

# Date / Time

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## Object-Oriented Programming



**SoftEng**  
<http://softeng.polito.it>

Version 1.3.0 - April 2025

© Marco Torchiano, 2025








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# Time and Date APIs

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- There are several APIs that introduced in different steps following each other in time:
    - ◆ Time stamps (in `java.lang.System`)
    - ◆ `java.util.Date`
    - ◆ `java.util.Calendar`
    - ◆ `java.time`
-

# System time stamps

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- `System` class provides two methods:

`currentTimeMillis()`

- ♦ the difference, measured in milliseconds, between the current time and midnight, January 1, 1970 UTC

`nanoTime()`

- ♦ current value of the running JVM's high-resolution time source, in nanosecond
- ♦ There is no absolute reference

# Date

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- Original date class `java.util.Date`
  - ◆ Encapsulate a `long` time-stamp
  - ◆ Unsuitable for internationalization
    - Several methods are deprecated

- May 6, 2015 would be: Deprecated

```
Date d = new Date(115,4,6);
```

```
String s = d.toString();
```

"Wed May 06 00:00:00 CEST 2015"

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# Calendar

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- Abstract class, with one concrete implementation: **GregorianCalendar**
  - Represents a date with fields
    - ◆ YEAR, MONTH, DAY\_OF\_MONTH, HOUR...
  - Can be manipulate
    - ◆ `get(field)`
    - ◆ `set(field, value)`
    - ◆ `add(field, delta)`
-

# New Date and Time

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- Package `java.time`
    - ◆ Introduced in Java 8
  - Guiding principles
    - ◆ Simplicity
    - ◆ Consistency
  - All classes are immutable
-

# Main classes

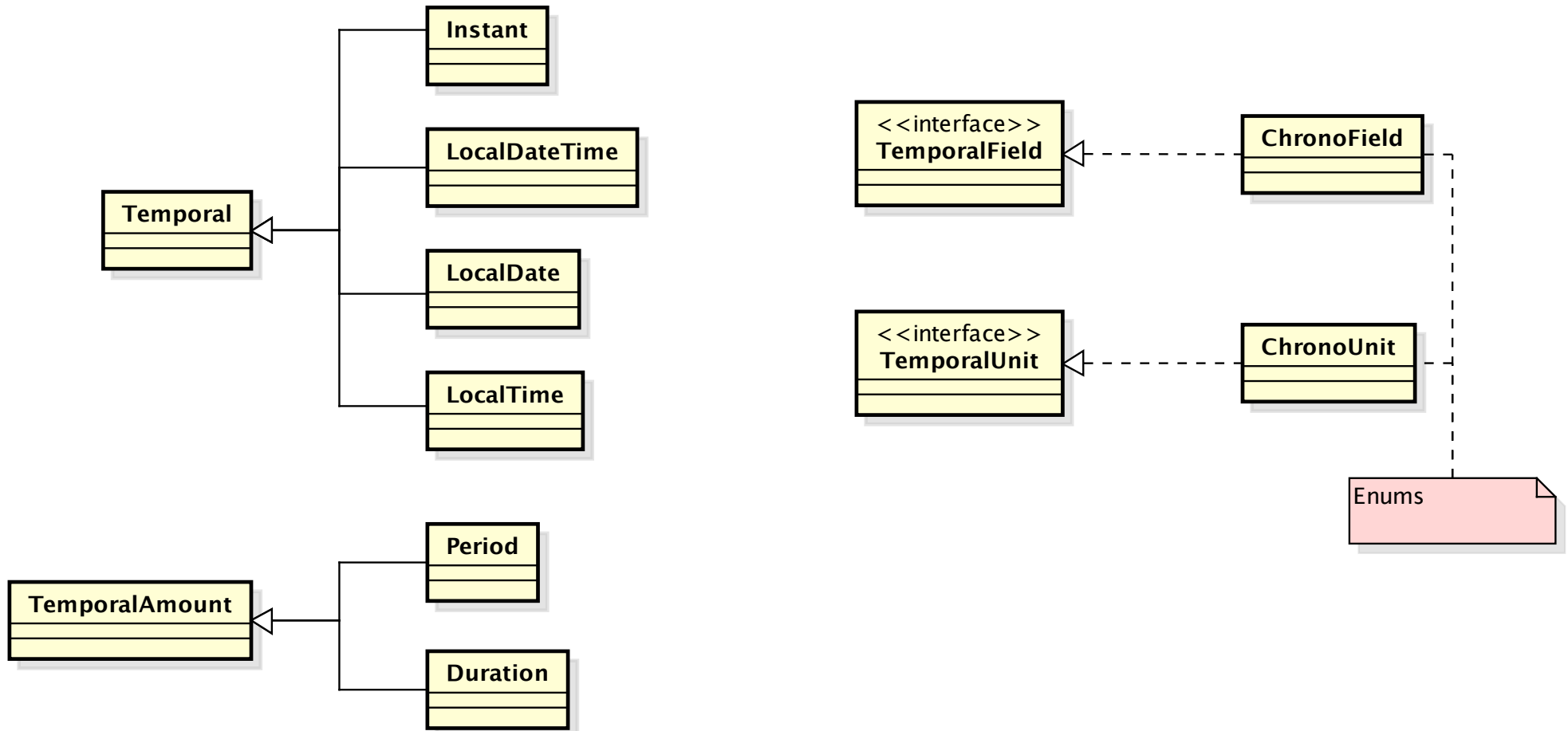
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- Temporal points
    - ◆ `Instant`
    - ◆ `LocalDate`
    - ◆ `LocalDateTime`
    - ◆ `LocalTime`
    - ◆ `ZonedDateTime`
  - Temporal intervals
    - ◆ `Duration` (time based)
    - ◆ `Period` (date based)
-



# Main classes

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# Time points factory methods

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| Method               | Purpose   |
|----------------------|---|
| <code>of()</code>    | Create instance from a set of specific parameters, with validation                  |
| <code>from()</code>  | Convert from another class with possible loss of information                        |
| <code>parse()</code> | Parse a string to build an instance   |
| <code>now()</code>   | Create an instance representing the current time / date. Can accept a <b>Zoneld</b> |

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# Comparison

| Method | Purpose |
|--------|---------|
|--------|---------|

|                         |  |
|-------------------------|--|
| <code>isBefore()</code> | Checks if this time/date is before the specified time/date |
|-------------------------|--|

|                        |   |
|------------------------|---|
| <code>isAfter()</code> | Checks if this time/date is after the specified time/date |
|------------------------|---|

|                        |   |
|------------------------|---|
| <code>isEqual()</code> | Checks if this time/date is the same as the specified time/date |
|------------------------|---|

|                          |                                |
|--------------------------|--------------------------------|
| <code>compareTo()</code> | Compares to to other time/date |
|--------------------------|--------------------------------|

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# Changing

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| Method               | Purpose  |
|----------------------|--|
| <code>minus()</code> | Returns a new date/time built by removing a specific amount of date/time |
| <code>plus()</code>  | Returns a new date/time built by adding a specific amount of date/time   |
| <code>with()</code>  | Returns a new date/time modified as specified by a temporal adjuster     |

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# plus / minus

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- Plus/Minus

- ◆ `long amountToSubtract,`

- ◆ `TemporalUnit unit`

- E.g. `ChronoUnit.DAYS`

- Plus/Minus

- ◆ `TemporalAmount amount`

- Either a `Duration` or a `Period`

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# Temporal adjusters

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- Factory methods in class `TemporalAdjusters`, e.g.
    - ♦ `firstDayOfMonth()`
    - ♦ `firstDayOfNextMonth()`
    - ♦ `firstInMonth(DayOfWeek dayOfWeek)`
    - ♦ `lastDayOfMonth()`
    - ♦ ...
  - Can be used as arguments to `with()`
-

# DoW and Month

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- Are represented by enums:
    - ◆ `DayOfWeek`
    - ◆ `Month`
  - Can be converted to string
    - ◆ `getDisplayName(style, locale)`
    - ◆ style is one of
      - `TextStyle.FULL`
      - `TextStyle.NARROW`
      - `TextStyle.SHORT`
-

# Examples

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```
LocalDate today = LocalDate.now();  
LocalDate tomorrow = today  
    .plus(1, ChronoUnit.DAYS);  
LocalDate inTwoWeeks = today  
    .plusDays(14);  
LocalDate firstMon = today  
    .with(TemporalAdjusters  
        .firstInMonth(  
            DayOfWeek.MONDAY));
```

---



# Locale

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- Class **Locale** represents a specific geographical, political, or cultural region
  - Used to perform *locale-sensitive* operations
    - ♦ Date formats
    - ♦ DoW, Month names
    - ♦ Decimal separators
-

# Locale definition

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- Predefined constants, e.g.,
    - ◆ `Locale.US`, `Locale.ITALIAN`
  - Constructors
    - ◆ Language: 2 or 3 chars code
    - ◆ Country: 2 chars or 3 digits
    - ◆ Variant: optional additional spec
-

# ISO-8601

## PUBLIC SERVICE ANNOUNCEMENT:

OUR DIFFERENT WAYS OF WRITING DATES AS NUMBERS CAN LEAD TO ONLINE CONFUSION. THAT'S WHY IN 1988 ISO SET A GLOBAL STANDARD NUMERIC DATE FORMAT.

THIS IS *THE* CORRECT WAY TO WRITE NUMERIC DATES:

2013-02-27


THE FOLLOWING FORMATS ARE THEREFORE DISCOURAGED:

02/27/2013 02/27/13 27/02/2013 27/02/13

20130227 2013.02.27 27.02.13 27-02-13

27.2.13 2013.II.27.  $2\frac{7}{2}$ -13 2013.158904109

MMXIII-II-XXVII MMXIII  $\frac{\text{LVII}}{\text{CCCLXV}}$  1330300800

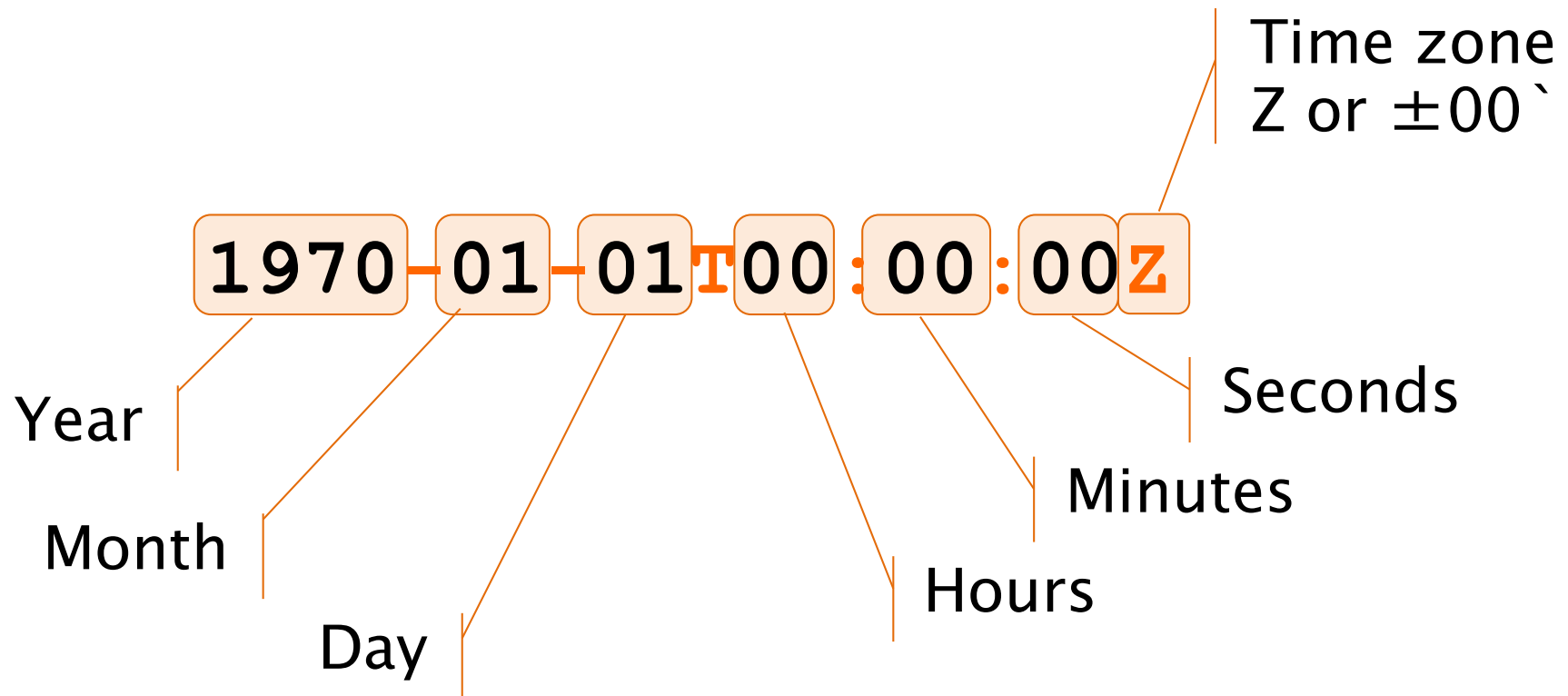
$((3+3) \times (111+1) - 1) \times 3 / 3 - 1 / 3^3$  2013  HISSSS

10/11011/1101 02/27/20/13  $\begin{matrix} 2 & 3 & 1 & 4 \\ 0 & 1 & 2 & 3 & 7 \\ 5 & 6 & 7 & 8 \end{matrix}$

# Date/Time String Format

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- Default format as defined by the ISO-8601 standard



# Time Intervals factory methods

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| Method                  | Purpose   |
|-------------------------|---|
| <code>of ()</code>      | Creates interval from specified amount of <code>TemporalUnits</code>                                |
| <code>ofXxxx ()</code>  | Creates interval from specified amount of units ( <code>Xxxx</code> is : <b>Days, Hours, etc.</b> ) |
| <code>between ()</code> | Creates interval between two temporal points  |

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# Example: Elapsed Time

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```
Instant start = Instant.now();  
//...  
Instant end = Instant.now();  
Duration elapsed =  
    Duration.between(start, end);  
System.out.println(elapsed);
```



PT2.005S

# Testing

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- Testing code that is time dependent can be difficult
  - For this purpose we have class **Clock**
    - ◆ Can be used as argument of `now()`
  - It represent an alternate time and date
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# Clock factories

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- Clocks can be created with:
  - `fixed(instant, zone)`
  - `offset(base, offset)`
  - `systemDefaultZone()`
  - `systemUTC()`
-



# Date-base computation

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```
static double totalDue(double amount,  
    LocalDate begin, double monthlyRate) {  
    LocalDate today = LocalDate.now();
```

Depends on time of test execution

```
    Period interval = Period.
```

```
        between(begin, today);
```

```
    int months = interval.getMonths();
```

```
    double compoundRate =
```

```
        Math.pow(1.0+monthlyRate, months);
```

```
    return amount*compoundRate;
```

```
}
```

---

# Date-base comp. testable

---

```
static double totalDue(double amount,  
    LocalDate begin, double monthlyRate,  
    Clock clock){  
    LocalDate today = LocalDate.now(clock);  
    Period interval = Period.  
        between(begin, today);  
    int months = interval.getMonths();  
    double compoundRate =  
        Math.pow(1.0+monthlyRate, months);  
    return amount*compoundRate;  
}
```

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# Date-based test

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```
@Test
public static void testTotalDue() {
    LocalDate begin = LocalDate.of(2025, 4, 10);
    LocalDate in4 = begin.plusMonths(4);
    ZoneId zone = ZoneId.systemDefault();
    Clock clock = Clock.fixed(in4
        .atStartOfDay(zone).toInstant(), zone);
    double r = 0.01;
    int amount = 1000;
    double t = totalDue(amount, begin, r, clock);
    assertEquals(amount*Math.pow(1+r, 4), t, 1);
}
```

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# Summary

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- Old `Date` class does not handle time zones correctly
  - New classes provide a consistent structure for both time and date measures:
    - ♦ They are immutable
    - ♦ Operations can be performed using existing methods
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