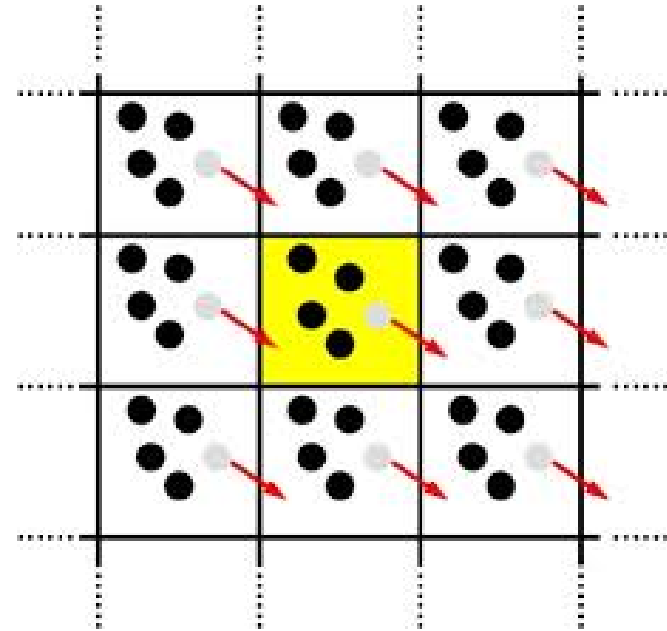


## Classical Monte Carlo simulation of Many body Systems

- ✓ Detailed balance condition and Metropolis algorithm
- ✓ Calculation of properties

## Classical Monte Carlo simulation of Many Body systems

- $N$  atoms/molecules in a box
- With periodic boundary conditions
- A molecular model & force field is assumed
- Several configurations are generated at random  
using a Metropolis algorithm
- Properties are calculated *within the framework*  
*of Statistical Physics*



## Where the Monte Carlo method (MC) comes in

### Some concepts from statistical mechanics

If a system in equilibrium can be in  $N$  states,  
the probability of the system having energy  $E_n$  is:

$$\frac{1}{Q} \exp(-E_n/k_B T)$$

*D. A. McQuarrie,  
"Statistical Mechanics",  
University Science Books, 2000*

Where  $Q$  is the **partition function**:

$$Q = \sum_{n=1}^N \exp(-E_n/k_B T)$$

The expected value of a observable  $A$  is:

$$\langle A \rangle = \frac{1}{Q} \sum_{|i\rangle} \exp(-E_i/k_B T) \langle i|A|i \rangle$$

✓ The **classical expression** for the partition function  $Q$  of a systems of  $N$  identical atoms is:

$$Q = \frac{1}{h^{3N} N!} \int d\vec{p}^N d\vec{r}^N \exp(-H(\vec{r}^N, \vec{p}^N)/k_B T)$$

Where  $\vec{r}^N, \vec{p}^N$  stand for the coodinates and momenta of all  $N$  particles and  $H(\vec{r}^N, \vec{p}^N)$  is the hamiltonian:

$$H(\vec{r}^N, \vec{p}^N) = \sum_{i=1}^N \frac{\vec{p}_i^2}{2m} + U(\vec{r}^N)$$

The classical expression for  $\langle A \rangle$  is:

$$\langle A \rangle = \frac{\int d\vec{p}^N d\vec{r}^N A(\vec{p}^N, \vec{r}^N) \exp(-\beta H(\vec{r}^N, \vec{p}^N))}{\int d\vec{p}^N d\vec{r}^N \exp(-\beta H(\vec{p}^N, \vec{r}^N))}$$

$A(\vec{p}^N) \rightarrow$  analytical computation (easy)

$A(\vec{r}^N) \rightarrow$  numerical computation (very difficult and costly !!)

- ✓ We must then focus on the calculation of averages of the type:

$$\langle A \rangle = \frac{\int d\vec{r}^N A(\vec{r}^N) \exp(-\beta U(\vec{r}^N))}{\int d\vec{r}^N \exp(-\beta U(\vec{r}^N))}$$

$$\beta = \frac{1}{k_B T}$$

$\exp(-\beta U(\vec{r}^N)) \equiv$  Boltzmann factor

- We denote the configurational part of the partition function by  $Z$ :

$$Z \equiv \int d\vec{r}^N \exp(-\beta U(\vec{r}^N))$$

- The probability density of finding the system in a configuration around  $\vec{r}^N$  is

$$\mathcal{N}(\vec{r}^N) = \frac{\exp(-\beta U(\vec{r}^N))}{Z}$$

## · The Metropolis method

- Let's go back to the averages we are interested in:

$$\langle A \rangle = \frac{\int d\vec{r}^N A(\vec{r}^N) \exp(-\beta U(\vec{r}^N))}{\int d\vec{r}^N \exp(-\beta U(\vec{r}^N))}$$

- This is in fact the ratio of two integrals. In a pioneering work, Metropolis *et al.* showed that it is possible to devise an efficient Monte Carlo scheme to sample such a ratio:

*N. Metropolis, A. W. Rosenbluth, M. N. Rosenbluth, A. N. Teller and E. Teller, "Equation of state calculations by fast computing machines", J. Chem. Phys. 21, 1087-1092 (1953)*

- ✓ The probability density of finding the system in a configuration around  $\vec{r}^N$  is

$$\mathcal{N}(\vec{r}^N) \propto \exp(-\beta U(\vec{r}^N))$$

Look at the picture to illustrate the idea of the Metropolis method:

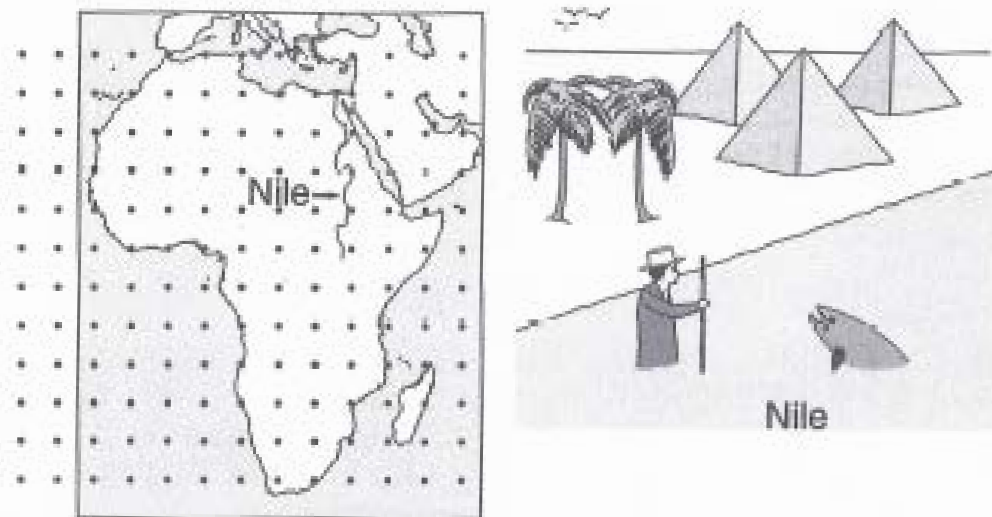


Figure 3.1: Measuring the depth of the Nile: a comparison of conventional quadrature (left), with the Metropolis scheme (right).

*From Frenkel&Smit book*

Let 's consider how to generate points in configuration space with a relative probability proportional to the Boltzmann factor:

- We prepare the system in a configuration  $\vec{r}^N$ , which we denote by  $o$  (old), that has a nonvanishing Boltzmann factor  $\exp[-\beta U(o)]$
- Next, we generate a new trial configuration  $\vec{r}'^N$ , which we denote by  $n$  (new), by adding a small random displacement  $\Delta$

The Boltzman factor of this trial configuration is  $\exp[-\beta U(n)]$

- We must decide whether we accept or reject the trial configuration



- Detailed balance condition:

In equilibrium, the average number of accepted trial moves that result leaving state  $o$  must be exactly equal to the number of accepted trial moves from all other states  $n$  to state  $o$

$$\mathcal{N}(o)\pi(o \rightarrow n) = \mathcal{N}(n)\pi(n \rightarrow o)$$

$\mathcal{N}(o)$  : probability of being in configuration  $o$

$\pi(o \rightarrow n) \equiv$  Transition probability from configuration  $o$  to  $n$

It can be written as:

$$\pi(o \rightarrow n) = \alpha(o \rightarrow n) \times \text{acc}(o \rightarrow n)$$

$\alpha(o \rightarrow n) \equiv$  Transition matrix that determines the probability of performing a trial move from  $o$  to  $n$

$\text{acc}(o \rightarrow n) \equiv$  Probability of accepting a trial move from  $o$  to  $n$

If we assume that  $\alpha$  is symmetric (in general, it is not necessary):

$$\alpha(o \rightarrow n) = \alpha(n \rightarrow o)$$

The detailed balance condition can be written as:

$$\mathcal{N}(o) \text{acc}(o \rightarrow n) = \mathcal{N}(n) \text{acc}(n \rightarrow o)$$

From this equation it follows:

$$\frac{\text{acc}(o \rightarrow n)}{\text{acc}(n \rightarrow o)} = \frac{\mathcal{N}(n)}{\mathcal{N}(o)} = \exp\{-\beta[U(n) - U(o)]\}$$

The Metropolis *et al.* choice:

$$\begin{aligned} \text{acc}(o \rightarrow n) &= \frac{\mathcal{N}(n)}{\mathcal{N}(o)} && \text{if } \mathcal{N}(n) < \mathcal{N}(o) \\ \text{acc}(o \rightarrow n) &= 1 && \text{if } \mathcal{N}(n) \geq \mathcal{N}(o) \end{aligned}$$

## A basic Monte Carlo Algorithm

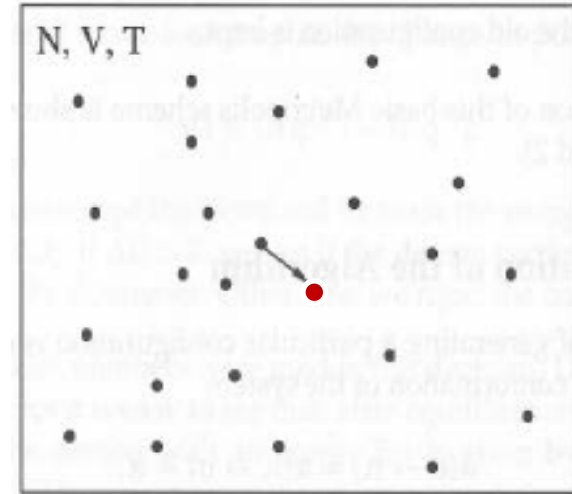
1. Select a particle at random, and calculate its energy  $U(\vec{r}^N)$ .
2. Give the particle a random displacement,  $r'=r+\Delta$ , and calculate its new energy  $U(\vec{r}'^N)$ .
3. Accept the move from  $\vec{r}^N$  to  $\vec{r}'^N$  with probability  
$$\text{acc}(o \rightarrow n) = \min\left(1, \exp(-\beta[U(\vec{r}'^N) - U(\vec{r}^N)])\right)$$

This means:

$U(\vec{r}'^N) \leq U(\vec{r}^N) \Rightarrow$  We accept the trial

$U(\vec{r}'^N) > U(\vec{r}^N) \Rightarrow$  We generate a **random number** from a uniform distribution  $[0,1]$

- If **smaller** than  $\exp(-\beta[U(\vec{r}'^N) - U(\vec{r}^N)]) \Rightarrow$  We accept the trial
- If **larger** than  $\exp(-\beta[U(\vec{r}'^N) - U(\vec{r}^N)]) \Rightarrow$  We reject the trial



## Trial moves

How to generate a trial displacement:

$$x'_i \rightarrow x_i + \Delta(Randf - 0.5)$$

$$y'_i \rightarrow y_i + \Delta(Randf - 0.5)$$

$$z'_i \rightarrow z_i + \Delta(Randf - 0.5)$$

*Randf*: a random number uniformly distributed from [0,1]

A criterium to choose the value of  $\Delta$ :

to obtain an acceptance of 50 %

## Basic Monte Carlo Algorithm

PROGRAM mc

basic Metropolis algorithm

Do icycl=1,ncycl

perform ncycl MC cycles

call mcmove

displace a particle

if (mod(icycl,nsamp).eq.0)

+ call sample

sample averages

enddo

end

### Attempt to displace a particle

SUBROUTINE mcmove

Attempts to displace a particle

o=int (ranf () \*npart)+1

select a particle at random

call ener(x(o),eno)

energy old configuration

xn = x(o)+ (ranf ()-0.5)\*delx

give particle random displacement

call ener(xn,enn)

energy new configuration

if (ranf( ).lt.exp(-beta

acceptance rule

+ \*(enn-eno)) x(o)=xn

acceptance replace x(o) by xn

return

end

*The ranf( ) is a random number uniform in [0,1]*

## Simulating a Many Body system

- Structure: The radial distribution function (RDF)

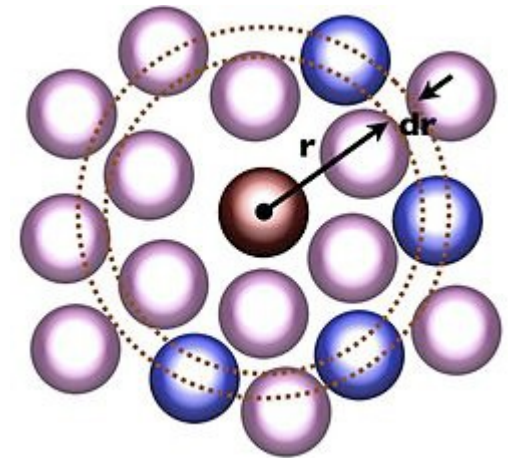
- The **radial distribution function (RDF)** describes how density varies as a function of distance from a reference particle . It can be defined as

$$g(r) = \frac{1}{\rho} \frac{n(r)}{4\pi r^2 dr} = \frac{n(r)}{n_{id}(r)}$$

$$\rho = \frac{N}{V} \quad \text{average number density of particles}$$

$n(r)$  Mean number of particles within a distance of  $r$  and  $r+dr$  away from a particle.

$n_{id}(r)$  Mean number of particles ..... for an ideal gas



calculation of  $g(r)$

- The RDF is usually determined by calculating the distance between all particle pairs and binning them into a histogram.

## Algorithm for the calculation of the RDF

```
subroutine gr (switch)
```

```
if (switch. eq.0) then
```

```
  ngr = 0
```

```
  delg=box/(2*nhis)
```

```
  do i = 1,nhis
```

```
    g(i) = 0
```

```
  enddo
```

```
else if (switch.eq.1) then
```

```
  ngr = ngr + 1
```

```
  do i=1,npart-1
```

```
    do j=i+1,npart
```

```
      xr = x(i)-x(j)
```

```
      xr = xr-box*nint(xr/box)
```

```
      r = sqrt(xr**2)
```

```
      if (r.lt.box/2) then
```

```
        ig = int(r/delg)
```

```
        g(ig) = g(ig) +2
```

```
      endif
```

```
    enddo
```

```
  endo
```

radial distribution function

switch = 0 initialization,  
= 1 sample, and =2 results  
initialization

bin size

nhis = total number of bins

sample

loop over all pairs

periodic boundary conditions

only within half the box length

contribution for particle i and j

```
else if (switch.eq.2) then
do i=1,nhis
  r=delg*(i + 0.5)
  vb = ((i+1)**3-i**3)*delg**3
  nid = (4/3)*pi*vb*rho
  g(i) =g(i) /(ngr*npart*nid)
enddo
endif
endif
return
end
```

determine  $g(r)$

distance  $r$

volume between bin  $i+1$  and  $i$   
number of ideal gas part . in  $vb$

normalize  $g(r)$

*Comment : The factor  $\pi=3.14159$  ....*

From Frenkel&Smit book



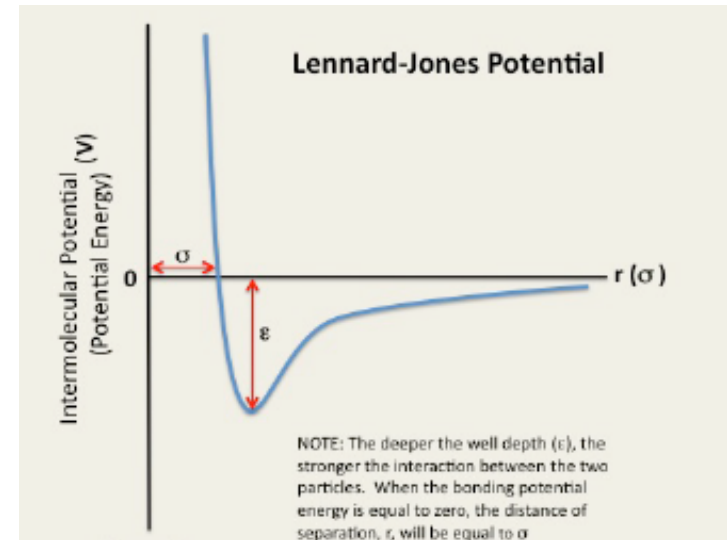
# Lennard-Jones interaction potential

$$U_{LJ}(r) = 4\epsilon \left[ \left( \frac{\sigma}{r} \right)^{12} - \left( \frac{\sigma}{r} \right)^6 \right]$$

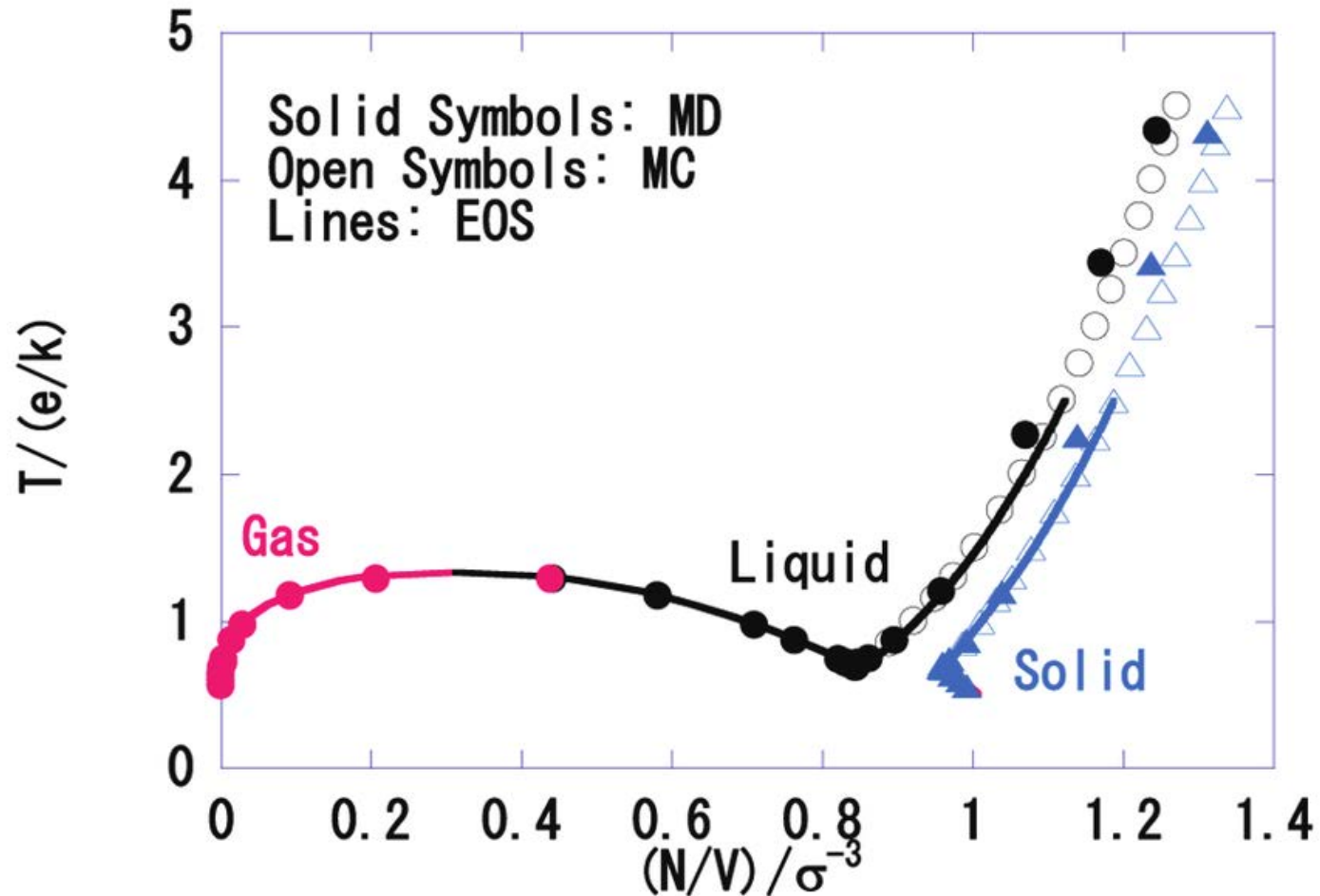
In reduced units:

$$U_{LJ}^*(r^*) = 4 \left[ \left( \frac{1}{r^*} \right)^{12} - \left( \frac{1}{r^*} \right)^6 \right]$$

$$U_{LJ}^* = \frac{U_{LJ}}{\epsilon} \quad r^* = \frac{r}{\sigma}$$

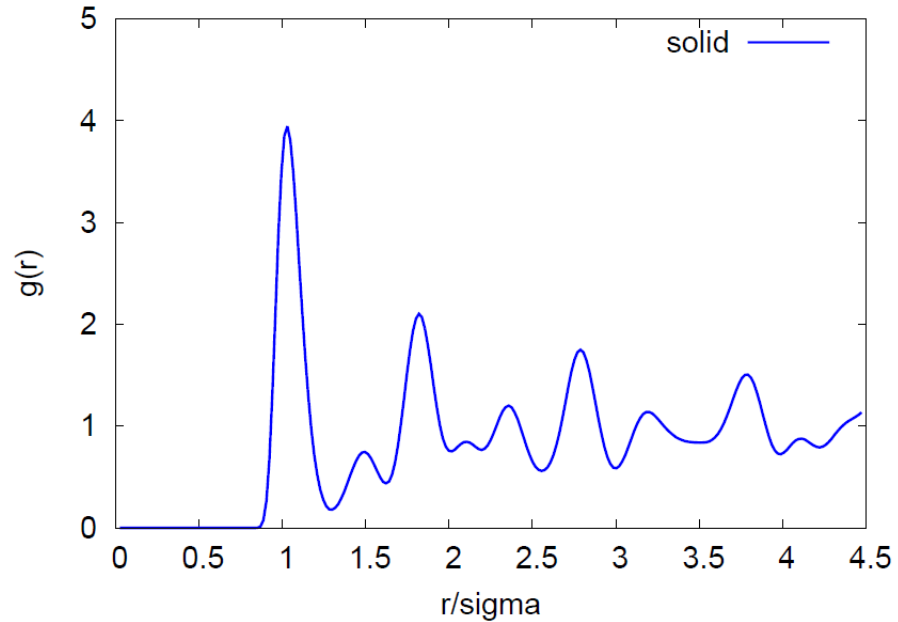


## Phase diagram of a L-J system: Comparison between theoretical predictions and computer simulation results

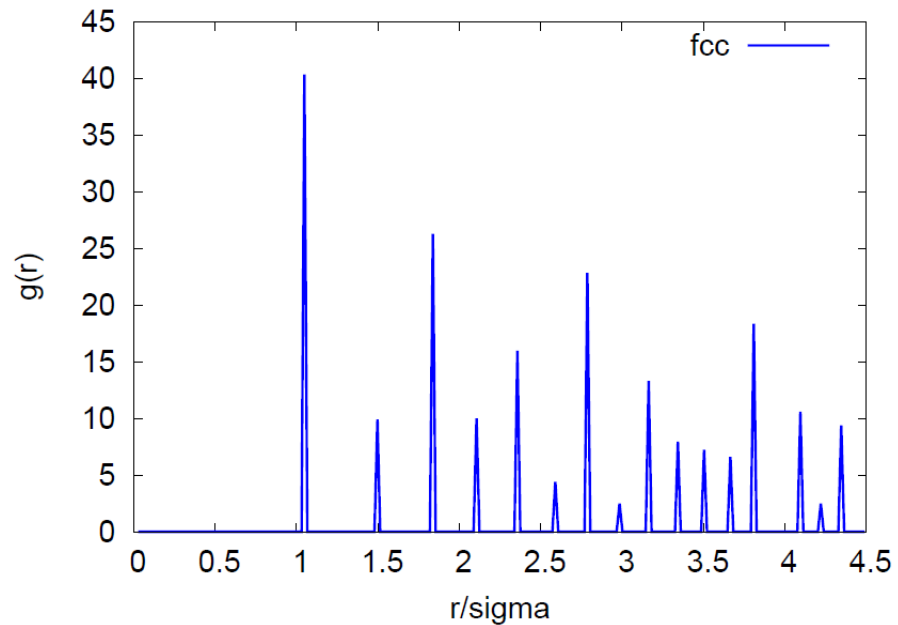


from K. Yosuke, Y. Yuri, J. Comput. Chem. Jpn. 12, 2 (2013)

## The radial distribution function: comparison between a solid and a fcc lattice

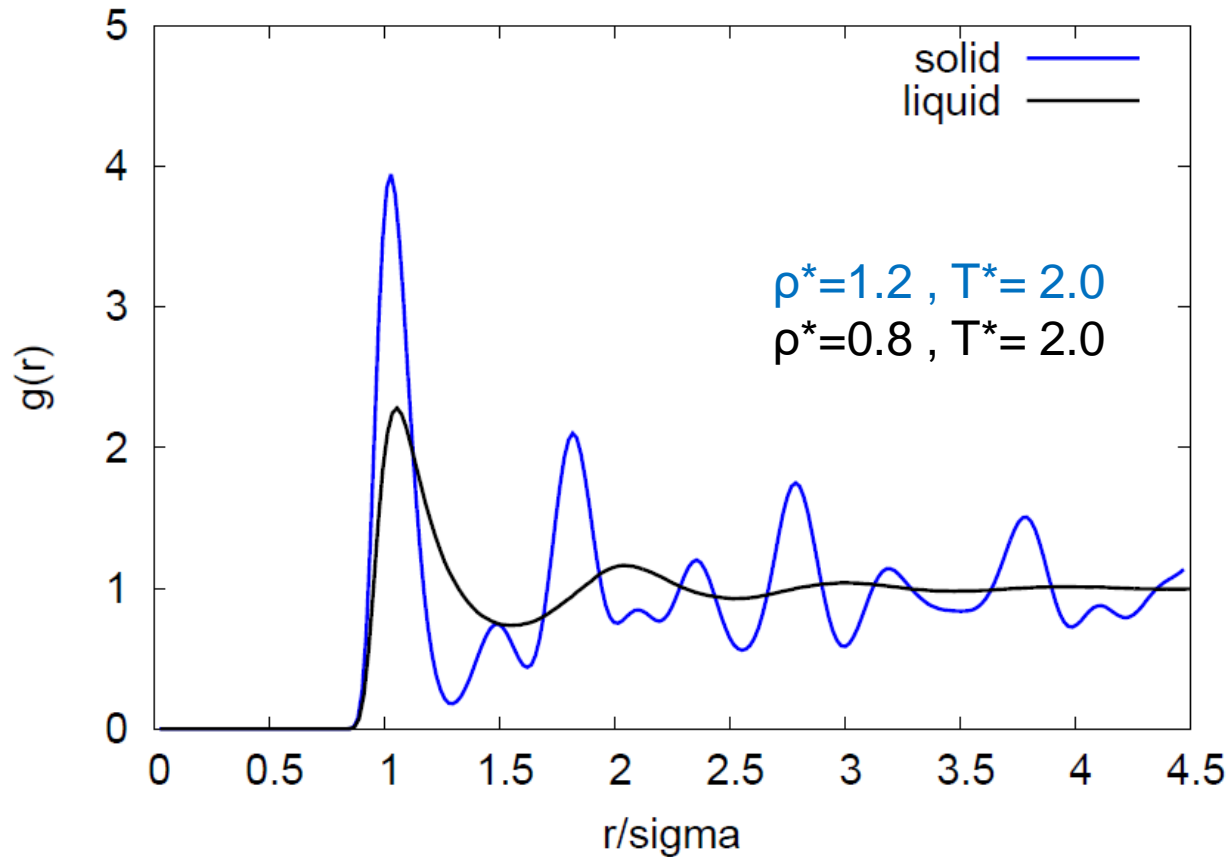


$\rho^* = 1.2$ ,  $T^* = 2.0$



$\rho^* = 1.2$

## The radial distribution function: comparison between a solid and a liquid



*The solid exhibits a long range order !!*

## Simulating a Many Body system

- Thermodynamic properties: Energy

- Energy**

$$E = \frac{3}{2}Nk_B T + \langle U_N \rangle$$

- Potential Energy (*interaction energy*)**

$$\langle U_N \rangle = \langle U_N(\vec{r}_1, \vec{r}_2, \dots, \vec{r}_N) \rangle$$

We assume pairwise interactions and we truncate the potential at a distance  $r_c$  :

$$\langle U_N \rangle = \left\langle \sum_{i=1}^N \sum_{j>i, r_{ij}<r_c}^N U(r_{ij}) \right\rangle$$