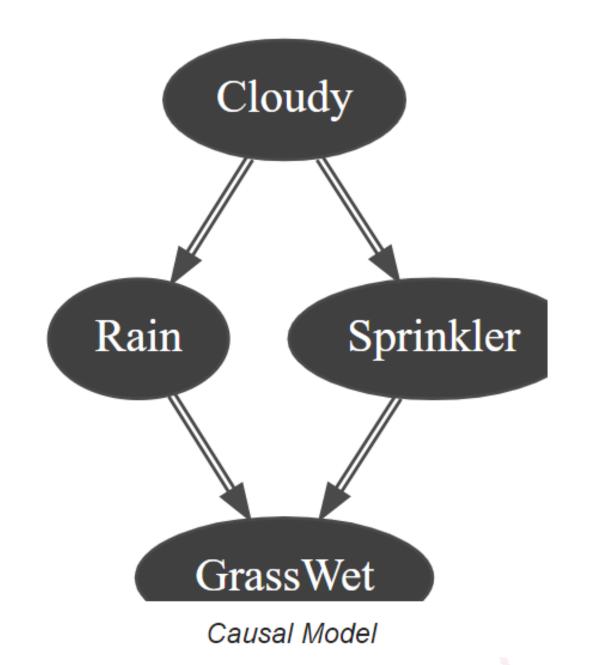


GrassWet

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Let's compute P(g/do(r))

```
# let's compute P(g | do(r))
d1 = csl.CausalModel(m1)
cslnb.showCausalImpact(d1, "GrassWet", doing="Rain", values={"Rain" : "T"})
prob= cslnb.getCausalImpact(d1, "GrassWet", doing="Rain", values={"Rain" : "T"})
print(prob)
```





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print(prob)
```

#### pyAgrum.causal.notebook.getCausalImpact(model, on, doing, knowing=None, values=None)

return a HTML representing of the three values defining a causal impact : formula, value, explanation

Parameters

- model (CausalModel) the causal model
- on (str | Set[str]) the impacted variable(s)
- doing (str | Set[str]) the interventions
- **knowing** (str | Set[str]) the observations
- values (Dict[str,int] default=None) value for certain variables

Return type HTML

#### pyAgrum.causal.notebook.getCausalModel(cm, size=None)

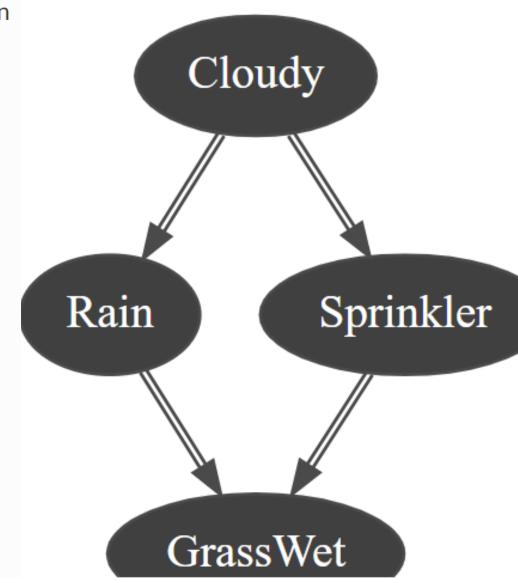
return a HTML representing the causal model

• cm (CausalModel) – the causal model

• **size** (*int*|*str*) – the size of the rendered graph

**Returns** the dot representation

**Return type** pydot.Dot





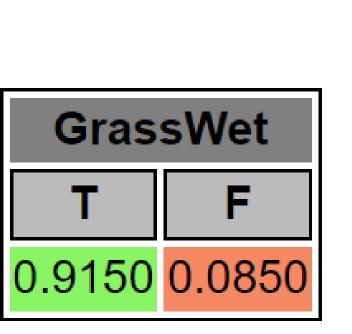
0.915

non capisco come ottenere dei valori numerici utilizzando pyAgrum, ad esempio riesco ad ottenere correttamente la tabella di P(G|do(r)) ma non saprei come ottenere direttamente su python il valore P(g|do(r))

To extract data from <IPython.core.display.HTML object>, we can use pandas

```
from IPython.core.display import HTML
import pandas as pd
# assume html_object is an HTML string or an IPython.core.display.HTML object
if isinstance(prob, HTML):
    html_object = prob.data
# read the HTML data into a Pandas dataframe
df_list = pd.read_html(html_object)
# assume the first dataframe in the list contains the data you're interested in
df = df_list[0]
print(df)
# Exract the target value
print(df.loc[0][0])
 GrassWet
    0.915 0.085
```







# Questions

