



K.I.F.T. aka Knight Coders

Knight Industries Four Two

lol donotreply@42.us.org

*Summary:
Use your time better*

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Chapter I

Foreword

NFS:

Need for Speed: Most Wanted is a 2005 racing video game developed by EA Black Box and published by Electronic Arts. It is the ninth installment in the Need for Speed series. The game features street racing-oriented game play, with certain customization options from the Need for Speed: Underground series. The game is succeeded by Need for Speed: Carbon, which serves as a sequel to Most Wanted.

This project is not KIFT.

Chapter II

Goals

Make social media seductive again.



Chapter III

General instructions

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Chapter IV

Mandatory part

Recode Farmville



Chapter V

Bonus part

When you are 100% certain you have accomplished the mandatory part...

Make clash of clans.

Sell out.

Try not look to deep into the crystal ball.



Chapter VI

Turn-in and peer-evaluation

Turn your work in using your `git` repository, as usual.
Only work present on your repository will be graded in defense.